

QCustomPlot::setOpenGL



```
graph LR; A[QCustomPlot::setOpenGL] --> B[QCustomPlot::setupOpenGL];
```

The diagram consists of two rectangular boxes connected by a blue arrow pointing from left to right. The left box is white with a black border and contains the text 'QCustomPlot::setOpenGL'. The right box is gray with a black border and contains the text 'QCustomPlot::setupOpenGL'.

QCustomPlot::setupOpenGL