

# MFE R Programming Workshop

Week 1

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## Overview

# Goals

- ▶ Learn to program in R.
- ▶ What does programming mean?
  - ▶ Language syntax.
  - ▶ Debugging.
  - ▶ Finding solutions.
  - ▶ Translating math to code.
- ▶ This is just the beginning; you'll develop these skills throughout the program.

# R as a language

- ▶ R is object oriented.
  - ▶ Everything is an object and functions operate differently when passed different types of objects.
- ▶ R is functional.
  - ▶ You write fewer loops.
  - ▶ You write cleaner code.

# R vs C++

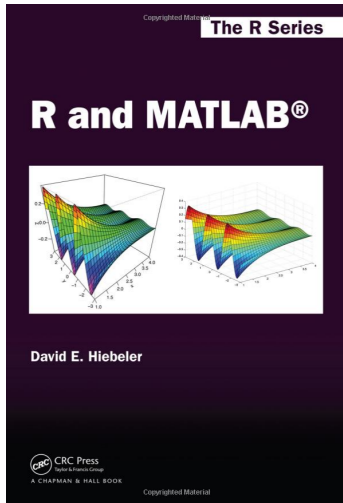
- ▶ Both are useful, and you will use both in the MFE program.
- ▶ R is an interpreted language.
  - ▶ Low programmer time.
  - ▶ A great tool for data munging, statistics, regressions, etc.
  - ▶ However, certain tasks in R can be slow (e.g. loops).
- ▶ C++ is very fast, but it takes longer to write programs.
- ▶ We can use both together!
- ▶ A good workflow:
  1. Write your program in R.
  2. If the program is too slow, benchmark your code.
  3. Try to speedup any bottlenecks in R.
  4. Convert any remaining bottlenecks to C++.

# Jack of All Trades, Master of None

- ▶ You are better served by learning R and C++ very well, rather than trying to learn R, C++, MATLAB, Python, Julia, SAS, etc.
- ▶ The MFE program is just too short.
  - ▶ You also need to learn finance!
- ▶ Once you are proficient with R and C++, learning other languages is easy.
- ▶ Don't become a master of none!

# MATLAB

- If you want to learn MATLAB after learning R, take a look at **R and MATLAB** by David Hiebeler.



# Structure

- ▶ I will talk at the beginning of each class.
- ▶ For the remainder of the time you will break into your study groups and work on programming tasks.
- ▶ Tasks are designed to introduce you to the building blocks that will be used for course assignments throughout the MFE program.
- ▶ This course is a programming course with emphasis on methods for finance:
  - ▶ You will see finance terms and math.
  - ▶ You *may* not understand all of the finance, but you will learn it throughout the program.
- ▶ The key skills will be translating mathematical algorithms into code and developing the ability to find helpful resources.



## Questions

Any questions before we start?

# R Resources: Books

- ▶ Introductory:
  - ▶ R for Everyone by Jared P. Lander
  - ▶ R Cookbook by Paul Teetor (free at [UCLA LearnIT](#))
  - ▶ R for Data Science by Hadley Wickham (free as well)
- ▶ Intermediate:
  - ▶ The Art of R Programming by Norman Matloff
- ▶ Advanced:
  - ▶ Software for Data Analysis by John Chambers
  - ▶ Extending R by John Chambers
  - ▶ Advanced R by Hadley Wickham

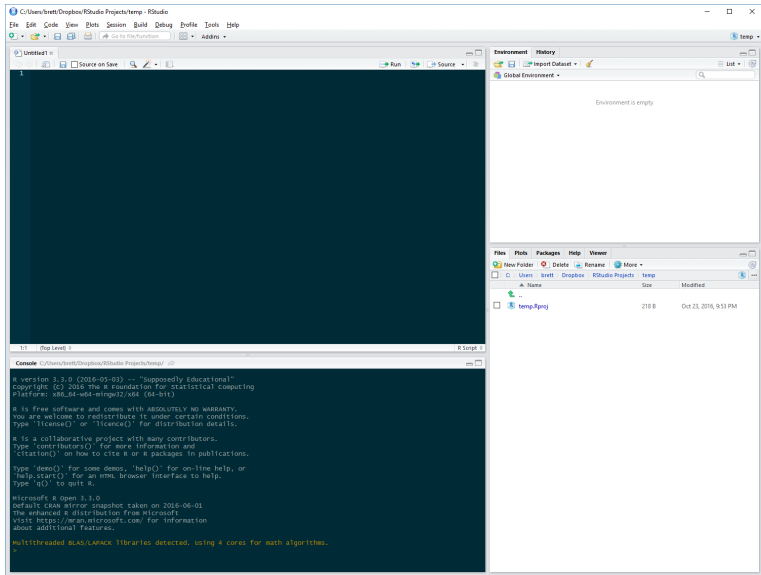
## Other Resources

- ▶ Book series:
  - ▶ [Use R!](#) Springer series
    - ▶ FYI: Many Springer textbooks are just \$25 through <http://link.springer.com/>. You need to be on campus or signed into the UCLA VPN. You can download the pdfs for free.
  - ▶ O'Reilly R Books (free at [UCLA LearnIT](#))
- ▶ Built in documentation!
  - ▶ `?funcname`
- ▶ [Journal of Statistical Software](#)
- ▶ Data science courses on [Coursera](#)
- ▶ [Data Camp](#)
- ▶ <https://www.r-bloggers.com/>
- ▶ <https://twitter.com/rstudiotips>
- ▶ Google, Stack Overflow, etc.

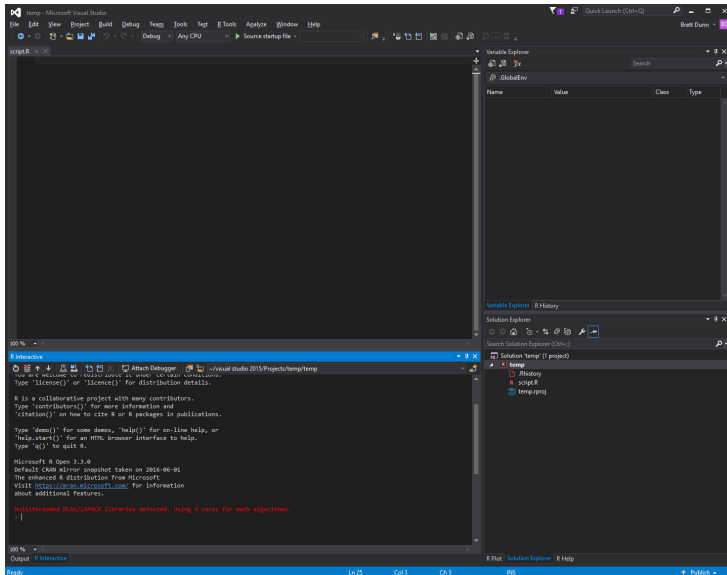
# R Environment

- ▶ First, you need an R distribution.
  - ▶ I recommend Microsoft R Open.
  - ▶ <https://mran.revolutionanalytics.com/download/>
- ▶ Second, you need an integrated development environment (IDE) for R.
  - ▶ **R Studio** is a fantastic environment to interact with R.
  - ▶ Other options:
    - ▶ **R Tools for Visual Studio** if you use Visual Studio.
    - ▶ **Emacs Speaks Statistics (ESS)** if you use Emacs.
- ▶ I am going to assume that you have a working installation of R Studio and that you have a basic understanding of how it works.
- ▶ I will show you some Visual Studio.
- ▶ My focus is going to be on R programming.

# RStudio

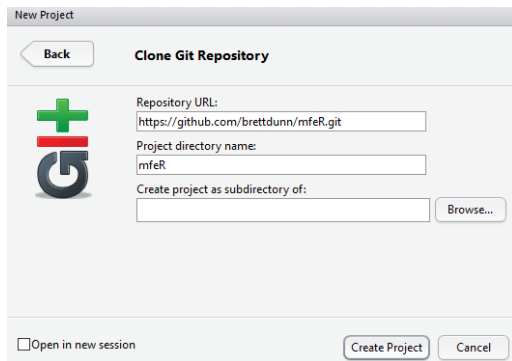


# R Tools for Visual Studio



# Course Materials

- ▶ <https://github.com/brettdunn/mfeR>
- ▶ The materials for this course were created in RStudio, using R Markdown.
- ▶ To create your own RStudio project:
  - ▶ File / New Project / Version Control / Git
  - ▶ Enter the URL



## R Basics



# Command Line Interface

- ▶ To run a command in R, type it into the console next to the > symbol and press the Enter key.

```
2 + 3
```

```
## [1] 5
```

- ▶ Up Arrow + Enter repeats the line of code.
- ▶ Esc (Windows/Mac) or Ctrl-C (Linux) interrupts a command.

# RStudio

- ▶ To start, create a new R Script file.
  - ▶ File/New File/R Script
- ▶ You can type your commands in the R Script file and run them on the Console.
  - ▶ Easy way to save your work.
  - ▶ `Ctrl+Enter` sends the line at the cursor to the console.
  - ▶ `Ctrl+Shift+S` runs the entire file.
  - ▶ Help/Keyboard Shortcuts lists all the available shortcuts.
    - ▶ Check out the multiple cursors.
- ▶ For larger tasks with many files, create an R project.
- ▶ Visual Studio is similar.

# General Comments

- ▶ Make your code easy to read.
- ▶ Check out [Google's R Style Guide](#)
- ▶ Comment your code!
  - ▶ # indicates a comment in R.

## Google's R Style Guide

R is a high-level programming language used primarily for statistical computing and graphics. The goal of the R Programming Style Guide is to make our R code easier to read, share, and verify. The rules below were designed in collaboration with the entire R user community at Google.

### Summary: R Style Rules

1. [File Names](#): end in .R
2. [Identifiers](#): `variable.name` (or `variableName`), `FunctionName`, `kConstantName`
3. [Line Length](#): maximum 80 characters
4. [Indentation](#): two spaces, no tabs
5. [Spacing](#)
6. [Curly Braces](#): first on same line, last on own line
7. [else](#): Surround else with braces
8. [Assignment](#): use `<-`, not `=`
9. [Semicolons](#): don't use them
10. [General Layout and Ordering](#)
11. [Commenting Guidelines](#): all comments begin with `#` followed by a space; inline comments need two spaces before the `#`
12. [Function Definitions and Calls](#)
13. [Function Documentation](#)
14. [Example Function](#)
15. [TODO Style](#): `TODO(username)`

# R Packages

- ▶ A package is essentially a library of prewritten code designed to accomplish some task or a collection of tasks.
- ▶ R has a huge collection of user-contributed packages.
  - ▶ Warning: Not all packages are of the same quality.



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## CRAN Task Views

Bayesian Inference  
Chemometrics and Computational Physics  
Clinical Trial Design, Monitoring, and Analysis  
Cluster Analysis & Finite Mixture Models  
Differential Equations  
Probability Distributions  
Econometrics  
Analysis of Ecological and Environmental Data  
Design of Experiments (DoE) & Analysis of Experimental Data  
Extreme Value Theory  
Empirical Finance  
Statistical Genetics  
Graphic Displays & Dynamic Graphics & Graphic Devices & Visualization  
High-Performance and Parallel Computing with R  
Machine Learning & Statistical Learning  
Medical Image Analysis  
Meta-Analysis  
Multivariate Statistics  
Natural Language Processing  
Numerical Mathematics  
Official Statistics & Survey Methodology

# R Packages

- ▶ Installing a packages:
  - ▶ Ctrl+7 in RStudio accesses the packages pane
  - ▶ You can also type `install.packages("packageName")`
- ▶ Uninstalling a package:
  - ▶ `remove.packages("packageName")`
- ▶ Loading packages:
  - ▶ `require(packageName)` or `library(packageName)` loads a package into R
  - ▶ The difference is that `require` returns `TRUE` if the package loads or `FALSE` if it doesn't.
- ▶ Unloading packages
  - ▶ `detach(package:packageName)`
- ▶ If two packages have the same function name use two colons:  
-`package1::func` or `package2::func`

# Getting Help in R

- ▶ To get help on a function, use `?`.
- ▶ The `example` function runs the examples contained in the help file.
- ▶ To run a search through R's documentation, use `??`.
- ▶ To get help on a package, type  
`help(package="packageName")`

```
?seq    # pulls up the help page  
example(seq)  # runs the examples in R  
??"normal distribution"  # runs a search  
help(package = "xts")  # gets help on the xts package  
?'+'  # gets help on the + function
```

# Variables

- ▶ Unlike C++, R does not require variable types to be declared.
- ▶ A variable can take on any data type.
- ▶ A variable can also hold any R object such as a function, the result of an analysis, a plot, etc.
- ▶ Variable assignment is done with `<-`.
  - ▶ `=` works, but there are reasons to prefer `<-`.
- ▶ We can remove variables (e.g. to free up memory) with the `rm` function. `gc()` runs garbage collection.

```
x <- 2  # x is a pointer  
x      # the same output as print(x)
```

```
## [1] 2
```

```
rm(x)  # removes x
```

# Data Types

- ▶ There are many different data types in R.
- ▶ The four main types of data most likely to be used are:
  1. numeric
  2. character (string)
  3. Date/POSIXct (time-based)
  4. logical (TRUE/FALSE)
- ▶ The data type can be checked with the `class` function

```
x <- as.Date("2010-12-21")  
class(x)
```

```
## [1] "Date"
```



## Casting

```
x <- "2010-12-21"  
class(x)
```

```
## [1] "character"
```

```
x
```

```
## [1] "2010-12-21"
```

```
x <- as.Date(x)  
class(x)
```

```
## [1] "Date"
```

```
x
```

```
## [1] "2010-12-21"
```

## More Casting

```
x <- as.numeric(x)  
class(x)
```

```
## [1] "numeric"
```

```
is.numeric(x)
```

```
## [1] TRUE
```

```
x # number of days since Jan 1, 1970
```

```
## [1] 14964
```

## Even More Casting

```
x <- as.integer(x)  # x <- 14964L assigns an integer  
class(x)
```

```
## [1] "integer"
```

```
is.integer(x)
```

```
## [1] TRUE
```

```
is.numeric(x)  # R promotes int to numeric as needed
```

```
## [1] TRUE
```

```
4L / 5L
```

```
## [1] 0.8
```

# Logicals

```
# TRUE == 1 and FALSE == 0  
x <- TRUE  # TRUE, FALSE, T, F are logicals  
is.logical(x)
```

```
## [1] TRUE
```

```
5 == 5  # != tests for inequality
```

```
## [1] TRUE
```

```
"a" < "b"  # works on characters as well
```

```
## [1] TRUE
```

# Vectors

# Vectors

- ▶ A vector is a collection of elements, all of the same type.
- ▶ In R, a vector does not have a dimension attribute.
  - ▶ There is no difference between a row vector and a column vector.
- ▶ We will learn about:
  - ▶ Recycling
    - ▶ The automatic lengthening of vectors.
  - ▶ Filtering
    - ▶ The extraction of subsets of vectors.
  - ▶ Vectorization
    - ▶ Where functions are applied element-wise to vectors.

# Vectors and Assignment

- ▶ Assigning values to variables can be done with `<-`.
- ▶ Often, we create vectors using the `c()` function.
  - ▶ The “c” stands for combine because the arguments into a vector.

```
x <- c(1, 2, 3, 4)
```

```
x
```

```
## [1] 1 2 3 4
```

```
y <- c(x, 5, 6)
```

```
y
```

```
## [1] 1 2 3 4 5 6
```

## Creating Vectors with seq and rep

- ▶ Both seq and rep are useful functions for generating vectors.
- ▶ See ?seq and ?rep for details
- ▶ seq is also useful in loops
- ▶ 1:10 is the same as seq(1,10,1)

```
x <- seq(from = 1, to = 10, by = 2)
x
```

```
## [1] 1 3 5 7 9
```

```
y <- rep(c(1, 2), times = 3)
y
```

```
## [1] 1 2 1 2 1 2
```

```
rep(c(1,2), each=2)
```

```
## [1] 1 1 2 2
```



## Obtaining the Length of a Vector

- ▶ `length()` returns the vector length

```
x <- c(TRUE, FALSE, TRUE, FALSE)
length(x)
```

```
## [1] 4
```

```
x <- c()  # x is NULL
1:length(x)  # that could mess you up in a for loop
```

```
## [1] 1 0
```

```
seq(x)  # a safe way to loop through a vector
```

```
## integer(0)
```

# Accessing Elements of Vectors

- ▶ Elements can be accessed using `[]`
  - ▶ Help on the `[]` function can be found by typing `?'[]'`
- ▶ Unlike C/C++, R indexing starts at 1, not 0.
- ▶ The `[]` function can take a vector as an arguments.

```
x <- c("a", "b", "c", "d")  
x[1]  # access the first element
```

```
## [1] "a"
```

```
x[c(1, 3)]  # access elements 1 and 3
```

```
## [1] "a" "c"
```

```
x[c(TRUE, FALSE, TRUE, FALSE)]  # second way
```

```
## [1] "a" "c"
```

# NULL and NA

- ▶ NULL is the non-existent value in R.
- ▶ NA is the missing place holder.

```
x <- 5:8  
x[2] <- NA  
x
```

```
## [1] 5 NA 7 8
```

```
y <- NULL  
length(y)
```

```
## [1] 0
```

## Names of Vector Elements

- ▶ You can give names to elements of vectors, and you can access elements by their name.
- ▶ The function `as.vector` removes the names from a vector.

```
x <- 1:3  
names(x) <- c("A", "B", "C")  
x <- c(A=1, B=2, C=3 )  # another way  
x["B"]
```

```
## B  
## 2
```

```
as.vector(x)  # the names are removed
```

```
## [1] 1 2 3
```

# Recycling

- ▶ When applying an operation to two vectors that requires them to be the same length, R automatically *recycles* the shorter one, until it is long enough to match the longer one.
- ▶ Be careful with and aware of this behavior!
- ▶ In some cases it is useful, others confusing.

```
# the shorter vector will be recycled
```

```
c(2, 4, 6) + c(1, 1, 1, 2, 2, 2)
```

```
## [1] 3 5 7 4 6 8
```

```
# this is the same as
```

```
rep(c(2, 4, 6), 2) + c(1, 1, 1, 2, 2, 2)
```

```
## [1] 3 5 7 4 6 8
```

# Logical Operators

- ▶ R has several logical operations that act on vectors.
- ▶ `!`, `==`, `!=`, `&`, `&&`, `|`, `||`, `xor()`, `any()`, `all()`, `>`, `>=`, `<=`, `<`

```
x <- c(TRUE,FALSE,TRUE)
y <- c(TRUE,FALSE,FALSE)
x == y
```

```
## [1] TRUE TRUE FALSE
```

```
!x
```

```
## [1] FALSE TRUE FALSE
```

## Logical Operations (2)

- ▶ `&&`, `||`, `any()`, and `all()` return a length-one vector.

```
x <- c(TRUE,FALSE,TRUE)
y <- c(TRUE,FALSE,FALSE)
x && y
```

```
## [1] TRUE
```

```
x & y
```

```
## [1] TRUE FALSE FALSE
```

# Filtering

- ▶ We select subsets of vectors with vectors of logicals.

```
x <- 1:5  
y <- c(TRUE,FALSE,TRUE,FALSE,TRUE)  
x[y]
```

```
## [1] 1 3 5
```



## Filtering (2)

- ▶ Filtering amounts to generating filtering indices (i.e. vectors of logicals).

```
x <- c(5, 2, -3, 8)
idx <- x*x > 8  # same as ">"(x*x, 8) - 8 is recycled!
idx
```

```
## [1]  TRUE FALSE  TRUE  TRUE
```

## Assigning to a Filter

- ▶ You can assign elements to the subsets.
  - ▶ This allows you change elements that meet certain criteria.

```
x <- 1:6  
x[x < 2] <- NA  
x
```

```
## [1] NA 2 3 4 5 6
```

## Filtering with subset()

- ▶ The subset function filters and removes any NAs.

```
x <- c(3, 1:5, NA, 79)  
x
```

```
## [1] 3 1 2 3 4 5 NA 79
```

```
x[x > 4]
```

```
## [1] 5 NA 79
```

```
subset(x, x > 4)
```

```
## [1] 5 79
```

## The Selection Function which()

- ▶ `which()` gives us the position in a vector where a condition occurs.

```
x <- c(3, 1:5, NA, 79)
x
```

```
## [1] 3 1 2 3 4 5 NA 79
```

```
x[x > 4]
```

```
## [1] 5 NA 79
```

```
which(x > 4)
```

```
## [1] 6 8
```

## Vectorization: Functions on Vectors

- ▶ R functions typically operate on vectors.
- ▶ Often, there is an argument to ignore missing data.

```
x <- c(1:1000, NA)
mean(x)
```

```
## [1] NA
```

```
mean(x, na.rm = TRUE)
```

```
## [1] 500.5
```

```
log(x)[998:1001]
```

```
## [1] 6.905753 6.906755 6.907755      NA
```

# Matrices

# Creating Matrices

- ▶ Matrices are vectors with a numberof rows and number of columns attribute.

```
myvec <- 1:10  
mymat <- matrix(myvec, nrow=2, ncol=5, byrow = FALSE)  
mymat
```

```
##      [,1] [,2] [,3] [,4] [,5]  
## [1,]    1    3    5    7    9  
## [2,]    2    4    6    8   10
```

```
dim(mymat)  # returns the dimension
```

```
## [1] 2 5
```

## Accessing Elements of Matrices

- ▶ Like vectors, elements can be accessed using `[]`

```
mymat <- matrix(1:15, nrow=3, ncol=5, byrow = FALSE)
mymat[1, 2]  # row 1, column 2
```

```
## [1] 4
```

```
mymat[2:3, c(1, 4, 5)]
```

```
##      [,1] [,2] [,3]
## [1,]    2   11   14
## [2,]    3   12   15
```



## Filtering Matrices

- Filtering can be done on a single column or a single row, otherwise the filter returns a vector.

```
myvec <- 1:10  
mymat <- matrix(myvec, nrow=2, ncol=5, byrow = FALSE)  
mymat
```

```
##      [,1] [,2] [,3] [,4] [,5]  
## [1,]    1    3    5    7    9  
## [2,]    2    4    6    8   10
```

```
mymat[, mymat[1, ] > 4]
```

```
##      [,1] [,2] [,3]  
## [1,]    5    7    9  
## [2,]    6    8   10
```

# Vectorization

- Most R functions work on matrices as well.

```
mymat <- matrix(1:10, nrow=2, ncol=5, byrow = FALSE)
exp(mymat)
```

```
##           [,1]      [,2]      [,3]      [,4]      [,5]
## [1,]  2.718282 20.08554 148.4132 1096.633  8103.084
## [2,]  7.389056 54.59815 403.4288 2980.958 22026.466
```

```
sd(mymat)  # standard deviation
```

```
## [1] 3.02765
```

# Matrix operations

- ▶ Many matrix operations are surrounded by % signs.

```
mymat1 <- matrix(1:4, nrow=2)
mymat2 <- matrix(5:8, nrow=2)
mymat1 %*% mymat2  # matrix multiplication
```

```
##      [,1] [,2]
## [1,]   23  31
## [2,]   34  46
```

```
mymat1 + mymat2
```

```
##      [,1] [,2]
## [1,]    6  10
## [2,]    8  12
```

# Applying Functions to Rows and Columns

- ▶ `apply` allows you to apply a function across a dimension of a matrix.
- ▶ The third argument is a function!

```
mymat <- matrix(1:10, nrow=2)
# mean across rows
apply(mymat, 1, mean) # apply mean along rows
```

```
## [1] 5 6
```

```
apply(mymat, 2, max) # apply max along columns
```

```
## [1] 2 4 6 8 10
```

## Combining Matrices with cbind and rbind

- Column bind and row bind.

```
mymat1 <- matrix(1:4, nrow=2)
mymat2 <- matrix(6:9, nrow=2)
mymat3 <- matrix(10:11, ncol=2)
cbind(mymat1, mymat2)
```

```
##      [,1] [,2] [,3] [,4]
## [1,]    1    3    6    8
## [2,]    2    4    7    9
```

```
rbind(mymat1, mymat3)
```

```
##      [,1] [,2]
## [1,]    1    3
## [2,]    2    4
## [3,]   10   11
```

## Lists

## Creating Lists

- ▶ A list is a structure that combines objects of different type and length.
- ▶ You can create a list where the elements are of type list.

```
element1 <- 1:5  
element2 <- matrix(1:6, nrow=2)  
mylist <- list(el1=element1, el2=element2)  
mylist
```

```
## $el1  
## [1] 1 2 3 4 5  
##  
## $el2  
##      [,1] [,2] [,3]  
## [1,]    1    3    5  
## [2,]    2    4    6
```

# Accessing Elements of Lists

- ▶ We can access a list component in several different ways.

```
mylist <- list(A=1, univ=c("UCLA", "USC"),  
              mymat=matrix(1:4, nrow=2))  
mylist[[1]]  # first way
```

```
## [1] 1
```

```
mylist[["A"]] # second way
```

```
## [1] 1
```

```
mylist$A  # third way
```

```
## [1] 1
```



## Removing Components of Lists

- We can delete a component of a list by setting it to NULL.

```
mylist <- list(A=1)
mylist$B <- c(1, 2)  # adds a component to a list
mylist
```

```
## $A
## [1] 1
##
## $B
## [1] 1 2
```

```
mylist$A <- NULL
mylist
```

```
## $B
## [1] 1 2
```

## Subsetting Lists

- ▶ Subsets of lists are done with single `[]`.
- ▶ A single `[]` returns a sublist of the original list

```
mylist <- list(A=1, univ=c("UCLA", "USC"),  
              mymat=matrix(1:4, nrow=2))  
# this returns a list because of the single []  
mylist[c(1,3)]
```

```
## $A  
## [1] 1  
##  
## $mymat  
##      [,1] [,2]  
## [1,]    1    3  
## [2,]    2    4
```

## Applying Functions to a List with lapply

- lapply implicitly loops over each list element and applies a function.

```
mylist <- list(A=1:10,B=2:17,C=745:791)
lapply(mylist,mean)
```

```
## $A
## [1] 5.5
##
## $B
## [1] 9.5
##
## $C
## [1] 768
```

## An Example of lapply

- From `?lapply`: `lapply(X, FUN, ...)` returns a list of the same length as `X`, each element of which is the result of applying `FUN` to the corresponding element of `X`.

```
l <- c("A","B","B","A","A","B")  
lapply(c("A","B"), function(letter) which(l==letter))
```

```
## [[1]]  
## [1] 1 4 5  
##  
## [[2]]  
## [1] 2 3 6
```

## Data Frames

## data.frames

- ▶ The `data.frame` is one of the most useful features in R.
- ▶ A `data.frame` is like a `matrix` with a two-dimensional rows-and-columns structure.
- ▶ However, a `data.frame` is different because each column can have a different mode.
  - ▶ For example, one column might be numbers and another characters.
- ▶ Each column must be the same length (unlike a list).

## Creating data.frames

- ▶ Unless you are working with categorical data, you probably want to set `stringsAsFactors=FALSE`.

```
courses <- c("Stochastic Calculus", "Fixed Income")
examGrades <- c(92, 98)
gradeBook <- data.frame(courses, examGrades, stringsAsFactors=FALSE)
gradeBook
```

```
##              courses examGrades
## 1 Stochastic Calculus          92
## 2          Fixed Income          98
```

# Column Names

- ▶ Column names in `data.frames` are specified by `names()`.
- ▶ This is because `data.frames` are actually lists with special attributes.
- ▶ That means that the usual list functions work on `data.frames`.
- ▶ `lapply`, etc.



## Accessing Elements of data.frames

- We can access a data.frame component just like a list.

```
gradeBook[[1]]  # first way
```

```
## [1] "Stochastic Calculus" "Fixed Income"
```

```
gradeBook[["courses"]]  # second way
```

```
## [1] "Stochastic Calculus" "Fixed Income"
```

```
gradeBook$courses  # third way
```

```
## [1] "Stochastic Calculus" "Fixed Income"
```

## Accessing Elements of data.frames (2)

- We can access data.frame elements like a matrix.

```
gradeBook[1,2]
```

```
## [1] 92
```

```
gradeBook[1,]
```

```
##           courses examGrades
## 1 Stochastic Calculus      92
```

```
gradeBook[,2]
```

```
## [1] 92 98
```

## Merging data.frames

- ▶ Two data.frames can be combined using the merge function.

```
courses <- c("Stochastic Calculus", "Fixed Income")
midtermGrades <- c(89, 91)
gradeBook2 <- data.frame(courses, midtermGrades,
                          stringsAsFactors = FALSE)
merge(gradeBook, gradeBook2)
```

```
##           courses examGrades midtermGrades
## 1      Fixed Income          98           91
## 2 Stochastic Calculus          92           89
```

## Adding Columns to data.frames

```
dat1 <- 1:4
dat2 <- rep(c("A","B"),each=2)
myframe <- data.frame(col1=dat1,col2=dat2)
myframe$col3 <- 5:8
myframe
```

```
##   col1 col2 col3
## 1     1    A     5
## 2     2    A     6
## 3     3    B     7
## 4     4    B     8
```

## Reading in Data from a CSV File

- ▶ Reading in data typically gives you a `data.frame`.
- ▶ `read.table` is the basic function to read in tabular data.
- ▶ `read.csv` is a special case of `read.table`.
- ▶ As usual see `?read.table`.
- ▶ Often you want to set `stringsAsFactors = FALSE`.
- ▶ `write.csv` writes data to a `.csv` file.

```
optdata <- read.csv(file="./lab/optionsdata.csv",  
                    header = T, stringsAsFactors = FALSE)  
head(optdata, 3)
```

```
##      S0 sigma    r T    K  
## 1 100    0.3 0.0 1 100  
## 2 101    0.3 0.0 1 100  
## 3 101    0.1 0.1 1 105
```

## Long example

```
all2006 <- read.csv("2006.csv",header=TRUE,as.is=TRUE)

# exclude hourly-wagers
all2006 <- all2006[all2006$Wage_Per=="Year", ]

# exclude weird cases
all2006 <- all2006[all2006$Wage_Offered_From > 20000,]

all2006$rat <- all2006$Wage_Offered_From
               / all2006$Prevailing_Wage_Amount

se2006 <- all2006[grep("Software Engineer", all2006),]
```

## Control Statements

## For loops (1)

- ▶ A for loop iterates over an index, provided as a vector.
- ▶ To iterate over the length of a vector `x`, we can either use `1:length(x)` or `seq(x)`.
  - ▶ `seq(x)` protects against zero-length vectors.

```
x <- c(1:5)
y <- NULL # we need to initialize an empty vector
for(i in seq(x)) { # safer than 1:length(x)
  y[i] <- x[i] + 2
}
y
```

```
## [1] 3 4 5 6 7
```



## For loops (2)

- ▶ Another nice way to make a for loop.

```
x <- c(2:4)
for(i in x) {
  print(i + 2)
}
```

```
## [1] 4
```

```
## [1] 5
```

```
## [1] 6
```

## While loops

- ▶ A while loop runs the code inside the braces repeatedly as long as the tested condition proves TRUE.

```
x <- c(1:5)
y <- NULL
i <- 1
while(i <= length(x)) {
  y[i] <- x[i] + 2
  i <- i + 1
}
y
```

```
## [1] 3 4 5 6 7
```

## Intro to Conditional Statements

```
x <- -10  
myabs <- x  
if(x < 0) {  
  myabs <- -x  
}  
myabs
```

```
## [1] 10
```

# Functions

# Function Definitions

- ▶ Note that the last value evaluated is what is returned by the function.
- ▶ You can also write `return(x^2)`.
  - ▶ I prefer this because the code is clearer.

```
myfunc <- function(x) x^2  
myfunc(10)
```

```
## [1] 100
```

## Scope Rules for Functions

- ▶ Variables defined inside a function are local to that function.

```
myfunc <- function(x) {  
  N <- 10  
  return(N*x^2)  # return is optional  
}  
myfunc(10)
```

```
## [1] 1000
```

```
# You can't access N out here
```

## Lab 1

Let's work on Lab 1.