

CS 522—Mobile Systems and Applications

Assignment Two—Chat App UI—Rubric

Created A Video demonstrating

- 1.ChatClient: sending messages (multiple chat names)
2. ChatServer: receiving messages (multiple chat names)
3. ChatServer: list of messages received (and their senders)
4. ViewPeersActivity displays a list of peers
5. ViewPeerActivity displays information about a single peer
6. Peer class: full implementation of Parcelable

```
package edu.stevens.cs522.chatserver.entities;
```

```
import android.os.Parcel;
```

```
import android.os.Parcelable;
```

```
import java.util.Date;
```

```
import edu.stevens.cs522.base.DateUtils;
```

```
/**
```

```
 * Created by dduggan.
```

```
 */
```

```
public class Peer implements Parcelable {
```

```
    // Will be database key
```

```
    public long id;
```

```
    public String name;
```

```
    // Last time we heard from this peer.
```

```
    public Date timestamp;
```

```
    // Where we heard from them
```

```
    public Double latitude;
```

```
    public Double longitude;
```

```
    public Peer() {
```

```
    }
```

```

@Override
public String toString() {
    return name ;
}

@Override
public int describeContents() {
    return 0;
}

public Peer(Parcel in) {
    id = in.readLong();
    name = in.readString();
    timestamp = new Date(in.readLong());
    latitude = in.readDouble();
    longitude = in.readDouble();
}

@Override
public void writeToParcel(Parcel out, int flags) {

    out.writeLong(id);
    out.writeString(name);
    out.writeLong(timestamp.getTime());
    out.writeDouble(latitude);
    out.writeDouble(longitude);
}

public static final Creator<Peer> CREATOR = new Creator<Peer>() {

    @Override
    public Peer createFromParcel(Parcel source) {

        return new Peer(source);
    }

    @Override
    public Peer[] newArray(int size) {

        return new Peer[size];
    }
};
}

```

