

Assignment

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Question: Consider the probability space (Ω, \mathcal{G}, P) , where $\Omega = \{1, 2, 3, 4\}$, $\mathcal{G} = \{\emptyset, \Omega, \{1\}, \{4\}, \{2, 3\}, \{1, 4\}, \{1, 2, 3\}, \{2, 3, 4\}\}$, $P(\{1\}) = \frac{1}{4}$. Let X be the random variable defined on the above probability space as $X(1) = 1$, $X(2) = X(3) = 2$, $X(4) = 3$. If $P(X \leq 2) = \frac{3}{4}$, then find $P(\{1, 4\})$ (rounded off to two decimal places).
(GATE ST 2023)

Solution:

TABLE 1: Probability space

Probability space	Value
Ω	$\{1, 2, 3, 4\}$
\mathcal{G}	$\{\emptyset, \Omega, \{1\}, \{4\}, \{2, 3\}, \{1, 4\}, \{1, 2, 3\}, \{2, 3, 4\}\}$
$P(\{1\})$	$\frac{1}{4}$
$P(X \leq 2)$	$\frac{3}{4}$

TABLE 2: Random variable

$X(\Omega)$	Ω
$\{1\}$	1
$\{2, 3\}$	2
$\{4\}$	3

Pmf is defined as

$$p_X(k) = \begin{cases} P(\{1\}) & , k = 1 \\ P(\{2, 3\}) & , k = 2 \\ P(\{4\}) & , k = 3 \end{cases} \quad (1)$$

Values of $P(\{2, 3\})$, $P(\{4\})$ are unknown, so let p , q be their respective values

$$p_X(k) = \begin{cases} \frac{1}{4} & , k = 1 \\ p & , k = 2 \\ q & , k = 3 \end{cases} \quad (2)$$

$$\Pr(\{1, 4\}) = p_X(1) + p_X(3) \quad (3)$$

We know

$$p_X(1) + p + q = 1 \quad (4)$$

We can express $\Pr(X \leq 2)$ as:

$$\Pr(X \leq 2) = p_X(1) + p \quad (5)$$

$$(6)$$

We can express above equations as:

$$\begin{pmatrix} 1 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} p \\ q \end{pmatrix} = \begin{pmatrix} \frac{3}{4} \\ \frac{1}{2} \end{pmatrix} \quad (7)$$

$$p = \frac{1}{2}, q = \frac{1}{4} \quad (8)$$

Finally

$$\Pr(\{1, 4\}) = P(\{1\}) + q \quad (9)$$

$$\Pr(\{1, 4\}) = \frac{1}{4} + \frac{1}{4} \quad (10)$$

$$\Pr(\{1, 4\}) = 0.5 \quad (11)$$

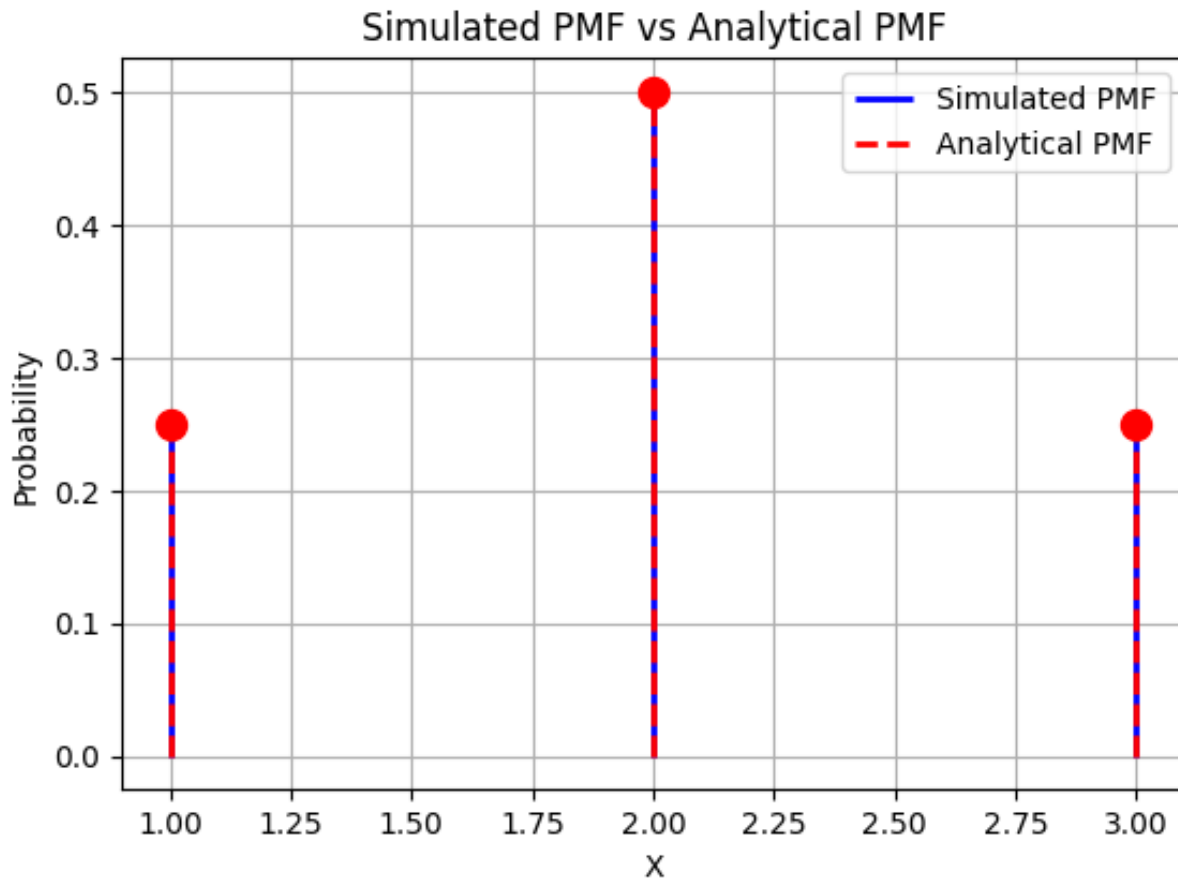


Fig. 1: Analytical vs simulated

Steps for simulating random variable.

- 1) Define the simulation size for dataset (samples).
- 2) Assign calculated probability for each probability space p_1, p_2, p_3, p_4 .
- 3) Define Random to generate a random number between 0 and 1.
- 4) Define the loop such that it generated number 1, 2, 3 for defined probability space.
- 5) Store the simulated data in a .dat file.

- 6) Using matplotlib lib of python generate a V-line graph from the data in .dat file by counting the number of 1, 2, 3 .