```
class Player:
    def play(self):
        print("The player is playing cricket.")

class Batsman(Player):
    def play(self):
        print("The batsman is batting.")

class Bowler(Player):
    def play(self):
        print("The bowler is bowling.")

player = Player()
batsman = Batsman()
bowler = Bowler()
```

batsman.play()

bowler.play()