

how to add a feature

1. The first thing you need to do is create the feature .A feature is a python function that follows a set of rules . The function must get the request / response object . Optionally you can have up to 2 more user inputs . If you want to get user input just add it as a parameter to the function . The function must return the object after the changes . save the function in features.py . See example in the image below.

```
def find_and_replace(obj_response, option1, option2):
    """
    search in the html for a key word. (option 1)
    if the work is found replace it with the other work (option 2)
    input : the response object , the keyword to change (option 1) and the keyword to change to (option 2)
    output : the response object
    """
    if "text/html" in obj_response.content_type and type(obj_response.content) == type(
        "").encode(encoding='UTF-8')):
        obj_response.content = obj_response.content.decode(encoding='UTF-8').replace(option1, option2).encode(
            encoding='UTF-8')
    return obj_response
```

2. after making the function you need to add it to 2 more places . The 1st place is in the adblock.py . if the feature edits the request then add it to the REQUEST_FEATURES or the RESPONSE_FEATURES . the format of the features dictionaries are :

“the name to call the feature”:the name of the function,

```
REQUEST_FEATURES = { # your request feature come here <-----
}

RESPONSE_FEATURES = { # your response feature come here <-----
    'css': css_feature,
    'inject img': inject_img,
    'block img by condition': block_img_by_condition,
    'find and replace': find_and_replace
}
```

3. The second place is in gui_adblocker.py . add the name you put in “ ” in the dictionary in the FEATURES list .

```
FEATURES = [  
    # the list of filters for the proxy.  
    # #to add a filter just add it here and make sure its in the right place in  
    # adblock.py in the REQUEST_FEATURES or RESPONSE_FEATURES  
    "none",  
    "css",  
    "inject img",  
    "block img by condition",  
    "find and replace"  
]
```

That is it . you added your feature to the program :)

note : how the response / request object looks like .

```
class response:  
    """  
    A class used to represent a HTTP request  
    ...  
  
    Attributes  
    -----  
    content : bytes  
        the content of the request .  
    content_type : str  
        the content type header in the HTTP response  
    content_length: str  
        the content length header in the HTTP response  
    response_code: str  
        the response code of the request -  
        200 - ok  
        302 - redirect  
        etc  
    -----  
  
    Note: the response_code and content_length are str types that represent an int  
    """
```