

## 1. Topic: Curriculum Vitae

### Code:

```
\documentclass{resume}

\begin{document}

\fontfamily{ppl}\selectfont

\noindent

\begin{tabularx}{\linewidth}{@{}m{0.8\textwidth} m{0.2\textwidth}@{}}

{

  \Large{Md. Talath Un Nabi Anik} \newline

  \small{

    \clink{

      \href{mailto:johndoe@mailme.com}{amdanikzz@gmail.com} \textbf{.}

      {\fontdimen2\font=0.75ex +8801790381328}

      \textbf{.}

      \href{https://duskdev17.github.io/portfolio-site/}{iamanik.me}

    } \newline

    Dinajpur, Bangladesh

  }

} &

{

  \hfill

  \includegraphics[width=2.8cm]{images/myImage.jpg}

}

\end{tabularx}

\begin{center}

\begin{tabularx}{\linewidth}{@{}*{2}{X}@{}}

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{

  \csection{EXPERIENCE}{\small

    \begin{itemize}

      % item 1 %

      \item \frcontent{Riot Games}{Lead Level Designer - Berlin, Germany }{Team development to planning, creative, stakeholder management. Collaborations with studios.}{August 2028 onwards}

      % item 2 %

      \item \frcontent{Ubisoft}{Game Designer - Fusionopolis, Singapore}{Created and implemented design elements into the game while working in a collaborative multidisciplined environment.}{February 2027 to August 2028}

      % item 3 %

    \end{itemize}

  }

}
```

\item \frcontent{Epic Games}{Level Design Intern - Aia Tower, Singapore}{Construct level prototypes and final-in game levels through game building tools and Blender.}{February 2025 to August 2027}

\end{itemize}

}

\csection{EDUCATION}{\small

\begin{itemize}

% item 1 %

\item \frcontent{Ph.D. Computer Science}{National University of Singapore}{2025}

\item \frcontent{B.S. Computer Engineering, CGPA: 3.4/4}{Bangladesh Army University of Science & Technology}{2020}

\item \frcontent{Science, CGPA: 4.17/5}{Dinajpur Govt. City College, Dinajpur, }{2019}

\item \frcontent{Science, CGPA: 5/5}{Dinajpur Zilla School, Dinajpur}{2017}

\end{itemize}

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\csection{SKILLS}{\small

\begin{itemize}

\item \textbf{Technologies} \newline

{\footnotesize C#, C, C++, Java Python, Unity, Unreal Engine, Blender, GitHub, Android Studio}{}

\item \textbf{Patterns & Practices} \newline

{\footnotesize Object Oriented Programming, Functional Programming}

\item \textbf{Project Management} \newline

{\footnotesize Agile, Trello, Scrum, Google Bug Tracker, Google Workspace, Firebase}

\end{itemize}

}

\csection{PROJECTS}{\small

\begin{itemize}

\item \frcontent{Unreal Engine  
\clink{\href{https://tensorflow.org}{[unrealengine.com]}}{Developed an AAA first person shooter game. }{C++, Unreal Engine, Blender}

\item \frcontent{Unity  
\clink{\href{http://github.com/google/leveldb}{[https://unity.com/]}}{Developed a platformer game similar to Chrome Dinosaur Game. }{C#, Unity, Blender}

```

\item \frcontent{Android Studio
\clink{\href{http://google.com/spanner}{[google.com/]}}{Developed an open source chat application
aimed for secured messaging.}{xml, Java, Android Studio}

\end{itemize}

}

\csection{OTHER HIGHLIGHTS}{\small

\begin{itemize}

\item {\footnotesize Attended in \textit{The Future of Mobile App Industry} at Huawei
Training Webinar.}

\item {\footnotesize Led several teams across infrastructure, founded \textit{Dusk
Studios} and was involved in hiring process.}

\end{itemize}

}

\csection{HOBBIES \& INTERESTS}{\small

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{\centering
\includegraphics[width=0.8cm]{images/userexperience.png}

} &

{\centering
\includegraphics[width=0.8cm]{images/lamp.png}

} &

{\centering
\includegraphics[width=0.8cm]{images/game.jpg}

} &

{\centering
\includegraphics[width=0.8cm]{images/cauldron.png}

} \\

{\footnotesize Level Design} & {\footnotesize Problem Solving} & {\footnotesize Gaming} &
{\footnotesize Open Source}

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}

}

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\end{document}

```

**resume.cls:**

```

\LoadClass[14pt]{extreport}

\usepackage{ifthen}

```

```

\usepackage[english]{babel}
\usepackage[utf8x]{inputenc}
\usepackage{geometry}
\usepackage{array}
\usepackage{enumitem}
\usepackage{hyperref}
\usepackage{xltabular}
\usepackage{graphicx}
\usepackage{outlines}
\setlist[itemize]{leftmargin=*}
\linespread{1.15}
\geometry{a4paper,
  left={0.5in},
  top={0.4in},
  right={0.5in},
  bottom={0.4in}
}
\newcommand\clink[1]{\{\usefont{T1}{lmtt}{m}{n} #1 \}}
\pagenumbering{gobble}
\newenvironment{csection}[2]{
  \textbf{#1}
  \vspace{0.15cm}
  \hrule
  {#2}
}{}
\newenvironment{frcontent}[4]{
  {
    \textbf{#1} \leavevmode\newline
    {\footnotesize
      \ifthenelse{\equal{#2}{}}{}{{#2 \leavevmode\newline}}
      \ifthenelse{\equal{#3}{}}{}{{#3 \leavevmode\newline}}
      \ifthenelse{\equal{#4}{}}{}{{\textit{#4}}}
    }
  }
}{}

```

**Output:**