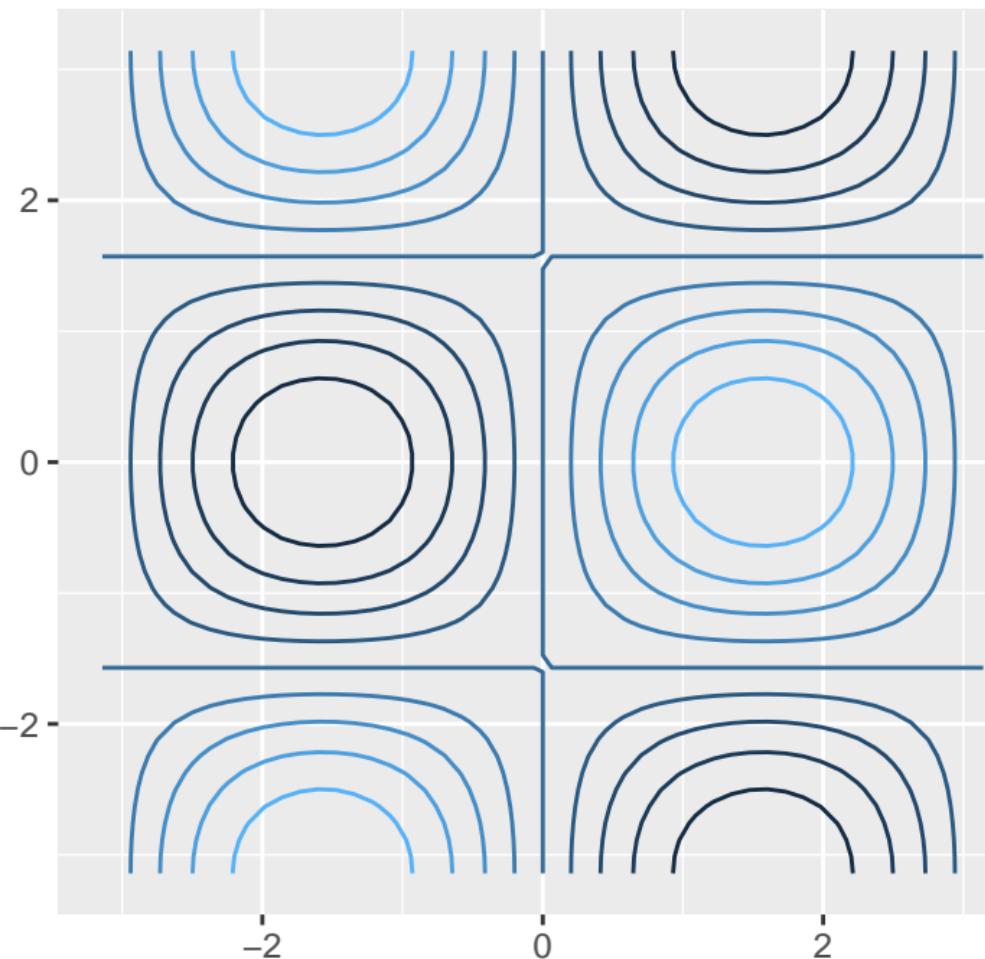
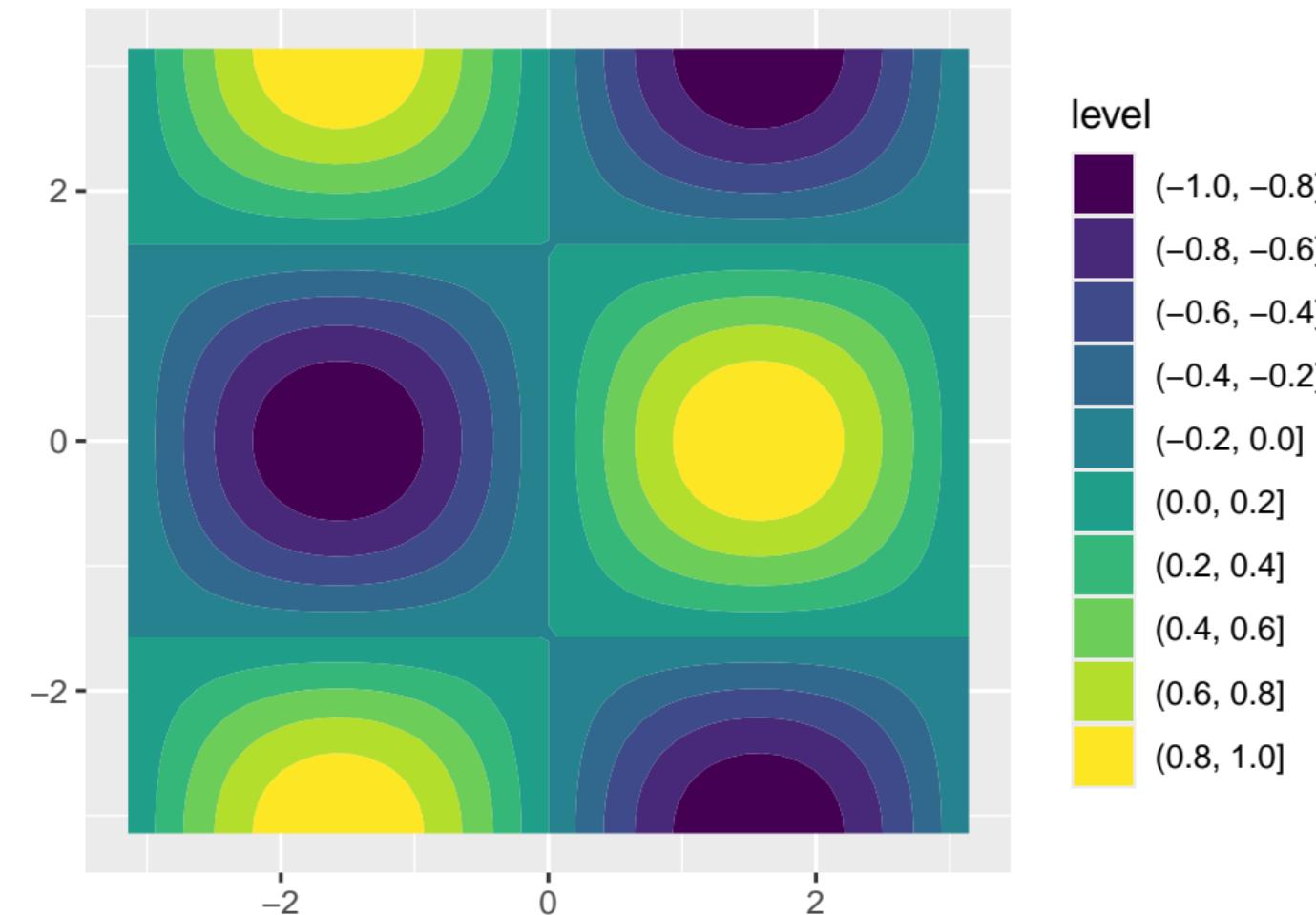


type = "contour"



type = "contour_filled"



level

