

## QCPCColorGradient

```
# mLevelCount
# mColorStops
# mColorInterpolation
# mNanHandling
# mNanColor
# mPeriodic
# mColorBuffer
# mColorBufferInvalidated
+ QCPCColorGradient()
+ QCPCColorGradient()
+ operator==( )
+ operator!=( )
+ levelCount()
+ colorStops()
+ colorInterpolation()
+ nanHandling()
+ nanColor()
+ periodic()
  and 13 more...
# stopsUseAlpha()
# updateColorBuffer()
```