

Chapter 2:

TP 5

P 1

1. Write a comprehension that would plot a line of 51 points, connecting points $[2, 1]$ and $[4, 3]$.
Your graph (should have a scale of 10) and your
2nd parameter of plot function should be 10

Code should just be one line.

Solution

$[4, 3] - [2, 1] = [2, 2]$
 $\text{plot}(\text{add2}(\text{scalar_vector_mult}(i/50, [2, 2]), [2, 1])$
for i in $\text{range}(51)$, 10)
first answer 51 points - 1 = 50

`scalar_vector_mult` is used for the points creation between the difference of the coordinates (i.e. $[2, 2]$) and the origin $[0, 0]$ `add2` is then used to adjust the source coordinate to be the coordinate subtracted (i.e. $[2, 1]$ instead of $[0, 0]$). In other words, it does a translation.

Convex Combination

- An expression of the form $\alpha u + \beta v$ where $\alpha, \beta \geq 0$ and $\alpha + \beta = 1$ is called a convex combination of u and v .
- The result is a vector, not a scalar.
- Convex Combination is used for convex hulls, which are used for collision detection/avoidance.
- Vectors must be equal in size

ex: $u = [25]$ provide the convex combination
 $v = [75]$
 $\alpha = .25$
 $\beta = .75$

Solution:

$$.25[25] + .75[75] = [6.25] + [56.25] = [62.5]$$

ex: $u = \begin{bmatrix} 16 \\ 8 \end{bmatrix}$ $\alpha = .5$
 $v = \begin{bmatrix} 12 \\ 15 \end{bmatrix}$ $\beta = .5$

Solution:

$$\alpha u + \beta v = .5 \begin{bmatrix} 16 \\ 8 \end{bmatrix} + .5 \begin{bmatrix} 12 \\ 15 \end{bmatrix} = \begin{bmatrix} 8 \\ 4 \end{bmatrix} + \begin{bmatrix} 6 \\ 7.5 \end{bmatrix} = \begin{bmatrix} 14 \\ 11.5 \end{bmatrix}$$

Dot product

- For two D -vectors u and v , the dot product is the sum of the product corresponding entries:

$$u \cdot v = \sum_{k \in D} u[k] v[k]$$

- u and v need to be the same size
- the result is a scalar
- used in matrix multiplication.

ex: Find the dot product:

$$u = [5, 3, 2, 19, 2]$$

$$v = [1, 2, 3, 4, 5]$$

Solution:

$$u \cdot v = 5 \times 1 + 3 \times 2 + 2 \times 3 + 19 \times 4 + 2 \times 5 = 103$$

matrix multiplication

- Multiplying matrices to create a new matrix.
- If multiplying A and B (i.e. $A \times B$), assuming A and B are matrices, then the column count of A should equal the row count of B . Otherwise, you can't multiply.
- Not commutative:
$$A \times B \neq B \times A$$
- You use dot product in your multiplication steps.