```
QObject
       QCPLayerable
 # mVisible
 # mParentPlot
 # mParentLayerable
 # mLayer
 # mAntialiased
 + QCPLayerable()
 + ~QCPLayerable()
 + visible()
 + parentPlot()
 + parentLayerable()
 + layer()
 + antialiased()
 + setVisible()
 + setLayer()
 + setLayer()
 + setAntialiased()
 + selectTest()
 + realVisibility()
 # parentPlotInitialized()
 # selectionCategory()
 # clipRect()
 # applyDefaultAntialiasing
   Hint()
 # draw()
 # selectEvent()
 # deselectEvent()
 # mousePressEvent()
 # mouseMoveEvent()
 # mouseReleaseEvent()
   and 6 more...
   QCPAbstractPlottable
# mName
 # mAntialiasedFill
 # mAntialiasedScatters
 # mPen
# mBrush
 # mKeyAxis
# mValueAxis
 # mSelectable
 # mSelection
 # mSelectionDecorator
+ QCPAbstractPlottable()
 + ~QCPAbstractPlottable()
+ name()
+ antialiasedFill()
+ antialiasedScatters()
+ pen()
+ brush()
 + keyAxis()
+ valueAxis()
+ selectable()
   and 28 more...
 # clipRect()
# draw()
 # selectionCategory()
 # applyDefaultAntialiasing
   Hint()
 # selectEvent()
 # deselectEvent()
 # drawLegendIcon()
 # applyFillAntialiasingHint()
 # applyScattersAntialiasing
   Hint()
       QCPColorMap
# mDataRange
# mDataScaleType
# mMapData
# mGradient
# mInterpolate
# mTightBoundary
# mColorScale
# mMapImage
# mUndersampledMapImage
# mLegendlcon
# mMapImageInvalidated
+ QCPColorMap()
+ ~QCPColorMap()
+ data()
+ dataRange()
+ dataScaleType()
+ interpolate()
+ tightBoundary()
+ gradient()
+ colorScale()
+ setData()
  and 11 more...
# updateMapImage()
# draw()
```

drawLegendIcon()