



Ryan Hsiang (項達均)

 [durant42040](#)

 b11901040@ntu.edu.tw

 [ryan-hsiang](#)

EDUCATION

National Taiwan University

Sep 2022 – Present

B.S. Electrical Engineering

- **Courses:** Deep Learning for Computer Vision, Reinforcement Learning, Web Programming, Quantum Information and Computation

RESEARCH EXPERIENCES

AI + Science Lab

California Institute of Technology

Summer Undergraduate Research Fellowship | Advisor: Prof. Anima Anandkumar

Feb 2025 – Present

- Developed **LeanDojo-v2**, a comprehensive framework for AI-assisted theorem proving in Lean.
- Built an LLM fine-tuning framework for tactic generation that supports SFT, LoRA, and GRPO.
- Implemented a proof search algorithm by traversing a goal-tactic graph with DFS and the shortest-path algorithm.

Reinforcement Learning and Games Lab

Institute of Information Science, Academia Sinica

Advisor: Prof. Ti-Rong Wu

June 2024 – Aug 2024

- Conducted Research related to AlphaZero and Reinforcement Learning.
- Developed a reinforcement learning environment for Chess in C++.
- Trained AlphaZero, MuZero on chess endgame positions.

PUBLICATIONS

LeanDojo-v2: A Comprehensive Library for AI-Assisted Theorem Proving in Lean

NeurIPS MATH-AI Workshop 2025 [\[paper\]](#)

Ryan Hsiang, William Adkisson, Robert Joseph George, Anima Anandkumar

PROJECTS

Curiosity and Memory in POMDP Imitation Learning

Nov 2024 – Dec 2024

[\[report\]](#)

- Investigated the problem of incomplete information in a partially observable MDP.
- Integrated memory-based architectures with behavior cloning.
- Proposed a framework to facilitate exploration for the agent in partially observable environments.

Multimodal Perception and Comprehension of Corner Cases in Autonomous Driving

Nov 2024 – Dec 2024

[\[poster\]](#)

- Participated in the ECCV 2024 Challenge.
- Fine-tuned the LLaVA-1.5-7b Vision-Language Model with Weight-Decomposed Low-Rank Adaptation (DoRA).
- Trained the DoRA Fine-tuned LLaVA model using Direct Preference Optimization (DPO).

Learning to Predict Quantum Dynamics

Jun 2025

[\[report\]](#)

- Final project for the Quantum Computation and Information course in Spring 2025.
- Surveyed recent machine learning approaches for quantum dynamics simulation, including FNO, REFF, and classical shadows.
- Compared ML algorithms for predicting quantum dynamics in Heisenberg chains against traditional methods.

EXTRACURRICULAR ACTIVITIES

2025 NTUEE LightDance Software Team Leader

Oct 2023 – Mar 2025



- Development of the LightDance Editor for light choreography using Blender, Rust, and MySQL.
- Managed a team of 13 members and a codebase of over 30000 lines of code.
- Implemented dynamic LED light effects with JavaScript.

NTUEE Student Association Information Department

Sep 2023 – Dec 2024

- Helped maintain and develop web services for the student association, including a game for NTU's EE week and the Department's course map.
- Gave lectures on programming and backend development in Rust.

2022 IPHO National Selection Reserve Member

Mar 2022 – May 2022

- Selected as an Alternate for the 2022 APhO national team, ranking 9th in the national selection camp.

TEACHING EXPERIENCES

EE3035 Web Programming

Instructor: Prof. Chung-Yang Huang

Fall 2025

SKILLS

Languages: C++, Python, Rust, JavaScript, MATLAB

Machine Learning: PyTorch

Web Programming: React.js, Next.js, Tailwind CSS, Node.js, Express.js, GraphQL, MongoDB, MySQL

AWARDS & HONORS

BaBar SURF Fellowship, California Institute of Technology

2025

REVIEWERS

NeurIPS MATH-AI Workshop

2025