

Acing Debugging Tools



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Clear Error Text



TimeoutError: Timeout 1000ms exceeded



Error: Unknown engine "my-id" while parsing selector my-id=surnameInput



Error: strict mode violation: selector resolved to 2 elements



Error: Pass { acceptDownloads: true } when you are creating your browser context

Debugging at Runtime

```
.launch(new BrowserType.LaunchOptions()  
        .setHeadless(false)  
        .setSlowMo(2000)  
);
```

Monitoring HTTP Traffic

```
page.onResponse(r -> System.out.println("<<" + r.status()));
```

```
// OR
```

```
page.onResponse(r -> responses.add(r.status()));
```

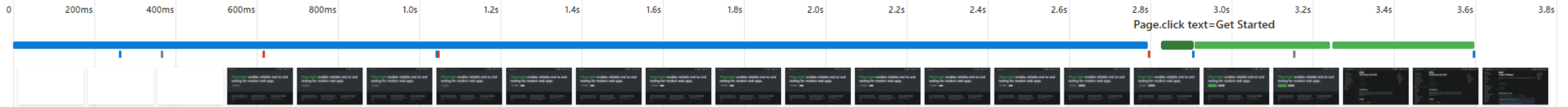
Overview



Monitoring and handling console messages

Trace Viewer

Inspector




- Actions
- Page.navigate <https://playwright.dev/java/>
 - Page.click text=Get Started**
 - Page.click text=Guides
 - Page.click text=Trace Viewer

Action Before After

Playwright for Java Docs API 1.15 Java

Playwright enables reliable end-to-end testing for modern web apps.

GET STARTED  336

Test across all modern browsers

Single API to automate Chromium, Firefox and WebKit.

[Learn more](#)

Automate without trade-offs

Capable automation for single page apps that rely on the modern web platform.

[Learn more](#)

Use in your preferred language

Use the Playwright API in [JavaScript & TypeScript](#), [Python](#), [.NET](#) and [Java](#).

[Learn more](#)

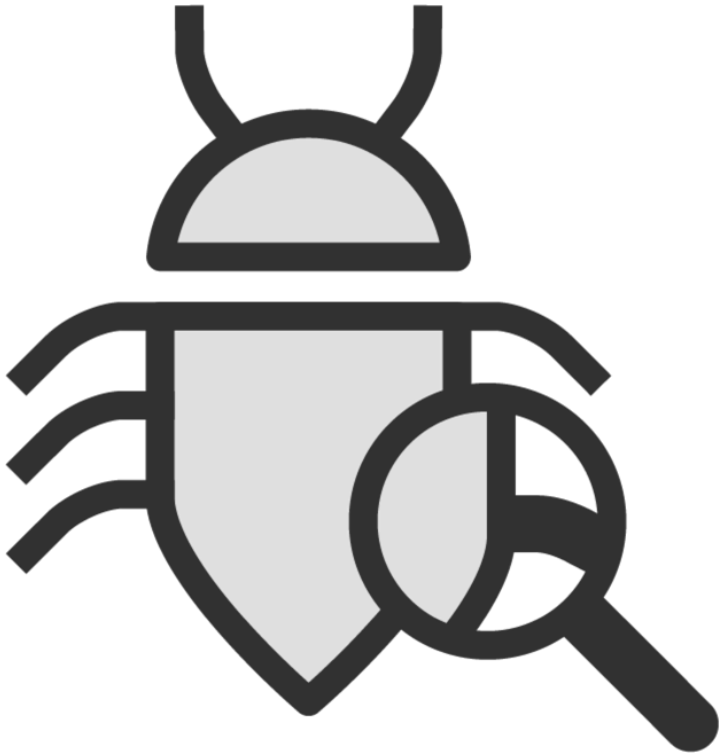
- Call Console Network² Source
- Page.click
- PARAMETERS
- selector: "text=Get Started"
- LOG
- waiting for selector "text=Get Started"
 - selector resolved to visible <a class="getSt...
 - attempting click action
 - waiting for element to be visible, enabled ...
 - element is visible, enabled and stable
 - scrolling into view if needed
 - done scrolling
 - checking that element receives pointer eve...
 - element does receive pointer events
 - performing click action
 - click action done
 - waiting for scheduled navigations to finish
 - navigations have finished

```
page.onConsoleMessage(Consumer<ConsoleMessage> handler);
```



```
interface ConsoleMessage {  
    String type();  
    String text();  
}
```

Trace Viewer



Debugging tool used after the test run

To use:

- add `context.tracing().start()`
- add `context.tracing().stop()`
- run a command

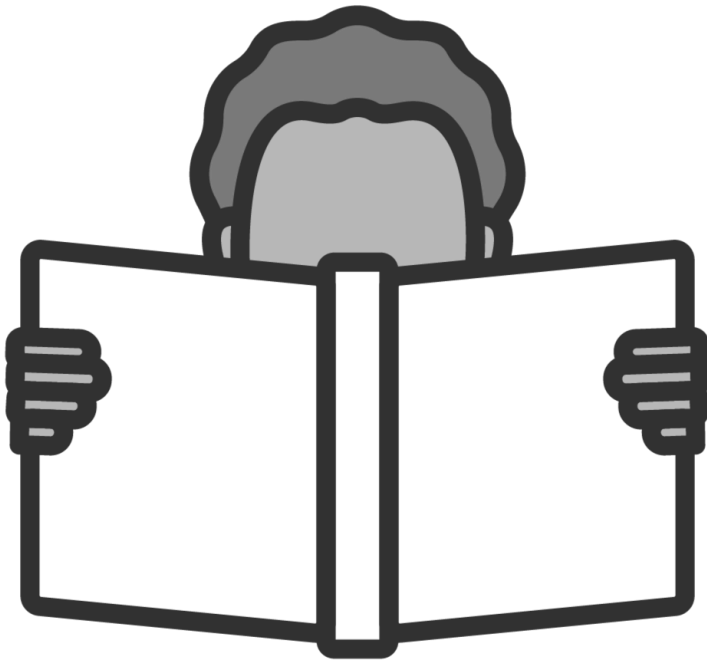

```
context.tracing().start(new Tracing.StartOptions()  
    .setScreenshots(true)  
    .setSnapshots(true)  
);  
  
// steps  
context.tracing().stop(new Tracing.StopOptions()  
    .setPath(Paths.get("trace.zip")));
```

```
context.tracing().start(new Tracing.StartOptions()  
    .setScreenshots(true)  
    .setSnapshots(true)  
);
```



What wasn't covered

Further Study



Automation tools:

- Getting Started with TestNG
- REST Assured Fundamentals

Principles:

- Fundamentals of Test Automation in Java
- Java: Writing Readable and Maintainable Code

Playwright Fundamentals ●

Basic & Advanced Actions ●

Configuring Tests ●

Network ●

Debugging ●

Goal Achieved



Rating



Thank you!
(Happy coding)

