Configuring Playwright Tests

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```
.launch(new BrowserType.LaunchOptions()
                .setHeadless(false)
                .setSlowMo(1000)
                .setAcceptDownloads(true)
);

page.setViewportSize(1920, 1080);

.newContext(new Browser.NewContextOptions()
            .setStorageStatePath(Paths.get("state.json")));
```

Overview

Configuring at every level

```
Playwright pw = Playwright.create();
// OR
Playwright pw2 = Playwright.create(new Playwright.CreateOptions()
                                .setEnv(Map.of("var1", "key1")));
```

“The variables that you set are normal environment variables that get passed to the browser when we launch them as a sub-process.”

Playwright Team

```
 Browser br = browserType.launch(new BrowserType.LaunchOptions()
               .setHeadless(false).setSlowMo(1000)
                 // Max waiting time for the browser to start
                .setTimeout(5000)
                .setDownloadsPath(Path.of(URI.create("...")))
);
```

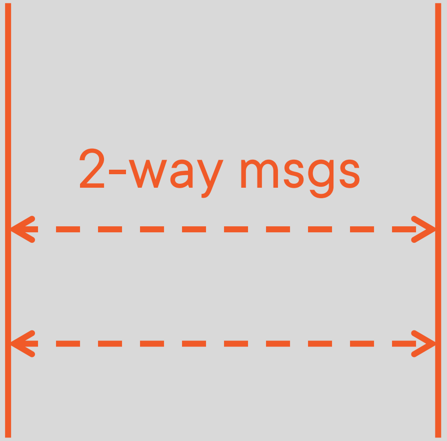
gets cleaned up

don’t confuse

```
br.newContext(new Browser.NewContextOptions().setAcceptDownloads(true));
```

```java
Browser br = browserType.launch(new BrowserType.LaunchOptions()
              .setHeadless(false).setSlowMo(1000)
                // Max waiting time for the browser to start
               .setTimeout(5000)
               .setDownloadsPath(Path.of(URI.create("...")))
               .setChannel("chrome") // or "msedge" and other
);
```

```
// init a browser
.launch();

// for web sockets
.connect("wsEndpoint")
.connect("wsEndpoint", new BrowserType.ConnectOptions()
                .setSlowMo(200)
                .setTimeout(1000));
```



```
BrowserContext ctx = browser.newContext(new Browser.NewContextOptions()
                .setAcceptDownloads(true)
                .setStorageStatePath(…)
                .setBaseURL("https://base.com/")
                .setStrictSelectors(true)
                .setViewportSize(1920, 1080)
                .setJavaScriptEnabled(false)
                .setLocale("...")
                .setGeolocation()
                .setTimezoneId("...")
                  // etc.
                );
```

```
String baseUrl = “http://somewhere.com”;
```

Test 1

```
page.navigate(baseUrl);
```

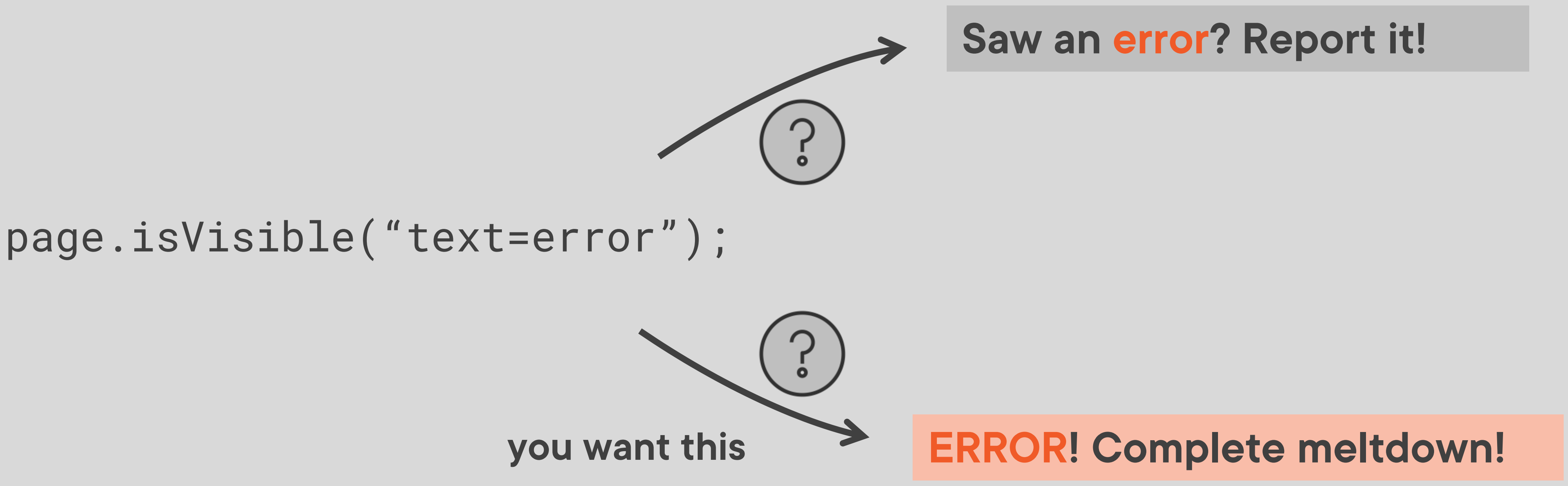
Test 2

```
page.navigate(baseUrl + endpoint);
```

```java
BrowserContext ctx = browser.newContext(new Browser.NewContextOptions()
                                   .setBaseURL("https://somewhere.com/")
);

// factory method
BrowserContext createCtxWithBaseUrl(Browser browser, String baseUrl) {
        return browser.newContext(new Browser.NewContextOptions()
                                    .setBaseURL(baseUrl));
}
```

```
page.isVisible(new Page.IsVisibleOptions());

page.isChecked(new Page.IsCheckedOptions());

page.isDisabled(new Page.IsDisabledOptions());

page.isEnabled(new Page.IsEnabledOptions());

page.isHidden(new Page.IsHiddenOptions());

page.isEditable(new Page.IsEditableOptions());
```

```
setStrict(true);
```



```
page.isVisible(“text=error”);
```

Saw an error? Report it!

you want this

ERROR! Complete meltdown!

```
assertTrue(page.isVisible("#a", new Page.IsVisibleOptions()
                                          .setStrict(true)));
assertTrue(page.isVisible("#b", new Page.IsVisibleOptions()
                                          .setStrict(true)));
assertTrue(page.isVisible("#c", new Page.IsVisibleOptions()
                                          .setStrict(true)));
```

```
browser.newContext(new Browser.NewContextOptions()
                           .setStrictSelectors(true));
```

```
browser.newContext(new Browser.NewContextOptions()
                .setViewportSize(1920, 1080));
```

If you must always use several primitive types together, then you're missing a domain object

```java
public class ViewportSize {
    int width;
    int height;

public ViewportSize(int width, int height) {
    this.width = width;
    this.height = height;
  }
}
```

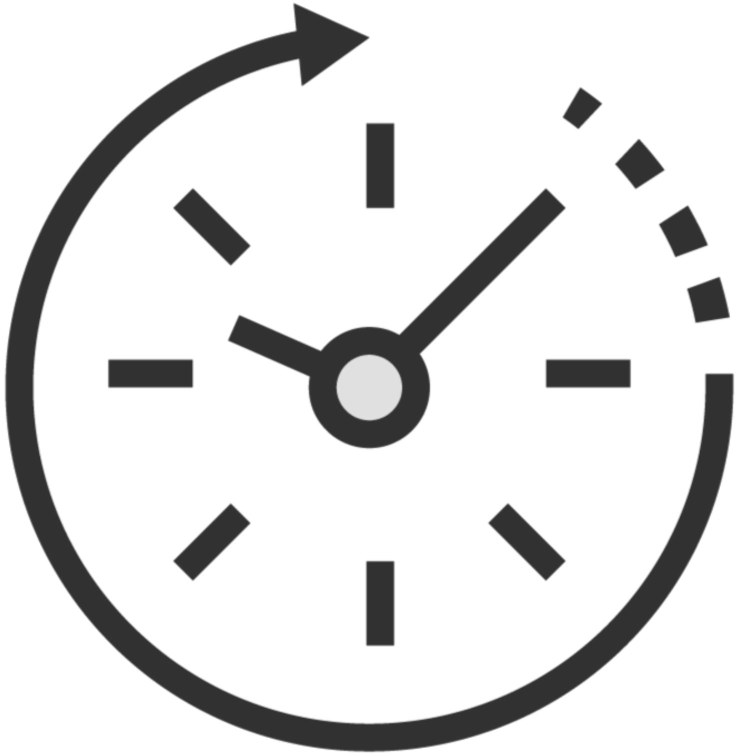
```java
IPHONE_X = new ViewportSize(375, 812);
```

```
browser.newContext(new Browser.NewContextOptions()
                            . setJavaScriptEnabled(false));
```

⚠ Please turn on JavaScript

```
browser.newContext(new Browser.NewContextOptions()
                           .setLocale("...")
                           .setTimezoneId("...")
                           .setGeolocation(x , y)
);
```

Time Outs



setTimeout on various interfaces.

Defines max waiting time:

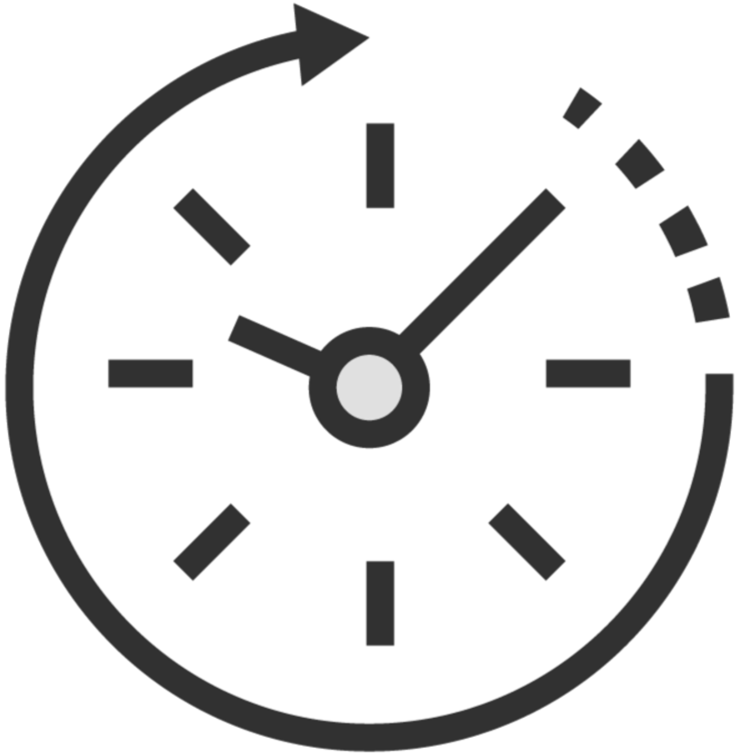
.launch(… .setTimeout(x))

- for browser to start

.connect(… .setTimeout(x))

- for establishing a connection via Web Sockets

Time Outs (Continued)



On BrowserContext and Page:

setDefaultTimeout(x)

- affects timeout of most actions (clicking, selecting…)

setDefaultNavigationTimeout(x)

- how long to wait for loading to end before throwing
- affects all navigation methods

Summary

Configuring Playwright tests:

- Unique to a specific interface
  - setAcceptDownloads(), etc.
- Common
  - setTimeOut(), etc.

Repeating config in tests? Refactor!

Up Next:
Diving into Networking