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#### Layout Definition

The **ViewGroup** is a subclass of **View** and provides invisible container that hold other

Views or other ViewGroups and define their layout properties.

There are many different layouts which are subclasses of ViewGroup

There are many ways to create UI for the Android Application

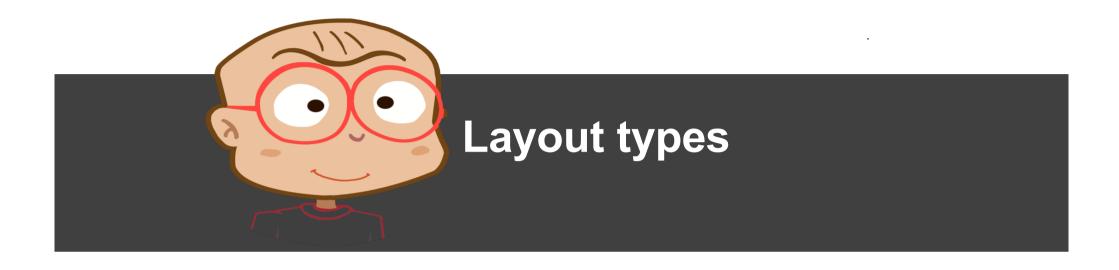
```
✓ XML
```

✓ Java

√ "OpenGL"

**√** ...









# Layout types

Linear Layout	<ul> <li>LinearLayout is a view group that aligns all children in a single direction, vertically or horizontally</li> </ul>
Relative Layout	<ul> <li>RelativeLayout is a view group that displays child views in relative positions.</li> </ul>
Table Layout	TableLayout is a view that groups views into rows and columns.
Absolute Layout	<ul> <li>AbsoluteLayout enables you to specify the exact location of its children. (This class was deprecated in API level 3.)</li> </ul>
Frame Layout	<ul> <li>The FrameLayout is a placeholder on screen that you can use to display a single view.</li> </ul>
List View	ListView is a view group that displays a list of scrollable items
Grid View	<ul> <li>GridView is a ViewGroup that displays items in a two-dimensional, scrollable grid.</li> </ul>
ScrollView	<ul> <li>The ScrollView class can be used to contain one View that might be to big to fit on one screen</li> </ul>









## Layout Attributes





# Layout Attributes (cont)

Attribute	Description
android:id	This is the ID which uniquely identifies the view.
android:layout_width	This is the width of the layout.
android:layout_height	This is the height of the layout
android:layout_marginTop	This is the extra space on the top side of the layout.
android:layout_marginBottom	This is the extra space on the bottom side of the layout.
android:layout_marginLeft	This is the extra space on the left side of the layout.
android:layout_marginRight	This is the extra space on the right side of the layout.





# Layout Attributes (cont)

Attribute	Description
android:layout_gravity	This specifies how child Views are positioned.
android:layout_weight	This specifies how much of the extra space in the layout should be allocated to the View.
android:paddingLeft	This is the left padding filled for the layout.
android:paddingRight	This is the right padding filled for the layout.
android:paddingTop	This is the top padding filled for the layout.
android:paddingBottom	This is the bottom padding filled for the layout.





# Layout Attributes (cont)

android:layout\_width="match\_parent"

android:layout\_width="wrap\_content"

android:layout\_width="40px"

android:layout\_width="40dp"





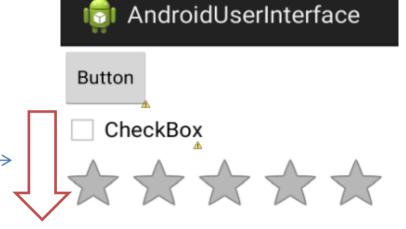
### Internal Use



### Sample code

#### Linearlayout vertical

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout</pre>
xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout width="match parent"
    android:layout height="match parent"
    android:orientation="vertical" >
    <Button
        android:id="@+id/button3"
        style="?android:attr/buttonStyleSmall"
        android:layout width="wrap content"
        android:layout height="wrap content"
        android:text="Button" />
    <CheckBox
        android:id="@+id/checkBox1"
        android:layout width="wrap content"
        android:layout height="wrap content"
        android:text="CheckBox" />
</LinearLayout>
```







## LinearLayout horizontal

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout</pre>
xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout width="match parent"
   android:lavout height="match parent"
    android:orientation="horizontal"
    <Button
        android:id="@+id/button3"
        android:layout width="wrap content"
        android:layout height="wrap content"
        android:text="Button" />
    <Button
        android:id="@+id/button4"
        android:layout_width="wrap_content"
        android:layout height="wrap content"
        android:text="Button" />
```

### Sample code









</LinearLayout>

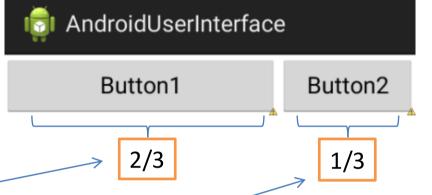


Internal Use

#### LinearLayout layout\_weight

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout</pre>
xmlns:android="http://schemas.android.com/apk/res/an
droid"
    android:layout width="match parent"
    android:layout height="match parent"
    android:weightSum="3"
    android:orientation="horizontal" >
    <Button
        android:layout weight="2"
        android:id="@+id/button3"
        android:layout width="0dp"
        android:layout height="wrap content"
        android:text="Button1" />
    <Button
        android:layout weight="1"
        android:id="@+id/button4"
        android:layout width="0dp"
        android:layout height="wrap content"
        android:text="Button2" />
</LinearLayout>
```

## Sample code





#### Android UI Layout – RelativeLayout

```
📵 AndroidUserInterface
```

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
    android:layout width="match parent"
   android:layout height="match parent" >
    <Button
        android:id="@+id/btnCenter"
        android:layout width="wrap content"
        android:layout height="wrap content"
        android:layout centerInParent="true
    <Button
                                                                                                       Top
        android:id="@+id/btnTop"
        android:layout width="wrap content"
        android:layout height="wrap content"
                                                                                                  CenterButton
       android:layout above="@+id/btnCenter
        android:layout centerInParent="true"
       android:text="Top" />
                                                                                                     Bottom
    <Button
        android:id="@+id/btnBottom"
        android:layout width="wrap content"
       android:layout height="wrap content"
       android:layout below="@+id/btnCenter
        android:layout centerInParent="true"
       android:text="Bottom"/>
</RelativeLayout>
```

Internal Use