ADIOS framework

Working with UI components

May 26, 2023

UI components - Examples

- **UI/Form** rendering custom forms for inserting or editing records
- UI/Table default list view of a data in a table (in a model)
- **UI/Input** renders an input, based on its *DataType*
- **UI/Button** renders a button

Rendering UI components

Option 1:

\$adios->renderAction()

Automatically called by ADIOS core when an URL like http://myproject/UI/Form?model=<MODEL>&id=<ID> is requested.

ADIOS's routing routes the URL to the action which contains the renderAction() for the requested component.

Takeaway: You do not need to create an action in your widget, if you want to render a UI/Form or UI/Table. Just simply call the URL.

Option 2:

\$adios->ui->COMPONENT(PARAMS)

Suitable when developing custom actions and you want to render any UI component.

Example: you want to render an input or a button inside your action's render()

```
public function render() {
    $inputHtml = $adios->ui->Input([ ... ]);
    $buttonHtml = $adios->ui->Button([ ... ]);
    return $inputHtml.$buttonHtml;
}
```

Rendering UI components

Option 3:

(new \ADIOS\Core\UI\COMPONENT(\$adios, \$inputId, \$inputParams))->render()

Equivalent to the **Option 2**. Example:

```
(new \ADIOS\Core\UI\Input\CheckboxField(
    $this->adios,
    "{$params['uid']}_ProductDomainAssignment",
        "model" => "Widgets/Products/Models/ProductDomainAssignment",
        "key_column" => "id_product",
        "key_value" => $data['id'],
        "value_column" => "domain",
        "values" => $domainAssignmentValues,
        "columns" => 2,
    ]
    ))->render()
```

View and Input

\ADIOS\Core\UI\View

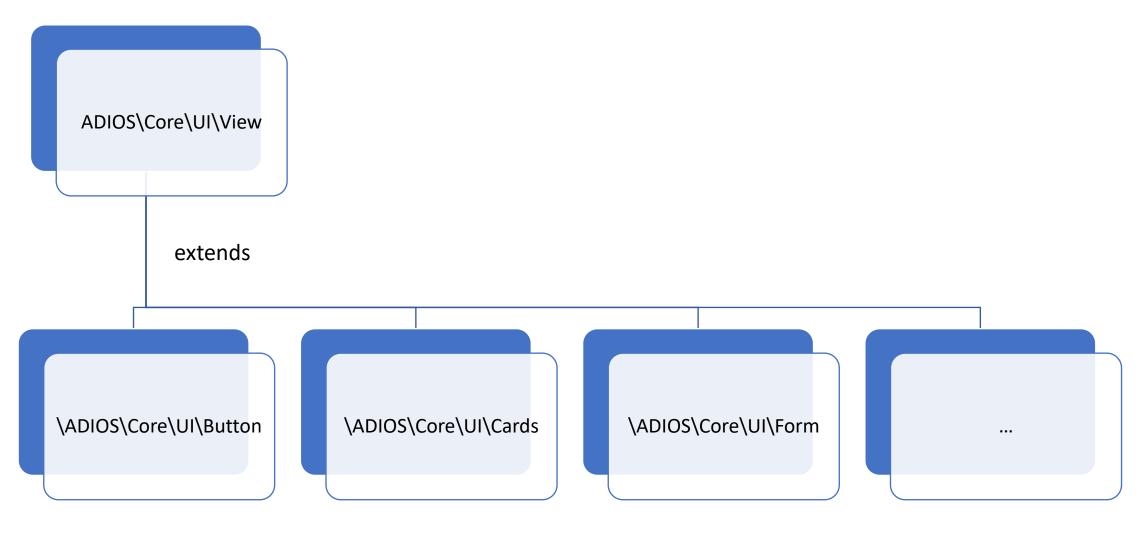
Is the base class providing lowlevel functionality for rendering any HTML.

\ADIOS\Core\Input

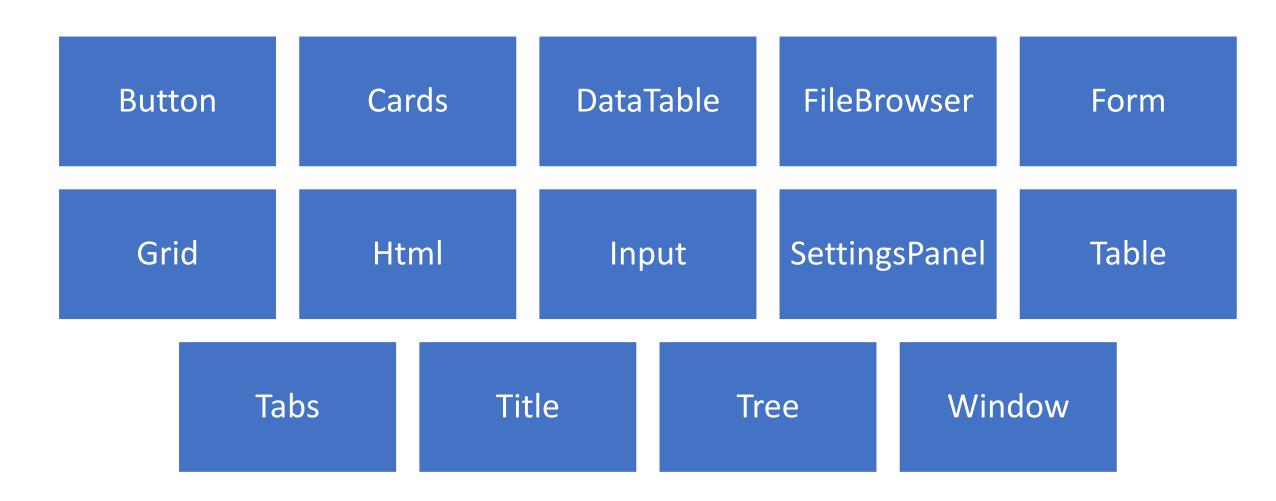
Is the base class providing lowlevel functionality for rendering inputs.

It implements inputs for the available *DataTypes* and can be extended to "complex" inputs.

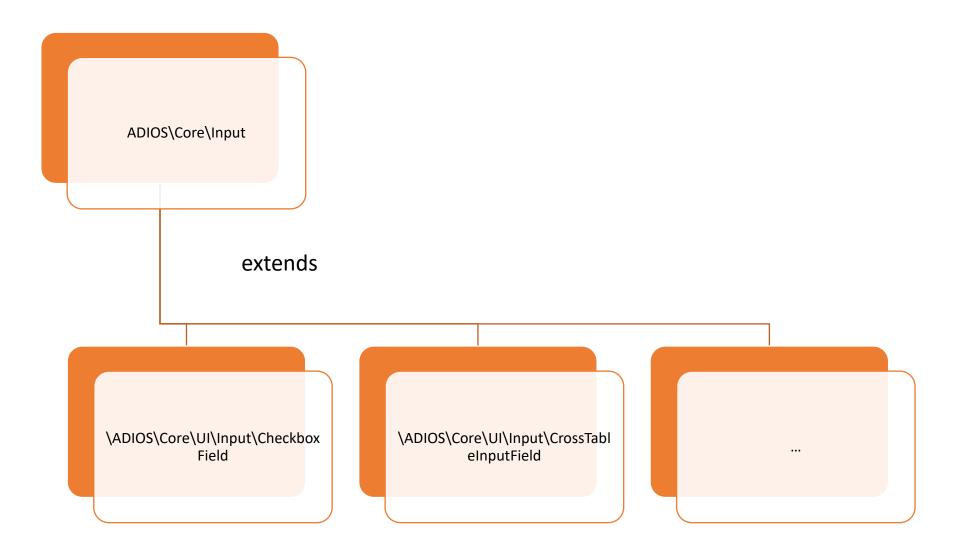
UI components – class hierarchy



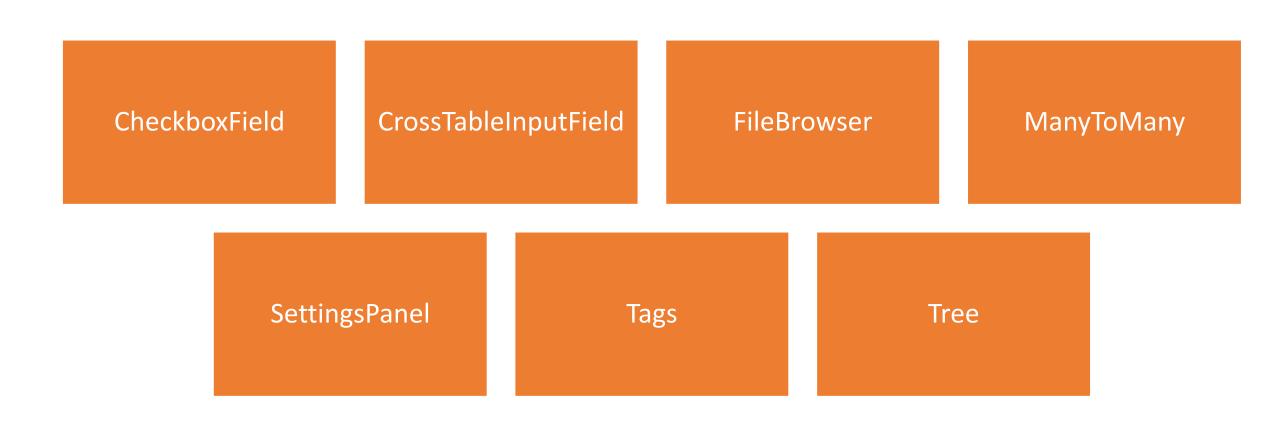
Available UI components (alphabetical order)



"Complex" inputs – class hierarchy



Available "complex" input components



How to create own UI component (e.g. "MyComponent")

- Create a file src\Core\UI\MyComponent.php
- Class MyComponent extends \ADIOS\Core\UI\View
 - __construct(\$adios, \$params) pre-processes the parameters of the component
 - Public function render() returns the HTML of the component, based on its \$params