

# Machine Learning

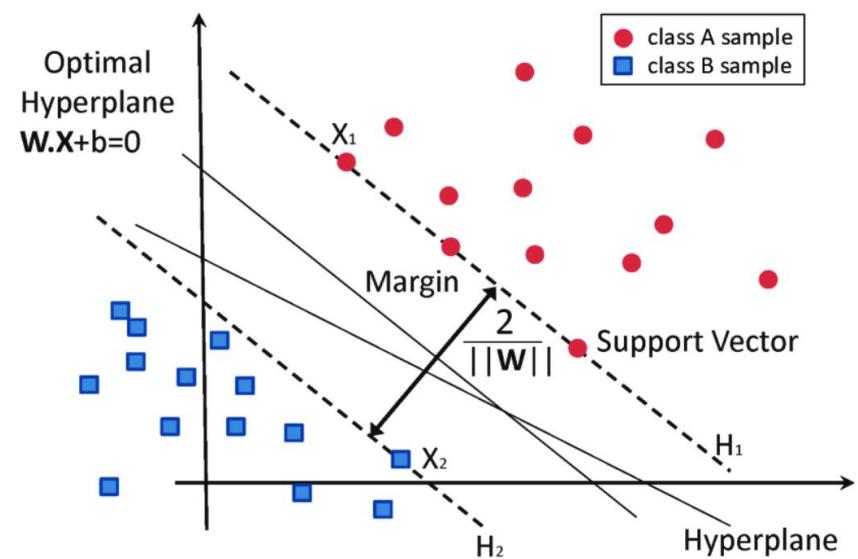
Support Vector Machine

# Support Vector Machine

- Introduced in 1992 by Vapnik for classification of both linear and non-linear data.
- Applied to many areas including handwritten digit recognition, text classification, speaker identification ,object recognition as well as time series prediction.
- Although their training time is slow but they are highly accurate owing to their ability to complex non-linear decision boundaries (hyperplanes)

# Support Vector Machine

- Let the dataset D be given as tuples in the form of  $\{(X_1, y_1), (X_2, y_2), (X_3, y_3) \dots (X_n, y_n)\}$  where n is the number of data points in D
- Since there are two classes only, each  $y_i \in \{-1, 1\}$
- Suppose each tuple  $X_i$  is a 2 dimensional vector representing the attributes  $x_1$  and  $x_2$ .
- Scaling or normalization is performed to guard against the variables(attribute) with large variance.



# Support Vector Machine

- Data is linearly separable as a straight line can be drawn to separate tuples of two classes -1 and +1.
- There can be infinite number of lines that can be drawn to separate the data.
- Aim is to find the best line that gives the minimum error rate on unknown tuples.
- If it was a 3D data, we would then find the best separating *plane*.
- *For n dimensions, we would then find the best separating hyperplane.*
- “*But how do we find the best line*”? , Intuitively we can expect the hyperplane with the larger margin to be more accurate at classifying future data tuples than the hyperplane with the smaller margin.

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A separating hyperplane can be written as

$$\mathbf{W} \cdot \mathbf{X} + \mathbf{b} = 0$$

Where W is a n dimensional weight vector and b is referred to as bias.

For a 2D training tuple, if we think b as an additional weight , then the above equation can be re-written as

$$w_0 + w_1x_1 + w_2x_2 = 0$$

Thus, any point that lies above the separating hyperplane satisfies

$$w_0 + w_1x_1 + w_2x_2 > 0$$

Similarly, any point that lies below the separating hyperplane satisfies

$$w_0 + w_1x_1 + w_2x_2 < 0$$

The tuples that belong to class  $y_i=1$  satisfy the hyperplane

$$H1 : w_0 + w_1x_1 + w_2x_2 \geq 1$$

And the tuples that belong to class  $y_i=-1$  satisfy the hyperplane

$$H2 : w_0 + w_1x_1 + w_2x_2 \leq -1$$

Combining the two inequalities

$$y_i(w_0 + w_1x_1 + w_2x_2) \geq 1$$

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Any training tuples that fall on hyperplanes H1 or H2 (i.e., the “sides” defining the margin) and satisfy the above equation are called **support vectors**. These give the most information about classification but are themselves difficult to classify.

The distance of any point on H1 from the separating hyperplane is  $1/\|W\|$ . If  $W = \{w_1, w_2, \dots, w_n\}$ , then  $\|W\|$  is  $\sqrt{w_1^2 + w_2^2 + \dots + w_n^2}$ . This is also equal to the distance of any point on H2 from separating hyperplane. Therefore the maximal marginal distance is  $2/\|W\|$ .

The MMH can be rewritten as the decision boundary using Lagrangian formulation as

$$d(X^T) = \sum_{i=1}^l y_i a_i X^T X^T + b_o$$

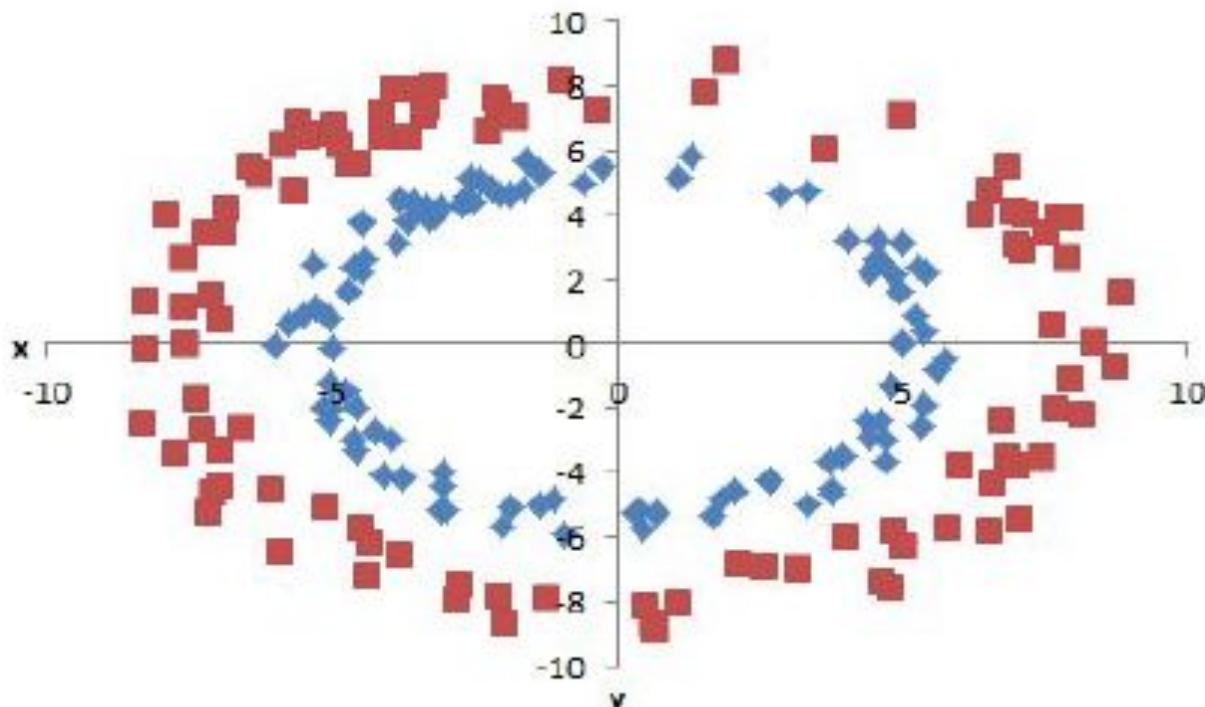
Where  $y_i$  is the class label of support vector  $X^i$ ;  $X^T$  is a test tuple;  $a_i$  and  $b_o$  are numeric parameters that were determined automatically by the optimization and  $l$  is the number of support vectors. A test tuple  $X^T$

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belongs to class +1 if the sign of the result obtained from the above equation is positive and the class prediction is -1 if the sign is negative. The complexity of the classifier depends upon the number of support vectors rather than the dimensionality of data. This makes SVM less prone to overfitting.

*“What if the data is not linearly separable”?* In such a case no straight line can be found to separate the class. We obtain a non linear SVM by extending the approach of linear SVM. the original input data is mapped into a higher dimensional space using some function  $\Phi$ . Then SVM finds a linear separating

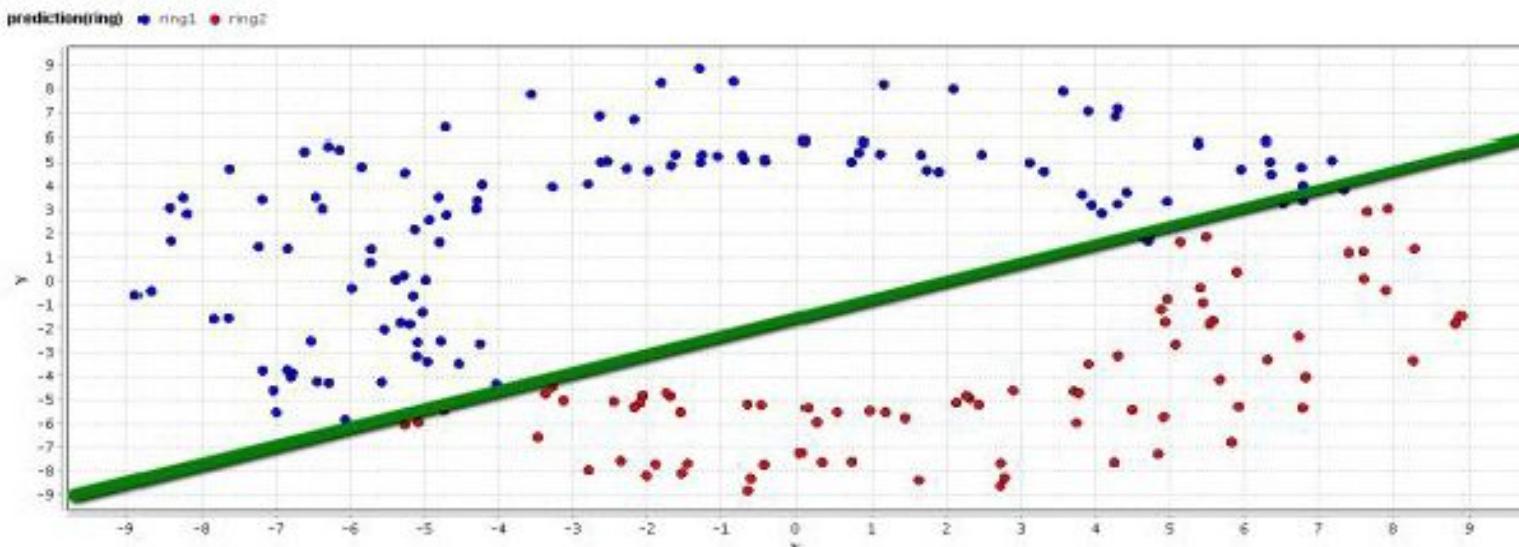
# Support Vector Machine



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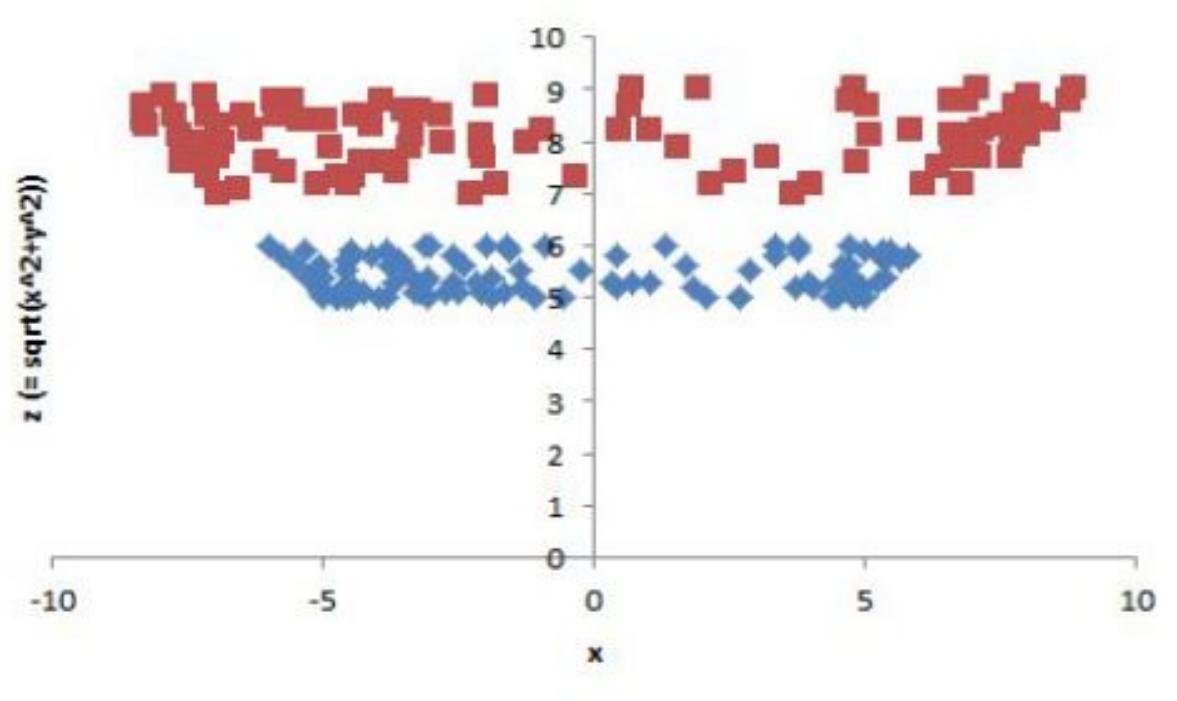
hyperplane with the maximal margin in this higher dimension space. Consider the following example. The figure below shows the data points represented by  $X=(\{x,y\})$  belonging to two classes. It is clear that a straight line cannot be drawn to split them. But intuitively a circular or elliptical hyperplane can separate them.

A linear SVM will classify half the inner ring and half the outer ring correctly giving an accuracy of not more than 50%.



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But if we transform the features  $x$  and  $y$  into a new feature space involving  $x$ ,  $y$  and a new variable  $z = \sqrt{x^2 + y^2}$ . The data transformed results in a new feature space involving  $x$  and  $z$  as shown below. Clearly data is now linearly separable and SVM can be applied.



# Support Vector Machine

*“How do we choose the nonlinear mapping to a higher dimensional space”?* There are many kernel functions that can be used to transform the original data into higher feature space. Some of the commonly used kernels are :

- Linear kernel:  $K(x_i, x_j) = x_i^T x_j$
- Polynomial kernel:  $K(x_i, x_j) = (\gamma x_i^T x_j + r)^d, \gamma > 0$
- RBF kernel :  $K(x_i, x_j) = \exp(-\gamma \|x_i - x_j\|^2), \gamma > 0$
- Sigmoid kernel:  $K(x_i, x_j) = \tanh(\gamma x_i^T x_j + r)$

Here,  $\gamma$ ,  $r$  and  $d$  are kernel parameters.

So far, we have described linear and nonlinear SVMs for binary (i.e., two-class) classification. SVM classifiers can also be combined for the multiclass case.