



Lecture 14

MFML Team



BITS Pilani

Pilani | Dubai | Goa | Hyderabad

Q4 Answer the following questions with justifications.

The figure below shows 4 points, representing some data in \mathbb{R}^2

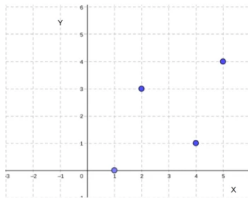


FIGURE 1. PCA

- (A) Find the principal components for the given points.

NOTE: use

$$\text{cov}(X) = \frac{1}{N}(X - \mu)^T(X - \mu)$$

(5 marks)

- (B) Find the components of the four points along their first principal component.

(2 marks)

- (C) What is the percentage variance captured by the first principal component?

(1 mark)

- (D) If the points are rotated anticlockwise by 90 degrees, what will the components (of the rotated points) along their first principal component be?

(2 marks)

The figure below shows 4 points, representing some data in \mathbb{R}^2

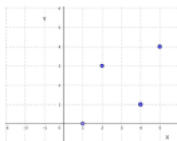


FIGURE 1. PCA

- (A) The four points are $(2, 3)$, $(4, 1)$, $(5, 4)$ and $(1, 0)$. This data X is represented as:

$$X = \begin{bmatrix} 2 & 4 & 5 & 1 \\ 3 & 1 & 4 & 0 \end{bmatrix}$$

$$\mu = \begin{bmatrix} 12/4 \\ 8/4 \end{bmatrix} = \begin{bmatrix} 3 \\ 2 \end{bmatrix}$$

(1 mark)

$$X - \mu = \begin{bmatrix} -1 & 1 & 2 & -2 \\ 1 & -1 & 2 & -2 \end{bmatrix}$$

$$\text{cov}(X) = \frac{1}{4} \begin{bmatrix} -1 & 1 & 2 & -2 \\ 1 & -1 & 2 & -2 \end{bmatrix} \begin{bmatrix} -1 & 1 \\ 1 & -1 \\ 2 & 2 \\ -2 & -2 \end{bmatrix} = \frac{1}{4} \begin{bmatrix} 10 & 6 \\ 6 & 10 \end{bmatrix}$$

(2 marks)

To find eigen values and eigen vectors:
eigen values:

$$\lambda^2 - 5\lambda + 4 = 0 \implies \lambda = 4, 1$$

eigen vectors:

$$\lambda = 4 \implies v_1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$\lambda = 1 \implies v_2 = \begin{bmatrix} -1 \\ 1 \end{bmatrix}$$

Principal component directions:

$$\begin{bmatrix} 1/\sqrt{2} \\ 1/\sqrt{2} \end{bmatrix}$$

and

$$\begin{bmatrix} -1/\sqrt{2} \\ 1/\sqrt{2} \end{bmatrix}$$

(2 marks)

- (B) The components along first PC are:

$$\hat{x}_1 = x_1^T * e_1 = \frac{1}{\sqrt{2}} \begin{bmatrix} 2 & 3 \end{bmatrix} * \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \frac{5}{\sqrt{2}}$$

$$\hat{x}_2 = \frac{5}{\sqrt{2}}$$

$$\hat{x}_3 = \frac{9}{\sqrt{2}}$$

$$\hat{x}_4 = \frac{1}{\sqrt{2}}$$

(2 marks)

- (C) Percentage variance captured by first component = $\frac{4}{4+1} = 0.8$ (i.e., 80%)
(1 mark)

- (D) Rotating all the points by same angle does not affect the components along the principal component. It will be same as the answer in part (B)
(2 marks)

Mathematical preliminaries for Support Vector Machines

→ Properties of planes + overview of SVM

- ▶ Constrained optimization and Lagrange multipliers.
- ▶ Primal and dual problems and how their solutions are related
- ▶ Karash-Kuhn-Tucker conditions.
- ▶ Definition of Kernel Functions
- ▶ Linear Classifiers

Equation of normal to a plane

$P_0 \rightarrow$ a specific point on plane

$P \rightarrow$ any point on plane

$P - P_0 \rightarrow$ line completely on the plane

$\hat{n} \rightarrow \perp^r$ dir. to plane

$$\Rightarrow (P - P_0) \cdot \hat{n} = 0$$

$$\begin{bmatrix} x - x_0 & y - y_0 & z - z_0 \end{bmatrix} \begin{bmatrix} n_x \\ n_y \\ n_z \end{bmatrix} = 0$$

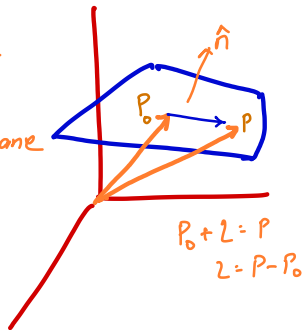
$$(x - x_0)n_x + (y - y_0)n_y + (z - z_0)n_z = 0$$

$$\underbrace{n_x x}_a + \underbrace{n_y y}_b + \underbrace{n_z z}_c + \underbrace{(-n_x x_0 - n_y y_0 - n_z z_0)}_{-d} = 0$$

plane eqn: $ax + by + cz + d = 0$

$\therefore n \equiv [a \ b \ c] \leftarrow \perp^r$ to plane

Point of intersection on z-axis = $\frac{d}{n_z}$,



Distance between two planes

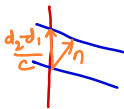
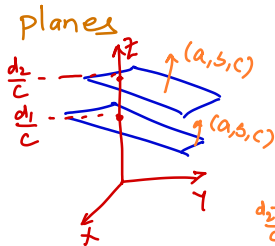
$$P_1: ax + by + cz = d_1$$

$$P_2: ax + by + cz = d_2$$

$$\hat{n} = \frac{(a \quad b \quad c)}{\sqrt{a^2 + b^2 + c^2}}$$

$$P_1: x=0 \quad y=0 \Rightarrow z = \frac{d_1}{c}$$

$$P_2: x=0 \quad y=0 \Rightarrow z = \frac{d_2}{c}$$



$$\text{distance between planes} = \begin{bmatrix} 0 & 0 & \frac{d_2 - d_1}{c} \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} \frac{1}{\sqrt{a^2 + b^2 + c^2}} = \frac{d_2 - d_1}{\sqrt{a^2 + b^2 + c^2}}$$

for planes in higher dim:

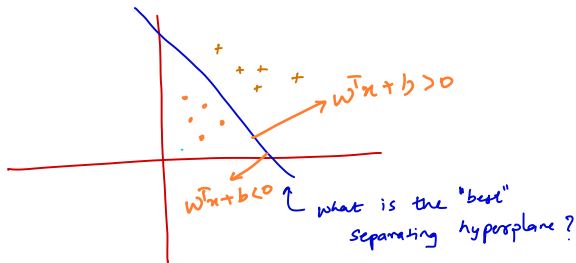
$$P_1: a_1x + a_2y + a_3z + \dots = d_1$$

$$P_2: a_1x + a_2y + a_3z + \dots = d_2$$

$$\text{distance b/w planes} = \frac{d_2 - d_1}{\sqrt{a_1^2 + a_2^2 + \dots}} = \frac{d_2 - d_1}{\|a\|}$$

data	x_1	x_2	x_3	\dots	x_N	$X = \{x_1, x_2, \dots, x_N\}$
feature 1	x_{11}	x_{12}	\dots			$x_i \in \mathbb{R}^D$
feature 2	x_{21}	x_{22}	\dots			
\vdots						
feature D						
label	+1	+1	-1	\dots	-1	

Supervised Binary Classification



Goal:

find w, b s.t. $w^T x_i + b > 0$ for $y_i = +1$
 and $w^T x_i + b < 0$ for $y_i = -1$

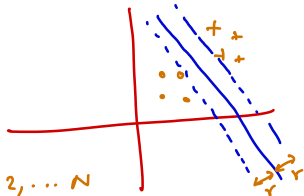
$\Rightarrow y_i (w^T x_i + b) \geq 0$ for $i = 1, 2, \dots, N$
dataset

Add a margin

$$y_i (w^T x_i + b) \geq r$$

Let $r = 1$

$$y_i (w^T x_i + b) \geq 1 \quad \text{for } i = \underbrace{1, 2, \dots, N}_{\text{dataset}}$$



For +ve sample on boundary:

$$w^T x + b = 1$$

For -ve sample on boundary:

$$w^T x + b = -1$$

$$\Rightarrow \begin{aligned} a_1 x_1 + a_2 x_2 + \dots &= d_1 \\ a_1 x_1 + a_2 x_2 + \dots &= d_2 \end{aligned}$$

$$\text{Distance between these planes} = \frac{(1-b) - (-1-b)}{\sqrt{w_1^2 + w_2^2 + \dots}} = \frac{2}{\|w\|}$$

Goal:

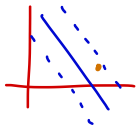
$$\text{maximize } \frac{2}{\|w\|} \quad \text{Subj to: } y_i (w^T x_i + b) \geq 1 \quad i = 1, 2, \dots, N$$

$$\text{or } \boxed{\min \frac{1}{2} \|w\|^2 \quad \text{Subj to } y_i (w^T x_i + b) \geq 1 \quad i = 1, 2, \dots, N} \quad \textcircled{1}$$

HW
solution is
unique

$$\min \frac{1}{2} \|w\|^2 + C \sum_{i=1}^N \delta_i \quad \text{subj to} \quad y_i (w^T x_i + b) \geq 1 - \delta_i \quad - (2)$$

$$\delta_i \geq 0 \quad i = 1, 2, \dots, N$$



$0 < \delta_i < 1 \Rightarrow$ for i^{th} Sample, we are relaxing the constraint.

The sample can be inside the boundary

$\delta_i > 1 \Rightarrow$ Sample is misclassified.

$\therefore C_i$ now acts as a regularization term.

C is large \Rightarrow all δ_i are small (as we are minimizing $C\delta_i$)

\Rightarrow all samples perfectly classified \rightarrow Hard margin classifier.

C is small $\Rightarrow \delta_i$ can be large to allow some misclassifications \rightarrow soft margin classifier.

$$\textcircled{2} \Rightarrow \min \frac{1}{2} \|w\|^2 + C \sum_{i=1}^N [1 - y_i (w^T x_i + b)]_+ \quad - \textcircled{3}$$

Both terms are convex.

where $[z]_+ = \max(0, z)$

if $y_i (w^T x_i + b) > 1 \Rightarrow [1 - \underbrace{y_i (w^T x_i + b)}_{>1}]_+ = 0$

↘ means correctly classified.

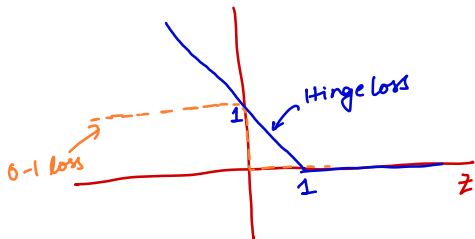
if $y_i (w^T x_i + b) \leq 1 \Rightarrow [1 - \underbrace{y_i (w^T x_i + b)}_{<1}]_+ = \delta$

↓ means incorrectly classified (or inside boundary)

↑ when $\delta > 0$
 $y_i (w^T x_i + b) = 1 - \delta$

\therefore Second term in $\textcircled{3}$ (Regularization term) comes into picture for misclassified samples only.

$$[1 - z]_+ = \max(0, 1 - z) \leftarrow \text{Hinge loss}$$



z	$1 - z$	$[1 - z]_+$
-2	3	3
-1	2	2
0	1	1
1	0	0
2	-1	0
		\vdots

0-1-Loss:

$$y_i (\omega^T x_i + b) < 0 \rightarrow \text{loss} = 1 \text{ wrong}$$

$$y_i (\omega^T x_i + b) \geq 0 \rightarrow \text{loss} = 0 \text{ correct}$$

} difficult to optimize

① So, ③ Can be thought of:

balancing between Hinge loss term

and a L2 Regularization (ie; $\frac{1}{2} \|\omega\|^2$)

Optimization problem



We shall work with the following optimization problem:

Objective fun $\rightarrow \min f(x)$ subject to

$$\left. \begin{array}{l} g_i(x) \leq 0 \quad \forall i \in [m] \quad \leftarrow \text{inequality} \\ h_j(x) = 0 \quad \forall j \in [p] \quad \leftarrow \text{equality} \end{array} \right\} \text{constraint.}$$

for
SVM:

$$\min \underbrace{\frac{1}{2} \|w\|^2 + C \sum_{i=1}^N \xi_i}_{f(x)}$$

subj to $y_i (w^T x_i + b) > 1 - \xi_i$ —
 $\xi_i > 0 \quad i = 1, 2, \dots, N$

$g_1(x)$ $g_m(x)$
(N eqns) (N eqns)

no $h_j(x)$



The Lagrangian associated with this optimization problem is



$$\min f(\mathbf{x}) + \sum_{i=1}^{i=m} \lambda_i g_i(\mathbf{x}) + \sum_{j=1}^{j=p} \nu_j h_j(\mathbf{x})$$

- The λ_i 's and ν_j 's are called Lagrange multipliers.

$$\mathcal{L}(x, \lambda_i, \nu_j) = f(x) + \sum_{i=1}^m \lambda_i g_i(x) + \underbrace{\sum_{j=1}^p \nu_j h_j(x)}_0$$

when x is feasible for $\textcircled{*}$
 slide 12
 $\lambda_i \geq 0$ $g_i(x) \leq 0$
 ≤ 0

$$\Rightarrow \mathcal{L}(x_0, \lambda_i, \nu_j) \leq f(x_0)$$

$$\underbrace{\min_x \mathcal{L}(x, \lambda_i, \nu_j)}_{g(\lambda_i, \nu_j)} \leq f(x^*) \quad \leftarrow x^* \text{ is solution}$$

as $g(\lambda, \nu)$ is lower bound for $f(x^*)$
 we can try to maximize it to find x^* (dual)

$$\text{i.e.; } \max_{\lambda, \nu} g(\lambda, \nu) \quad \lambda_i \geq 0 \quad i = 1 \dots N \quad (\text{NOTE } \textcircled{*} \text{ had 2nd constraints})$$

weak duality: $g(\lambda^*, \nu^*) \leq f(x^*)$

Strong duality exists if :

- $f(x)$ is Convex
- $g_i(x)$ is Convex
- $h_i(x)$ are linear

- mild Regularity Condition holds

↳ one such is Slater condition


→ atleast one point exists in feasible region

where

$$g_i(x) < 0 \quad \leftarrow \text{strict inequality}$$
$$\& \ h_i(x) = 0$$

Consider the following primal problem:

- ▶ We now consider the case of a quadratic objective function subject to affine constraints:


$$\min_{\mathbf{x} \in \mathbb{R}^d} \frac{1}{2} \mathbf{x}^T \mathbf{Q} \mathbf{x} + \mathbf{c}^T \mathbf{x}$$

subject to $\mathbf{A} \mathbf{x} \leq \mathbf{b}$

- ▶ Here $\mathbf{A} \in \mathbb{R}^{m \times d}$, $\mathbf{b} \in \mathbb{R}^m$, $\mathbf{c} \in \mathbb{R}^d$


- ▶ The Lagrangian $\mathcal{L}(\mathbf{x}, \boldsymbol{\lambda})$ is given by $\frac{1}{2}\mathbf{x}^T \mathbf{Q}\mathbf{x} + \mathbf{c}^T \mathbf{x} + \boldsymbol{\lambda}^T (\mathbf{A}\mathbf{x} - \mathbf{b})$.
- ▶ Rearranging the above we have $\mathcal{L}(\mathbf{x}, \boldsymbol{\lambda}) = \frac{1}{2}\mathbf{x}^T \mathbf{Q}\mathbf{x} + (\mathbf{c} + \mathbf{A}^T \boldsymbol{\lambda})^T \mathbf{x} - \boldsymbol{\lambda}^T \mathbf{b}$
- ✓ ▶ Taking the derivative of $\mathcal{L}(\mathbf{x}, \boldsymbol{\lambda})$ and setting it equal to zero gives $\mathbf{Q}\mathbf{x} + (\mathbf{c} + \mathbf{A}^T \boldsymbol{\lambda}) = 0$.

We will now derive the dual problem

- ▶ If we take \mathbf{Q} to be invertible, we have $\mathbf{x} = \mathbf{Q}^{-1}(\mathbf{c} + \mathbf{A}^T \boldsymbol{\lambda})$.
- ▶ Plugging this value of \mathbf{x} into $\mathcal{L}(\mathbf{x}, \boldsymbol{\lambda})$ gives us
$$\mathcal{D}(\boldsymbol{\lambda}) = -\frac{1}{2}(\mathbf{c} + \mathbf{A}^T \boldsymbol{\lambda})\mathbf{Q}^{-1}(\mathbf{c} + \mathbf{A}^T \boldsymbol{\lambda}) - \boldsymbol{\lambda}^T \mathbf{b}.$$
- ▶ This gives us the dual optimization problem:
$$\max_{\boldsymbol{\lambda} \in \mathbb{R}^m} -\frac{1}{2}(\mathbf{c} + \mathbf{A}^T \boldsymbol{\lambda})\mathbf{Q}^{-1}(\mathbf{c} + \mathbf{A}^T \boldsymbol{\lambda}) - \boldsymbol{\lambda}^T \mathbf{b} \text{ subject to } \boldsymbol{\lambda} \geq \mathbf{0}.$$


Dual

The original problem is :


$$\min_{\mathbf{x} \in \mathbb{R}^d} \frac{1}{2} \mathbf{x}^T \mathbf{Q} \mathbf{x} + \mathbf{c}^T \mathbf{x}$$

subject to $\mathbf{A} \mathbf{x} \leq \mathbf{b}$

The dual problem is


$$\max_{\lambda \geq 0} -\frac{1}{2} (\mathbf{c} + \mathbf{A}^T \lambda)^T \mathbf{Q}^{-1} (\mathbf{c} + \mathbf{A}^T \lambda) - \lambda^T \mathbf{b}$$



- ▶ Weak duality establishes an inequality connecting primal and dual problems
- ▶ Weak duality condition states that the optimal solution of the primal problem is greater than or equal to that of the dual problem.
- ▶ In the Quadratic Optimization problem discussed previously , weak duality exists



- ▶ Strong duality condition states that the optimal solution of the primal problem is equal to that of the dual problem
- ▶ One can solve the dual problem to get the same solution as solving the primal problem.
- ▶ In some optimization problems, solving the dual problem may be easier.
- ▶ Question: When does strong duality hold?



- ▶ For a primal optimization problem we say that it obeys Slater's condition if
 1. the objective function f is convex, the constraints g_i are all convex, the constraint functions h_i are all linear
 2. there exists a point \bar{x} in the interior of the region, i.e. $g_i(\bar{x}) < 0$ for all $i \in [m]$ and $h_j(\bar{x}) = 0$ for all $j \in [p]$.
- ✓ ▶ Suppose Slater's condition holds then we have strong duality.
- ▶ Strong duality condition states that the optimal solution of the primal problem is equal to that of the dual problem

Example of Slater's condition



We will consider an optimization problem as given below

$$\begin{aligned} \min \quad & x^2 + y^2 \\ \text{st} \quad & x + y - 3 \leq 0 \end{aligned}$$

- ▶ Here $f(x, y) = x^2 + y^2$ is a convex function and $g(x, y) = x + y - 3$ is a convex function
- ▶ We can find a point that satisfies the condition $x + y - 3 < 0$
- ▶ Slater's condition is satisfied

When strong duality holds., (x^*, λ^*, v^*) satisfy KKT

Primal is convex \leftarrow
Slater's Condition is
Satisfied

$\hookrightarrow x^*$ is primal Sol.
 λ^*, v^* are dual Sol.

if primal is:

$$\min_x f(x) \quad \text{s.t.} \quad g_i(x) \leq 0 \quad i = 1, 2, \dots, m$$

$$h_j(x) = 0 \quad j = 1, 2, \dots, p$$

then K.K.T for (x^*, λ^*, v^*) is:

1) Primal feasibility: $g_i(x^*) \leq 0$ & $h_j(x^*) = 0 \quad i = [m], j = [p]$

2) Dual feasibility: $\lambda_i^* \geq 0 \quad i = [m]$

3) Complementary slackness: $\lambda_i^* g_i(x^*) = 0 \quad [m]$
 \Rightarrow either $\lambda_i^* = 0$ or $g_i(x^*) = 0$

4) Vanishing gradients (stationarity):

$$\nabla \mathcal{L} = \nabla f(x^*) + \sum_{i=1}^m \lambda_i^* \nabla g_i(x^*) + \sum_{j=1}^p v_j^* \nabla h_j(x^*) = 0$$

$$\min f(\mathbf{x}) \quad \text{st} \quad g_i(\mathbf{x}) \leq 0 \quad \forall i \in [m], \quad h_j(\mathbf{x}) = 0 \quad \forall j \in [p]$$

We say that \mathbf{x}^* and $(\lambda^*, \nu^*) \in \mathbb{R}^m \times \mathbb{R}^p$ respect the Karash-Kuhn-Tucker conditions if:

1. $g_i(\mathbf{x}^*) \leq 0 \quad \forall i \in [m], \quad h_i(\mathbf{x}^*) = 0 \quad \forall i \in [p].$
2. $\lambda_i^* \geq 0 \quad \forall i \in [m].$
3. $\lambda_i^* g_i(\mathbf{x}^*) = 0 \quad \forall i \in [m].$
4. $\nabla f(\mathbf{x}^*) + \sum_{i=1}^m \lambda_i^* \nabla g_i(\mathbf{x}^*) + \sum_{i=1}^p \nu_i^* \nabla h_i(\mathbf{x}^*) = 0.$

If strong duality holds then any primal optimal solution \mathbf{x}^* and dual optimal solution (λ^*, ν^*) satisfy the KKT conditions.



We will consider an optimization problem and will write its KKT conditions

$$\begin{aligned} \min \quad & x^2 + y^2 \\ \text{st} \quad & x + y - 3 \leq 0 \end{aligned}$$

► Here $f(x, y) = x^2 + y^2$ and $g(x, y) = x + y - 3$

1. $x + y - 3 \leq 0$
2. $\lambda \geq 0$
3. $\lambda(x + y - 3) = 0$
4. $\nabla f + \lambda \nabla g = \mathbf{0}$

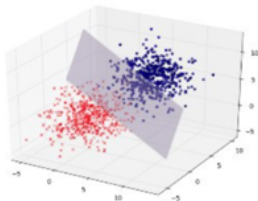
Classification Problem in Machine Learning



- ▶ Classification of data into different classes is one of the primary problems in machine learning
- ▶ Binary classification involves classifying data into exactly 2 classes
- ▶ There exists different algorithms for binary classification
- ▶ We will discuss a model called Support Vector Machine.
- ▶ SVM is a linear classifier model for binary classification

$$\mathbf{w}^T \mathbf{x} = 0$$

Hyperplane



$$y = ax + b$$

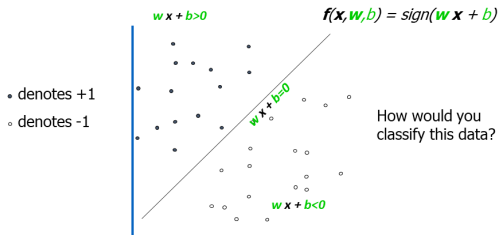
Line





- ▶ Consider line $w^T x + b = 0$. Let x_a and x_b lie on this line. So $w^T x_a + b = 0$ and $w^T x_b + b = 0$.
- ▶ This means $w^T (x_a - x_b) = 0$. $x_a - x_b$ lies on the line and is directed from x_b to x_a .
- ▶ Hence w is orthogonal to $x_a - x_b$ and in turn, to the line.

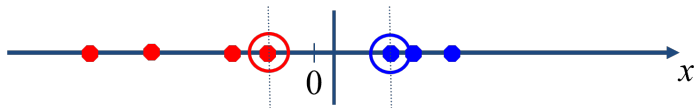
Linear Classifiers



Two examples of data



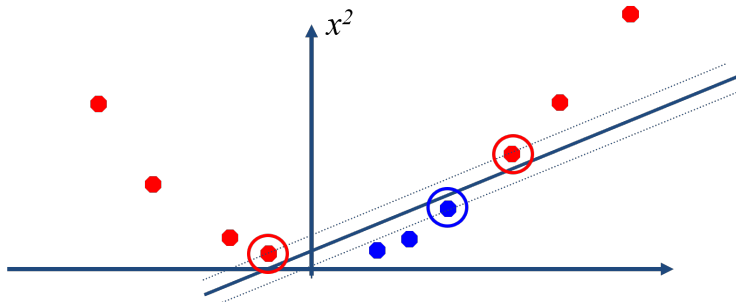
Dataset that are linearly separable with some noise



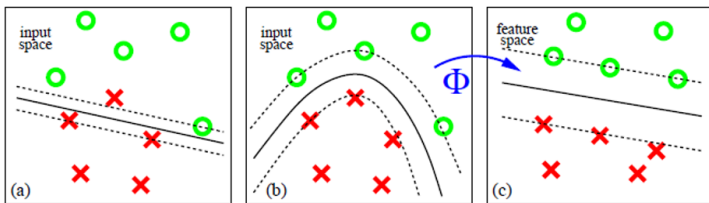
Dataset is not linearly separable



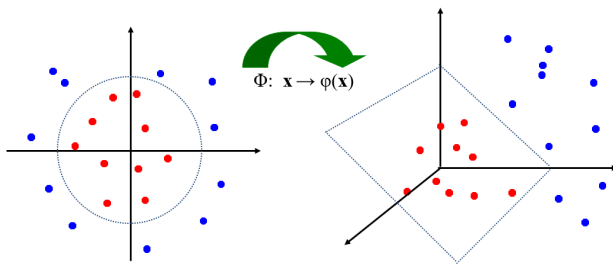
mapping data to a higher-dimensional space:



Find a feature space

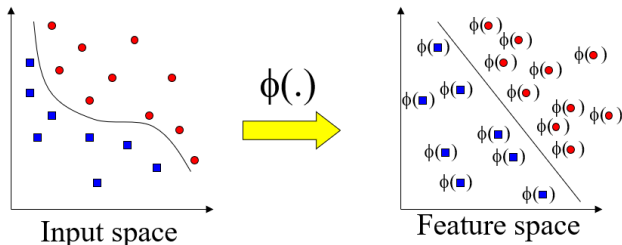


If every data point is mapped into high-dimensional space via some transformation $\phi : x \rightarrow \phi(x)$



- General idea: the original input space can always be mapped to some higher-dimensional feature space where the training set is separable.

Transforming the Data



- ▶ Computation in the feature space can be costly because it is high dimensional.
- ▶ The feature space is typically infinite-dimensional.
- ▶ The kernel trick using kernel functions comes to rescue

Kernel is a continuous function $K(x, y)$

Kernel takes two arguments x and y

x and y could be real numbers, functions, vectors, etc

$K(x, y)$ maps x and y to a real value

Kernel value is independent of the order of the arguments, i.e.,

$$K(x, y) = K(y, x)$$

later

- ▶ A kernel function is some function that corresponds to an inner product in some expanded feature space.

$$K(x_i, x_j) = \phi(x_i)^T \phi(x_j)$$

- ▶ Linear classifier relies on dot product between vectors $x_i^T x_j$
- ▶ If every data point is mapped into high-dimensional space via some transformation $\phi : x \rightarrow \phi(x)$, the dot product becomes:
 $K(x_i, x_j) = \phi(x_i)^T \phi(x_j)$
- ▶ For some functions $K(x_i, x_j)$ checking $K(x_i, x_j) = \phi(x_i)^T \phi(x_j)$ is difficult.
- ▶ Mercer's theorem: Every positive-semidefinite symmetric function is a kernel function.

later

) We can *construct kernels from scratch*:

- For any $\varphi : \mathcal{X} \rightarrow \mathbb{R}^m$, $k(x, x') = \langle \varphi(x), \varphi(x') \rangle_{\mathbb{R}^m}$ is a kernel.
- If $d : \mathcal{X} \times \mathcal{X} \rightarrow \mathbb{R}$ is a *distance function*, i.e.
 - $d(x, x') \geq 0$ for all $x, x' \in \mathcal{X}$,
 - $d(x, x') = 0$ only for $x = x'$,
 - $d(x, x') = d(x', x)$ for all $x, x' \in \mathcal{X}$,
 - $d(x, x') \leq d(x, x'') + d(x'', x')$ for all $x, x', x'' \in \mathcal{X}$,

then $k(x, x') := \exp(-d(x, x'))$ is a kernel.

later

2) We can *construct kernels from other kernels*:

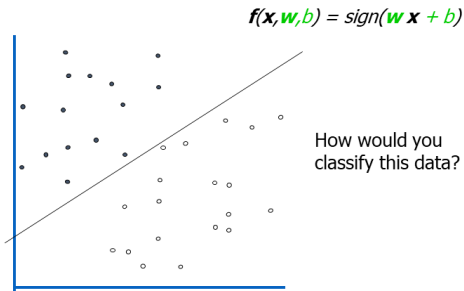
- if k is a kernel and $\alpha > 0$, then αk and $k + \alpha$ are kernels.
- if k_1, k_2 are kernels, then $k_1 + k_2$ and $k_1 \cdot k_2$ are kernels.

Examples of Kernels

- ▶ Linear: $K(x_i, x_j) = x_i^T x_j$
- ▶ Polynomial of power p : $K(x_i, x_j) = (1 + x_i^T x_j)^p$
- ▶ Sigmoid: $K(x_i, x_j) = \tanh(\beta_0 x_i^T x_j + \beta_1)$

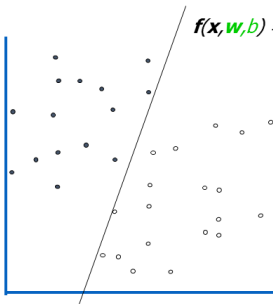
Linear Classifiers

- denotes +1
- denotes -1



Linear Classifiers

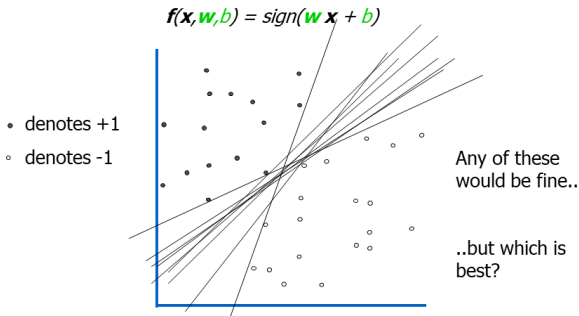
- denotes +1
- denotes -1



$$f(\mathbf{x}, \mathbf{w}, b) = \text{sign}(\mathbf{w} \mathbf{x} + b)$$

How would you classify this data?

Linear Classifiers



Linear Classifiers

- denotes +1
- denotes -1

