Anindya Dutta

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EDUCATION

University of Southern California

Los Angeles, CA

Master of Science in Computer Science; GPA: 3.73

Aug 2016 - May 2018 (ongoing)

Manipal Institute of Technology

Manipal, India

Bachelor of Engineering in Computer Science and Engineering; GPA: 3.85

Jul 2010 - May 2014

EXPERIENCE

Genius Sports Media

Los Angeles, CA

Java Developer Jan 2018 – present

• **Project**: Test-driven development of configurations to support new functionality such as adding new attributes, code cleanups, adding new sports etc. Working in an agile environment.

o **Technologies**: Java 8, Spring, MongoDB, RabbitMQ, Hazelcast, Maven, Gradle, Gitlab, Mockito

University of Southern California

Los Angeles, CA

Android Student Programmer, Dept. of Psychology

May 2017 - Jan 2018

- o Project: Creating an Android app and website to test cognitive abilities that will reach at least 9000 people
- Responsibility: Reduced operational errors while improving code review time by employing Agile methodology.
- Highlight: Increased the code GPA from 0.97 to 3.83 in 40 days
- o Technologies: Android, Java, XML, Bootstrap 3, AngularJS, HTML5, CSS3, jQuery, PHP, MySQL

Samsung R&D

Software Engineer, Android Framework R&D

Noida, India

Jun 2014 - Jun 2016

- o Smart Notifications: Spearheaded the complete app development lifecycle for a feature to group notifications
- o OS Upgrade: Ensured 100% error-free app delivery by fixing 349 open issues in Lockscreen and System UI
- o Technologies: Android, Java, XML, Perforce (VCS), QuickBuild

Samsung R&D Noida, India

Engineering Intern, Framework R&D

Jan 2014 - May 2014

- $\circ \ \, \textbf{Buddy Finder} \hbox{: Implemented an Android app to find locations of phone contacts and real-time location tracking}$
- o UI Design: Developed UIs for lock-screen and notification panel icons, and scripts for feature tagging
- o Technologies: Android, Java, Shell scripting, PHP, MySQL

Hochschule Emden/Leer

Emden, Germany

Engineering Intern, Dept. of Electrical and Computer Science

Jun 2013 - Jul 2013

- AI Inference: Yielded 80% accurate healthcare predictions by implementing resolution inference algorithm
- Rational Functions Plot: Built an Android application to plot graphs, poles and zeroes of rational functions
- o Technologies: Python, Android, Java, XML, GitHub

SKILLS

- Programming languages: Java, Android, Python
- Web technologies: HTML5, CSS, JavaScript, AJAX, jQuery, AngularJS, Bootstrap, PHP, JSP
- Databases: SQL MySQL, PostgreSQL, Sqlite3

Projects

- Cancer Network: Created a social network focused on cancer patients. Technologies: Android, Firebase
- Shopping app: Consumed Zappos REST APIs to create shopping app. Technologies: Android, Retrofit2, Picasso
- Facebook Search: Created a responsive website and app that searched for people, places and pages from Facebook. Technologies: AngularJS, Bootstrap, jQuery, AJAX, AWS, PHP, Facebook Graph SDK, Android.
- Sentiment analysis: Classified novels from Project Gutenberg. Technologies: Python, NLTK, scikit-learn, NumPy
- Basketball game: Created the UI for a baskbetball game, and coded functionality of UI components in each screen. Technologies: Unity 5.5.2, C#