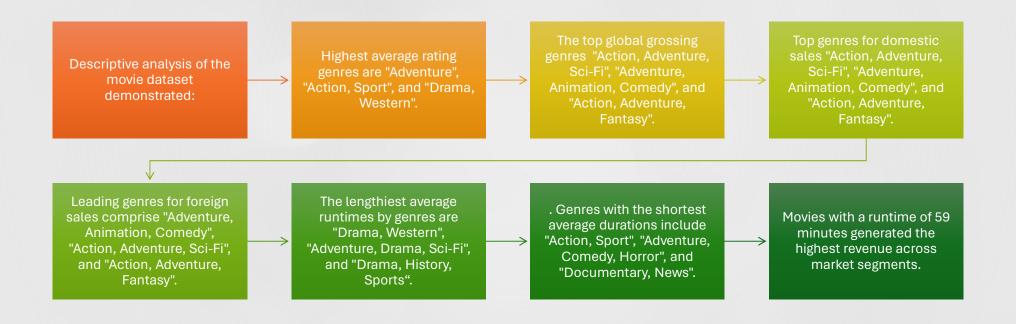


Movie Analysis

Deon Durrant March 7, 2024

Summary



Outline

Business Problem

Data and Method

Results

Conclusions

Business Problem



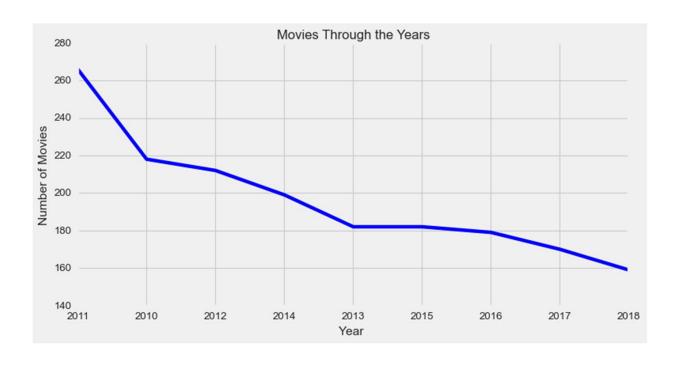
What to Produce - Genre Selection



How - Movie Duration

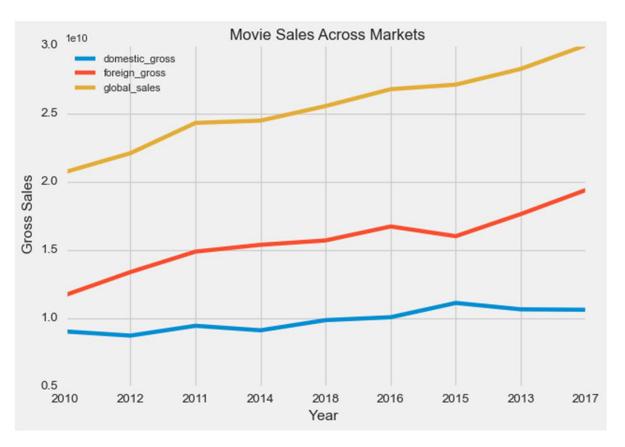


Who - Market Segment



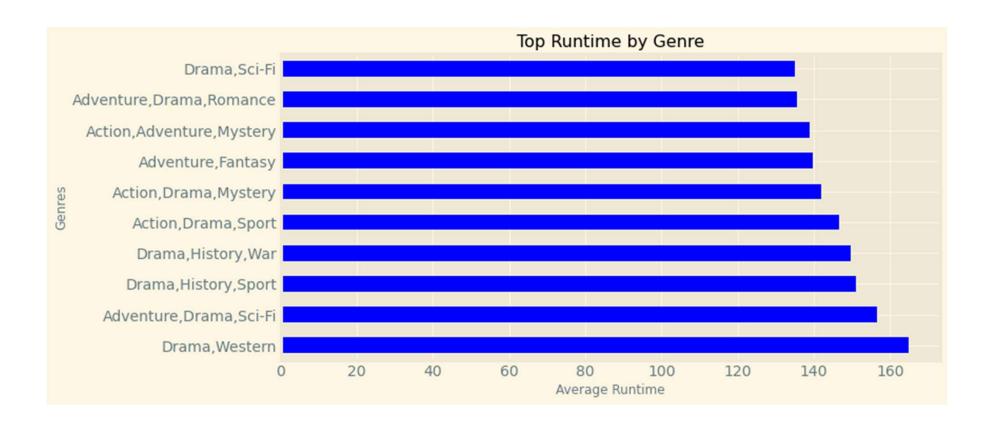
Movies Produced Through the Years

 2010 - 2018 movie production trended downward

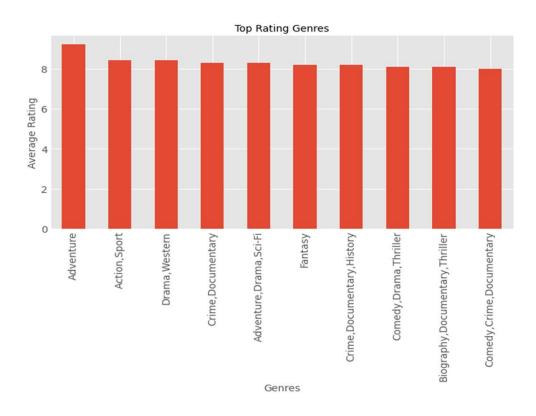


Market Performance though the years

- 1. Foreign and global sales significant upward trend
- 2. Domestic sales moderate increase.
- 3.Inverse relationship between quantity and sales during the specified period.

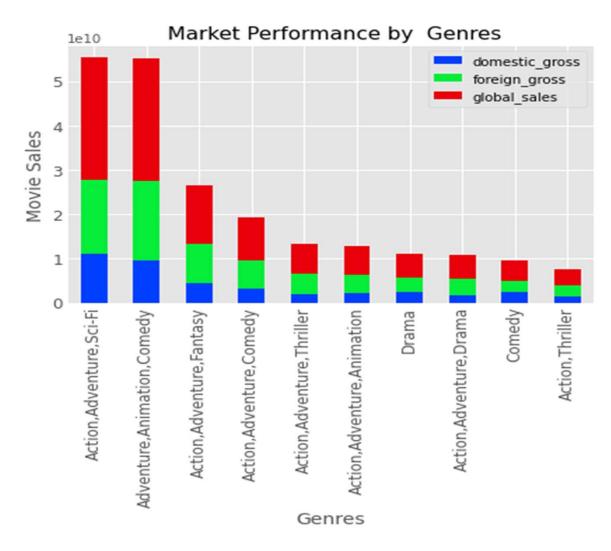






Top Rating Genres

- "Adventure"
- "Action, Sport"
- "Drama, Western".



Market Performance by Genres

1. Top Global :

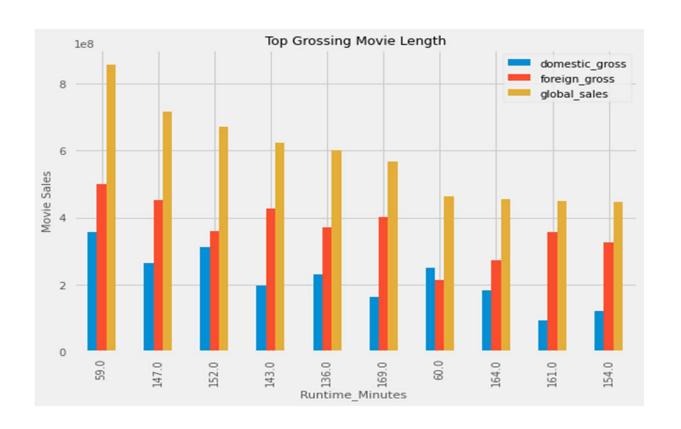
"Action, Adventure, Sci-Fi",

2. Top Domestic:

"Action, Adventure, Sci-Fi",

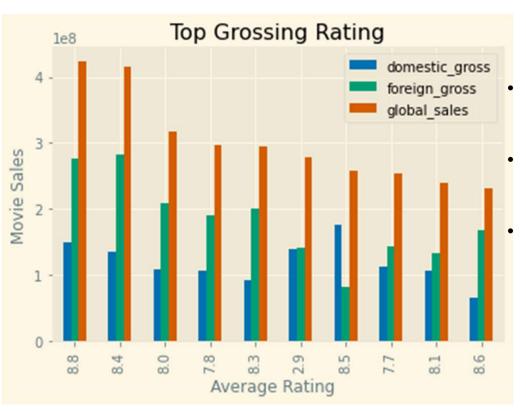
3. Top Foreign:

"Adventure, Animation, Comedy",



Movie Length Market Performance

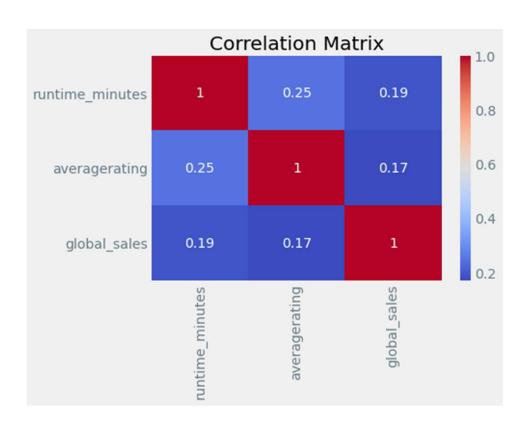
- 59 minutes runtime generated the highest across all markets.
- Runner-up domestic market runtimes of 152 and 149 minutes
- Runner-up foreign markets, 147 and 143 minutes.



Top Grossing Rating

- 8.8 domestic (\$148.4 m). average rating decreases, the domestic gross also declines.
- 8.4 foreign (\$282.1 million) consistent across different average ratings.
- The global sales peak at an average rating of 8.8, \$424.3 million. average rating decreases, the global sales decrease

Results



Correlation coefficient

- runtime_minutes' and 'averagerating' is 0.25
- 'runtime_minutes' and 'global_sales' is 0.19
- 'averagerating' and 'global_sales' is 0.17

Ordinary Least Squares (OLS) results:

| Independent/ dependent variable | R-squared value |
|---------------------------------|-----------------|
| Movie length and global sales | 0.036 |
| Movie length and domestic sales | 0.025 |
| Movie ratings and global sales | 0.029 |
| Movie length and movie ratings | 0.061 |
| Genres and global sales | 0.122 |

All OLS analyses were statistically significant.

R-squared value indicates that the model explains only a small proportion of the variance in variables, suggesting the influence of other factors not included in the model

Conclusion

Based on these findings, here are three actionable recommendations

- 1. Genre-based Content Strategy:
 - The top-ranking genres with the highest average ratings, such as "Adventure", "Action, Sport", and "Drama, Western", prioritize content creation and marketing efforts towards these genres.
 - Allocate resources towards developing compelling narratives and high-quality productions within these genres to attract and retain audiences.
- 2. Market-specific Distribution Approach: The Global Strategy
 - Tailor distribution strategies based on market preferences
 - Foreign markets focus on promoting genres like "Adventure, Animation, Comedy" and "Action, Adventure, Sci-Fi"
 - Domestic markets emphasize genres like "Action, Adventure, Fantasy

Conclusion

- 3. Optimize Movie Runtimes for Global Appeal:
 - Optimize movie lengths to align with audience preferences across different markets.
 - Shorter runtimes like 59 minutes show strong performance globally.
 - Longer durations like 152 and 149 minutes resonate better domestically.
 - Tailor content duration based on regional preferences to maximize audience engagement and revenue generation.

Next Step

- Advance by integrating additional databases to evaluate a broader range of industry variables
- Delve into elements like budget, release timing, and language to enrich the analysis.
- Forecast adverse outcomes across genres.
- Employ predictive modeling for a comprehensive analysis that guides business decisions.

Questions



Thank You!

Email:DurrantDeon@gmail.com LinkedIn: linkedin.com/in/dr-d-durrant