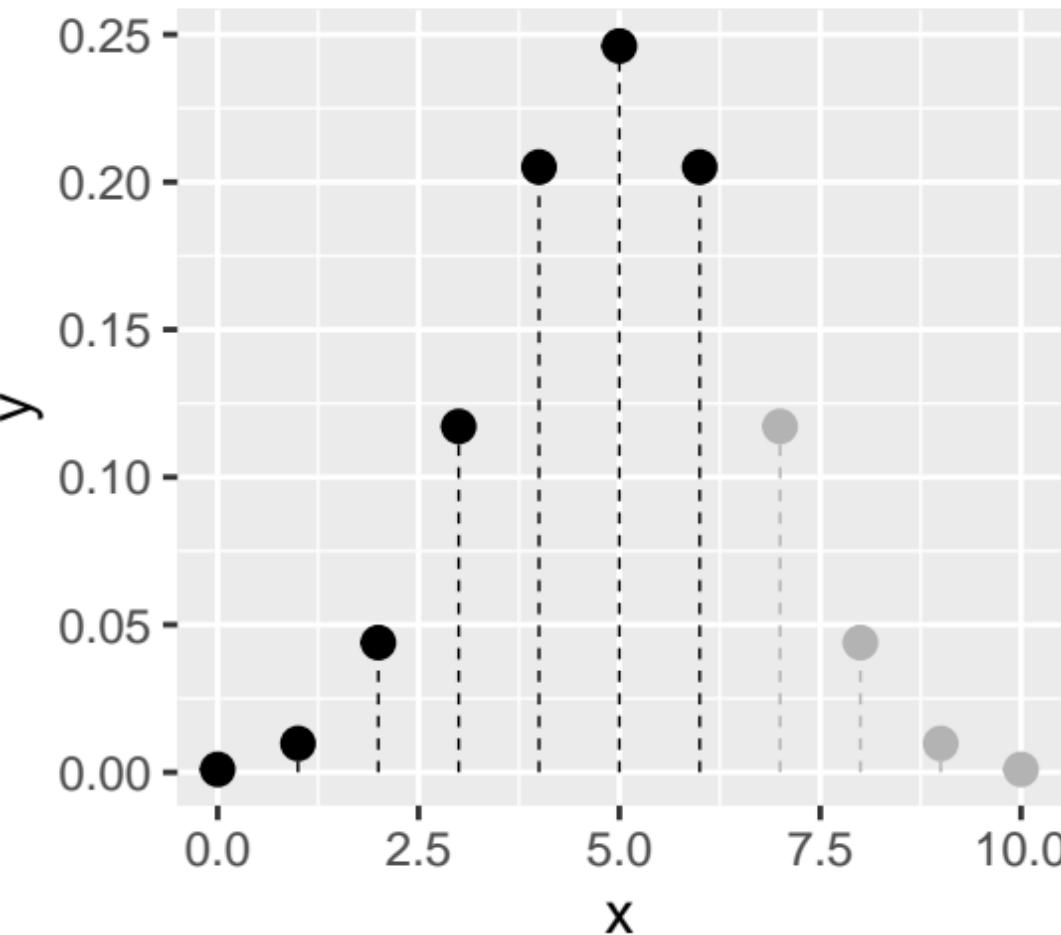


$p = 0.8$



`shade_hdr = 0.8`

