```
QCPSelectionDecorator
   # mPen
   # mBrush
   # mScatterStyle
   # mUsedScatterProperties
   # mPlottable
   + QCPSelectionDecorator()
   + ~QCPSelectionDecorator()
   + pen()
   + brush()
   + scatterStyle()
   + usedScatterProperties()
   + setPen()
   + setBrush()
   + setScatterStyle()
   + setUsedScatterProperties()
   + applyPen()
   + applyBrush()
   + getFinalScatterStyle()
   + copyFrom()
   + drawDecoration()
   # registerWithPlottable()
  QCPSelectionDecoratorBracket
# mBracketPen
# mBracketBrush
# mBracketWidth
# mBracketHeight
# mBracketStyle
# mTangentToData
# mTangentAverage
+ QCPSelectionDecoratorBracket()
+ ~QCPSelectionDecoratorBracket()
+ bracketPen()
+ bracketBrush()
+ bracketWidth()
+ bracketHeight()
+ bracketStyle()
+ tangentToData()
+ tangentAverage()
+ setBracketPen()
 and 8 more...
# getTangentAngle()
```

# getPixelCoordinates()