# Mobile Application Development Using Android

#### 1st unit

#### Essays

- 1. Android Architecture.
- 2. Android Activity life cycle.
- 3. Android features and different Applications in Android.
- 4. How to install android studio

#### Shorts

- 1. History of an Android.
- 2. Android version.
- 3. How to create first Android Application.
- 4. Define Emulator
- 5. How to create android virtual device

#### 2nd unit

# Essays

- 1. Anatomy of an Android (Components) applications.
- 2. Android UI Controls.
- 3. Intents in android
- 4. Application Context in Android.
- 5. The Android manifest file.

#### Shorts

- 1. Terminologies correlated to Android.
- 2. Activities in android
- 3. services in android
- 4. Broadcast Receivers.

#### 3rd unit

## Essays

- 1. User interfaces screen elements.
- 2. Different User interface layouts.
- 3. Input controls (buttons, check boxes, radio buttons, toggle buttons).
- 4. Creating animation.

#### **Shorts**

- 1. Linear Layout.
- 2. Constrain Layout.
- 3. Recycler view.
- 4. Input events
- 5. Grid view.

# 6. Toast messaging

# 4th unit

## Essays

- 1. Publishing android application in play store.
- 2. Using Android shared preferences.
- 3. Working with different types of resources.

#### Shorts

- 1. Managing application resources in a hierarchy.
- 2. Different values in resources.

# 5th unit

# Essays

- 1. Different types of Android API.
- 2. Sharing data between Applications with Content Providers
- 3. Internal storage API.
- 4. Managing database using SQLite.
- 5. Android network API'S.

#### **Shorts**

- 1. JSON Parsing.
- 2. Android telephone API.
- 3. Android web API.
- 4. Google maps.
- 5. Define SQLite database.