

BVM COLLEGE OF MANAGEMENT EDUCATION

GWALIOR

MCA 305

COMPUTER NETWORKS

1. 1.5 MARKS QUESTIONS

- a. What is Token Ring?
- b. Define Switches.
- c. Define Routers.
- d. What is Gateway? Explain.

2. 2.5 MARKS QUESTIONS

- a. What is Networking? Explain with example
- b. Explain Transmission control protocol (TCP) in detail.
- c. Define User data-gram protocol (UDP).

3. 3 MARKS QUESTIONS

- a. Explain Ethernet : 802.3 IEEE standard in detail
- b. What is 802.5 IEEE standard? Explain in detail
- c. Explain FDDI Protocol with example
- d. What is DQDB Protocol? Explain
- e. Explain Inter Networking in brief.
- f. Discuss on MAN
- g. Write five advantages on network.
- h. What is CSMA/CD? Explain in detail