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We have developed the game, Drive On according to the requirements outlined by Group 5.

* The DriveOn.jar found in the root directoryis a packaged, standalone executable Java application that will launch the game.
* The project’s class path can be found in the .classpath, which includes all the paths to the images and additional libraries that are required to run the program.
* Some additional .jar files for the apache logger and SQLite JDBC package have also been included to ensure that the game runs properly. These are in the lib directory.
* The Java code can be found in the Java/src folder.
* There is also now a new feature that is accessible from the interface for a user to answer a traffic quiz of 10 questions. These 10 questions are randomly selected from a set of 30 questions.
* The code can also be found in the GitHub repository, <https://github.iu.edu/jl216/DriveOn> in the branch, traffic-quiz.