

- Google Dev Console 새 API생성 / OAuth2.0 (Init)

!Tips & Links

※ 강의 <https://www.udemy.com/course/the-complete-web-development-bootcamp/>

✖ Passport <https://www.passportjs.org/> / Google Dev Console <https://console.cloud.google.com/apis/dashboard>

※ 구글 APIs <https://console.cloud.google.com/apis/library?project=striking-gadget-351806&supportedpurview=project>

OAuth

(passport-google-oauth20)

Open Authorization / Open Standard for token based authorization

(Third Party Login > like login with Twitter, Google, Facebook, etc...)

- 1) **Granular Access Levels**: Determining whether certain data is required or not
- 2) **Read/Read+Write access**: Can write data back to third party, POST~
- 3) **Revoke Access**: user can de-authorize app's access on third party(any point)

- ① Set up your app
- ② Redirect to Authenticate
- ③ User Logs In
- ④ User Grants Permission
- ⑤ Receive Authorization code
- ⑥ Exchange AuthCode for Access Token

Passport Google OAuth2.0: Strategy DOC <https://www.passportjs.org/packages/passport-google-oauth20/>

Init	npm install passport-google-oauth20	
Google Dev Console	▷ 새 프로젝트, New Project	새 프로젝트, API명 설정
	▷ OAuth동의 화면, OAuth consent screen	앱 이름 / 개발자 메일
	▷ 범위, Scope // 개인정보제공 동의 범위 설정	기본: email / profile / openid
	▷ 사용자 인증 정보 Credentials	[API키, 클라이언트ID, 서비스계정]
	▷ OAuth 클라이언트 ID, OAuth Client ID // form작성 애플리케이션 유형, type: web application 이름, name: "~~" 승인된 자바스크립트 원본 URI: http://localhost:3000 승인된 리디렉션 URI: http://localhost:3000/auth/google/secrets	클라이언트 ID 보안 비밀번호 (client secret) 생성됨 (보안!)
.env저장	CLIENT_ID=~~~~~ CLIENT_SECRET=~~~	env에서 쓸 때 스펠링, 대소문자 구분 주의 require('dotenv').config();는 최상단~~!
Config Strategy DOC 붙여넣기 (+.env데이터) process.env.	const GoogleStrategy = require('passport-google-oauth20').Strategy; passport.use(new GoogleStrategy({ clientID: process.env.CLIENT_ID, clientSecret: process.env.CLIENT_SECRET, callbackURL: "http://localhost:3000/auth/google/secrets" }), function(accessToken, refreshToken, profile, cb) { User.findOrCreate({ googleId: profile.id }, function (err, user) { return cb(err, user); })); });	패키지를 require passport.use()에 new GoogleStrategy(), 생성해서 .env에 저장한 client ID랑 Secret, URI 설정 Access Token

```
/* -----<lang: en>----- */
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Delegate['deləgət]대리, delegate the task to someone // Granular['granyələr]세분화, granular access level

seems sketchy and insecure. // business is sunsetting

developer can determine what kind of data do they need from third party, and request those accordingly.