

Chapter 1: - The Role of Algorithm in Computing

Algorithm: is a well defined computational procedure that takes a value or set of value as input, and then produces a value or set of value as output.

It's a sequences of computational steps that transforms the input into the output.

For Ex: we need to sort a sequences of numbers in non-decreasing order.

* Example in formally defining the sorting problem:

Input: n numbers $\langle a_1, a_2, \dots, a_n \rangle$

output: a permutation (re-ordering)

$\langle a'_1, a'_2, \dots, a'_n \rangle$ where

$a'_1 \leq a'_2 \leq \dots \leq a'_n$

Comparing two computers:

One with a better algorithm than another.

Computer A:

* fast processor

* Insertion Sort

$C_1 n^2$

C_1 is constant that doesn't depend on n

time to sort n items

time complexity $C_1 n^2$

Computer B:

* Slow processor

* Merge sort

$C_2 n \lg n$

time to sort n items

- * C_1 and C_2 are constants. Not as important as the arithmetic operations done on n . (e.g. n^2 , $n \lg n$, etc...).
- * Regardless of input size constant stays the same

* Fast: 10 billion instructions

* Skilled: programmer code requires $2n^2$ instructions to sort n items

* Slow: 10 million instructions.

* Average programmer, code requires $50 n \lg n$ instructions.

$$\lg n = \lg_2 n$$

$$\lg n = \frac{\log_{10} n}{\log_{10} 2}$$

Computer A to sort 10^6 million numbers

$$\frac{2(10^7)^2 \text{ instructions}}{10^6 \text{ instructions/sec}} = 20,000 \approx 5.5 \text{ hours}$$

Computer B to sort 10^6 million numbers:

$$\frac{50 \cdot 10^7 \lg 10^7 \text{ instructions}}{10 \text{ million instructions/sec}} = 1,163 \text{ seconds}$$

$\approx 20 \text{ min}$