GPU Course Cheat Sheet

Workstation

Logging in

Username: train0XX Password: See slip of paper

Execution

We are doing most of the work in the command line. Start a terminal window from your desktop using ALT+F2 and entering konsole

Editing

Vim can be launched in directly in a shell. Tip: Open individual shell windows for editing, compilation, and running!

kate provides remote editing. Use sftp://jureca/to access your files via JURECA and edit them locally.

Alternative: Mount your remote home directory via fish://jureca typed into Dolphin application

Some Commands

cd dir Changes working directory to dir
ls Lists files in the current directory
ls -l Like above, but gives more detail
mkdir dir Creates a new subdirectory named dir
rm file Removes file file (Can not be undone!)
less file Shows the content of file

Supercomputers

We will be working on JURECA.

Logging In

- Start SSH agent: eval `ssh-agent`
- Add SSH key to agent: ssh-add → enter password
- Login: ssh jureca.fz-juelich.de

Environment

JURECA uses a module system to provide different software. All required modules are already loaded into your environment. List available modules with module avail

On JURECA, CUDA can be loaded with module load CUDA
The PGI compilers can be loaded with module load PGI

JURECA Compute Nodes

On JURECA, only certain compute nodes are equipped with GPUs. Allocate of resources on one of the compute nodes is done with a string like the following: salloc --reservation=openacc1 -p gpus --nodes=1 --gres=gpu:4 --time=8:0:0 [--cpus-per-task=4]

A default allocation string is saved into an environment variable; see echo \$JSC_SUBMIT_CMD.

Run your program on a GPU node with srun prog
Open an interactive Bash shell with srun --pty /bin/bash -i

OpenACC

Parallel Constructs

```
#pragma acc parallel
#pragma acc kernels
#pragma acc loop
#pragma acc reduction(+:x)
```

Data Regions

```
#pragma acc data
#pragma acc enter data
See www.openacc.org/specification/
```

MPI

See www.open-mpi.org/doc/