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Name of the Project:-  
Real Time Chatting Room Web App

Introduction:-

This Project is Real time Chat room web Application using Spring boot. I used WebSocket. WebSocket is a communication protocol for having real-time, bidirectional, and low-latency communication between the web server and the client.

Project Link- <https://github.com/durgeshkumargupta/Real-Time-Chat-Web-App-Using-Spring-Boot>

GitHub Link- <https://github.com/durgeshkumargupta>

**Necessary Api:-**

**Config.java**

```
import org.springframework.context.annotation.Configuration;
import org.springframework.messaging.simp.config.MessageBrokerRegistry;
import org.springframework.web.socket.config.annotation.EnableWebSocketMessageBroker;
import org.springframework.web.socket.config.annotation.StompEndpointRegistry;
import org.springframework.web.socket.config.annotation.WebSocketMessageBrokerConfigurer;

@Configuration
@EnableWebSocketMessageBroker

public class Config implements WebSocketMessageBrokerConfigurer {

    @Override

    public void registerStompEndpoints(StompEndpointRegistry registry) {
        registry.addEndpoint("/server1").withSockJS();
    }

    @Override

    public void configureMessageBroker(MessageBrokerRegistry registry) {
        registry.enableSimpleBroker("/topic");
        registry.setApplicationDestinationPrefixes("/app");
    }
}
```

## MessageController.java

```
package com.durgesh.controller;

import org.springframework.messaging.handler.annotation.MessageMapping;
import org.springframework.messaging.handler.annotation.SendTo;
import org.springframework.web.bind.annotation.RequestBody;
import org.springframework.web.bind.annotation.RestController;
import com.durgesh.model.Message;

@RestController

public class MessageController {

    @MessageMapping("/message")

    @SendTo("/topic/return-to")

    public Message getContent(@RequestBody Message message) {

        return message;

    }

}
```

Screenshot:-

Project Structure:-



