

- ui

lineEditNumericKeyboardMap EN\_2\_5\_CONSTANT

EN\_5\_CONSTANT

ASTM\_2\_5\_CONSTANT\_MPA

ASTM\_5\_CONSTANT\_MPA

BS\_2\_5\_CONSTANT

BS 5 CONSTANT

NF\_2\_5\_CONSTANT

NF\_5\_CONSTANT

and 119 more...

+ MainWindow()

+ ~MainWindow()

+ onCalibrationPointSelected()

+ onCalibrateSensorSelected()

+ onNumericInputConfirmed()

+ onQwertyInputConfirmed()

+ onDeviceModeSelected()

+ onDecimalPointSelected()

+ onSerialStatusChanged()

+ onGraphTypeSelected()

+ ontestStandardSelected()

+ enableGif()

+ disableGif()

+ parametersInit() # eventFilter()

lineEditNumericInit() translateToTurkish()

translateToEnglish()

translateToPolish() translateToRuski()

translateToEspaniol() translateToFrench()

createGif()

setOverlay() updatePointsCBR()

and 121 more...

on\_pushButton\_graphFullScreen \_clicked()

graphNormalScreen()

on\_pushButton\_Seek \_Backward\_clicked()

on\_pushButton\_Play \_Pause\_clicked()

on\_pushButton\_Stop

clicked()

on\_pushButton\_Seek

and 177 more...

\_Forward\_clicked() on horizontalSlider

\_Duration\_valueChanged()

on\_horizontalSlider Volume\_valueChanged()

\_pushButton\_Volume \_clicked()

subMenuButtonsController()