

# Agenda

Open-CE discussion and demonstration

Computer Vision Demo : Social Distancing Use Case

Natural Language Demo : Sentiment Analysis using FastAI

Content Links :

<https://github.com/dustinvanstee/2020-11-install-opence-fastai>

Vision

<https://github.com/dustinvanstee/2020-11-wisc>

<https://github.com/yhenon/pytorch-retinanet>

NLP

<https://github.com/fastai/fastbook>

# Video Social Distancing Use Case



## Requires

Object Detection of Person

- labelled dataset
- Pre-trained model
- RetinaNet Implementation

Pixel to World Coordinate Mapping

- homography
- kd-tree for selecting pairs

Image Processing Tools

- Numpy
- OpenCV / ffmpeg
- matplotlib

Goal : can you identify areas in image where social distancing hotspots exist ?

Uses : Could be used in public areas//factories to identify hot spot zones

Image classification



Is there a car ?  
Give possibility of a car

Classification with localization



Where is the car ?  
Locate the object

Detection



Is there any target objects ?

- Multi-object (Car, pedestrian , Motocycle)
- Multi-instance

Label their locations

Multi-object , Single-instance

Multi-object , Multi-instance

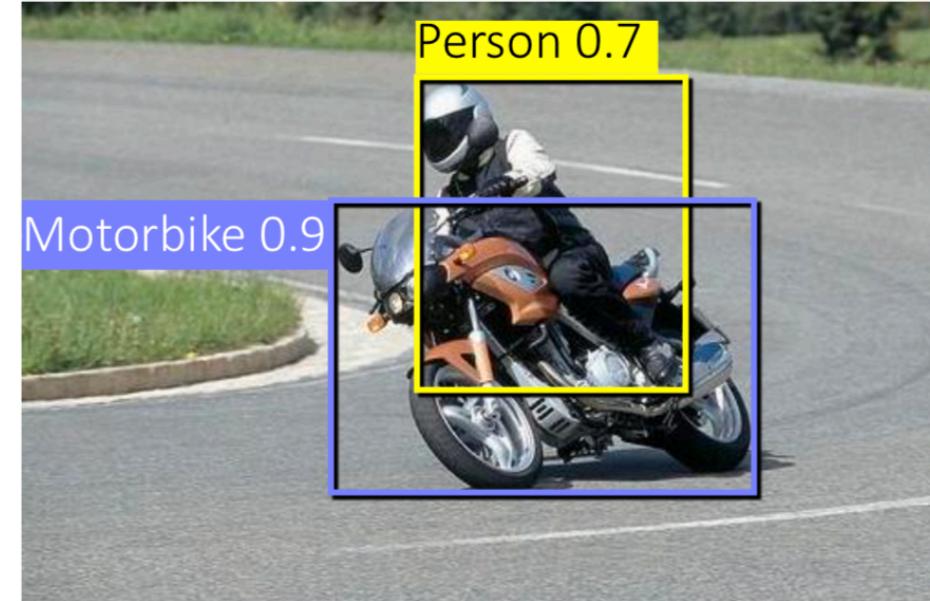
## Object Detection : Problem Formulation

Identify K classes of objects in images and predict bounding boxes :

{person, bird, motorcycle, car} ~ this list is configurable based on the application.



Input



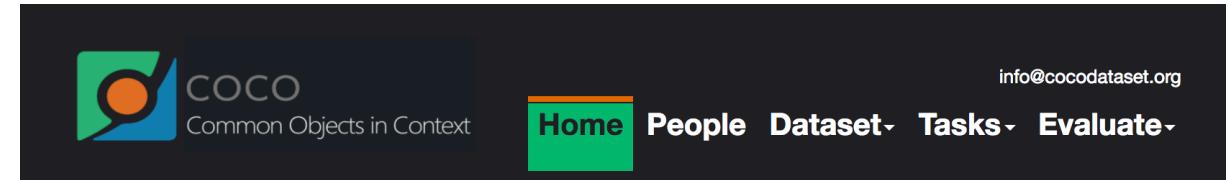
*Desired output*

\*Actual results may vary

# Object Detection Datasets

Lots of freely available data sets, here are some of the most popular

- MS COCO - <http://cocodataset.org/#home>
  - 80 Classes, 1.5 M labelled bounding boxes
- Pascal VOC -  
<http://host.robots.ox.ac.uk/pascal/VOC/>
  - 20 Classes, ~52K bounding boxes
- Imagenet - <http://image-net.org/download-bboxes>
  - 3000 classes, ~450K labelled bounding boxes



## News

- **2017 Challenge Winners** for Detection, Keypoint, & Stuff tasks have been announced! Please visit the Joint COCO and Places Recognition ICCV workshop page for details.
- This website is now hosted on [Github](#), which provides page source and history.
- Keypoint analysis tools are now available, see [keypoints evaluation](#), Section 4.

## What is COCO?



COCO is a large-scale object detection, segmentation, and captioning dataset. COCO has several features:

- ✓ Object segmentation
- ✓ Recognition in context
- ✓ Superpixel stuff segmentation
- ✓ 330K images (>200K labeled)
- ✓ 1.5 million object instances
- ✓ 80 object categories
- ✓ 91 stuff categories
- ✓ 5 captions per image
- ✓ 250,000 people with keypoints

## Collaborators

Tsung-Yi Lin Google Brain  
Genevieve Patterson MSR  
Matteo R. Ronchi Caltech  
Yin Cui Cornell Tech  
Michael Maire TTI-Chicago  
Serge Belongie Cornell Tech  
Lubomir Bourdev WaveOne, Inc.  
Ross Girshick FAIR  
James Hays Georgia Tech  
Pietro Perona Caltech  
Deva Ramanan CMU  
Larry Zitnick FAIR  
Piotr Dollár FAIR

info@cocodataset.org

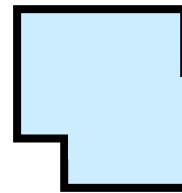
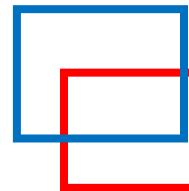
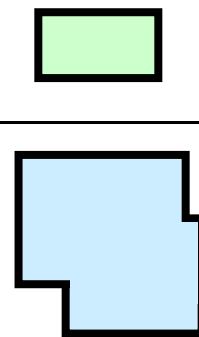
## Sponsors



- Intersection over Union (IoU)
  - Evaluate accuracy of object location prediction

- eg :
  - Object **real** position
  - Object **predict** position

$$- \text{IoU} = \frac{\text{Intersection}}{\text{Union}} = \frac{\text{Intersection}}{\text{Union}} \geq 0.5$$



Intersection

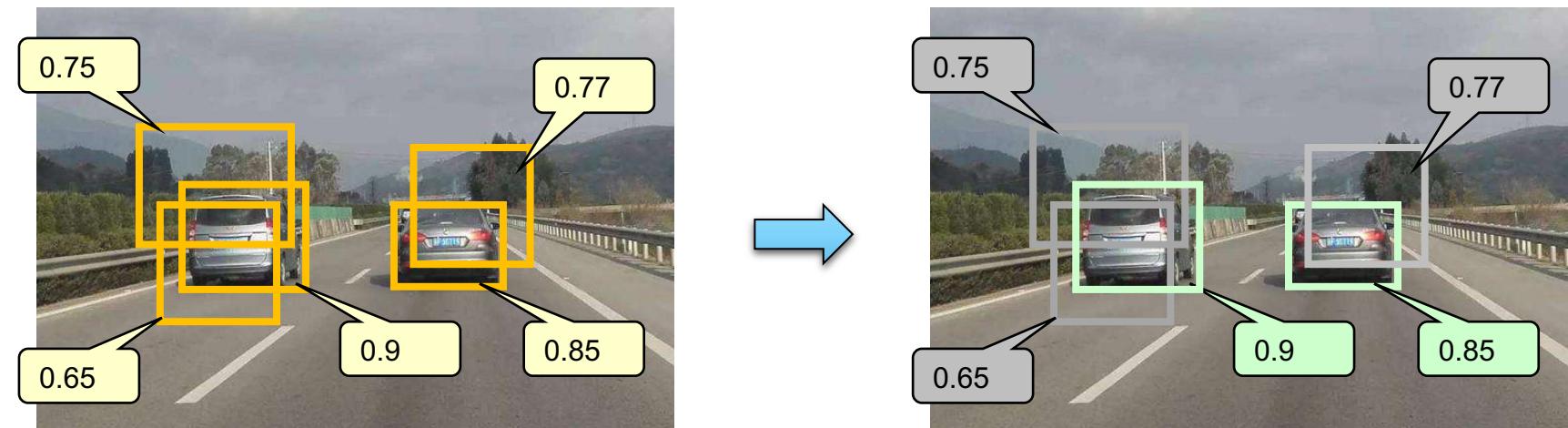
Union

Usually IoU > 0.5

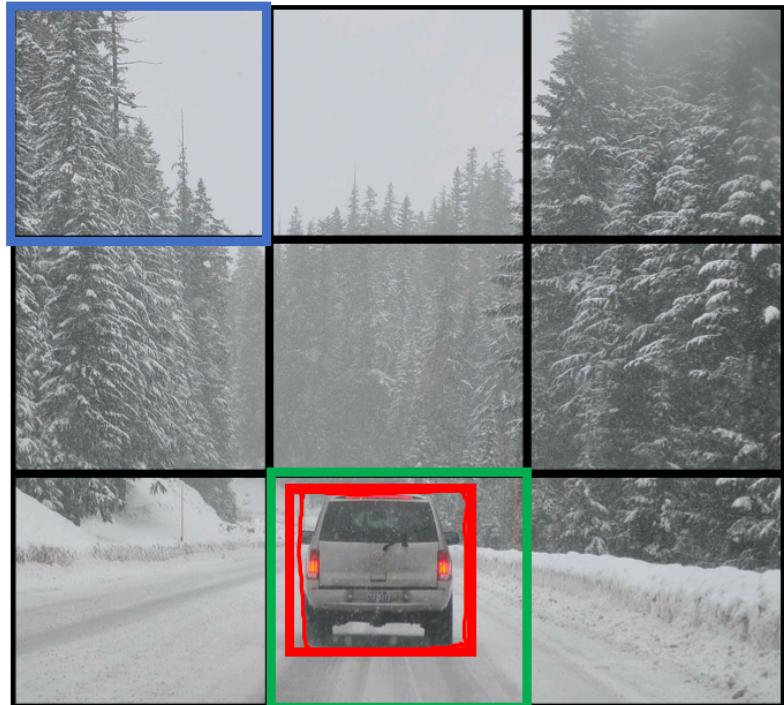


More generally, IoU is a measure of the overlap between two bounding boxes.

- Problem: The same object may be positioned multiple times
  - In classification with localization, many cell / grids have high probability ( $p_c$ ) of thinking they contains midpoint ( $b_x, b_y$ )
- Solution
  - Use the box of highest probability ( $b_x, b_y, b_h, b_w$ )
  - And, suppress other boxes with high overlap (large  $IoU$ )



# Obj Detection Example – Encode Image

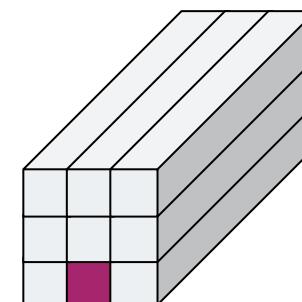


Foreach grid cell build this ->

Pc
Bx
By
Bh
BL
C1
C2
C3
...

- 1   Pc = probability there is an object in grid cell
- 0.5   Bx = x center location
- 0.8   By = ycenter location
- .28   Bh = height of object
- .28   BL = width of object
- 0
- 1   Cx = one hot class vector
- 0
- ...

End result ~  $(3 \times 3 \times 8)$   
tensor for each image

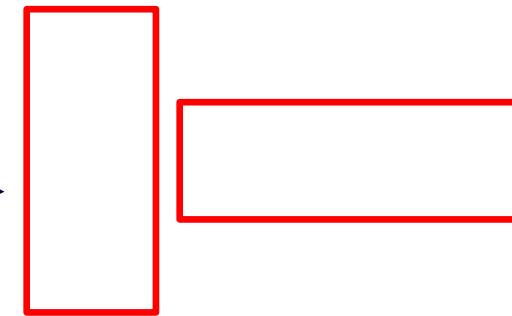


## Key Concept - Anchor Boxes [advanced]

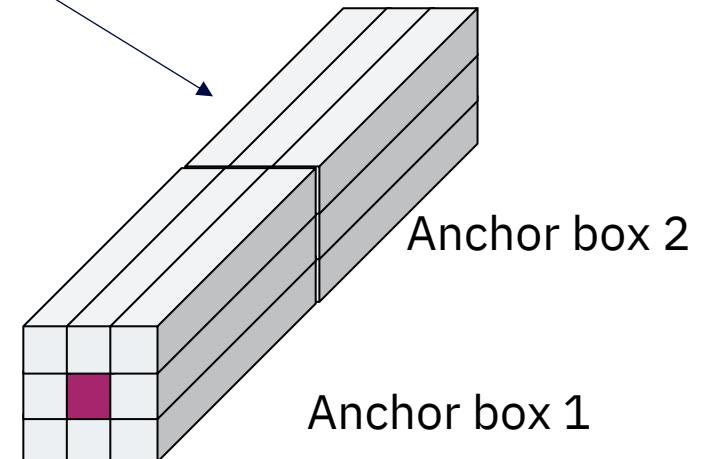
What if there are multiple objects at the same grid location?

Solution ->

1. Define K anchor boxes of different aspect ratio
2. Use IOU to determine which anchor box best fits the object during labelling
3. Encode object in proper anchor box
4. Anchor boxes multiply the number of outputs to predict
5. Train network with anchor boxes



Example of image with 2 objects in same grid cell  
Without Anchor Boxes, only one box would be drawn!



# OBJ Detection Example – Inference

## Bounding Box prediction workflow

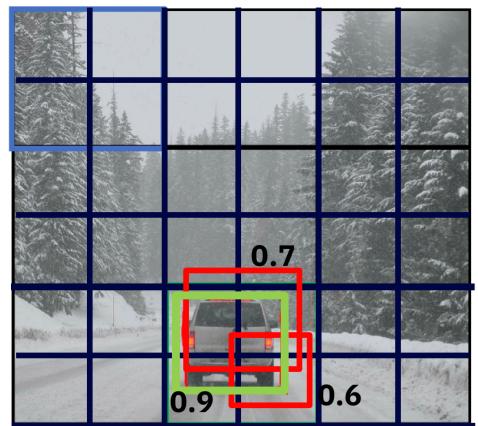
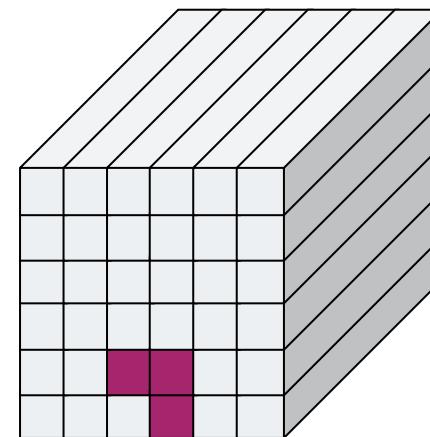


Image of  $X \times Y$   
Pixels



Image scaling  
+  
Deep CNN



Each grid cell  
consists of  
box  
predictions



Box Pruning

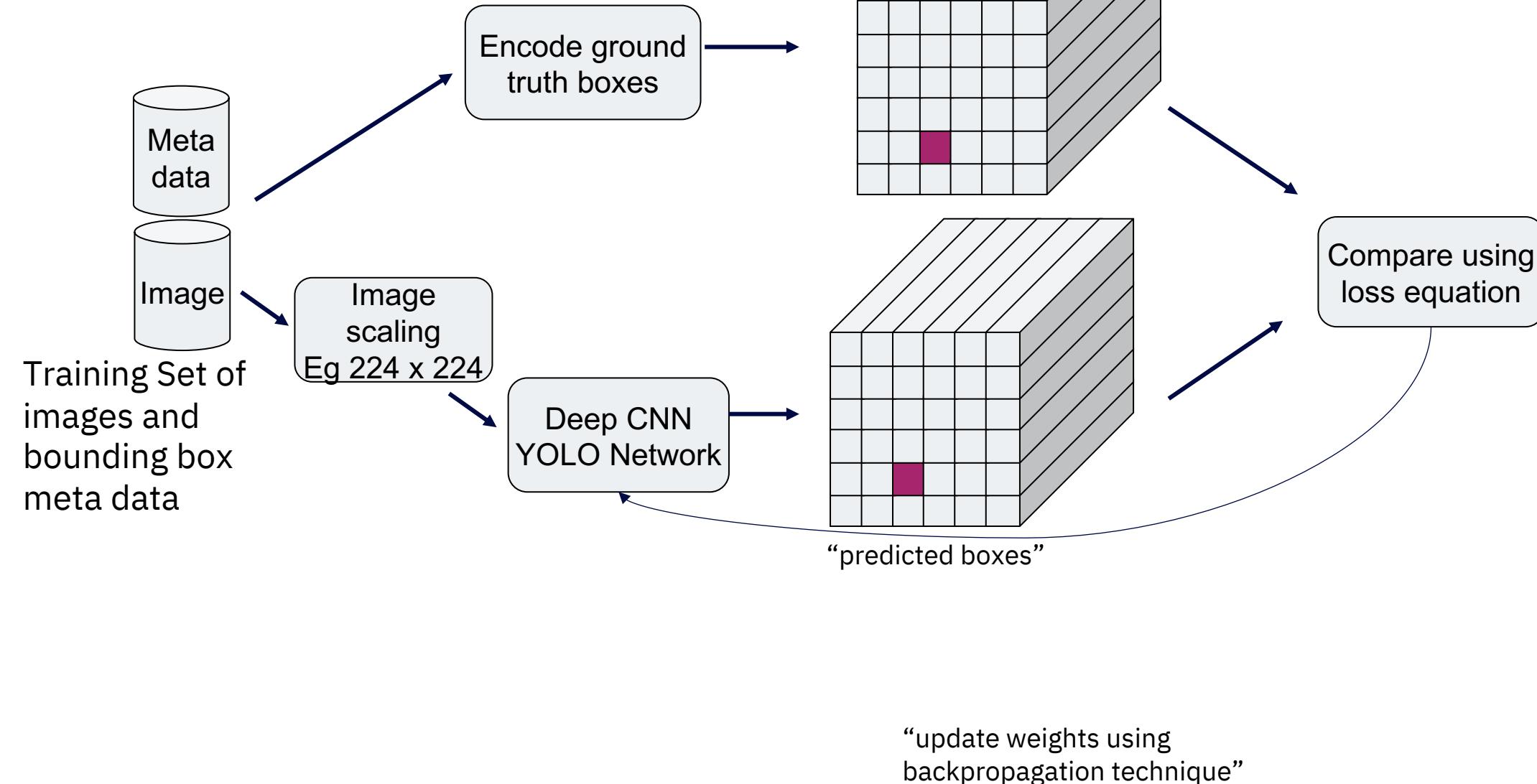
Remove low  
probability  
boxes



Remove  
overlapping  
boxes

Variable  
length  
List of  
boxes

## YOLO Example – Training



# Homography Trick

Mapping pixel coordinates to real world coordinates



Rectangle color coded to indicate distances in real world smaller than 6 feet

# Homography

- **Compute perspective Transform – Homography**

```
pts_src = np.array([[143, 468], [789,178], [541,544], [1194, 671], [1083,214], [1560, 273]])  
pts_dst = np.array([[10,25], [10,65], [24.7,25], [44.7,25], [24.7, 65], [44.7,65]])
```

```
# calculate matrix H. DO this once for an image to compute H for camera setup,  
# resuse H over and over for rest of images
```

```
homography, status = cv2.findHomography(pts_src, pts_dst)  
homography_inv, status = cv2.findHomography(pts_dst, pts_src)
```

- **Use Homography to compute world coordinates**

```
footPositionPx = np.array([[[143, 468], [789,178], [541,544], [1194, 671], [1083,214], [1560, 273]]], dtype='float32')  
print(footPositionPx.shape)  
FootPositionWorldWc = cv2.perspectiveTransform(footPositionPx, homography)  
FootPositionWorldWc
```

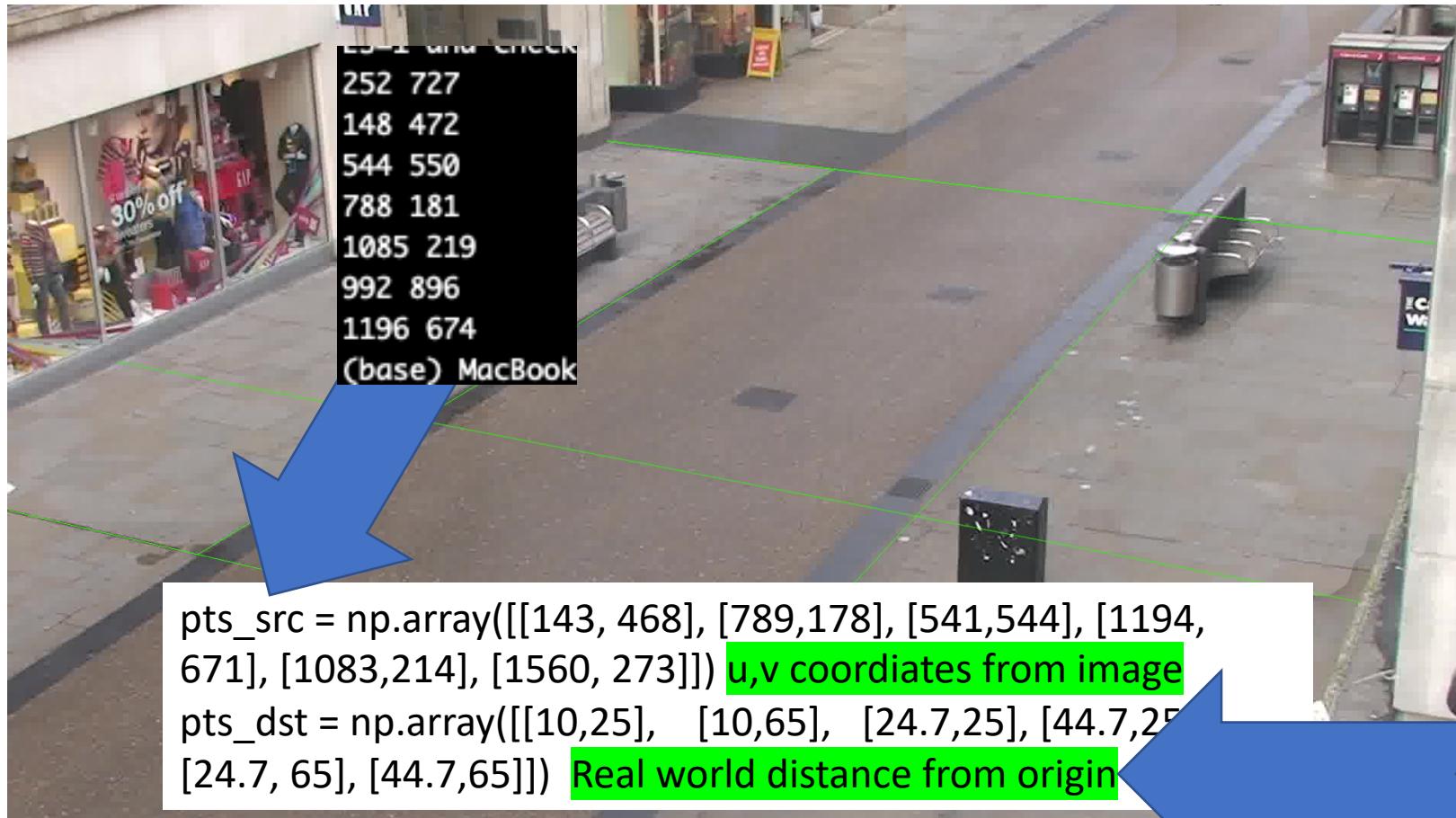
---

```
(1, 6, 2)
```

```
array([[[10.013301, 24.920633],  
       [10.161524, 65.04503 ],  
       [24.677074, 25.029789],  
       [44.709366, 25.050034],  
       [24.425364, 65.02927 ],  
       [44.813377, 64.925255]]], dtype=float32)
```

# Prepare Data: register world coordinates

One time camera calibration: establish correlation between real world coordinates and camera image points



**python ImageMouseClicked.py**

Numbers here are a little different from the original calibration values I encoded into program

Originally I used point 541, 544 (u,v)

This time I clicked in new areas and got values like 544, 550 (see the black text)

Compared to values from Google Earth, or measurements onsite, or CAD drawings

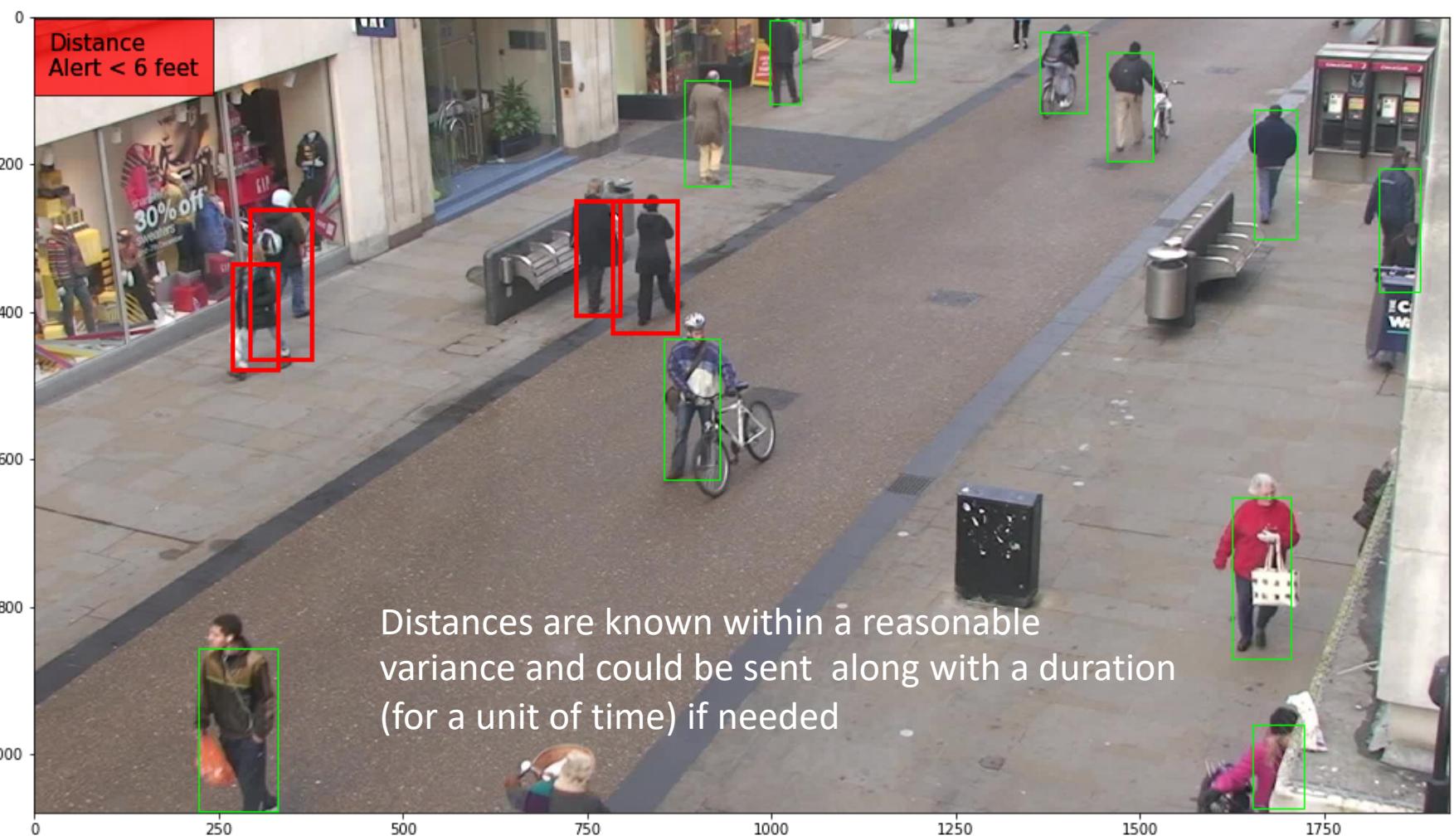
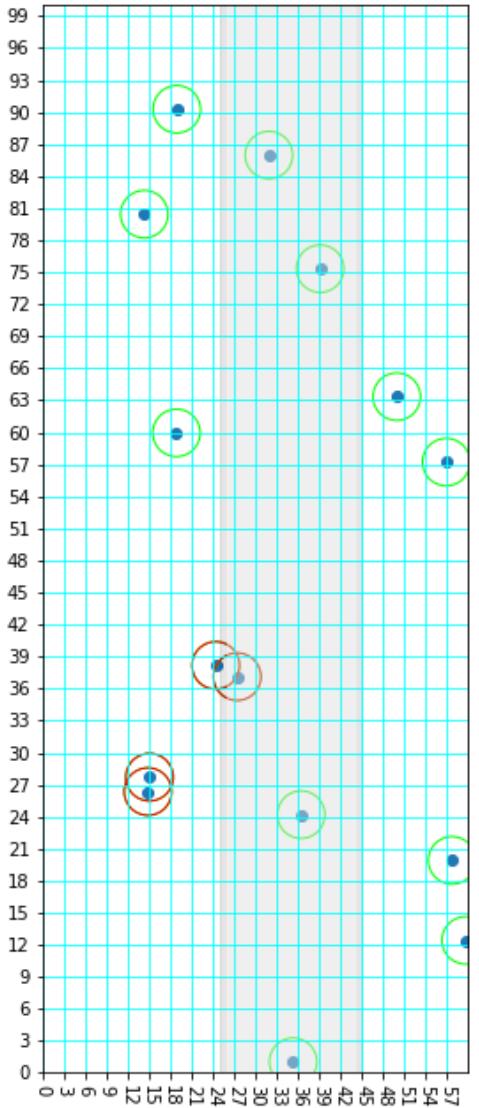
# Finding closest pairs – use KDTree

- Use KDTree to find closest neighbors within radius of 6 feet
  - Outputs a set with tuples of the indexes  
 $\{(0, 6), (3,5)\}$

```
1 R = 6
2 T = KDTree(oneFrameOut[0,:])
3 pairs = T.query_pairs(r=R)
4 pairs
```

- $x_1, y_1 = \text{pointsOut}[0, \text{pair}[1], 0], \text{pointsOut}[0, \text{pair}[1], 0]$

# Result: World coordinates on left: Distances Flagged, alert could be sent



Distances are known within a reasonable variance and could be sent along with a duration (for a unit of time) if needed

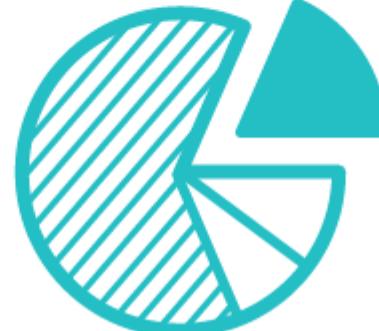
# Attribution:

- Dataset: [https://megapixels.cc/oxford town centre/](https://megapixels.cc/oxford_town_centre/)
- @online{megapixels.cc, author = {Harvey, Adam. LaPlace, Jules.}, title = {MegaPixels.cc: Origins, Ethics, and Privacy Implications of Publicly Available Face Recognition Image Datasets}, year = 2019, url = {https://megapixels.cc/}, urldate = {2019-04-18} }
- blog/PR from April 16 from company called Landing AI - describing similar approach but without PAIV <https://landing.ai/landing-ai-creates-an-ai-tool-to-help-customers-monitor-social-distancing-in-the-workplace/>

# NLP Use Case : IMDB sentiment prediction



**A T G G T C A T T G C G C C G A A T A G  
T T C G G A T G G T C A T T G C G C C G**



# Examples of sequence data

Speech recognition



"The quick brown fox jumped  
over the lazy dog."

Music generation

∅



Sentiment classification

"There is nothing to like  
in this movie."



DNA sequence analysis

AGCCCCTGTGAGGAAC TAG



AGCCCCTGTGAGGAAC **TAG**

Machine translation

Voulez-vous chanter avec moi?



Do you want to sing with me?

Video activity recognition



Running

Name entity recognition

Yesterday, Harry Potter met  
Hermione Granger.



Yesterday, **Harry Potter** met  
**Hermione Granger**.

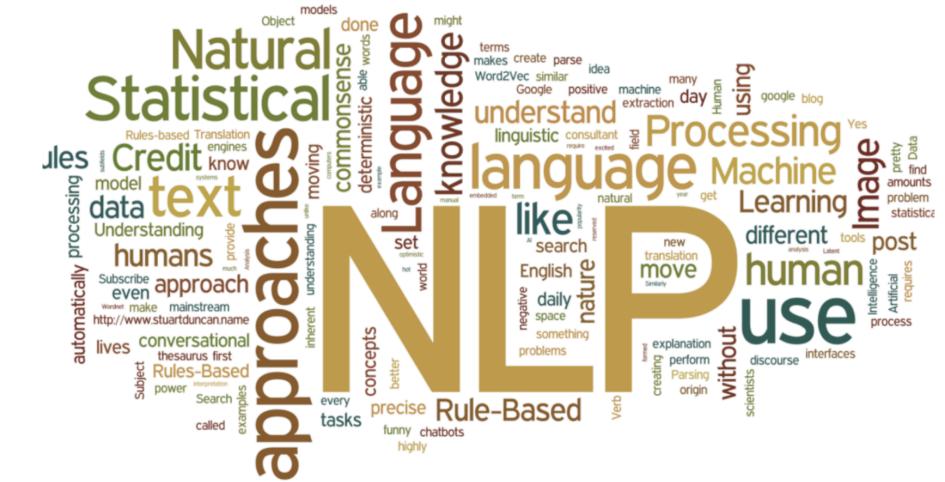
# NLP Use Cases

- Uses
    - Sentiment Analysis
    - Document classification
    - Spam filtering
    - Topic modelling
    - Word Embeddings
  - Classical Method Used
    - Naive Bayes
    - SVM
    - Logistic Regression
    - Tree Methods

The issue with these methods is that they don't know anything about the English language!

Can we apply large data, transfer learning and deep learning neural networks in this space ??

**YES!**

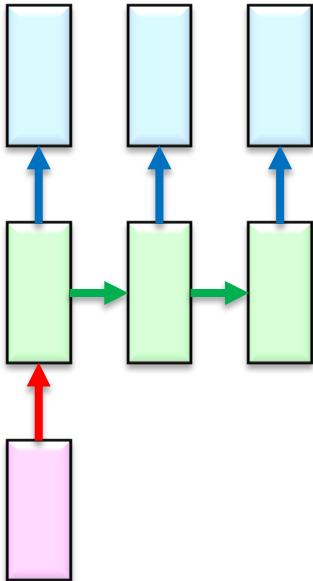


# RNN types

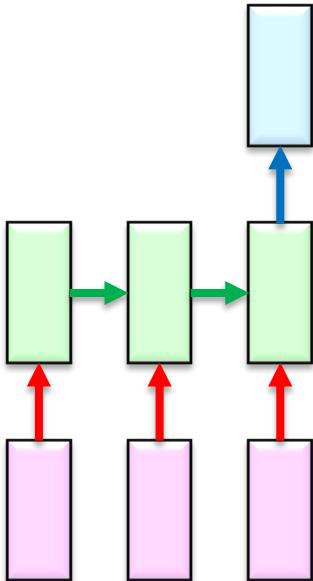
one to one



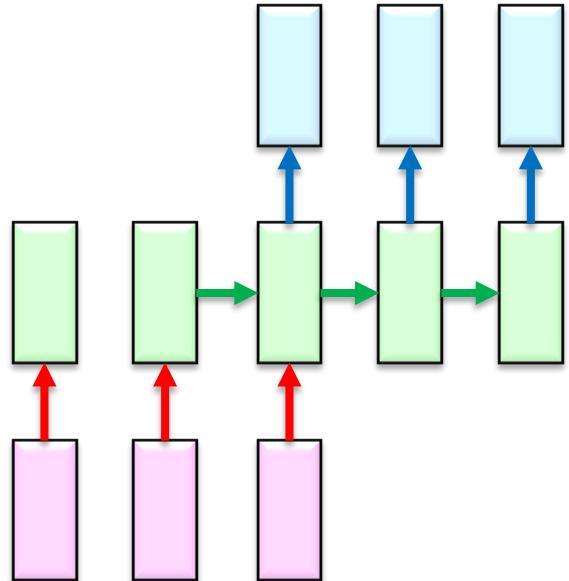
one to many



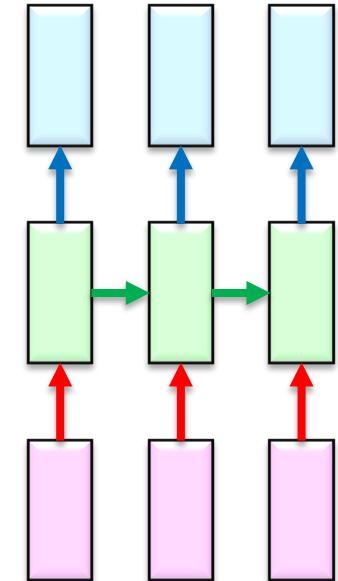
many to one



many to many



many to many



Vanilla Neural Networks

eg: **Image Captioning**  
Image → sequence of words

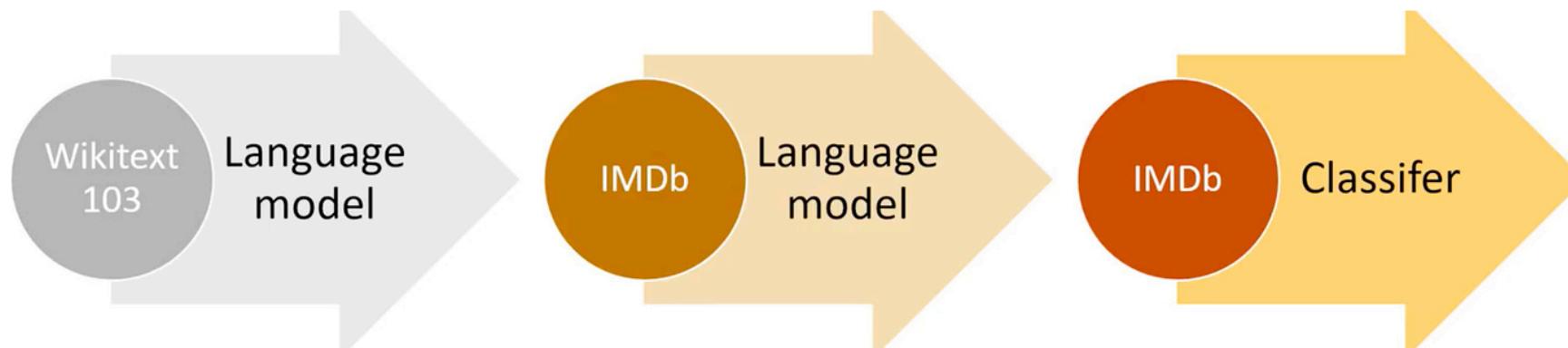
eg: **Sentiment Classification**  
sequence of words → sentiment

eg: **Machine Translation**  
seq of words → seq of words

eg: **Video classification on frame level**

# Transfer Learning with NLP – motivating example

- MovieLens dataset
  - Contains movie ratings data from users
  - 100k ratings
  - The issue here is that there isn't enough data to sufficiently learn language subtleties
- What if we first train NN to “learn” english semantics using a much larger corpus of data (like wikipedia) ?
- Then “fine tune” language model with our data ..
- Then take the knowledge [embeddings] from the language and use for classification



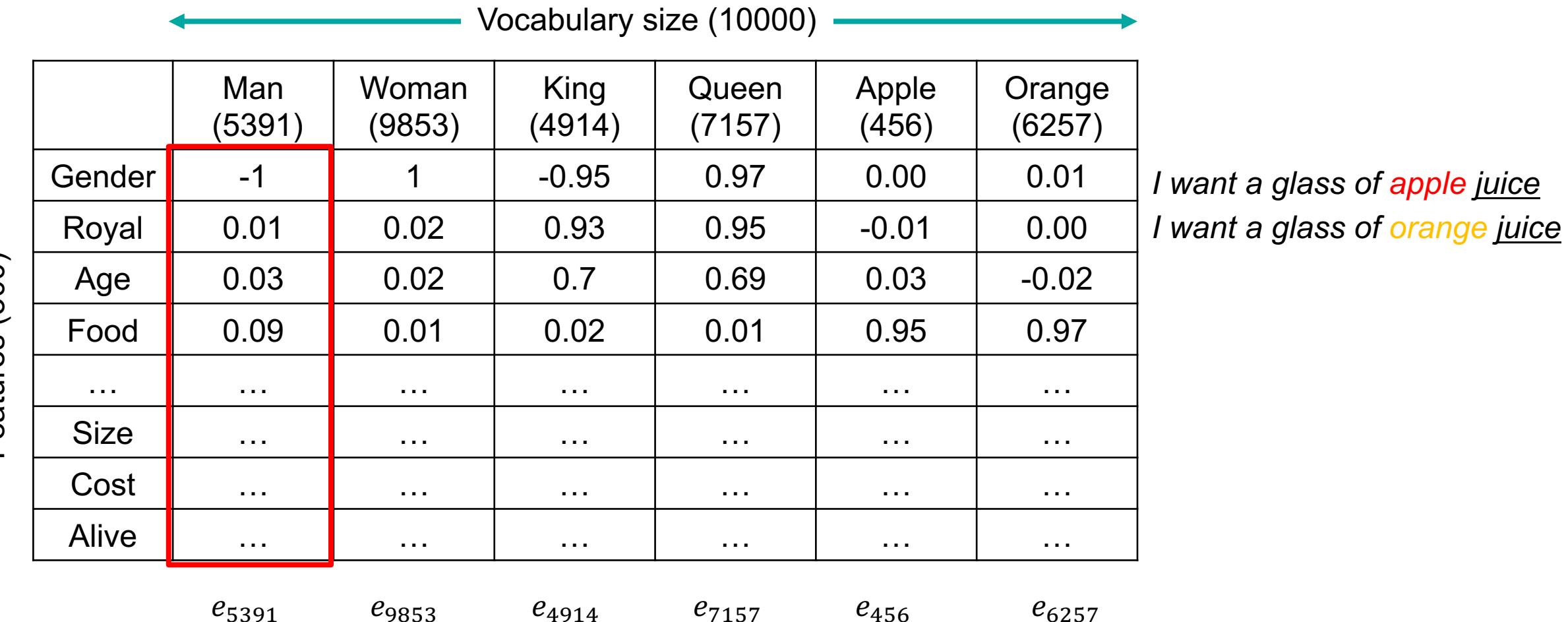
## ■ Word Vector

- Vocabulary includes 10,000 words  $V = [a, \text{aaron}, \dots, \text{zulu}, \text{<UNK>}]$
- Each word is 10,000-d vector, One-hot coding,  $O_{num}$

– eg :

Man (5391)	Woman (9853)	King (4914)	Queen (7157)	Apple (456)	Orange (6257)
$\begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ \vdots \\ \textcolor{red}{1} \\ \vdots \\ 0 \\ 0 \end{bmatrix}$	$\begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ \vdots \\ 0 \\ \textcolor{red}{1} \\ \vdots \\ 0 \\ 0 \end{bmatrix}$	$\begin{bmatrix} 0 \\ 0 \\ 0 \\ \vdots \\ \textcolor{red}{1} \\ \vdots \\ 0 \\ 0 \end{bmatrix}$	$\begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ \vdots \\ 0 \\ \textcolor{red}{1} \\ \vdots \\ 0 \\ 0 \end{bmatrix}$	$\begin{bmatrix} 0 \\ \vdots \\ \textcolor{red}{1} \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$	$\begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ \vdots \\ \textcolor{red}{1} \\ \vdots \\ 0 \\ 0 \end{bmatrix}$
$O_{5391}$	$O_{9853}$	$O_{4914}$	$O_{7157}$	$O_{456}$	$O_{6257}$

- If we can build connections between word and feature, words with the same characteristics are closer and easier to analogy than other words, called “Word embedding”, i.e.  $e_{num}$



- Learn word embeddings for whole vocabulary, as Embedding Matrix ( $E$ )

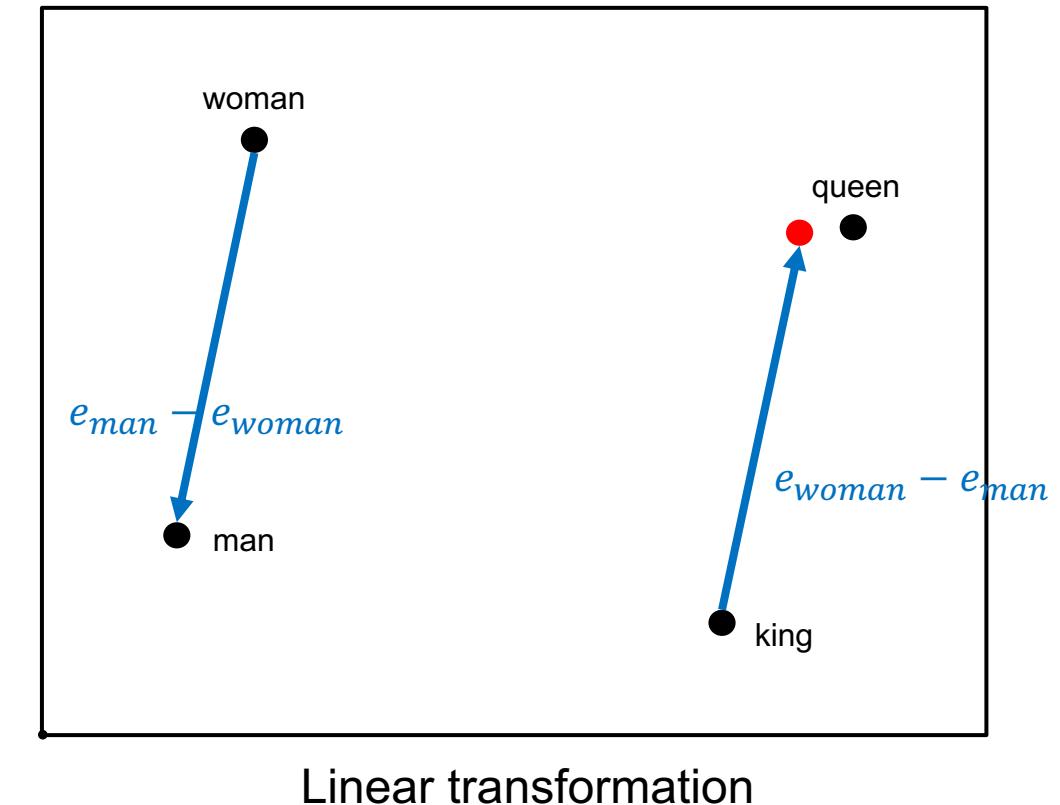
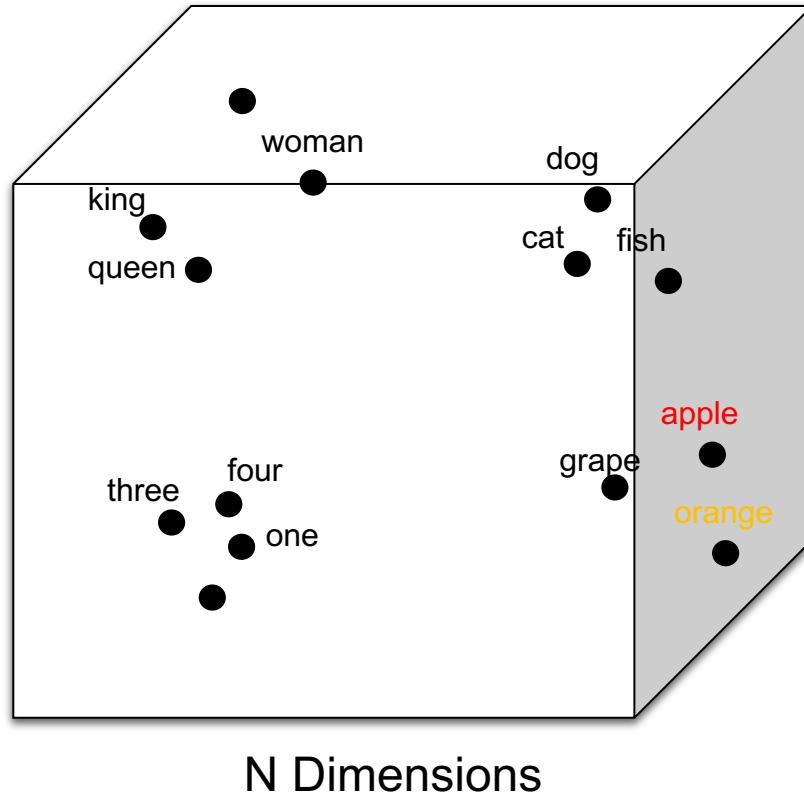
Vocabulary size (10000)

Features (300)

	A (1)	Aaron (2)	...	Orange (6257)	...	Zulu (9999)	<UNK> (10000)
Gender	...	...	...	0.01	...	...	
Royal	...	...	...	0.00	...	...	
Age	...	...	...	0.02	...	...	
Food	...	...	...	0.07	...	...	
...	...	...	...		...	...	
Size	...	...	...	...	...	...	
Cost	...	...	...	...	...	...	
Alive	...	...	...	...	...	...	

$e_{6257}$

- Cast 300D embedding vector to 2D by linear transformation, “similar feature” can be present as “parallel vector”
  - $e_{man} - e_{woman} \approx e_{king} - e_{queen}$
- So, the problem transfer to
  - Find a word, which is most similar with  $e_{woman} - e_{man} + e_{king}$



# A few words FastAI

- World class results!
- Incorporates best practices learned from experts (training / simplicity)
- Easy to use examples
- Flexibility to extend to custom problems
- Built on top of PyTorch framework
- Vibrant user community
- Excellent educational material
  - videos : <https://course.fast.ai/>
  - repo : <https://github.com/fastai/course-v3>
- Supports classification / obj det / tabular / nlp / gans and more!



## Dogs vs. Cats

fastai v1 for PyTorch: Faster, more accurate, easier deep learning  
Written: 02 Oct 2018 by Jeremy Howard



	fastai resnet34*	fastai resnet50	Keras
Lines of code (excluding imports)	5	5	31
Stage 1 error	0.70%	0.65%	2.05%
Stage 2 error	0.50%	0.50%	0.80%
Test time augmentation (TTA) error	0.30%	0.40%	N/A*
Stage 1 time	4:56	9:30	8:30
Stage 2 time	6:44	12:48	17:38

# FastAI is more than a Python Library



**Lesson 1**

Lesson 2

Lesson 3

Lesson 4

Lesson 5

Lesson 6

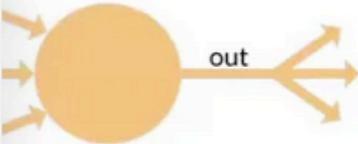
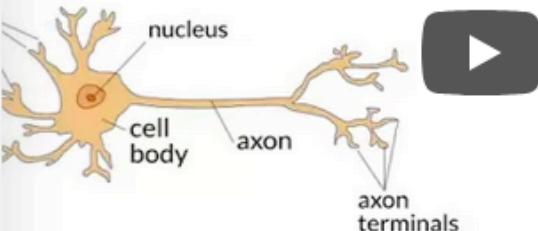
Lesson 7

Lesson 8

**Lesson 1 - Deep Learning for Coders...  
of history**

neurophysiologist, and Walter Pitts, a logician, teamed up to build a model of an artificial neuron. They declared that:

*The character of nervous activity, neural events and the relations between them, are expressible in terms of propositional logic. It is found that the behavior of the nervous system can be described by means of these terms. (Pitts and McCulloch; A Logical Calculus of Behavior)*



of such a machine – a machine capable of perceiving, understanding without any human training or control".

Watch later Share



## Lessons (Part 1) ▲

- 1 - Image classification
- 2 - Production; SGD from scratch
- 3 - Multi-label; Segmentation
- 4 - NLP; Tabular data; Recsys
- 5 - Backprop; Neural net from scratch
- 6 - CNN deep dive; Ethics
- 7 - Resnet; U-net; GANs

## Lessons (Part 2) ▲

- Part 2 overview
- 8 - Backprop from the foundations
- 9 - The training in depth
- 10 - Looking inside the model
- 11 - Data Block API; generic optimizer
- 12 - Advanced training; ULMFiT
- 13 - Swift: Deep Learning Basics
- 14 - Swift: Putting it all together

# Thankyou !

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