```
QObject
     QCPLayerable
# mVisible
# mParentPlot
# mParentLayerable
# mLayer
# mAntialiased
+ QCPLayerable()
+ ~QCPLayerable()
+ visible()
+ parentPlot()
+ parentLayerable()
+ layer()
+ antialiased()
+ setVisible()
+ setLayer()
+ setLayer()
+ setAntialiased()
+ selectTest()
+ realVisibility()
# parentPlotInitialized()
# selectionCategory()
# clipRect()
# applyDefaultAntialiasing
  Hint()
# draw()
# selectEvent()
# deselectEvent()
# mousePressEvent()
# mouseMoveEvent()
# mouseReleaseEvent()
  and 6 more...
    QCPAbstractItem
# mClipToAxisRect
# mClipAxisRect
# mPositions
# mAnchors
# mSelectable
# mSelected
+ QCPAbstractItem()
+ ~QCPAbstractItem()
+ clipToAxisRect()
+ clipAxisRect()
+ selectable()
+ selected()
+ setClipToAxisRect()
+ setClipAxisRect()
+ setSelectable()
+ setSelected()
  and 6 more...
# selectionCategory()
# clipRect()
# applyDefaultAntialiasing
  Hint()
# draw()
# selectEvent()
# deselectEvent()
# anchorPixelPosition()
# rectDistance()
# createPosition()
# createAnchor()
     QCPItemRect
 + topLeft
 + bottomRight
 + top
 + topRight
 + right
 + bottom
 + bottomLeft
 + left
 # mPen
 # mSelectedPen
 # mBrush
 # mSelectedBrush
 + QCPItemRect()
 + ~QCPItemRect()
 + pen()
 + selectedPen()
 + brush()
 + selectedBrush()
 + setPen()
 + setSelectedPen()
 + setBrush()
 + setSelectedBrush()
 + selectTest()
 # draw()
 # anchorPixelPosition()
 # mainPen()
 # mainBrush()
```