

## Red black tree – deletion

- We start deletion from a red black tree in the same way as we do in case of a BST, i.e. when we delete a node with two non-leaf children, we find either the left-most element of the right subtree or the right-most element of the left subtree and move its value to the node being deleted, then delete the node from which we had copied the value.
- When the node to be deleted is red, then no problem arises.
- When the node to be deleted is black, then N is made the child of P and coloured black. Here P is coloured white as the colour of P is unknown.
- Problem arises when the node to be deleted, X, is black and its child N is also black.

There are 6 special cases to be considered:

### 1. The current node is the root

Here nothing needs to be done.

```
void deleteCase1(Node n) {
    if (n.parent == NULL) return;
    else deleteCase2(n);
}
```

### 2. The sibling S of the current node is red

Here interchange the colours of S and P, and rotate left at P and proceed to case 3.

```
void deleteCase2(Node n) {
    Node S = n.sibling();
    if (!S.isBlack) {
        n.parent.isBlack = false;
        S.isBlack = true;
        if (n == n.parent.left) n.parent.rotateLeft();
        else n.parent.rotateRight();
    }
    deleteCase3(n);
}
```

### 3. Both parents and siblings are black

If this is the case, then colour the sibling red so all paths through S will have one less black node. Therefore, all the paths through P now have one fewer black node than the paths that do not pass through P. To fix this problem, rebalancing of P from case 1 should be started.

```
void deleteCase3(Node n) {
    Node S = n.sibling();
    if (n.parent.isBlack && S.isBlack && S.left.isBlack &&
        S.right.isBlack) {
        S.isBlack = false;
        deleteCase1(n.parent);
    } else {
        deleteCase4(n);
    }
}
```

### 4. Both N and S are black, S's children are black but P is red

Here we interchange the colours of S and P.

```
void deleteCase4(Node n) {
    Node S = n.sibling();
    if (!n.parent.isBlack && S.isBlack && S.left.isBlack &&
        S.right.isBlack) {
        S.isBlack = false;
        n.parent.isBlack = true;
    } else {
        deleteCase5(n);
    }
}
```

### 5. N is left-child of P and S is black, S's left-child is red and right-child is black

Here, a right rotation is performed at S and interchange the colours of S and its new parent. Now all the paths still have equal number of black nodes but N has a black sibling whose right-child is red so we go to case 6.

```
void deleteCase5(Node n) {
    Node S = n.sibling();
    if (n == n.parent.left && S.isBlack && !S.left.isBlack &&
        S.right.isBlack) {
        S.isBlack = false;
        n.parent.isBlack = true;
        S.rotateRight();
```

```

        } else if (n == n.parent.right && S.isBlack && !S.right.isBlack &&
S.left.isBlack {
            S.isBlack = false;
            S.right.isBlack = true;
            S.rotateLeft();
        }
        deleteCase6(n);
    }
}

```

**6. When current node's sibling is black, S's right-child is red and N is the left-child of its parent P**

Here left rotation is performed at P, then the colours of P and S are interchanged and S's right child is coloured black.

```

void deleteCase6(Node n) {
    Node S = n.sibling();
    S.isBlack = n.parent.isBlack;
    n.parent.isBlack = true;
    if (n == n.parent.left) {
        S.right.isBlack = true;
        n.parent.rotateLeft();
    } else {
        S.left.isBlack = true;
        n.parent.rotateRight();
    }
}

```