RIGID WATER COLUMN THEORY VALVE CLOSURE OVER FINITE TIME PIPELINE AS SHOWN, VALVE IS OPEN THEN VALVE IS CLOSED QUICKLY (BUT NOT INSTANTLY) AND LIQUID BEGINS STARTING WITH EULERS EQUATION $-\frac{1}{7}\frac{\partial b}{\partial s} - \frac{\partial z}{\partial s} - \frac{z}{2gD} = \frac{1}{2gD}\frac{\partial v}{\partial s}$

INTEGRATE FROM (1) TO (2) TO OBTAIN

$$H_0 - \frac{h_2}{8} - \frac{fL}{2gD}V^2 = \frac{L}{g}\frac{dV}{dt}$$

NOW CONSIDER ENERGY ACROSS THE VALVE

$$\frac{P_2 = K_L \frac{V^2}{2g}}{8}$$

SUBSTITUTE INTO EQUATION OF MOTION

$$H_0 - \left(K_L + \frac{f_L}{D}\right) \frac{V^2}{2g} = \frac{L}{g} \frac{dV}{dt}$$

K, IS A FUNCTION OF VALVE POSITION, SO

ITS SCHEDULE WOULD NEED TO BE SPECIFIED,

A SIMPLE FINITE - DIFFERENCE APPROACH

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THERE WOULD BE PRACTICAL LIMITS OF APPLICABILITY,

IF K_(t) -> BIG, FAST; b2 -> BIG, FAST;

dt -> BIG, FAST

```
# Finite-difference approximation for scheduled valve closure
######## Prototype Functions ##########
Vsteady <- function(head, distance, diameter, gravity, friction) {</pre>
  Vsteady <- sqrt((2.0*gravity*diameter*head)/(friction*distance))</pre>
  return(Vsteady)
}
######
Head2 <- function(valve_loss_coefficient,gravity,velocity){</pre>
  Head2 <- valve_loss_coefficient*((velocity^2)/(2*gravity))</pre>
  return(Head2)
}
######
steadyVelocity <- function(head, distance, diameter, gravity, friction){</pre>
  steadyVelocity <- sqrt((2.0*gravity*diameter*head)/(friction*distance))</pre>
  return(steadyVelocity)
}
#######
dVdt <-
 function(head, distance, diameter, gravity, friction, Vnow, deltat, valve_loss_coeffi
 cient){
  dVdt <- (valve_loss_coefficient+(friction*distance)/(diameter))</pre>
  dVdt <- dVdt * ((Vnow^2)/(2*gravity))</pre>
  dVdt <- head - dVdt
  dVdt <- ((gravity*deltat)/(distance))*dVdt
  return(dVdt)
}
# Read Inputs
Ho <- as.numeric(readline(prompt = "Enter Reservoir Pool Elevation "))</pre>
L <- as.numeric(readline(prompt = "</pre>
                                              Enter Pipeline Length "))
D <- as.numeric(readline(prompt = "</pre>
                                                Enter Pipe Diameter "))
g <- as.numeric(readline(prompt = " Enter gravitational constant "))</pre>
f <- as.numeric(readline(prompt = " Enter darcy friction factor "))</pre>
k <- as.numeric(readline(prompt = " Intrinsic Valve Coefficient "))</pre>
dt <- as.numeric(readline(prompt = "</pre>
                                             Computational Time Step "))
HowManyTimeSteps <- as.numeric(readline(prompt = "</pre>
                                                              How Many Time
 Steps "))
# Echo Inputs
message(" Reservoir Pool Elevation : ",Ho)
message("
                     Pipeline Length : ",L)
                       Pipe Diameter : ",D)
message("
             Gravitational Constant : ",g)
message("
message(" Darcy Friction Factor: ",f)
message("Intrinsic Valve Coefficient : ",k)
           Computational Time Step : ",dt)
message("
message("
                 How Many Time Steps: ", HowManyTimeSteps)
# Compute Some Constants
Vzero <- steadyVelocity(Ho,L,D,g,f)</pre>
# Report Some Constants
message("
                               Vo : ",Vzero)
elapsed_time <- numeric(length = (HowManyTimeSteps+1))</pre>
```

```
valve_loss_coefficient <- numeric(length = (HowManyTimeSteps+1))</pre>
VofT <- numeric(length = (HowManyTimeSteps+1))</pre>
Pat2 <- numeric(length = (HowManyTimeSteps+1))
# Set Initial Values
elapsed_time[1] <- 0</pre>
valve_loss_coefficient[1] <- 0</pre>
VofT[1] <- Vzero</pre>
Pat2[1] <- Head2(valve_loss_coefficient[1],g,VofT[1])
# Begin Time-Stepping
for (i in 2:(HowManyTimeSteps+1)){
  elapsed_time[i] <- elapsed_time[i-1] + dt</pre>
  valve_loss_coefficient[i] <- k*elapsed time[i]</pre>
  VofT[i] \leftarrow VofT[i-1] +
   dVdt(Ho,L,D,g,f,VofT[i-1],dt,valve loss coefficient[i])
  Pat2[i] <- Head2(valve_loss_coefficient[i],g,VofT[i])</pre>
}
par(mfrow=c(1,2))
plot(elapsed_time, VofT/Vzero, xlab="Time", ylab="V/
Vo", type="l", tck=1, col="blue", lwd=3)
plot(elapsed_time,Pat2/Ho,xlab="Time",ylab="H/
Ho", type="1", tck=1, col="red", lwd=3)
```

