

C Programming: Function

C Programming : Function

Lecture Outline

❑ Introduction to Function

- ❑ What is function?
- ❑ Advantage of using Function?

❑ Function key concepts:

- ❑ Function declaration, Function definition, Function call
- ❑ Return type: void vs int, char, float
- ❑ actual argument vs formal argument.
- ❑ Scope of variable.
- ❑ library function:
 - ❖ `stdio.h` - printf, scanf
 - ❖ `math.h` - pow, sin, cos, tan

Lecture Outline

☐ Function Examples

- ☐ Calculate Simple Interest.
- ☐ Sum of digits, Check Prime, Check even/odd.
- ☐ Sum of prime.
- ☐ Sum of series.

☐ Function Advanced:

- ☐ Recursion
 - ❖ Factorial, Fibonacci, GCD.
- ☐ Function with variable number of inputs.

GOALS

- ☐ Get basic understanding of Function
- ☐ Be able to
 - ☐ Create a function and use it.
 - ☐ Understand the parameter passing between function.
 - ☐ Recursive function.

Function

- ❑ A coherent lines of code to do a well-defined task.
 - `check_prime`: A function to check whether a number is prime or not.
 - `product`: A function to multiply two number.
 - `print_star_format`: A function to print star like below

*

* *

* * *

Function : C syntax



```
C1 > C_Basics > Functions > C first_function.c > ...
```

```
1  #include<stdio.h>
2
3  // Function declaration or Function prototype
4  int check_even(int x);
5
6  // Main Function : First function to be executed
7  int main()
8  {   int x=10, y;
9      y= check_even(x); // Function call
10     if(y==1)
11         printf("%d is Even\n", x);
12     else
13         printf("%d is Odd\n", x);
14 }
```

Function : C syntax

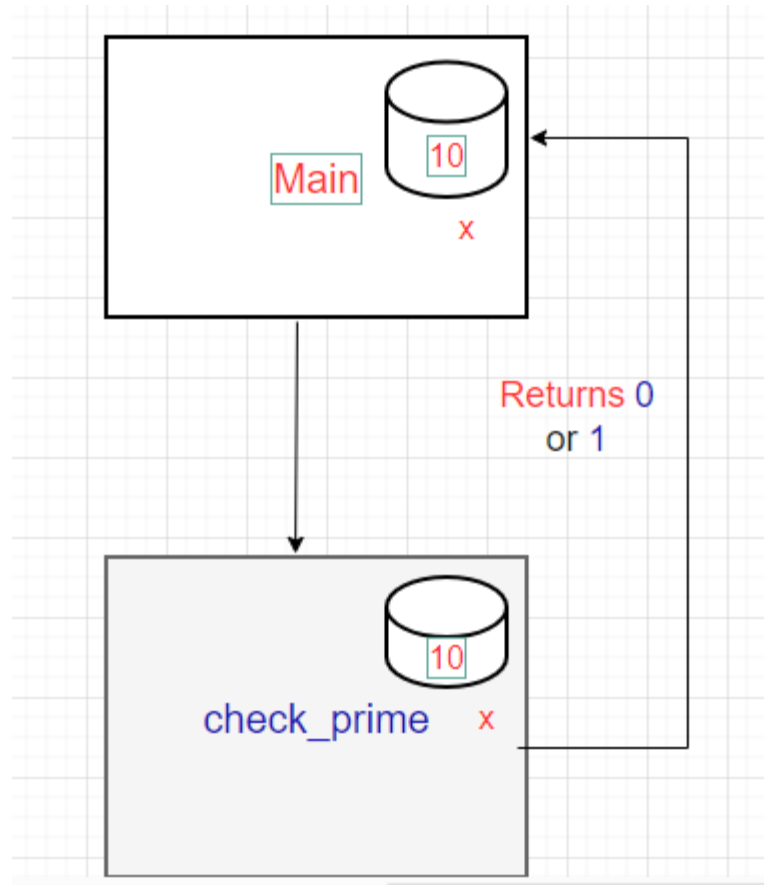
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14 }
```

```
15
16 // Function Definition
17 int check_even(int x)
18 {
19     if(x%2==0)
20         return 1;
21     else
22     {
23         return 0;
24     }
25 }
```

```
PS D:\DSA\C1\C_Basics\Functions> gcc first_function.c
PS D:\DSA\C1\C_Basics\Functions> .\a.exe
10 is Even
PS D:\DSA\C1\C_Basics\Functions> 
```

Function : C – order of call



Advantage of Function

- ❑ Increase code readability.
- ❑ Easy to debug and fix errors.
- ❑ Code become Modular.
- ❑ Easy to re-use.

Return type of function

void vs int, char, float, int *

Actual vs Formal Arguments

Practice Function Code

- ❑ Write a program to check a prime number.
- ❑ WAP to find sum of all primes within a given range.
- ❑ WAP to find simple interest given p, r, and t.
- ❑ WAP to find factorial of a number using iteration.
- ❑ WAP to find sum of series
$$1 + x + \frac{x^2}{2!} + \frac{x^3}{3!} + \dots + \frac{x^n}{n!}$$



Questions?



