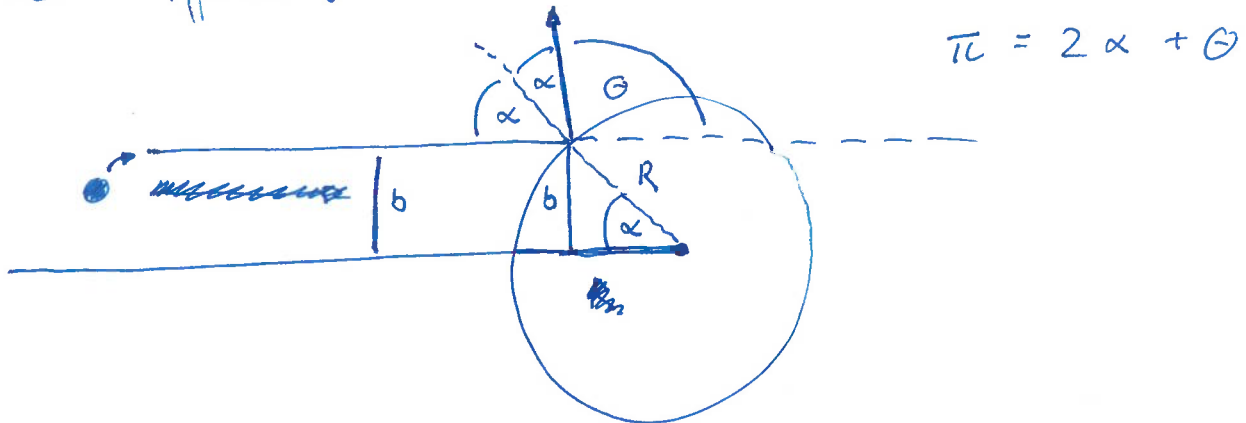


The cross section for a given scattering process is defined as $\frac{dN}{dt}$ time derivative

$$\sigma = \frac{\dot{N}_{\text{scattered}}}{N_{\text{target}} N_{\text{incoming}}} \frac{V}{v_{\text{incoming}}}$$

The differential cross section



$$b = R \sin \alpha = R \sin \left(\frac{\pi}{2} - \frac{\theta}{2} \right) = R \cos \left(\frac{\theta}{2} \right)$$

$$\Rightarrow \theta = 2 \arccos \left(\frac{b}{R} \right)$$

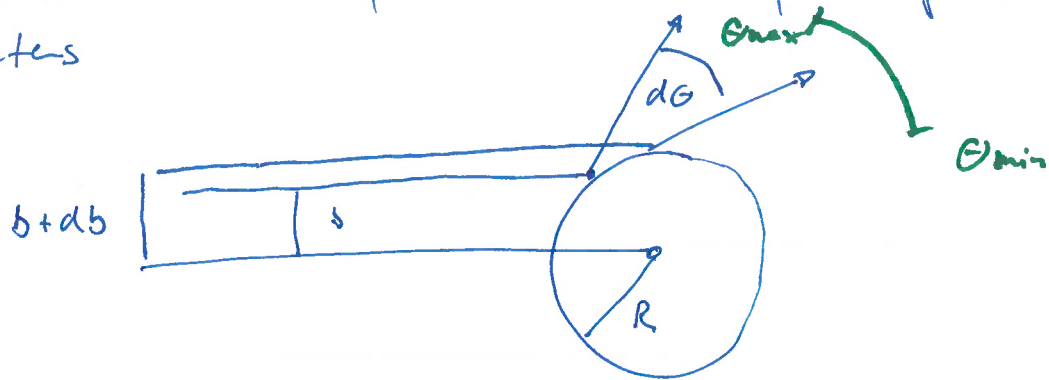
Makes no sense for $b > R$, because

$\arccos(x)$ is imaginary for $x > 1$.

Now does the impact parameter change for infinitesimal changes of the angle

$$\frac{db}{d\theta} = -\frac{R}{2} \sin \left(\frac{\theta}{2} \right)$$

The cross section for a slice of impact parameters



$$G(b) = \pi b^2$$

$$G(b+db) = \pi (b+db)^2$$

$$dG = \pi (b+db)^2 - \pi b^2 = \underline{2\pi b db} + O(db^2)$$

$$\Rightarrow \frac{dG}{d\theta} = \frac{dG}{db} \left| \frac{db}{d\theta} \right| = \underline{2\pi b} \left| \frac{db}{d\theta} \right|$$

$$= 2\pi \left(R \cos\left(\frac{\theta}{2}\right) \right) \left(\frac{R}{2} \sin\left(\frac{\theta}{2}\right) \right)$$

$$= \frac{1}{2} \pi R^2 \sin(\theta)$$

$$G_{\text{measured}} = \int_{\theta_{\min}}^{\theta_{\max}} \frac{dG}{d\theta} d\theta$$

More generally, the cross section can depend on 2 angles and on the energy of the projectile \$E\$

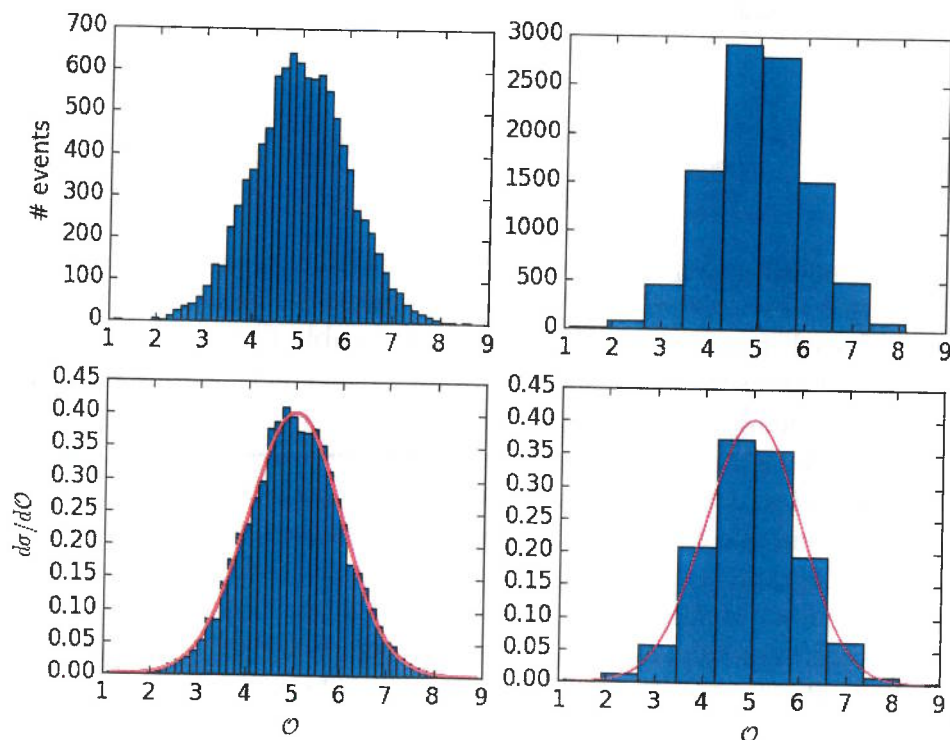
$$G_{\text{measured}} = \int_{\Omega} \int_{E_{\min}}^{E_{\max}} \frac{d^2 G}{d\Omega dE} dE d\Omega$$

$$d\Omega = \sin\theta d\theta d\phi$$

Theoretical predictions are possible for a distribution $\frac{d\sigma}{d\Omega}$ of continuous observables $\Theta = \phi, \theta, E$.

Experiments measure only a finite number of events. Cross sections are therefore usually represented as histograms, where the number of bins depends on the statistics (C = number of scattered particles observed) as

$$h_{\text{predicted}} = \int_{\Theta_1} \frac{d\sigma}{d\Theta} d\Theta$$



1.1 Key points

- The higher the energy of the projectile, the deeper one can "see" inside the structure of matter
- The cross section is a very useful quantity to characterise a physical scattering process
- More information about the dynamics can be shown by measuring the cross section differentially with respect to different observables.
Differential cross sections are represented as histograms.

2 CALCULATION OF CROSS SECTIONS

Fermis golden rule:

$$\frac{\dot{N}_{\text{scattered}}}{N_{\text{incoming}} N_{\text{target}}} \equiv W = 2\pi |M_{fi}|^2 g(E')$$

$$g(E') = \frac{dn}{dE'} \quad \text{Density of final states}$$

$$M_{fi} = \langle \psi_f | H_{\text{int}} | \psi_i \rangle \quad \text{transition matrix element}$$

Using the result from last section

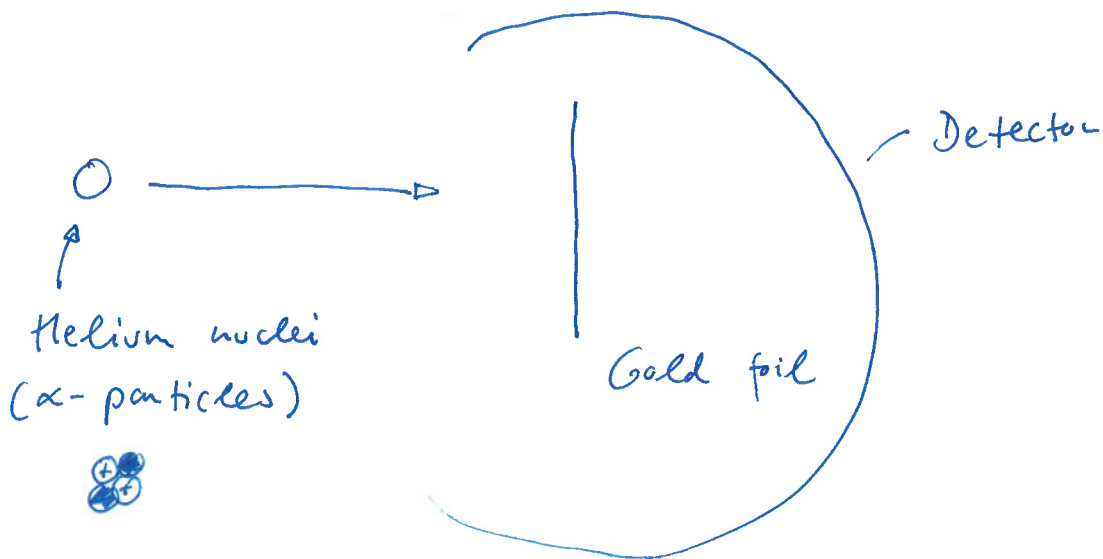
$$G = \frac{N_{\text{scattered}}}{N_{\text{target}} N_{\text{incoming}}} \frac{V}{V_{\text{incoming}}}$$

$$\frac{G V_{\text{incoming}}}{V} = L$$

$$\Rightarrow \boxed{G = \frac{2\pi}{V} |A_{fi}|^2 \rho(E') V}$$

2.1 Rutherford Scattering

1909



we need to calculate

3 ingredients

$$\mu_{fi} = \langle \psi_f | H_{int} | \psi_i \rangle$$

Initial and final states are plane waves

$$\psi_i = \frac{1}{\sqrt{V}} e^{i \vec{p} \cdot \vec{x}}$$

$$\psi_f = \frac{1}{\sqrt{V}} e^{i \vec{p}' \cdot \vec{x}}$$

$$\int_{-\infty}^{\infty} d^3x \psi^* \psi \text{ diverges}$$

V is a finite volume necessary to normalise plane waves.

Needs to drop out eventually!

$$H_{int}(\vec{x}) = ze \phi(\vec{x}) = ze \frac{ze}{|\vec{x} - \vec{x}_0|}$$

z = charge of the projectile

Z = charge of the target

e = elementary charge

$\uparrow \frac{1}{r}$