

JURECA – Tuning for the platform

Usage of ParaStation MPI

2017-11-23



Outline

- ParaStation MPI
- Compiling your program
- Running your program
- Tuning parameters
- Resources



ParaStation MPI

- Based on MPICH (3.2)
 - supports all MPICH tools (tracing, debugging, ...)
- Proven to scale up to 3,000 nodes and 85,000 procs per job
 - JuRoPA running ParaStation MPI: 0.274 PFLOPS (2009)
 - JURECA running ParaStation MPI: 1.42 PFLOPS (2015)
 - JURECA & Booster ParaStation MPI: 3.78 PFLOPS (2017)
- Supports a wide range of interconnects, even in parallel
 - pscom library hides details
 - e.g. InfiniBand EDR on JURECA cluster in Jülich
 - Extoll on DEEP-ER
- Tight integration with Cluster Management (healthcheck)





ParaStation MPI

- MPI libraries for several compilers
 - especially for GCC and Intel
- Recently added features include:
 - Improved Omni-Path performance
 - Improved scalability
 - Improved InfiniBand bandwidth performance
 - Improved (dynamic) process management





ParaStation History

- 1995: University project (→ University of Karlsruhe)
- 2004: Open source (→ ParaStation Consortium)
- 2004: Cooperation with JSC
 - various precursor clusters
 - JUDGE
 - DEEP Cluster/Booster, DEEP-ER
 - JuRoPA2 (J2)
 - JuRoPA3 (J3)
 - JUAMS
 - JURECA
 - JURECA-Booster



Recent Versions

JURECA

- ParaStation MPI \rightarrow psmpi-5.2.0-1 (MPI-3.1)
- Intel Compilers → v 18.0.0 20170811
- Gnu gcc \rightarrow v 7.2.0



Compiling on JURECA

- Currently MPI-3.1 version (5.2.0-1) available
- single thread tasks
 - module load Intel ParaStationMPI
 - module load GCC ParaStationMPI
- multi-thread tasks (mt)
 - module load Intel ParaStationMPI/5.2.0-1-mt
 - no multi-thread GCC version available
- ChangeLog available with
 - less \$(dirname \$(which mpicc))/../ChangeLog
- Gnu and Intel compilers available
 - gcc-7.2.0 (GCC)
 - intel-2018.0.0 (Intel)
- see also the previous talk JURECA An overview



Wrapper vs. Manual Compilation

- Wrappers
 - mpicc (C)
 - mpicxx (C++)
 - mpif90 (Fortran 90)
 - mpif77 (Fortran 77)
- mpi<LANG> -show
 - shows what would happen
 - useful for legacy Makefiles
 - allows to tweak compiler
- When using the "mt" version (and using OpenMP), add
 - -fopenmp (gcc)
 - -qopenmp (intel)



Wrapper vs. Manual Compilation

- Intel C-Compiler + ParaStation MPI
 - module load Intel ParaStationMPI
 - mpicc -show

```
icc -Wl,-rpath-
link=/usr/local/software/jureca/Stages/2017b/software
/pscom/Default/lib -I/usr/local/software/jureca
/Stages/2017b/software/psmpi/5.2.0-1-iccifort-
2018.0.128-GCC-5.4.0/include -L/usr/local/software
/jureca/Stages/2017b/software/psmpi/5.2.0-1-iccifort-
2018.0.128-GCC-5.4.0/lib -Wl,-rpath -Wl,/usr/local
/software/jureca/Stages/2017b/software/psmpi/5.2.0-1-
iccifort-2018.0.128-GCC-5.4.0/lib -Wl,--enable-new-
dtags -lmpi
```



 $(0 \times 00002 aaebb344000)$

Did the wrapper link correctly?

- Libraries are linked at runtime according to LD_LIBRARY_PATH
- ldd shows the libarries attached to your binary
- Look for ParaStation libararies

```
ldd hello_mpi:
...
libmpi.so.12 => /usr/local/software/jureca/Stages/2017b/software
/psmpi/5.2.0-1-iccifort-2018.0.128-GCC-5.4.0/lib/libmpi.so.12
(0x00002ac9fca60000)
...
vs.
libmpi.so.12 => /usr/local/software/jureca/Stages/2017b/software
```

/psmpi/5.2.0-1-iccifort-2018.0.128-GCC-5.4.0-mt/lib/libmpi.so.12



JURECA: start via srun

- Use srun to start MPI processes
- srun -N <nodes> -n <tasks> spawns task
 - directly
 - interactively via salloc
 - from batch script via sbatch
- Exports full environment
- Stop interactive run with (consecutive) ^C
 - passed to all tasks
- No manual clean-up needed
- You can log into nodes which have an allocation/running job step
 - squeue -u <user>
 - sgoto <jobid> <nodenumber>
 - e.g. sgoto 2691804 0
- Do not use mpiexec



hello_mpi.c

```
/* C Example */
#include <stdio.h>
#include <mpi.h>
int main (int argc, char **argv) {
  int numprocs, rank, namelen;
  char processor name[MPI MAX PROCESSOR NAME];
  MPI Init (&argc, &argv);
  MPI Comm rank (MPI COMM WORLD, &rank);
  MPI Comm size (MPI COMM WORLD, &numprocs);
  MPI_Get_processor_name (processor_name, &namelen);
  printf ("Hello world from process %d of %d on %s\n",
          rank, numprocs, processor name);
  MPI_Finalize ();
  return 0;
```



Running on JURECA (Intel chain)

- module load Intel
- module load ParaStationMPI
- mpicc -03 -o hello mpi hello mpi.c
- Interactive:
- salloc -N 2 # get an allocation
- srun -n 2 ./hello_mpi
 - Hello world from process 0 of 2 on jrc0491
 - Hello world from process 1 of 2 on jrc0492
- Batch:
- sbatch ./hello mpi.sh
- Increase verbosity:
 - PSP_DEBUG=[1,2,3,...] srun -n 2 ./hello_mpi

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Process Placement

- ParaStation process pinning:
 - Avoid task switching
 - Make better use of CPU cache
- JURECA is pinning by default:
 - So --cpu bind=rank may be omitted
- Manipulate pinning:
 - e.g. for "large memory / few task" applications
- Manipulate via --cpu_bin=mask_cpu:<mask1>,<mask2>,...
 - CPU masks are always interpreted as hexadecimal values
- For example on JURECA:

- rank 0 running on core 0
- rank 1 running on core 12

... 12 ... 7 6 5



Hybrid MPI/OpenMP

```
Example:
#include <stdio.h>
                                                        2 Nodes, 2x2 Procs,
#include <mpi.h>
                                                        2x2x12 Threads
#include <omp.h>
                                                         Node x
                                                                      Node y
int main(int argc, char *argv[]) {
  int numprocs, rank, namelen;
  char processor name[MPI MAX PROCESSOR NAME];
  int iam = 0, np = 1;
 MPI Init(&argc, &argv);
 MPI Comm size(MPI COMM WORLD, &numprocs);
 MPI Comm rank(MPI COMM WORLD, &rank);
  MPI Get processor name(processor name, &namelen);
#pragma omp parallel default(shared) private(iam, np)
    np = omp get num threads();
    iam = omp get thread num();
    printf("Hello from thread %02d out of %d from process %d out of %d on %s\n",
           iam, np, rank, numprocs, processor name);
  MPI Finalize();
```



On JURECA

- module load Intel ParaStationMPI/5.1.9-1-mt
- mpicc -03 -qopenmp -o hello_hybrid hello_hybrid.c
- salloc -N 2 --cpus-per-task=12
- export OMP_NUM_THREADS=\${SLURM_CPUS_PER_TASK}
- srun -n 4 ./hello hybrid

```
Hello from thread 00 out of 12 from process 0 out of 4 on jrc0491
Hello from thread 01 out of 12 from process 0 out of 4 on jrc0491
Hello from thread 02 out of 12 from process 0 out of 4 on jrc0491
Hello from thread 03 out of 12 from process 0 out of 4 on jrc0491

.
Hello from thread 09 out of 12 from process 3 out of 4 on jrc0492
Hello from thread 10 out of 12 from process 3 out of 4 on jrc0492
Hello from thread 11 out of 12 from process 3 out of 4 on jrc0492
```



Pinning: Which core for a thread?

JURECA:

- 2 Sockets, 12 Cores per Socket
- 2 HW-Threads per Core
- → 48 Threads possible
- Normally (SMT):
 - *Threads 0-11, 24-35* → *CPU0*
 - Threads 12-23, 36-47 → CPU1

"Package"

Node									
Socket 0					Socket 1				
Core 0	Core 1		Core 10	Core 11	Core 12	Core 13		Core 22	Core 23
HWT 0	HWT 1	÷	HWT 10	HWT 11	HWT 12	HWT 13	÷	HWT 22	HWT 23
HWT 24	HWT 25		HWT 34	HWT 35	HWT 36	HWT 37		HWT 46	HWT 47



Pinning: Which core for a thread?

- No thread pinning by default on JURECA
- Allow the Intel OpenMP library thread placing
 - export KMP_AFFINITY=[verbose, modifier,]...
 compact: place threads as close as possible
 scatter: as evenly as possible
 - KMP_AFFINITY=granularity=fine, verbose, scatter srun ...
 OMP: Info #171: KMP_AFFINITY: OS proc 0 maps to package 0 core 0
 OMP: Info #242: KMP_AFFINITY: pid 4940 thread 1 bound to OS proc set {1}
- Full environment is exported via srun on JURECA
- For GCC: set GOMP_CPU_AFFINITY (see manual)



Large Job Considerations

- Every MPI process talks to all others:
 - (N-1) x 0.55 MB communication buffer space per process!
- Example 1 on JURECA:
 - max job size 256 × 48 = 12,288 processes
 - 12,288 × 0.55 MB → ~ 6758 MB / process
 - × 48 process / node → ~ 317 GB communication buffer space
 - But there are only 128 GB main memory per node
- Example 2 on JURECA:
 - job with 128 nodes and only one process per core
 - (128 × 24 1) × 0.55 MB × 24 → ~ 40 GB / node
 - Main memory OS GPFS 40 GB → ~ 60 GB
 - 60 GB / 24 procs → 2.5 GB left for each process

On Demand / Buffer Size

Two possible solutions:

- 1. Create buffers on demand only:
 - export PSP_ONDEMAND=1
- 2. Reduce the buffer queue length:
 - (Default queue length is 16)
 - export PSP_OPENIB_SENDQ_SIZE=3
 - export PSP_OPENIB_RECVQ_SIZE=3
 - Do not go below 3, deadlocks might occur!
 - Trade-off: Performance penalty (sending many small messages)

16k 16k

16k

16k



COMPETENCE On-Demand / Queue Size Guidelines

- On-Demand works best with nearest neighbor communications
 - (Halo) Exchange
 - Scatter/Gather
 - All-reduce
 - **-**
- But for All-to-all communication:
 - queue size modification only viable option...
- Example

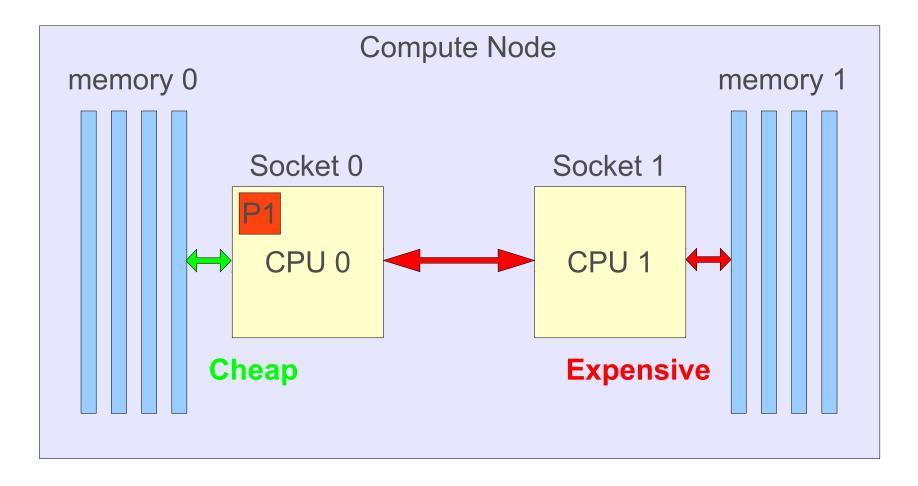
```
rank 0: for ( ; ; ) MPI_Send ()
rank 1: for ( ; ; ) MPI_Recv ()
```

- PSP_OPENIB_SENDQ/RECVQ_SIZE=4: 1.8 seconds
- PSP OPENIB SENDQ/RECVQ SIZE=16: 0.6 seconds
- PSP_OPENIB_SENDQ/RECVQ_SIZE=64: 0.5 seconds



NUMA Considerations

Non Uniform Memory Access (NUMA)



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NUMA Policies

- If memory is bound to processes, only local memory is accessible → and can get exhausted (at about 55 GB):
 - srun -n 1 --mem_bind=rank|local ./blockmem_mpi srun: error: jrc0075: task 0: Killed srun: Force Terminated job step 1505858.15
- If memory is not bound to processes, all memory is accessible:
 - srun -n 1 --mem bind=none ./blockmem_mpi
- On JURECA is --mem_bind=none used by default so it can be omitted
- But: membind off → data is crossing CPUs (NUMA)
 → ~15–20% performance drop!
- First-Touch Policy: Memory is allocated locally

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Resources

- www.parastation.com
- www.fz-juelich.de/ias/jsc/jureca
- /opt/parastation/doc/pdf
- by mail: support@par-tec.com
- by mail: sc@fz-juelich.de
- Download ParaStation MPI at github:
 - https://github.com/ParaStation/psmgmt
 - https://github.com/ParaStation/pscom
 - https://github.com/ParaStation/psmpi2
 - git clone https://github.com/ParaStation/psmpi2.git



Summary

- You now should be able to
 - compile
 - run your application
 - tune some runtime parameters
 - diagnose and fix specific errors
 - know where to turn to in case of problems





Thank you!