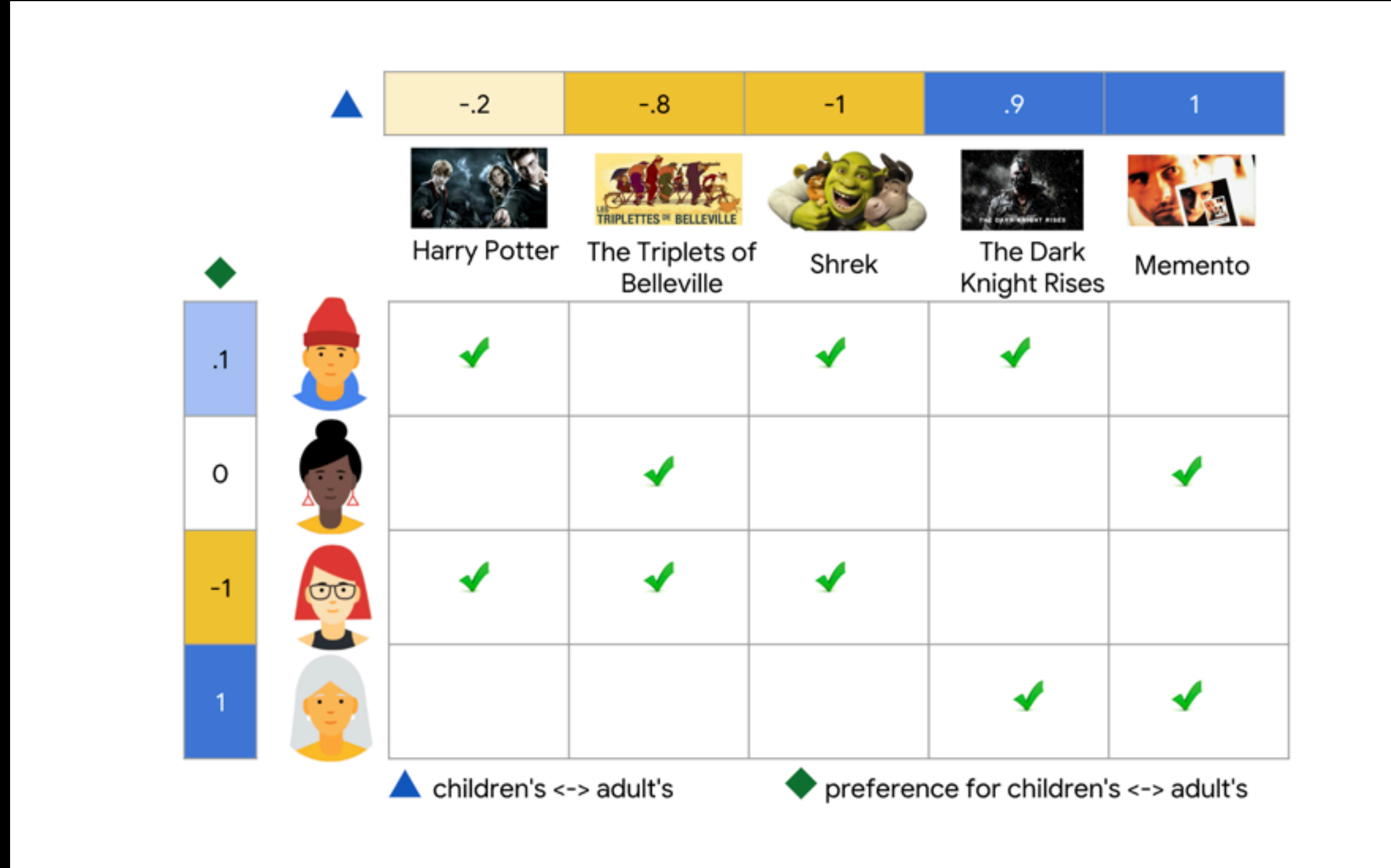
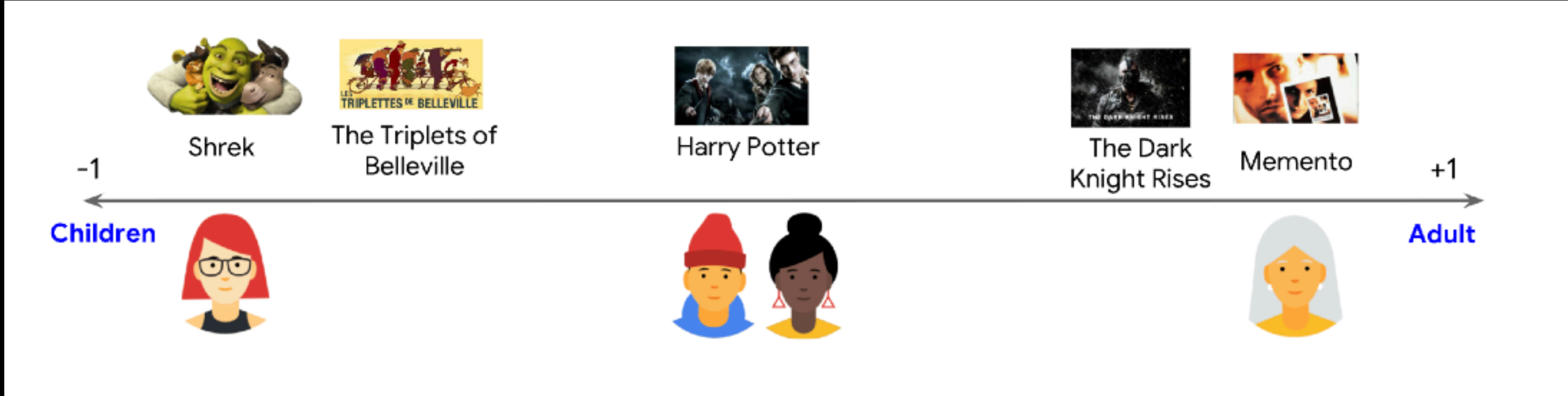


# 1D Embedding



# 2D Embedding

