


QCPPaintBufferPixmap  
::reallocateBuffer



```
graph LR; A[QCPPaintBufferPixmap::reallocateBuffer] --> B[QCPAbstractPaintBuffer::setInvalidated]; B --> C[QCPAbstractPaintBuffer::invalidated];
```

QCPAbstractPaintBuffer  
::setInvalidated

QCPAbstractPaintBuffer  
::invalidated