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1 Introduction and functional overview

This document defines primitive CppImplementationDataTypes that can be used in ServiceInterface descriptions provided in ARXML as defined in TPS_ManifestSpecification [1].

The definition of common used CppImplementationDataTypes increases the portability of applications and prevents from re-defining the same types for each application.



2 Acronyms and Abbreviations

The glossary below includes acronyms and abbreviations used in this document that are not included in the [2, AUTOSAR glossary].

Terms:	Description:			
2's complement	method of signed number representation.			



3 Related documentation

3.1 Input documents & related standards and norms

- [1] Specification of Manifest AUTOSAR_AP_TPS_ManifestSpecification
- [2] Glossary
 AUTOSAR FO TR Glossary
- [3] Specification of Communication Management AUTOSAR_AP_SWS_CommunicationManagement
- [4] General Requirements specific to Adaptive Platform AUTOSAR_AP_RS_General
- [5] ISO/IEC 14882:2014, Information technology Programming languages C++ https://www.iso.org
- [6] Specification of Adaptive Platform Core AUTOSAR AP SWS Core

3.2 Related specification

The TPS Manifest specification [1] defines the meta-model that is used for the description of primitive datatypes that are presented in this document.

The specification SWS CommunicationManagement [3] defines the language binding rules for model artifacts.



4 Constraints and assumptions

4.1 Limitations

No limitations known.

4.2 Applicability to car domains

No restrictions to applicability.



5 Dependencies to other Functional Clusters

This document is dependent on the language binding rules defined in SWS CommunicationManagement [3].



6 Requirements Tracing

Requirements against this document are exclusively stated in the corresponding requirements document [4].

The following table references the requirements specified in the corresponding requirements document and provides information about individual specification items that fulfill a given requirement.



Requirement	Description	Satisfied by
[RS_AP_00111]	The AUTOSAR Adaptive Platform shall support source code portability for AUTOSAR Adaptive applications.	[SWS_APT_00001] [SWS_APT_00004] [SWS_APT_00007] [SWS_APT_00010] [SWS_APT_00022] [SWS_APT_00025] [SWS_APT_00028] [SWS_APT_00031] [SWS_APT_00043] [SWS_APT_00046] [SWS_APT_00049]

Table 6.1: RequirementsTracing



7 Functional specification

7.1 Primitive ImplementationDataTypes and their mapping to C++ datatypes

This chapter describes diverse primitive StdCppImplementationDataTypes that are predefined by AUTOSAR for the usage in the Adaptive Platform and defines their mapping to C++ datatypes.

The mapping of a primitive StdCppImplementationDataType that is used in a ServiceInterface to a C++ datatype is defined in SWS CommunicationManagement [3].

Please note that [RS_AP_00114] in [4] defines that interfaces of AUTOSAR Adaptive platform are designed to be compatible with C++14 [5] but at the same time it is allowed to use newer C++ versions like C++17. In addition the Adaptive Core document [6] defines common classes and functionality that is used by multiple AUTOSAR functional clusters as part of their public interfaces.

7.1.1 Bool

[SWS_APT_00049] primitive Implementation Data Type bool [The primitive Implementation Data Type bool is defined by the StdCppImplementationDataType with the category VALUE and the shortName bool. | (RS_AP_00111)

```
<STD-CPP-IMPLEMENTATION-DATA-TYPE>
     <SHORT-NAME>bool</SHORT-NAME>
     <CATEGORY>VALUE</CATEGORY>
     <TYPE-EMITTER>FUNDAMENTAL_TYPE</TYPE-EMITTER>
</STD-CPP-IMPLEMENTATION-DATA-TYPE>
```

Listing 7.1: Boolean ImplementationDataType

The bool StdCppImplementationDataType will be mapped to the bool-type in C++, that is capable of holding one of the two values: true or false. Please note that in C++ sizeof(bool) is implementation-defined.

Please note that according to [TPS_MANI_01177] if the typeEmitter is set to any value other than TYPE_EMITTER_ARA, the ARA generator shall not generate the corresponding data type definition.



7.1.2 Signed Integer

7.1.2.1 int8 t

[SWS_APT_00001] primitive Implementation Data Type int8_t [The signed integer type of 8 bits is defined by the StdCppImplementationDataType with the category VALUE and the shortName int8_t.|(RS_AP_00111)

```
<STD-CPP-IMPLEMENTATION-DATA-TYPE>
     <SHORT-NAME>int8_t</SHORT-NAME>
     <CATEGORY>VALUE</CATEGORY>
     <HEADER-FILE>cstdint</HEADER-FILE>
</STD-CPP-IMPLEMENTATION-DATA-TYPE>
```

Listing 7.2: int8_t StdCppImplementationDataType

The *int8_t* StdCppImplementationDataType will be mapped to int8_t of the C++ standard library with width of exactly 8 bit.

7.1.2.2 int16_t

[SWS_APT_00004] primitive Implementation Data Type <code>int16_t</code> [The signed integer type of 16 bits is defined by the <code>StdCppImplementationDataType</code> with the <code>category VALUE</code> and the <code>shortName int16_t.</code> | (RS_AP_00111)

```
<STD-CPP-IMPLEMENTATION-DATA-TYPE>
     <SHORT-NAME>int16_t</SHORT-NAME>
     <CATEGORY>VALUE</CATEGORY>
     <HEADER-FILE>cstdint</HEADER-FILE>
</STD-CPP-IMPLEMENTATION-DATA-TYPE>
```

Listing 7.3: int16_t StdCppImplementationDataType

The *int16_t* StdCppImplementationDataType will be mapped to int16_t of the C++ standard library with width of exactly 16 bit.

7.1.2.3 int32 t

[SWS_APT_00007] primitive Implementation Data Type int32_t | The signed integer type of 32 bits is defined by the StdCppImplementationDataType with the category VALUE and the shortName int32_t.](RS_AP_00111)



```
<STD-CPP-IMPLEMENTATION-DATA-TYPE>
     <SHORT-NAME>int32_t</SHORT-NAME>
     <CATEGORY>VALUE</CATEGORY>
     <HEADER-FILE>cstdint</HEADER-FILE>
</STD-CPP-IMPLEMENTATION-DATA-TYPE>
```

Listing 7.4: int32_t StdCppImplementationDataType

The *int32_t* StdCppImplementationDataType will be mapped to int32_t of the C++ standard library with width of exactly 32 bit.

7.1.2.4 int64 t

[SWS_APT_00010] primitive Implementation Data Type int64_t [The signed integer type of 64 bits is defined by the StdCppImplementationDataType with the category VALUE and the shortName int64_t.|(RS_AP_00111)

```
<STD-CPP-IMPLEMENTATION-DATA-TYPE>
     <SHORT-NAME>int64_t</SHORT-NAME>
     <CATEGORY>VALUE</CATEGORY>
     <HEADER-FILE>cstdint</HEADER-FILE>
</STD-CPP-IMPLEMENTATION-DATA-TYPE>
```

Listing 7.5: int64 t StdCppImplementationDataType

The *int64_t* StdCppImplementationDataType will be mapped to int64_t of the C++ standard library with width of exactly 64 bit.

7.1.3 Unsigned Integer

7.1.3.1 uint8 t

[SWS_APT_00022] primitive Implementation Data Type $uint8_t$ [The unsigned integer type of 8 bits is defined by the StdCppImplementationDataType with the category VALUE and the shortName uint8_t.|(RS_AP_00111)

```
<STD-CPP-IMPLEMENTATION-DATA-TYPE>
     <SHORT-NAME>uint8_t</SHORT-NAME>
     <CATEGORY>VALUE</CATEGORY>
     <HEADER-FILE>cstdint</HEADER-FILE>
</STD-CPP-IMPLEMENTATION-DATA-TYPE>
```

Listing 7.6: uint8_t StdCppImplementationDataType

The *uint8_t* StdCppImplementationDataType will be mapped to uint8_t of the C++ standard library with width of exactly 8 bit.



7.1.3.2 uint16 t

[SWS_APT_00025] primitive Implementation Data Type uint16_t [The unsigned integer type of 16 bits is defined by the StdCppImplementationDataType with the category VALUE and the shortName uint16_t.|(RS_AP_00111)

```
<STD-CPP-IMPLEMENTATION-DATA-TYPE>
     <SHORT-NAME>uint16_t</SHORT-NAME>
     <CATEGORY>VALUE</CATEGORY>
     <HEADER-FILE>cstdint</HEADER-FILE>
</STD-CPP-IMPLEMENTATION-DATA-TYPE>
```

Listing 7.7: uint16 t StdCppImplementationDataType

The *uint16_t* StdCppImplementationDataType will be mapped to uint16_t of the C++ standard library with width of exactly 16 bit.

7.1.3.3 uint32 t

[SWS_APT_00028] primitive Implementation Data Type *uint32_t* [The unsigned integer type of 32 bits is defined by the StdCppImplementationDataType with the category VALUE and the shortName uint32_t.](RS_AP_00111)

```
<STD-CPP-IMPLEMENTATION-DATA-TYPE>
     <SHORT-NAME>uint32_t</SHORT-NAME>
     <CATEGORY>VALUE</CATEGORY>
     <HEADER-FILE>cstdint</HEADER-FILE>
</STD-CPP-IMPLEMENTATION-DATA-TYPE>
```

Listing 7.8: uint32 t StdCppImplementationDataType

The *uint32_t* StdCppImplementationDataType will be mapped to uint32_t of the C++ standard library with width of exactly 32 bit.

7.1.3.4 uint64 t

[SWS_APT_00031] primitive Implementation Data Type uint64_t [The unsigned integer type of 64 bits is defined by the StdCppImplementationDataType with the category VALUE and the shortName uint64_t.|(RS_AP_00111)

```
<STD-CPP-IMPLEMENTATION-DATA-TYPE>
  <SHORT-NAME>uint64_t</SHORT-NAME>
  <CATEGORY>VALUE</CATEGORY>
  <HEADER-FILE>cstdint</HEADER-FILE>
</STD-CPP-IMPLEMENTATION-DATA-TYPE>
```

Listing 7.9: uint64_t StdCppImplementationDataType

The *uint64_t* StdCppImplementationDataType will be mapped to uint64_t of the C++ standard library with width of exactly 64 bit.



7.1.4 Floating point types

7.1.4.1 float

[SWS_APT_00043] primitive Implementation Data Type *float* [The single precision floating point type is defined by the StdCppImplementationDataType with the category VALUE and the shortName float. | (RS AP 00111)

```
<STD-CPP-IMPLEMENTATION-DATA-TYPE>
    <SHORT-NAME>float</SHORT-NAME>
    <CATEGORY>VALUE</CATEGORY>
    <TYPE-EMITTER>FUNDAMENTAL_TYPE</TYPE-EMITTER>
</STD-CPP-IMPLEMENTATION-DATA-TYPE>
```

Listing 7.10: float StdCppImplementationDataType

The *float* StdCppImplementationDataType will be mapped in C++ to float that is the 32 bit floating point type.

Please note that according to [TPS_MANI_01177] if the typeEmitter is set to any value other than TYPE_EMITTER_ARA, the ARA generator shall not generate the corresponding data type definition.

7.1.4.2 double

[SWS_APT_00046] primitive Implementation Data Type double [The double precision floating point type is defined by the StdCppImplementationDataType with the category VALUE and the shortName double.] (RS_AP_00111)

```
<STD-CPP-IMPLEMENTATION-DATA-TYPE>
     <SHORT-NAME>double
<CATEGORY>VALUE</CATEGORY>
     <TYPE-EMITTER>FUNDAMENTAL_TYPE</TYPE-EMITTER>
</STD-CPP-IMPLEMENTATION-DATA-TYPE>
```

Listing 7.11: double StdCppImplementationDataType

The *double* StdCppImplementationDataType will be mapped in C++ to double that is the 64 bit floating point type.

Please note that according to [TPS_MANI_01177] if the typeEmitter is set to any value other than TYPE_EMITTER_ARA, the ARA generator shall not generate the corresponding data type definition.



A Mentioned Manifest Elements

For the sake of completeness, this chapter contains a set of class tables representing meta-classes mentioned in the context of this document but which are not contained directly in the scope of describing specific meta-model semantics.

Class	CppImplementationDataType (abstract)					
Package	M2::AUTOSARTemplates	M2::AUTOSARTemplates::AdaptivePlatform::ApplicationDesign::CppImplementationDataType				
Note	This meta-class represent C++ language binding	ts the way	to specify	y a reusable data type definition taken as a the basis for a		
Base	ARElement, ARObject, AbstractImplementationDataType, AtpBlueprint, AtpBlueprintable, AtpClassifier, AtpType, AutosarDataType, CollectableElement, CppImplementationDataTypeContextTarget, Identifiable, MultilanguageReferrable, PackageableElement, Referrable					
Subclasses	CustomCppImplementatio	nDataTyp	e, StdCpp	olmplementationDataType		
Aggregated by	ARPackage.element					
Attribute	Туре	Mult.	Kind	Note		
arraySize	PositiveInteger	01	attr	This attribute can be used to specify the array size if the enclosing CppImplementationDataType has array semantics.		
				Stereotypes: atpVariation Tags: vh.latestBindingTime=preCompileTime		
headerFile	String	01	attr	Configuration of the Header File with the custom class declaration.		
namespace (ordered)	SymbolProps	*	aggr	This aggregation allows for the definition an own namespace for the enclosing CppImplementationData Type.		
subElement (ordered)	CppImplementation DataTypeElement	*	aggr	This represents the collection of sub-elements of the enclosing CppImplementationDataType		
template Argument (ordered)	CppTemplateArgument	*	aggr	This aggregation allows for the specification of properties of template arguments		
typeEmitter	NameToken	01	attr	This attribute can be taken to control how the respective CppImplementationDataType is contributed to the language binding.		
typeReference	CppImplementation DataType	01	ref	This reference shall be defined to define a type reference (a.k.a. typedef).		

Table A.1: CppImplementationDataType

Class	Identifiable (abstract)
Package	M2::AUTOSARTemplates::GenericStructure::GeneralTemplateClasses::Identifiable
Note	Instances of this class can be referred to by their identifier (within the namespace borders). In addition to this, Identifiables are objects which contribute significantly to the overall structure of an AUTOSAR description. In particular, Identifiables might contain Identifiables.
Base	ARObject, MultilanguageReferrable, Referrable





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Class	Identifiable (abstract)			
Subclasses	ARPackage, AbstractDolp, AbstractSecurityEventFilt SignalBasedTolSignalTrig ApplicationEndpoint, Appl AtpBlueprintable, AtpClass Instance, BuildActionEntit Conditional, ClientIdDefin Mapping, CommConnects ConsistencyNeeds, Conscription, DdsCpDolpendencyOnArtifact, DiagnosticConnectedIndic FunctionInhibitSource, DiagnosticCondencedIndic FunctionInhibitSource, DiagnosticNetton, FMFeature FieldMapping, FireAndForgeneralParameter, Globa HealthChannel, HeapUsa AcfBus, IEEE1722TpAcfE Triggering, IdentCaption, MulticastGroup, MacSeck Mapping, ModeDeclaration NmNode, PackageableElle PduTriggering, Perlnstanc Supervision, PhysicalChamachineMapping, Proces ResourceGroup, RootSw CompositionPrototype, RightExecutionContext, Rpi OcJobMapping, SecOcJo CommunicationDeployment MethodDeployment, Serverops, SocketAddress, Sc SomeipTpChannel, SpecimangementActionList, ScocketConnection, Struct Condition, SwGenericAxis BaseResource, TimingClasseResource, TimingCla	er, Abstrace gering Majication Errosifier, Atp y, Build Action Errosifier, Atp y, Build Action, Clier or Port, Coumed Every, Crypto Pomain, Dds. agnostic Patator, Diagagnostic Patator, Ethern e Entity, E. Map Element (Supervisi gre, HwAtt Imposition (Supervisi gre, HwAtt Imposition (Supervisi gre, Port Supervisi gre, Port Supervisi gre, Port Supervision, Profile, Rib Requirer ont, Secure Fictor Needs, Service Fictor Needs, Service Fictor Needs, Timin Scon Resource, Topic 1 msformatic grey for the source of the supervision of the supervis	ctSecurity oping, Ada or, Applied or, Controloger, Contr	s, AbstractEvent, AbstractImplementationDataTypeElement, addsmInstanceFilter, AbstractServiceInstance, Abstract aptiveSwcInternalBehavior, ApApplicationEndpoint, dStandard, ArtifactChecksum, ArtifactLocator, AtpBlueprint, AutosarOperationArgumentInstance, AutosarVariable Doment, Chapter, CheckpointTransition, ClassContent peration, Code, CollectableElement, ComManagement tionConnector, CommunicationController, Compiler, CouplingPort, CouplingPortStructuralElement, Crypto tryptoServiceMapping, DataPrototypeGroup, Data on, DdsCpQosProfile, DdsCpTopic, DdsDomainRange, Algorithm, DiagnosticAuthTransmitCertificateEvaluation, taElement, DiagnosticDebounceAlgorithmProps, DiagnosticElement, DiagnosticRoutineSubfunction, DiagnosticSovd, DltMessage, DolpInterface, DolpLogicAddress, DolpEnd2EndEventProtectionProps, End2EndMethodProtection DsIeepOnDatalineConfig, EventHandler, EventMapping, Ime, FMAttributeDef, FMFeatureMapAssertion, FMFeature eatureRelation, FMFeatureRestriction, FMFeatureSelection, FIEerayArTpNode, FlexrayTpPduPool, FrameTriggering, ITImeGateway, GlobalTimeMaster, GlobalTimeSlave, HwAttributeLiteralDef, HwPin, HwPinGroup, IEEE1722Tp, IPv6ExtHeaderFilterList, ISignalTolPduMapping, ISignal ernalTriggeringPoint, Keyword, LifeCycleState, Linker, Mac atalnstance, MemorySection, MemoryUsage, Method Mapping, ModeSwitchPoint, NetworkEndpoint, NmCluster, coess, PduActivationRoutingGroup, PduToFrameMapping, novDeploymentElement, PersistencyInterfaceElement, Phm portInterfaceMapping, PossibleErrorReaction, ProcessTo, PskidentityToKeySlotMapping, ResourceConsumption, onentPrototype, RootSwComponentPrototype, RootSw ontainer, RptExecutableEntity, RptExecutableEntityEvent, Point, RunnableEntityGroup, SdgAttribute, SdgClass, Secure communicationAuthenticationProps, Secure ilicationFreshnessProps, SecurityEventContextProps, Syment, ServiceInterfaceElementSecureComConfig, Service ProviceTranslationEventProps, SignalServiceTranslation ConCheckpoint, SupervisionMode, SupervisionMode PriceArg, SwcServiceDependency, SystemMa
Attribute	Type	Mult.	Kind	Note
adminData	AdminData	01	aggr	This represents the administrative data for the identifiable object. Stereotypes: atpSplitable Tags: atp.Splitkey=adminData xml.sequenceOffset=-40
annotation	Annotation	*	aggr	Possibility to provide additional notes while defining a model element (e.g. the ECU Configuration Parameter Values). These are not intended as documentation but are mere design notes. Tags: xml.sequenceOffset=-25
	1			<u>I</u>

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Class	Identifiable (abstract)			
category	CategoryString	01	attr	The category is a keyword that specializes the semantics of the Identifiable. It affects the expected existence of attributes and the applicability of constraints.
				Tags: xml.sequenceOffset=-50
desc	MultiLanguageOverview Paragraph	01	aggr	This represents a general but brief (one paragraph) description what the object in question is about. It is only one paragraph! Desc is intended to be collected into overview tables. This property helps a human reader to identify the object in question.
				More elaborate documentation, (in particular how the object is built or used) should go to "introduction".
				Tags: xml.sequenceOffset=-60
introduction	DocumentationBlock	01	aggr	This represents more information about how the object in question is built or is used. Therefore it is a DocumentationBlock.
				Tags: xml.sequenceOffset=-30
uuid	String	01	attr	The purpose of this attribute is to provide a globally unique identifier for an instance of a meta-class. The values of this attribute should be globally unique strings prefixed by the type of identifier. For example, to include a DCE UUID as defined by The Open Group, the UUID would be preceded by "DCE:". The values of this attribute may be used to support merging of different AUTOSAR models. The form of the UUID (Universally Unique Identifier) is taken from a standard defined by the Open Group (was Open Software Foundation). This standard is widely used, including by Microsoft for COM (GUIDs) and by many companies for DCE, which is based on CORBA The method for generating these 128-bit IDs is published in the standard and the effectiveness and uniqueness of the IDs is not in practice disputed. If the id namespace is omitted, DCE is assumed. An example is "DCE:2fac1234-31f8-11b4-a222-08002b34c003". The uuid attribute has no semantic meaning for an AUTOSAR model and there is no requirement for AUTOSAR tools to manage the timestamp.
				Tags: xml.attribute=true

Table A.2: Identifiable

Class	Referrable (abstract)
Package	M2::AUTOSARTemplates::GenericStructure::GeneralTemplateClasses::Identifiable
Note	Instances of this class can be referred to by their identifier (while adhering to namespace borders).
Base	ARObject
Subclasses	AtpDefinition, BswDistinguishedPartition, BswModuleCallPoint, BswModuleClientServerEntry, Bsw VariableAccess, CouplingPortTrafficClassAssignment, CppImplementationDataTypeContextTarget, DiagnosticEnvModeElement, EthernetPriorityRegeneration, ExclusiveAreaNestingOrder, HwDescription Entity, ImplementationProps, ModeTransition, MultilanguageReferrable, NmNetworkHandle, Pnc MappingIdent, SingleLanguageReferrable, SoConlPduldentifier, SocketConnectionBundle, Someip RequiredEventGroup, TimeSyncServerConfiguration, TpConnectionIdent
Attribute	Type Mult. Kind Note





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Class	Referrable (abstract)			
shortName	Identifier	1	attr	This specifies an identifying shortName for the object. It needs to be unique within its context and is intended for humans but even more for technical reference.
				Stereotypes: atpldentityContributor Tags: xml.enforceMinMultiplicity=true xml.sequenceOffset=-100
shortName Fragment	ShortNameFragment	*	aggr	This specifies how the Referrable.shortName is composed of several shortNameFragments.
				Tags: xml.sequenceOffset=-90

Table A.3: Referrable

Class	ServiceInterface			
Package	M2::AUTOSARTemplates	::Adaptive	Platform::	ApplicationDesign::PortInterface
Note	This represents the ability methods, events and field		a PortInte	erface that consists of a heterogeneous collection of
	Tags: atp.recommendedF	Package=S	ServiceInt	erfaces
Base	ARElement, ARObject, A Identifiable, Multilanguage	tpBlueprir eReferrabi	nt, AtpBlud le, Packag	eprintable, AtpClassifier, AtpType, CollectableElement, geableElement, PortInterface, Referrable
Aggregated by	ARPackage.element			
Attribute	Туре	Mult.	Kind	Note
event	VariableDataPrototype	*	aggr	This represents the collection of events defined in the context of a ServiceInterface.
				Stereotypes: atpSplitable; atpVariation Tags: atp.Splitkey=event.shortName, event.variationPoint.short Label vh.latestBindingTime=blueprintDerivationTime xml.sequenceOffset=30
field	Field	*	aggr	This represents the collection of fields defined in the context of a ServiceInterface.
				Stereotypes: atpSplitable; atpVariation Tags: atp.Splitkey=field.shortName, field.variationPoint.short Label vh.latestBindingTime=blueprintDerivationTime xml.sequenceOffset=40
majorVersion	PositiveInteger	01	attr	Major version of the service contract.
				Tags: xml.sequenceOffset=10
method	ClientServerOperation	*	aggr	This represents the collection of methods defined in the context of a ServiceInterface.
				Stereotypes: atpSplitable; atpVariation Tags: atp.Splitkey=method.shortName, method.variation Point.shortLabel vh.latestBindingTime=blueprintDerivationTime xml.sequenceOffset=50
minorVersion	PositiveInteger	01	attr	Minor version of the service contract.
				Tags: xml.sequenceOffset=20



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Class	ServiceInterface			
trigger	Trigger	*	aggr	This represents the collection of triggers defined in the context of a ServiceInterface.
				Stereotypes: atpSplitable; atpVariation Tags: atp.Splitkey=trigger.shortName, trigger.variation Point.shortLabel vh.latestBindingTime=blueprintDerivationTime xml.sequenceOffset=60

Table A.4: ServiceInterface

Class	StdCppImplementationD	ataType		
Package	M2::AUTOSARTemplates:	:Adaptive	Platform::	ApplicationDesign::CppImplementationDataType
Note	This meta-class represent language binding to a C++			a data type definition that is taken as the basis for a C++ eature.
	Tags: atp.recommendedP	ackage=0	OppImpler	nentationDataTypes
Base	AtpType, AutosarDataType	e, Collecta	ableEleme	ionDataType, AtpBlueprint, AtpBlueprintable, AtpClassifier, ent, CppImplementationDataType, CppImplementationData eeReferrable, PackageableElement, Referrable
Aggregated by	ARPackage.element			
Attribute	Туре	Mult.	Kind	Note
_	_	_	_	_

Table A.5: StdCppImplementationDataType



B History of Specification Items

B.1 Constraint and Specification Item History of this document according to AUTOSAR Release 17-10

B.1.1 Added Specification Items in 17-10

Number	Heading
[SWS_APT_00001]	primitive Implementation Data Type sint8
[SWS_APT_00002]	SwBaseType sint8
[SWS_APT_00003]	Platform specific settings in SwBaseType sint8
[SWS_APT_00004]	primitive Implementation Data Type sint16
[SWS_APT_00005]	SwBaseType sint16
[SWS_APT_00006]	Platform specific settings in SwBaseType sint16
[SWS_APT_00007]	primitive Implementation Data Type sint32
[SWS_APT_00008]	SwBaseType sint32
[SWS_APT_00009]	Platform specific settings in SwBaseType sint32
[SWS_APT_00010]	primitive Implementation Data Type sint64
[SWS_APT_00011]	SwBaseType sint64
[SWS_APT_00012]	Platform specific settings in SwBaseType sint64
[SWS_APT_00013]	primitive Implementation Data Type sint8_least
[SWS_APT_00014]	SwBaseType sint8_least
[SWS_APT_00015]	Platform specific settings in SwBaseType sint8_least
[SWS_APT_00016]	primitive Implementation Data Type sint16_least
[SWS_APT_00017]	SwBaseType sint16_least
[SWS_APT_00018]	Platform specific settings in SwBaseType sint16_least
[SWS_APT_00019]	primitive Implementation Data Type sint32_least
[SWS_APT_00020]	SwBaseType sint32_least
[SWS_APT_00021]	Platform specific settings in SwBaseType sint32_least
[SWS_APT_00022]	primitive Implementation Data Type uint8
[SWS_APT_00023]	SwBaseType uint8
[SWS_APT_00024]	Platform specific settings in SwBaseType uint8
[SWS_APT_00025]	primitive Implementation Data Type uint16
[SWS_APT_00026]	SwBaseType uint16
[SWS_APT_00027]	Platform specific settings in SwBaseType uint16
[SWS_APT_00028]	primitive Implementation Data Type uint32
[SWS_APT_00029]	SwBaseType uint32
[SWS_APT_00030]	Platform specific settings in SwBaseType uint32
[SWS_APT_00031]	primitive Implementation Data Type uint64
[SWS_APT_00032]	SwBaseType uint64





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Number	Heading
[SWS_APT_00033]	Platform specific settings in SwBaseType uint64
[SWS_APT_00034]	primitive Implementation Data Type <i>uint8_least</i>
[SWS_APT_00035]	SwBaseType uint8_least
[SWS_APT_00036]	Platform specific settings in SwBaseType uint8_least
[SWS_APT_00037]	primitive Implementation Data Type uint16_least
[SWS_APT_00038]	SwBaseType uint16_least
[SWS_APT_00039]	Platform specific settings in SwBaseType uint16_least
[SWS_APT_00040]	primitive Implementation Data Type uint32_least
[SWS_APT_00041]	SwBaseType uint32_least
[SWS_APT_00042]	Platform specific settings in SwBaseType uint32_least
[SWS_APT_00043]	primitive Implementation Data Type float32
[SWS_APT_00044]	SwBaseType float32
[SWS_APT_00045]	Platform specific settings in SwBaseType float32
[SWS_APT_00046]	primitive Implementation Data Type float64
[SWS_APT_00047]	SwBaseType float64
[SWS_APT_00048]	Platform specific settings in SwBaseType float64
[SWS_APT_00049]	primitive Implementation Data Type boolean
[SWS_APT_00050]	SwBaseType boolean
[SWS_APT_00051]	Platform specific settings in SwBaseType boolean

Table B.1: Added Specification Items in 17-10

B.1.2 Changed Specification Items in 17-10

none

B.1.3 Deleted Specification Items in 17-10

none

B.2 Constraint and Specification Item History of this document according to AUTOSAR Release 18-03

B.2.1 Added Specification Items in 18-03

none



B.2.2 Changed Specification Items in 18-03

Number	Heading
[SWS_APT_00003]	Platform specific settings in SwBaseType sint8
[SWS_APT_00015]	Platform specific settings in SwBaseType sint8_least
[SWS_APT_00024]	Platform specific settings in SwBaseType uint8
[SWS_APT_00036]	Platform specific settings in SwBaseType uint8_least

Table B.2: Changed Specification Items in 18-03

B.2.3 Deleted Specification Items in 18-03

none

B.3 Constraint and Specification Item History of this document according to AUTOSAR Release 18-10

B.3.1 Added Specification Items in 18-10

none

B.3.2 Changed Specification Items in 18-10

Number	Heading
[SWS_APT_00001]	primitive Implementation Data Type int8_t
[SWS_APT_00004]	primitive Implementation Data Type int16_t
[SWS_APT_00007]	primitive Implementation Data Type int32_t
[SWS_APT_00010]	primitive Implementation Data Type int64_t
[SWS_APT_00022]	primitive Implementation Data Type <i>uint8_t</i>
[SWS_APT_00025]	primitive Implementation Data Type uint16_t
[SWS_APT_00028]	primitive Implementation Data Type <i>uint32_t</i>
[SWS_APT_00031]	primitive Implementation Data Type uint64_t
[SWS_APT_00043]	primitive Implementation Data Type float
[SWS_APT_00046]	primitive Implementation Data Type double
[SWS_APT_00049]	primitive Implementation Data Type bool

Table B.3: Changed Specification Items in 18-10



B.3.3 Deleted Specification Items in 18-10

Number	Heading
[SWS_APT_00002]	SwBaseType sint8
[SWS_APT_00003]	Platform specific settings in SwBaseType sint8
[SWS_APT_00005]	SwBaseType sint16
[SWS_APT_00006]	Platform specific settings in SwBaseType sint16
[SWS_APT_00008]	SwBaseType sint32
[SWS_APT_00009]	Platform specific settings in SwBaseType sint32
[SWS_APT_00011]	SwBaseType sint64
[SWS_APT_00012]	Platform specific settings in SwBaseType sint64
[SWS_APT_00013]	primitive Implementation Data Type sint8_least
[SWS_APT_00014]	SwBaseType sint8_least
[SWS_APT_00015]	Platform specific settings in SwBaseType sint8_least
[SWS_APT_00016]	primitive Implementation Data Type sint16_least
[SWS_APT_00017]	SwBaseType sint16_least
[SWS_APT_00018]	Platform specific settings in SwBaseType sint16_least
[SWS_APT_00019]	primitive Implementation Data Type sint32_least
[SWS_APT_00020]	SwBaseType sint32_least
[SWS_APT_00021]	Platform specific settings in SwBaseType sint32_least
[SWS_APT_00023]	SwBaseType uint8
[SWS_APT_00024]	Platform specific settings in SwBaseType uint8
[SWS_APT_00026]	SwBaseType uint16
[SWS_APT_00027]	Platform specific settings in SwBaseType uint16
[SWS_APT_00029]	SwBaseType uint32
[SWS_APT_00030]	Platform specific settings in SwBaseType uint32
[SWS_APT_00032]	SwBaseType uint64
[SWS_APT_00033]	Platform specific settings in SwBaseType uint64
[SWS_APT_00034]	primitive Implementation Data Type uint8_least
[SWS_APT_00035]	SwBaseType uint8_least
[SWS_APT_00036]	Platform specific settings in SwBaseType uint8_least
[SWS_APT_00037]	primitive Implementation Data Type uint16_least
[SWS_APT_00038]	SwBaseType uint16_least
[SWS_APT_00039]	Platform specific settings in SwBaseType uint16_least
[SWS_APT_00040]	primitive Implementation Data Type uint32_least
[SWS_APT_00041]	SwBaseType uint32_least
[SWS_APT_00042]	Platform specific settings in SwBaseType uint32_least
[SWS_APT_00044]	SwBaseType float32
[SWS_APT_00045]	Platform specific settings in SwBaseType float32





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Number	Heading
[SWS_APT_00047]	SwBaseType float64
[SWS_APT_00048]	Platform specific settings in SwBaseType float64
[SWS_APT_00050]	SwBaseType boolean
[SWS_APT_00051]	Platform specific settings in SwBaseType boolean

Table B.4: Deleted Specification Items in 18-10

B.4 Constraint and Specification Item History of this document according to AUTOSAR Release 19-03

B.4.1 Added Specification Items in 19-03

none

B.4.2 Changed Specification Items in 19-03

none

B.4.3 Deleted Specification Items in 19-03

none

B.5 Constraint and Specification Item History of this document according to AUTOSAR R19-11

B.5.1 Added Specification Items in R19-11

none

B.5.2 Changed Specification Items in R19-11

none



B.5.3 Deleted Specification Items in R19-11

none	
B.6	Constraint and Specification Item History of this document according to AUTOSAR R20-11
B.6.1	Added Specification Items in R20-11
none	
B.6.2	Changed Specification Items in R20-11
none	
B.6.3	Deleted Specification Items in R20-11
none	
B.7	Constraint and Specification Item History of this document according to AUTOSAR R21-11
	•
	according to AUTOSAR R21-11
B.7.1 none	according to AUTOSAR R21-11
B.7.1 none	according to AUTOSAR R21-11 Added Specification Items in R21-11
B.7.1 none B.7.2	according to AUTOSAR R21-11 Added Specification Items in R21-11



B.8 Constraint and Specification Item History of this document according to AUTOSAR R22-11 **B.8.1 Added Specification Items in R22-11** none B.8.2 Changed Specification Items in R22-11 none B.8.3 Deleted Specification Items in R22-11 none B.9 Constraint and Specification Item History of this document according to AUTOSAR R23-11 B.9.1 Added Specification Items in R23-11 none **B.9.2 Changed Specification Items in R23-11** none B.9.3 Deleted Specification Items in R23-11 none