

Dušan Rosić

Native Android Developer

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ABOUT

Experienced Android developer building scalable, maintainable native apps using modern Android and Kotlin best practices. Fast learner, detail-oriented problem solver, and team player with strong communication skills and hands-on project experience.

EXPERIENCE

- January 2025
● Present
at [Omniway](#)
Atomize - Atomic Habit Tracker
Android Mobile Developer
App Google Play Store link: play.google.com/store/apps/details?id=com.infinitysoftware.atomize
App Github Repository link: github.com/Omniway-software/Atomize
 - Collaborated with a **two-member** team for a seamless development lifecycle.
 - Designed and developed a native Android habit-tracking application focused on daily consistency and long-term behavior building.
 - Implemented clean, user-centric flows for creating, tracking, and reviewing habits across days.
 - Applied modern Android architecture principles (**MVVM**) with clear separation of concerns for maintainability and scalability.
 - Integrated **Firebase authentication, analytics** and **crashlytics**...
 - Currently working on **Google pay** integration for subscription with **Revenue cat**.
 - Created intuitive UI with **Jetpack Compose**...
- 2022 - 2024
Web Developer
Freelance
Personal Website Github Repository link: github.com/dusanrsc/Django_dusanrsc
Serbian Hollywood Website Github Repository link: github.com/dusanrsc/Django_Serbian_Hollywood
 - Web developer crafting responsive, user-focused websites using **HTML, CSS, JavaScript, Python**, and **Django**, delivering functional and visually appealing web solutions.

- June 2019
Present

Personal Projects

Self-initiated projects

I developed multiple personal projects across various technologies driven by curiosity and passion for software development.

Honorable mentions:

Flash Github Repository link:

<https://github.com/dusanrsc/Android-Flash>

- **Native Android** application that turns the device's flashlight into a functional torch, allowing quick and simple control of the camera flash.

Text To Audio Converter Github Repository link:

github.com/dusanrsc/Tkinter-Text-To-Audio-Converter

- Desktop application in **Tkinter** that **converts written text** into audio files, enabling **text-to-speech** functionality.

Earth And Moon Simulation 3D Github Repository link:

[github.com/dusanrsc/EarthAndMoonSimulation3D v1.0.0](https://github.com/dusanrsc/EarthAndMoonSimulation3D-v1.0.0)

- Small **cross-platform** 3D visual application built in **Godot Game Engine** using **GScript** for writing the application logic.

ProjectX Github Repository link:

github.com/dusanrsc/Pygame-ProjectX

- 2D space shooter in **Pygame** where the player's spaceship defends Earth from meteors using bullets and rockets, featuring health, ammo, and a scoring system.

TECHNOLOGY STACK

- Android SDK, Kotlin
- Jetpack Compose
- ViewModel - State Management (MVVM)
- Firebase & REST API
- RoomDB
- Git, Git Flow
- Android Studio, IntelliJ IDEA, Sublime
- ChatGPT, Claude, Cursor
- Deployment of apps on Play Store
- Python, JavaScript, Dart
- HTML, CSS, Bootstrap
- Django, DjangoREST, FastAPI
- Tkinter, Flet
- OpenCV, Keras, Matplotlib
- Godot, Ursina, Pygame
- Web Deployment