

# Project Structure

`myproject/`

← This is your git repository, and should usually match the name on Github

# Project Structure

myproject/  
README.md

← Markdown-formatted file describing the package. You write this in plain text and GitHub renders it

## Markdown Resources:

- <http://www.markdowntutorial.com/>
- <https://guides.github.com/pdfs/markdown-cheatsheet-online.pdf>

# Project Structure

```
myproject/  
  README.md  
  LICENSE
```

← The license lets you specify how others may use your code.

Licensing Resources:

- <http://www.astrobetter.com/blog/2014/03/10/the-whys-and-hows-of-licensing-scientific-code/>

# Project Structure

```
myproject/  
  README.md  
  LICENSE  
  myproject/
```

← The python package. When you do  
“import myproject”, this is  
what gets imported.

# Project Structure

```
myproject/  
  README.md  
  LICENSE  
  myproject/  
    __init__.py
```

← This file marks the directory as a Python package.

# Project Structure

```
myproject/  
  README.md  
  LICENSE  
  myproject/  
    __init__.py  
    core.py
```

← other files in the package contain importable code.

# Project Structure

```
myproject/  
  README.md  
  LICENSE  
  myproject/  
    __init__.py  
    core.py  
    submodule/  
      __init__.py  
      script.py
```

← modules can have submodules  
(and sub-submodules, etc.)  
to any depth.

# Project Structure

```
myproject/  
  README.md  
  LICENSE  
  myproject/  
    __init__.py  
    core.py  
  +submodule/
```



# Project Structure

```
myproject/  
  README.md  
  LICENSE  
  myproject/  
    __init__.py  
    core.py  
  +submodule/  
    tests/  
      __init__.py  
      test_core.py
```

← “unit tests” go in their own submodule

# Project Structure

\_\_init\_\_.py

```
__version__ = "1.0"  
from .core import add
```

core.py

```
def add(a, b):  
    return a + b
```

test\_core.py

```
from mymodule import add  
  
def test_add(a, b):  
    assert add(1, 1) == 2  
    assert add(0, 1) == 1  
    assert add(-1, 1) == 0
```

You can use, for example, `pytest`<sup>1</sup> to run these tests:

```
# in the top-level directory,  
# run this shell command:  
$ pytest mymodule
```

<sup>1</sup> <http://doc.pytest.org/>

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  +submodule/  
  +tests/
```

# Project Structure

```
myproject/  
  README.md  
  LICENSE  
+myproject/
```

# Project Structure

```
myproject/  
  README.md  
  LICENSE  
+myproject/  
  setup.py
```

← the setup.py script allows the package to be installed

setup.py resources:

- <https://github.com/pypa/sampleproject/>
- <https://github.com/uwescience/shablona>

# Project Structure

```
myproject/  
  README.md  
  LICENSE  
+myproject/  
  setup.py  
+doc/
```

← the documentation directory lives beside your project. One good option is sphinx<sup>1</sup>

<sup>1</sup> <http://www.sphinx-doc.org/>

# Project Structure

```
myproject/  
  README.md  
  LICENSE  
+myproject/  
  setup.py  
+doc/  
  examples/  
    example_script.py  
    Demo.ipynb
```

← if you have example code or notebooks, use an examples directory.

# Project Structure

```
myproject/  
  README.md  
  LICENSE  
+myproject/  
  setup.py  
+doc/  
+examples/
```



# Project Structure

```
myproject/  
  README.md  
  LICENSE  
+myproject/  
  setup.py  
+doc/  
+examples/  
+paper/
```

← if I'm developing the code for research, I usually put the paper LaTeX here (along with scripts for figures, etc.)

# Project Structure

```
myproject/  
  README.md  
  LICENSE  
+myproject/  
  setup.py  
+doc/  
+examples/  
+paper/  
  .gitignore
```

`.gitignore` **example:**

```
# Python bytecode  
*.pyc  
  
# notebook temporary files  
.ipynb_checkpoints  
  
# emacs temporary files  
*~
```

← this file helps keep your directory clean, by telling git types of files to not track.

# Project Structure

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myproject/  
  README.md  
  LICENSE  
+myproject/  
  setup.py  
+doc/  
+examples/  
+paper/  
  .gitignore  
  .travis.yml
```

← this script tells github to run your unit tests after every commit!

(See [Getting Started with TravisCI](#))