

Khai Thác Dữ Liệu Đồ Thị

# GRAPH EMBEDDING

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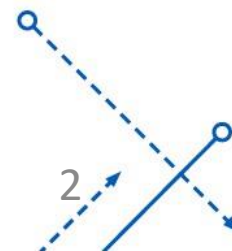


**fit@hcmus**

# Content

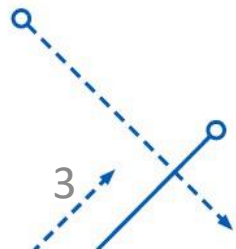
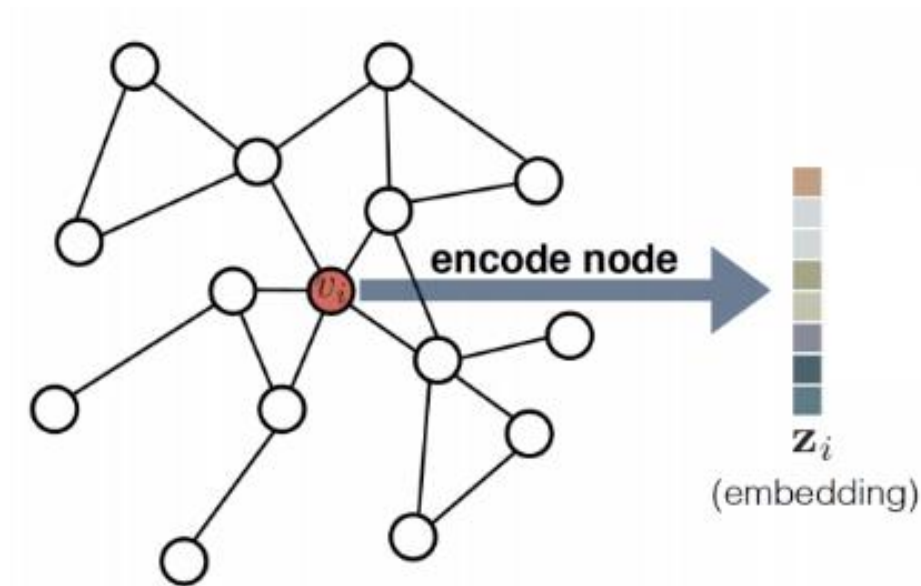
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- **Graph embedding**
- Encoder and Decoder
- Shallow embedding
- Embedding for multi-relation data



# Graph Embeddings

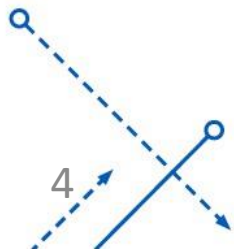
- **Graph embeddings** are the transformation of property graphs to a vector or a set of vectors.



# Why need graph embeddings?

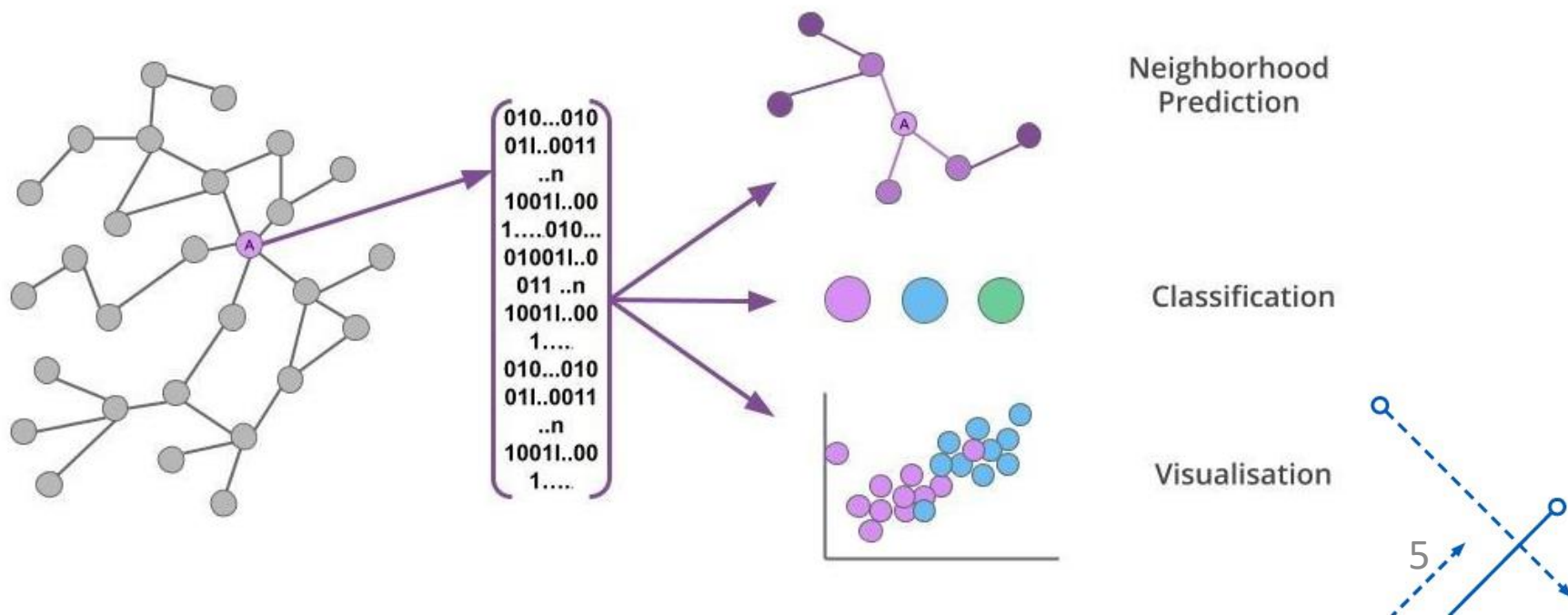
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- Machine learning on graphs is limited
  - Network relationships can only use a specific subset of mathematics, statistics, and machine learning, while vector spaces have a richer toolset of approaches.
- Embeddings are compressed representations
  - Embeddings are more practical than the adjacency matrix since they pack node properties in a vector with a smaller dimension.
- Vector operations are simpler and faster than comparable operations on graphs



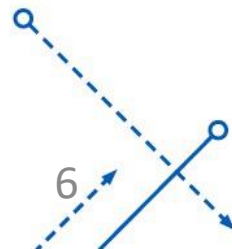
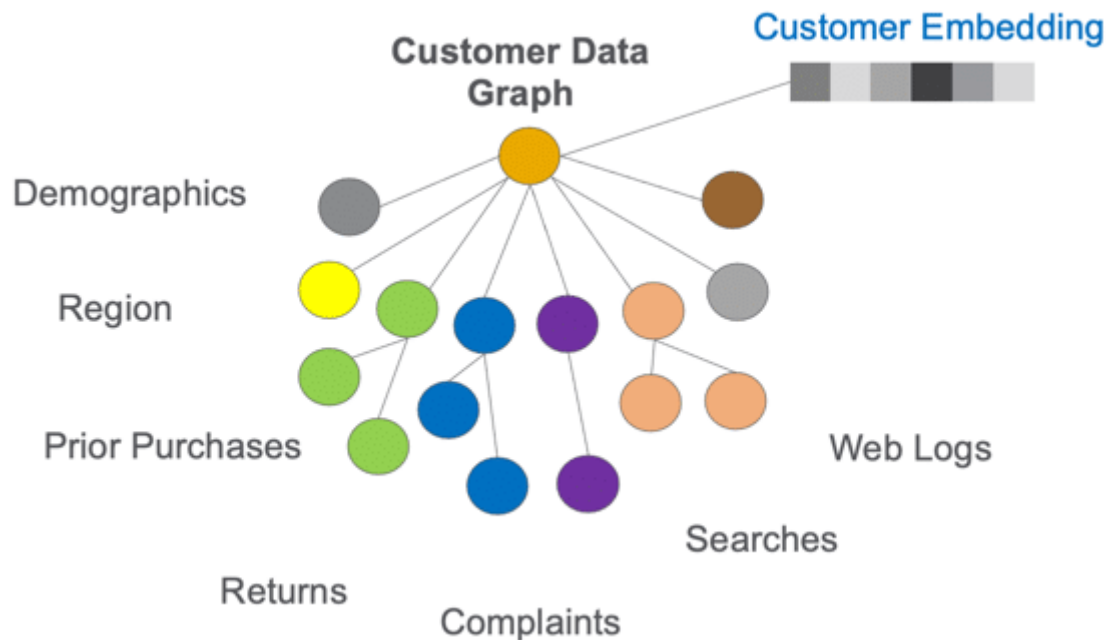
# What is embedded from graph?

- Embedding should capture the **graph topology**, **vertex-to-vertex relationship**, and **other relevant information** about graphs, subgraphs, and vertices.
- **More properties embedder** encode **better results** can be retrieved in later tasks.



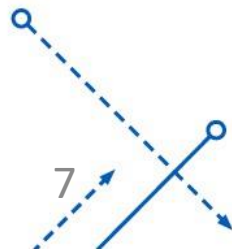
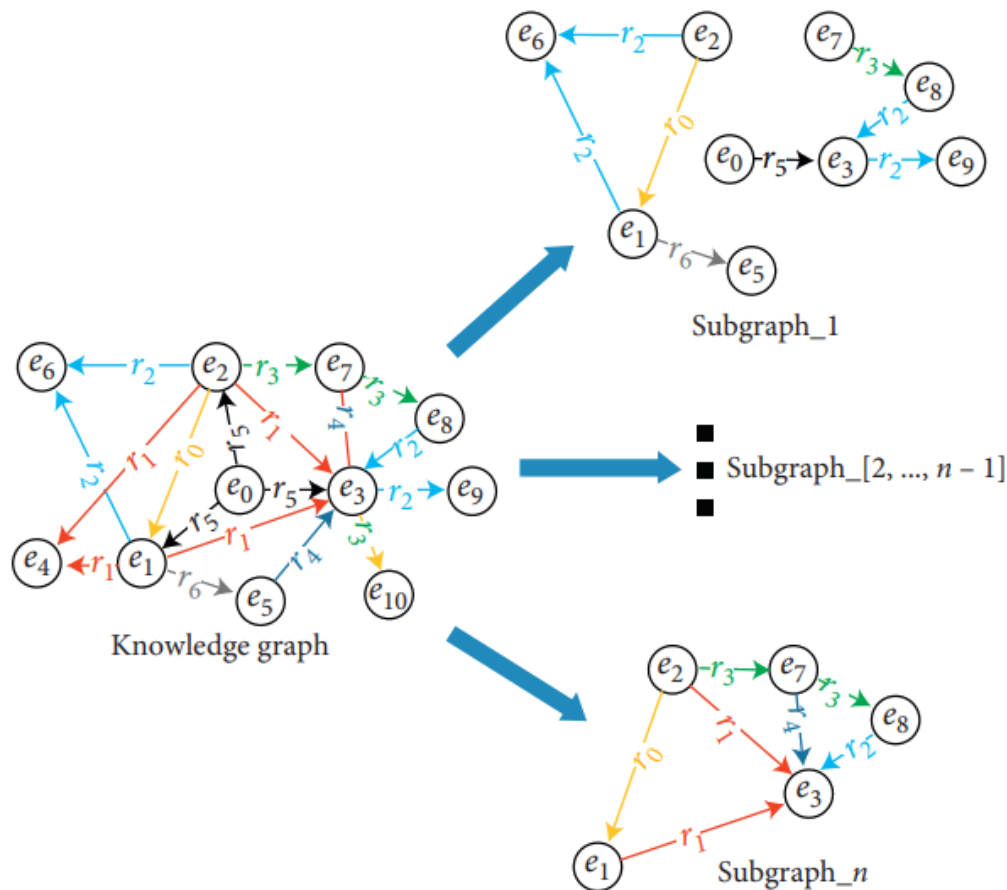
# Types of Embedding in Graph

- **Vertex embeddings**: vector representation of vertices of the graph such that:
  - The similar vertices of the graph are mapped closer than the other different vertices.



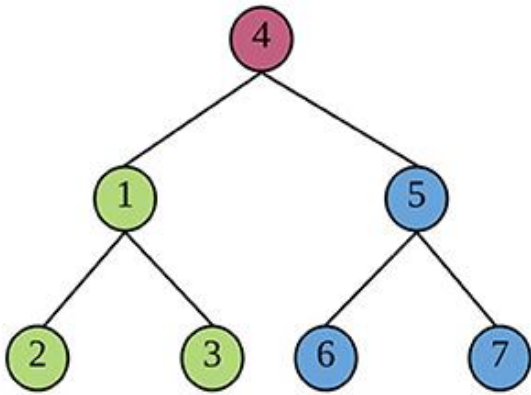
# Types of Embedding in Graph

- **Graph embeddings:** representation of the whole graph in the form of latent vectors



# How to identify embeddings?

- **Machine learning** methods for calculating the graph embeddings.



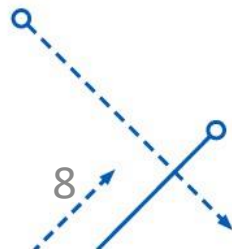
Input Network

1	0.2	0.4	...	0.7
2	0.1	0.5	...	0.6
3	0.2	0.3	...	0.7
4	0.5	0.6	...	0.1
5	0.7	0.9	...	0.1
6	0.8	0.8	...	0.2
7	0.8	0.7	...	0.4

Node embedding

Vs1	0.1	0.2	...	0.5
Vs2	0.6	0.3	...	0.8
Vs3	0.8	0.5	...	0.7

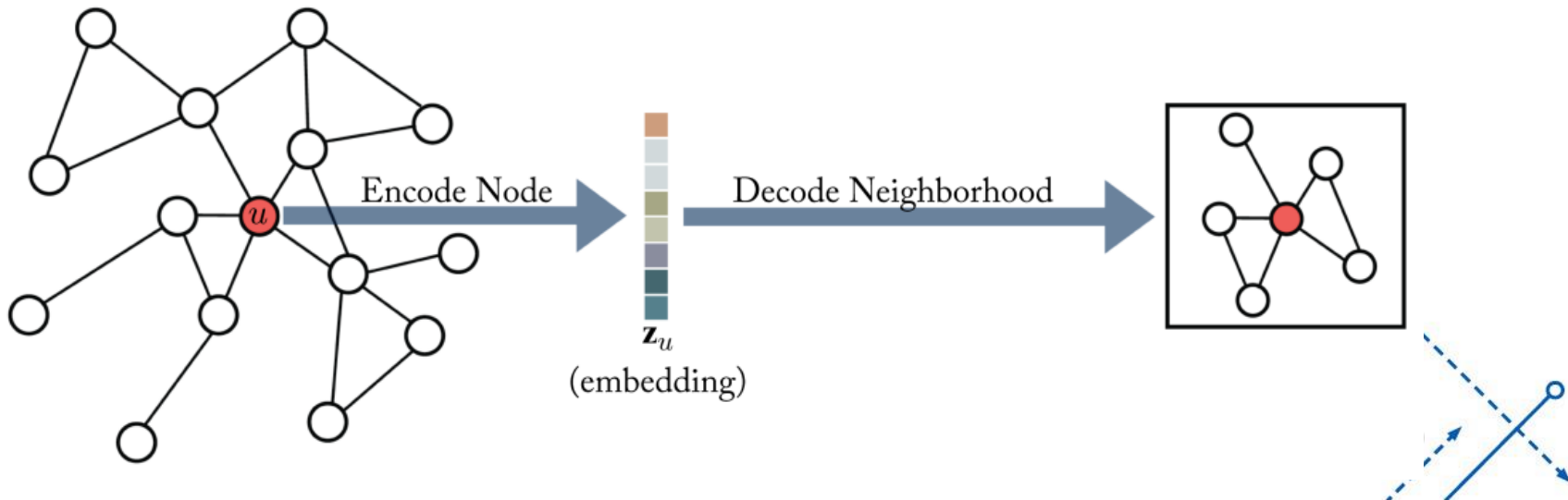
Sub-network embedding





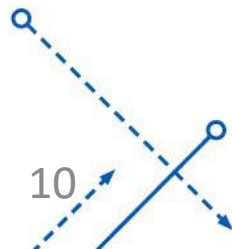
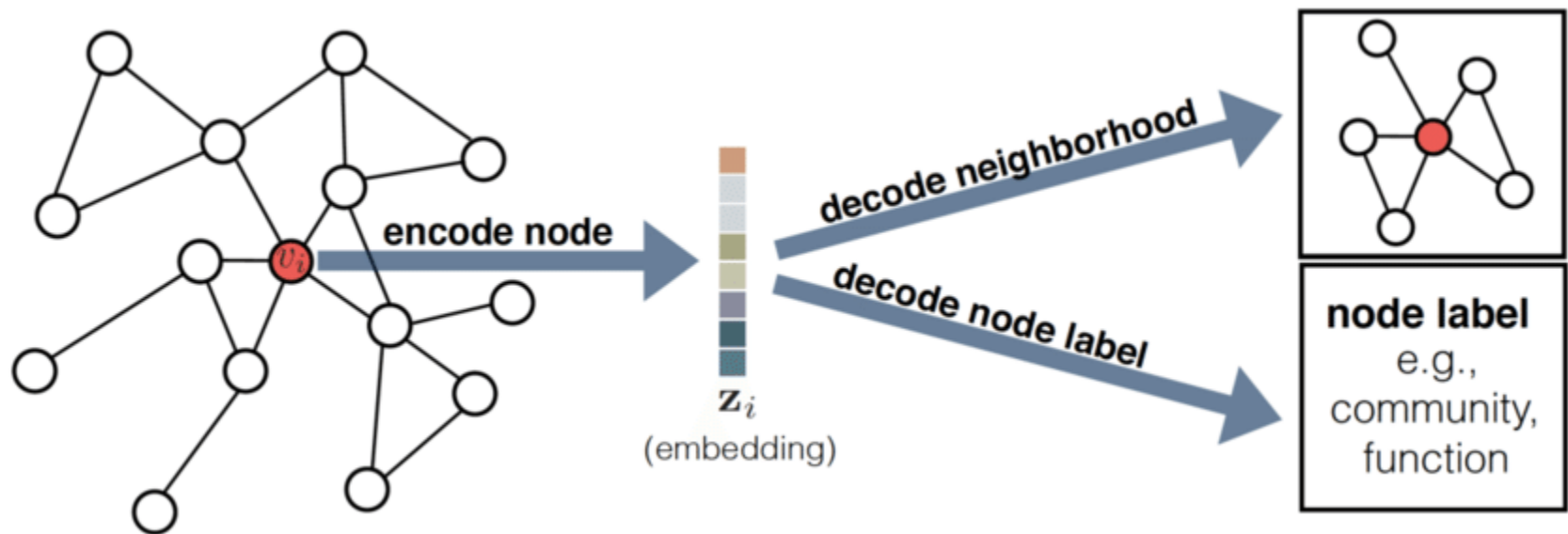
# Encoding vs Decoding

- The graph representation learning problem as involving two key operations.
  - An **encoder** model **maps** each node in the graph **into a low-dimensional vector** or embedding.
  - A **decoder** model takes the low-dimensional node embeddings and uses them to **reconstruct information about each node's neighborhood** in the original graph.



# Why considering Decoding?

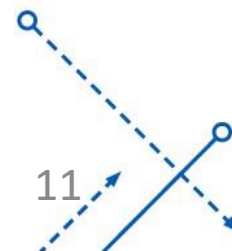
- To measure **how well an embedding does**.



# Content

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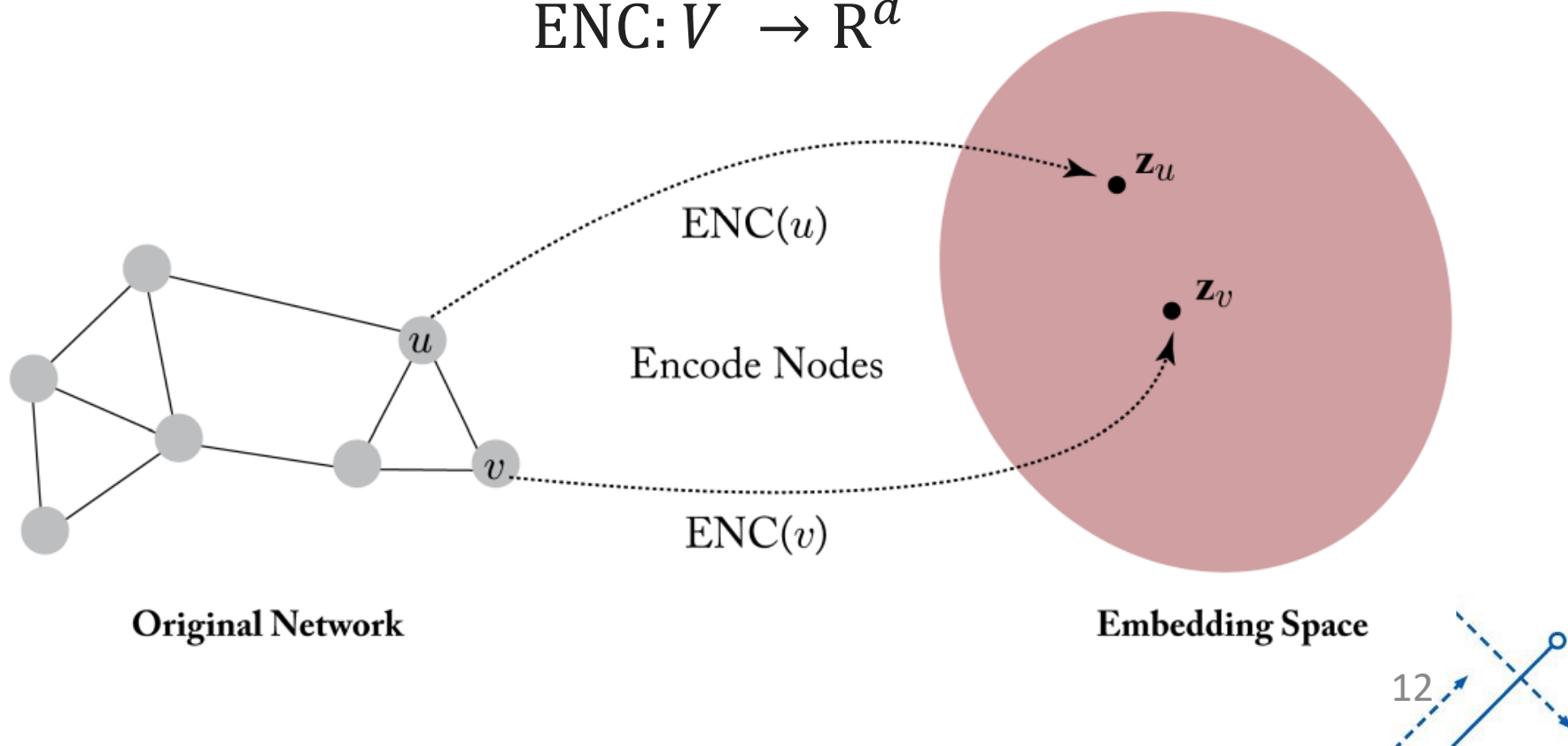
- Graph embedding
- **Encoder and Decoder**
- Shallow embedding
- Embedding for multi-relation data



# Encoder

- The **encoder** is a function that **maps nodes**  $v \in V$  to **vector embeddings**  $\mathbf{z}_v \in \mathbb{R}^d$  (where  $\mathbf{z}_v$  corresponds to the embedding for node  $v \in V$ )

$$\text{ENC}: V \rightarrow \mathbb{R}^d$$

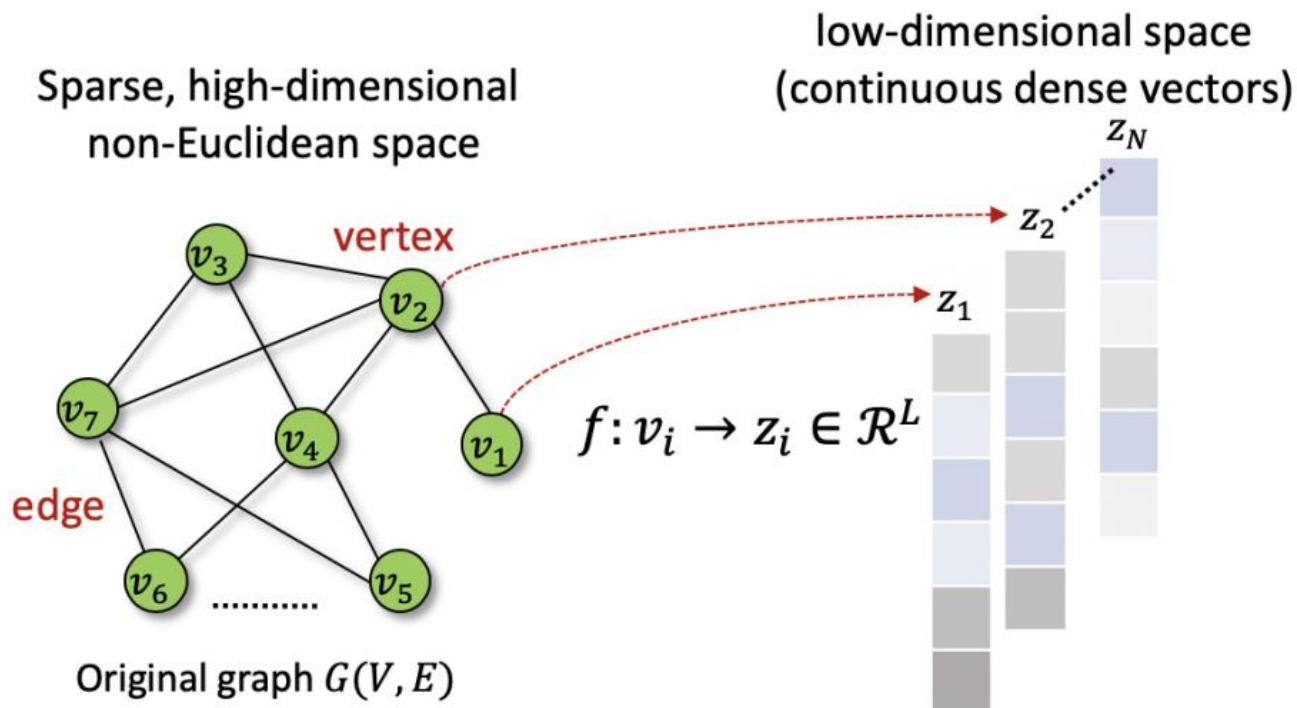


# Encoder

- For all nodes:

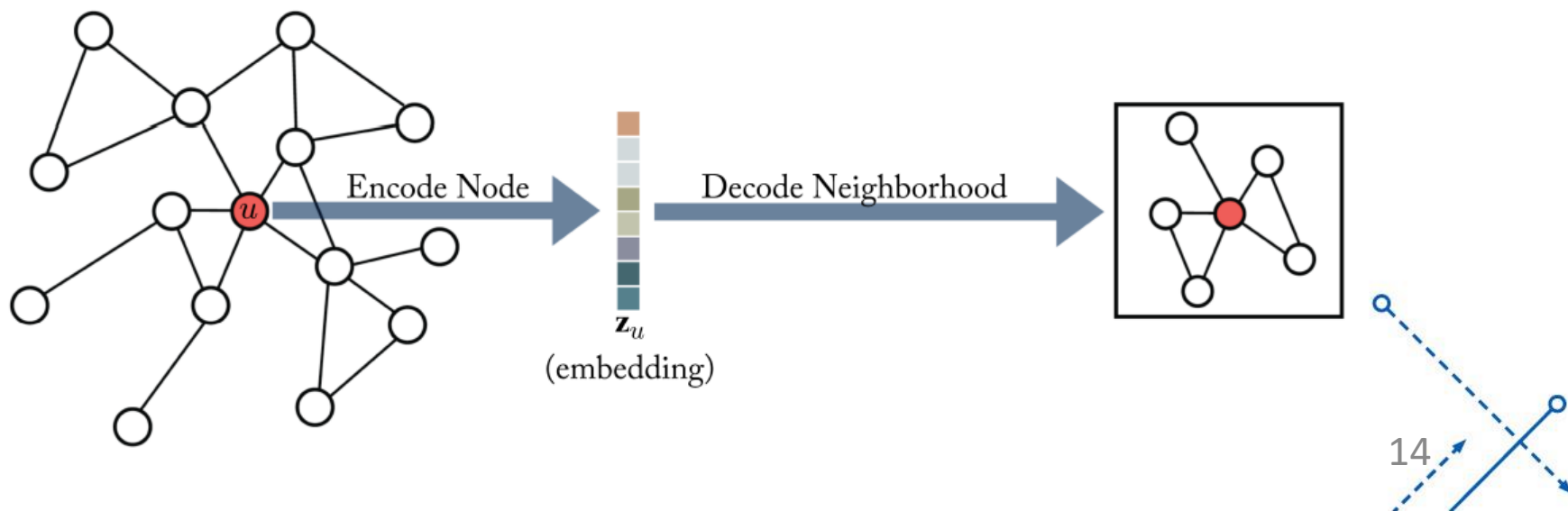
$$\text{ENC}(v) = \mathbf{Z}[v]$$

where  $\mathbf{Z} \in \mathbb{R}^{|V| \times d}$  is a matrix containing the embedding vectors for all nodes and  $\mathbf{Z}[v]$  denotes the row of  $\mathbf{Z}$  corresponding to node  $v$ .



# Decoder

- The **decoder** is to **reconstruct** certain **graph statistics** (e.g. neighbor, label, ...) **from the node embeddings** that are generated by the encoder.
- For example, on the **neighbor property**:
  - Given a node embedding  $\mathbf{z}_u$  of a node  $u$ , the decoder might attempt to predict  $u$ 's set of neighbors  $N(u)$  or its row  $\mathbf{A}[u]$  in the graph adjacency matrix.



# Decoder

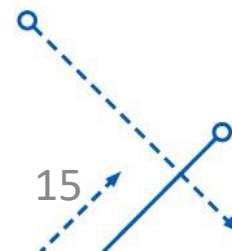
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- There are many kind of decoders.
- The standard practice is to define **pairwise decoders**:

$$\text{DEC}: \mathbb{R}^d \times \mathbb{R}^d \rightarrow \mathbb{R}^+$$

predicting the relationship (e.g. neighbors) or similarity between pairs of nodes

- For example, applying the pairwise decoder to a pair of embeddings  $(\mathbf{z}_u, \mathbf{z}_v)$  results in the **reconstruction of the relationship between nodes  $u$  and  $v$** .

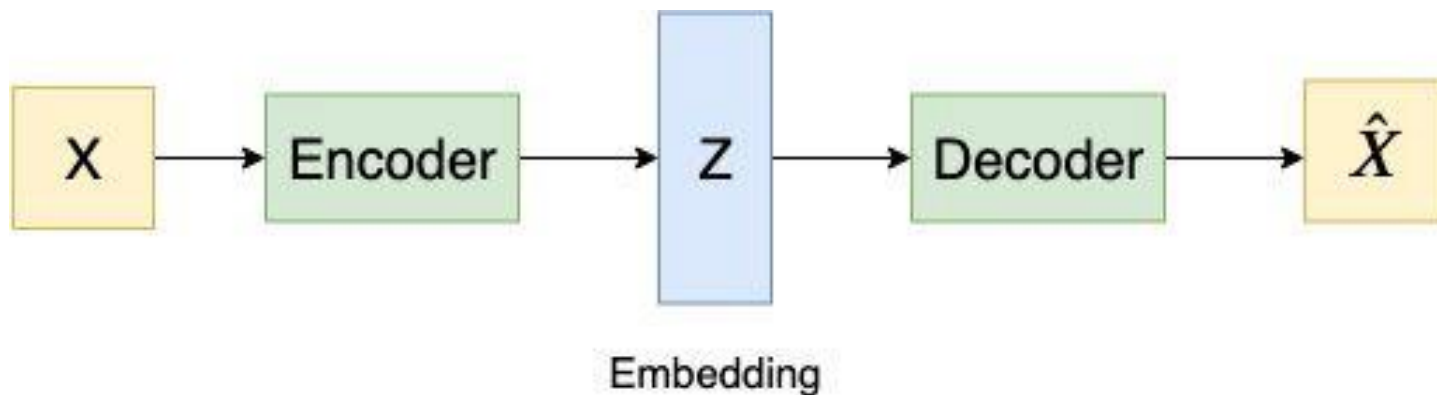


# What is learned?

- The goal is **optimize** the encoder and decoder to **minimize** the reconstruction loss so that:

$$\text{DEC}(\text{ENC}(u), \text{ENC}(v)) = \text{DEC}(\mathbf{z}_u, \mathbf{z}_v) \approx \mathbf{S}[u, v]$$

where  $\mathbf{S}[u, v]$  is a graph-based similarity measure between nodes.

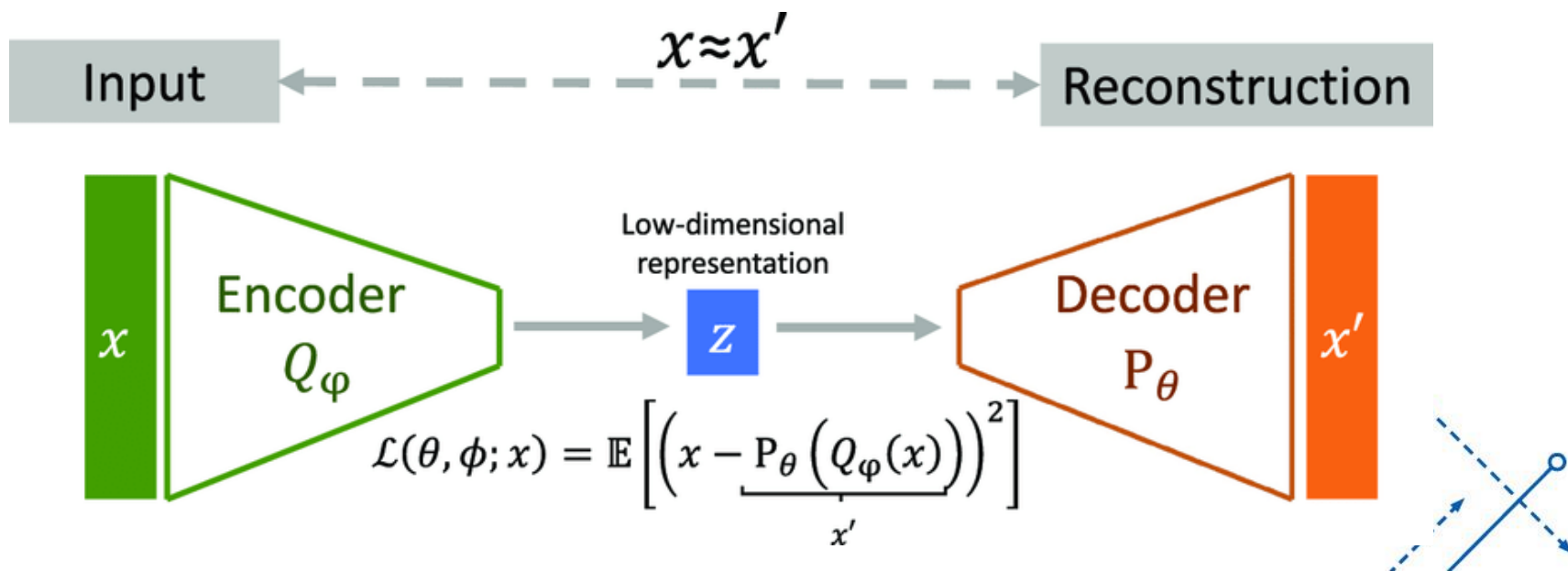




# How to optimize an encoder-decoder?

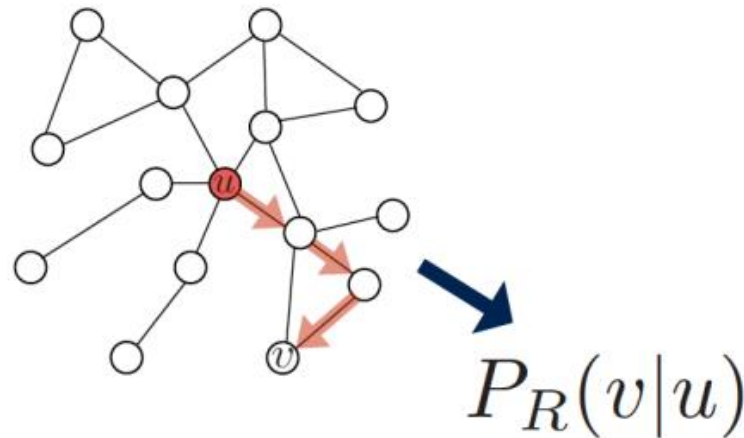
- The standard practice is to **minimize an empirical reconstruction loss  $\mathcal{L}$**  over a set of training node pairs  $D$ :

$$\mathcal{L} = \sum_{(u,v) \in D} l(\text{DEC}(\mathbf{z}_u, \mathbf{z}_v), \mathbf{S}[u, v])$$



# Some neighborhood reconstruction methods

Method	Decoder	Similarity Measure	Loss Function
Lap Eigenmaps	$\ \mathbf{z}_u - \mathbf{z}_v\ _2^2$	General	$\text{DEC}(\mathbf{z}_u, \mathbf{z}_v) \cdot \mathbf{S}[u, v]$
Graph Factorization	$\mathbf{z}_u^\top \mathbf{z}_v$	$\mathbf{A}[u, v]$	$\ \text{DEC}(\mathbf{z}_u, \mathbf{z}_v) \cdot \mathbf{S}[u, v]\ _2^2$
GraRep	$\mathbf{z}_u^\top \mathbf{z}_v$	$\mathbf{A}[u, v], \dots, \mathbf{A}^k[u, v]$	$\ \text{DEC}(\mathbf{z}_u, \mathbf{z}_v) \cdot \mathbf{S}[u, v]\ _2^2$
HOPE	$\mathbf{z}_u^\top \mathbf{z}_v$	General	$\ \text{DEC}(\mathbf{z}_u, \mathbf{z}_v) \cdot \mathbf{S}[u, v]\ _2^2$
DeepWalk	$\frac{e^{\mathbf{z}_u^\top \mathbf{z}_v}}{\sum_{k \in \mathcal{V}} e^{\mathbf{z}_u^\top \mathbf{z}_k}}$	$p\mathcal{G}(v u)$	$-\mathbf{S}[u, v] \log(\text{DEC}(\mathbf{z}_u, \mathbf{z}_v))$
node2vec	$\frac{e^{\mathbf{z}_u^\top \mathbf{z}_v}}{\sum_{k \in \mathcal{V}} e^{\mathbf{z}_u^\top \mathbf{z}_k}}$	$p\mathcal{G}(v u)$ (biased)	$-\mathbf{S}[u, v] \log(\text{DEC}(\mathbf{z}_u, \mathbf{z}_v))$



# Factorization-based approaches

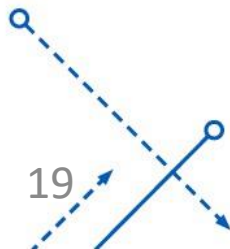
- Laplacian eigenmaps:

$$\text{DEC}(\mathbf{z}_u, \mathbf{z}_v) = \|\mathbf{z}_u - \mathbf{z}_v\|_2^2$$

- Loss function:

$$\mathcal{L} = \sum_{(u,v) \in D} \text{DEC}(\mathbf{z}_u, \mathbf{z}_v) \cdot \mathbf{S}[u, v]$$

- It penalizes the model when very similar nodes have embeddings that are far apart.
- $\mathbf{S}$  is constructed so that it satisfies the properties of a Laplacian matrix



# Factorization-based approaches

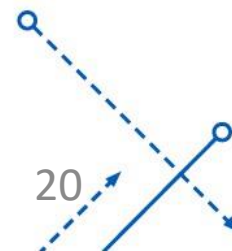
- Inner-product methods:

$$\text{DEC}(\mathbf{z}_u, \mathbf{z}_v) = \mathbf{z}_u^T \mathbf{z}_v$$

- Loss function:

$$\mathcal{L} = \sum_{(u,v) \in D} \|\text{DEC}(\mathbf{z}_u, \mathbf{z}_v) - \mathbf{S}[u, v]\|_2^2$$

- Some methods: GraRep, HOPE



# Random Walk Embeddings

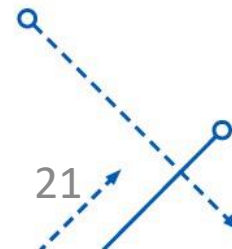
- DeepWalk and node2vec:

$$\text{DEC}(\mathbf{z}_u, \mathbf{z}_v) = \frac{e^{\mathbf{z}_u^T \mathbf{z}_v}}{\sum_{v_k \in V} \mathbf{z}_u^T \mathbf{z}_k} \approx p_{G,T}(v|u)$$

where  $P_{G,T}(v|u)$  is the probability of visiting  $v$  on a length- $T$  random walk starting at  $u$ , with  $T$  usually defined to be in the range  $T \in \{2, \dots, 10\}$

- Loss function:

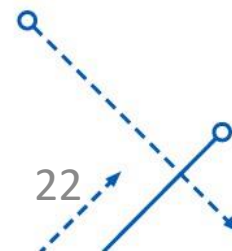
$$\mathcal{L} = \sum_{(u,v) \in D} -\log(\text{DEC}(\mathbf{z}_u, \mathbf{z}_v))$$



# Content

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- Graph embedding
- Encoder and Decoder
- **Shallow embedding**
- Embedding for multi-relation data

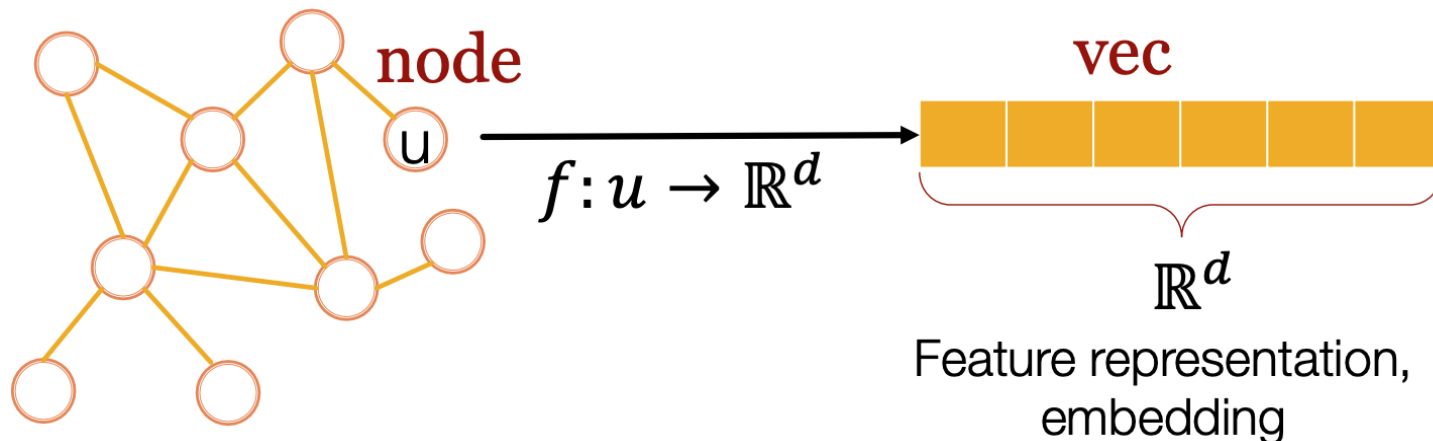


# Shallow Embedding

- For all nodes:

$$\text{ENC}(v) = \mathbf{Z}[v]$$

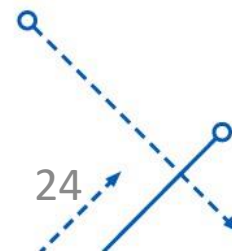
- Shallowing embedding**: the encoder model trains a unique embedding for each node in the graph.



# Shallow Embedding Drawbacks

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- Some drawbacks of shallow embedding:
  - No parameters are shared between nodes in the encoder.
    - This can be statistically inefficient, since parameter sharing can act as a powerful form of regularization.
    - It is also computationally inefficient, since it means that the number of parameters in shallow embedding methods necessarily grows as  $O(|V|)$ .

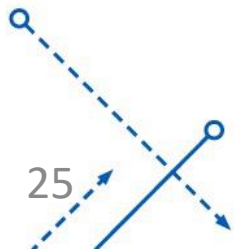




# Shallow Embedding Drawbacks

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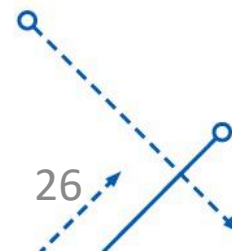
- Some drawbacks of shallow embedding:
  - Fails to leverage node attributes during encoding.
    - In many large graphs nodes have attribute information (e.g., user profiles on a social network) that is often highly informative with respect to the node's position and role in the graph.



# Shallow Embedding Drawbacks

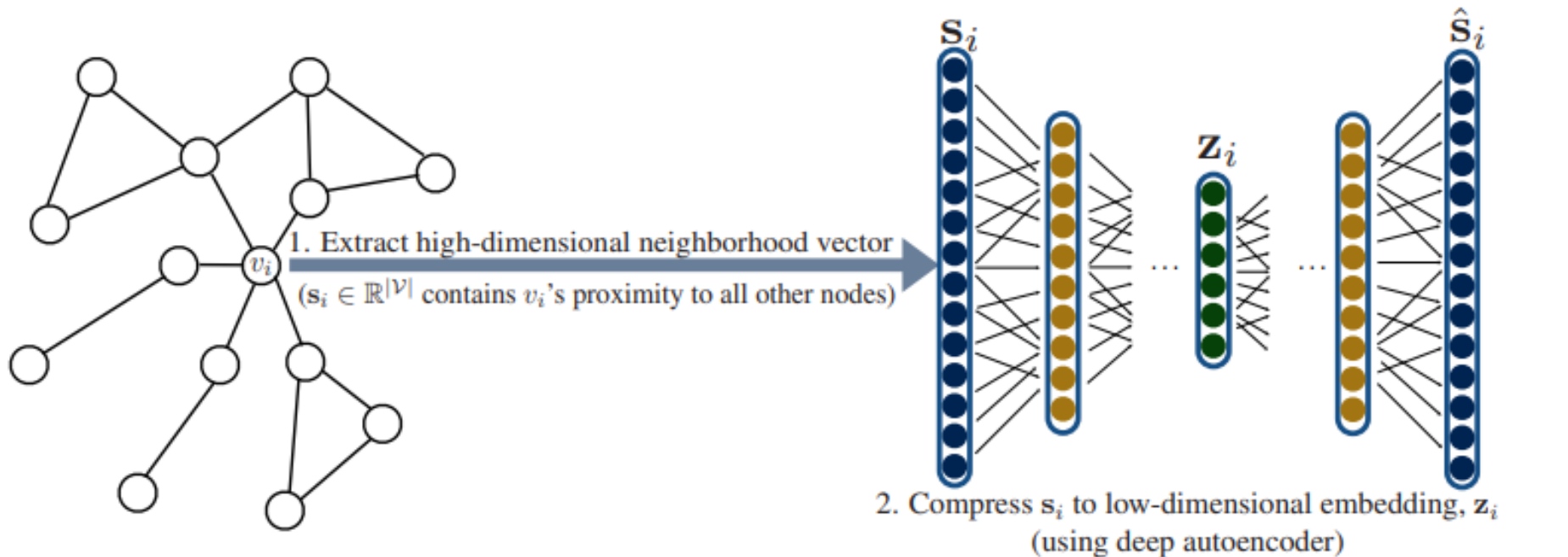
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- Some drawbacks of shallow embedding:
  - **Shallow embedding methods are inherently transductive .**
    - They can only generate embeddings for nodes that were present during the training phase.
    - Generating embeddings for new nodes—which are observed after the training phase—is not possible unless additional optimizations are performed to learn the embeddings for these nodes.
    - This is highly problematic for evolving graphs, massive graphs that cannot be fully stored in memory, or domains that require generalizing to new graphs after training.



# How to solve these drawbacks

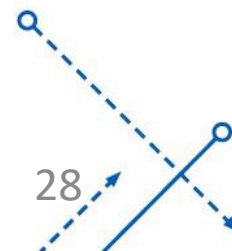
- Use a more complex encoders, often based on **deep neural networks** and which depend more generally on the structure and attributes of the graph.



# Content

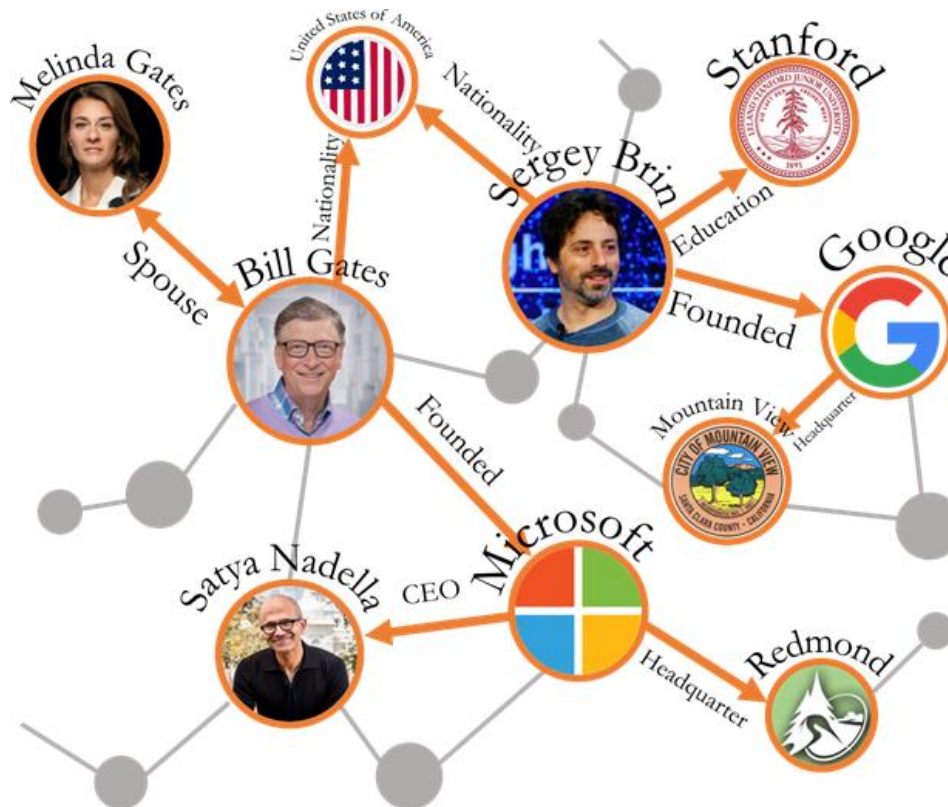
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- Graph embedding
- Encoder and Decoder
- Shallow embedding
- **Embedding for multi-relation data**



# Multi-relational data

- Given a multi-relational graph  $G = (V, E)$ , where the edges are defined as **tuples**  $e = (u, r, v)$  indicating the presence of a particular relation  $r \in R$  holding between two nodes.

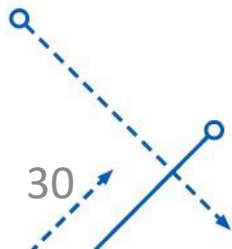


# Decoder for multi-relational data

- The decoder accepts a pair of node embeddings as well as a relation type:

$$\text{DEC}: \mathbb{R}^d \times \mathcal{R} \times \mathbb{R}^d \rightarrow \mathbb{R}^+$$

$\text{DEC}(\mathbf{z}_u, \mathbf{r}, \mathbf{z}_v)$  is the likelihood that the edge  $(u, r, v)$  exists in the graph



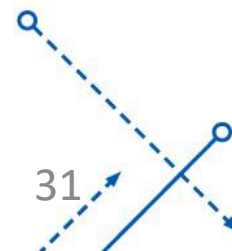
# Loss function for multi-relational data

- Loss function:

$$\mathcal{L} = \sum_{(u,r,v) \in E} l(\text{DEC}(\mathbf{z}_u, \mathbf{r}, \mathbf{z}_v), \mathbf{S}[u, r, v])$$

The similarity measure often based on the *adjacency tensor*.

- Because the adjacency tensor contain binary values, the *mean-squared error is not well suited* to such a binary comparison (the mean-squared error is a natural loss for regression).

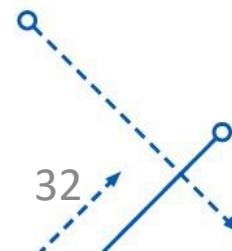


# Loss function for multi-relational data

- Loss function (cross-entropy):
  - Our target is something closer to **classification on edges**, so one popular loss function that is both efficient and suited is **the cross-entropy loss with negative sampling**.

$$\mathcal{L} = \sum_{(u,r,v) \in E} -\log(\sigma(\text{DEC}(\mathbf{z}_u, \mathbf{r}, \mathbf{z}_v))) - \sum_{v_n \in P_{n,u}} \log(\sigma(-\text{DEC}(\mathbf{z}_u, \mathbf{r}, \mathbf{z}_{v_n})))$$

where  $\sigma$  denotes the logistic function  $([0,1])$ ,  $P_{n,u}$  is a set of nodes sampled from negative sampling





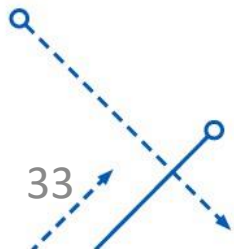
# Loss function for multi-relational data

- Loss function (margin-loss):

$$\mathcal{L} = \sum_{(u,r,v) \in E} \sum_{v_n \in P_{n,u}} \max(0, -\text{DEC}(\mathbf{z}_u, \mathbf{r}, \mathbf{z}_v) + \text{DEC}(\mathbf{z}_u, \mathbf{r}, \mathbf{z}_{v_n}) + \Delta)$$

where  $\Delta$  is called the margin

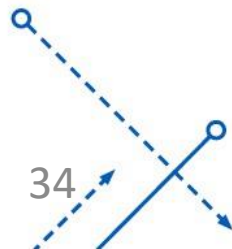
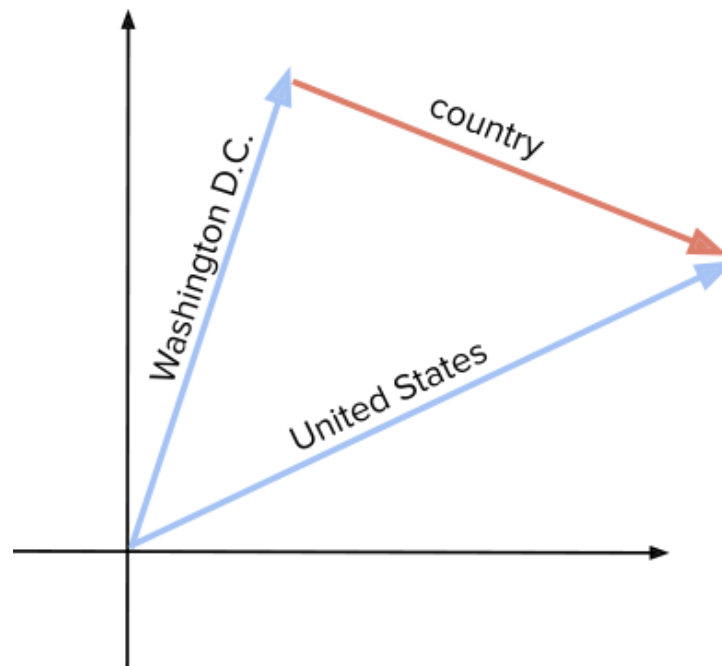
- If the score for the “true” pair is bigger than the “negative” pair then we have a small loss (**contrastive estimation**).



# Translational decoders

- **Decoders** represents **relations as translations** in the embedding space.
- For example, in TransE:

$$\text{DEC}(\mathbf{z}_u, \mathbf{r}, \mathbf{z}_v) = -\|\mathbf{z}_u + \mathbf{r} - \mathbf{z}_v\|$$



# Translational decoders

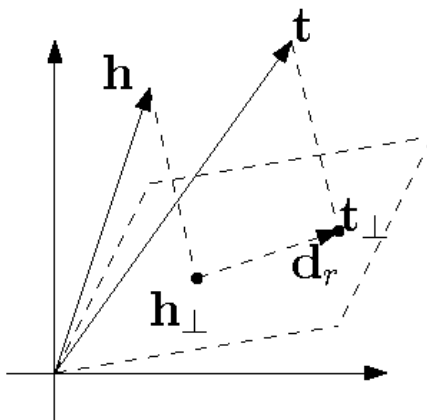
- Extensions of TransE (TransX):

$$\text{DEC}(\mathbf{z}_u, \mathbf{r}, \mathbf{z}_v) = -\|g_{1,r}(\mathbf{z}_u) + \mathbf{r} - g_{2,r}(\mathbf{z}_v)\|$$

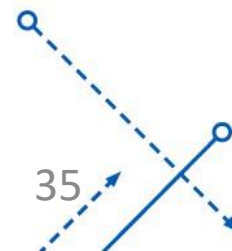
where  $g_{i,r}$  are trainable transformations that depend on the relation.

- For example, TransH:

$$\text{DEC}(\mathbf{z}_u, \mathbf{r}, \mathbf{z}_v) = -\|(\mathbf{z}_u - \mathbf{w}_r^T \mathbf{z}_u \mathbf{w}_r) + \mathbf{r} - (\mathbf{z}_v - \mathbf{w}_r^T \mathbf{z}_v \mathbf{w}_r)\|$$



TransH



# Dot-product decoder

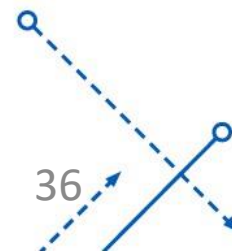
- Define decoder with **a dot product**:

$$\text{DEC}(\mathbf{z}_u, \mathbf{r}, \mathbf{z}_v) = \langle \mathbf{z}_u, \mathbf{r}, \mathbf{z}_v \rangle$$

$$= \sum_{i=1}^d \mathbf{z}_u[i] \times \mathbf{r}[i] \times \mathbf{z}_v[i]$$

- This method can only encode symmetric relations because:

$$\begin{aligned} \text{DEC}(\mathbf{z}_u, \tau, \mathbf{z}_v) &= \langle \mathbf{z}_u, \mathbf{r}_\tau, \mathbf{z}_v \rangle \\ &= \sum_{i=1}^d \mathbf{z}_u[i] \times \mathbf{r}_\tau[i] \times \mathbf{z}_v[i] \\ &= \langle \mathbf{z}_v, \mathbf{r}_\tau, \mathbf{z}_u \rangle \\ &= \text{DEC}(\mathbf{z}_v, \tau, \mathbf{z}_u). \end{aligned}$$



# Complex decoders

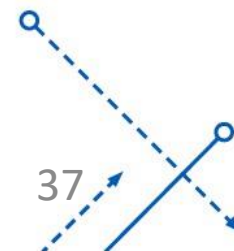
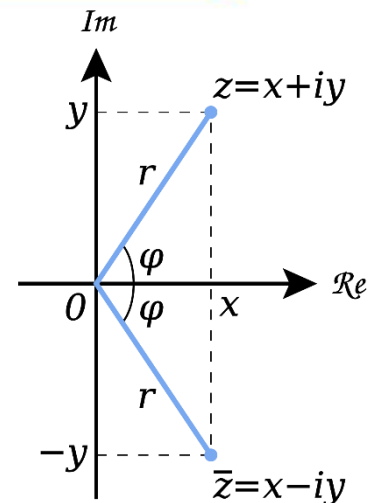
- In ComplEx:

$$\text{DEC}(\mathbf{z}_u, \mathbf{r}, \mathbf{z}_v) = \text{Re}(\langle \mathbf{z}_u, \mathbf{r}, \bar{\mathbf{z}}_v \rangle)$$

$$= \text{Re} \left( \sum_{i=1}^d \mathbf{z}_u[i] \times \mathbf{r}[i] \times \bar{\mathbf{z}}_v[i] \right)$$

where  $\mathbf{z}_u, \mathbf{r}, \mathbf{z}_v \in \mathbb{C}^d$  are complex-valued embeddings and  $\text{Re}$  denotes the real component of a complex vector.

- Since we take the complex conjugate  $\bar{\mathbf{z}}_v$  of the tail embedding, this approach to decoding can accommodate **asymmetric relations**.

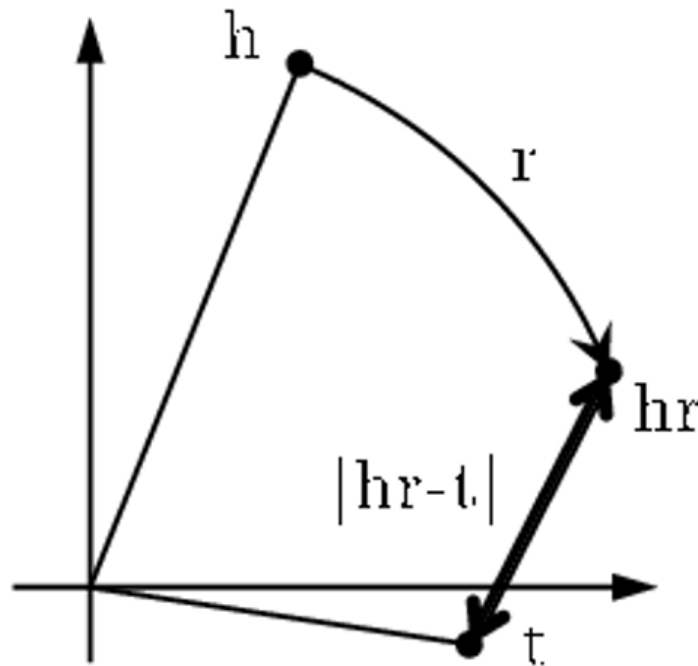


# Complex decoders

- In RotatE with complex plane:

$$\text{DEC}(\mathbf{z}_u, \mathbf{r}, \mathbf{z}_v) = -\|\mathbf{z}_u \circ \mathbf{r} - \mathbf{z}_v\|$$

where  $\circ$  denotes the Hadamard product (element-wise product).



# References

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- <https://towardsdatascience.com/graph-embeddings-the-summary-cc6075aba007>
- Ronald J. Brachman. (2020). Graph Representation Learning

