

ASSIGNMENT-1

1. Find a student average mark given mark1 and mark2.

ALGORITHM

STEP 1: Start.

STEP 2: Declare variables mark1, mark2 and avg.

STEP 3: Read mark1 and mark2.

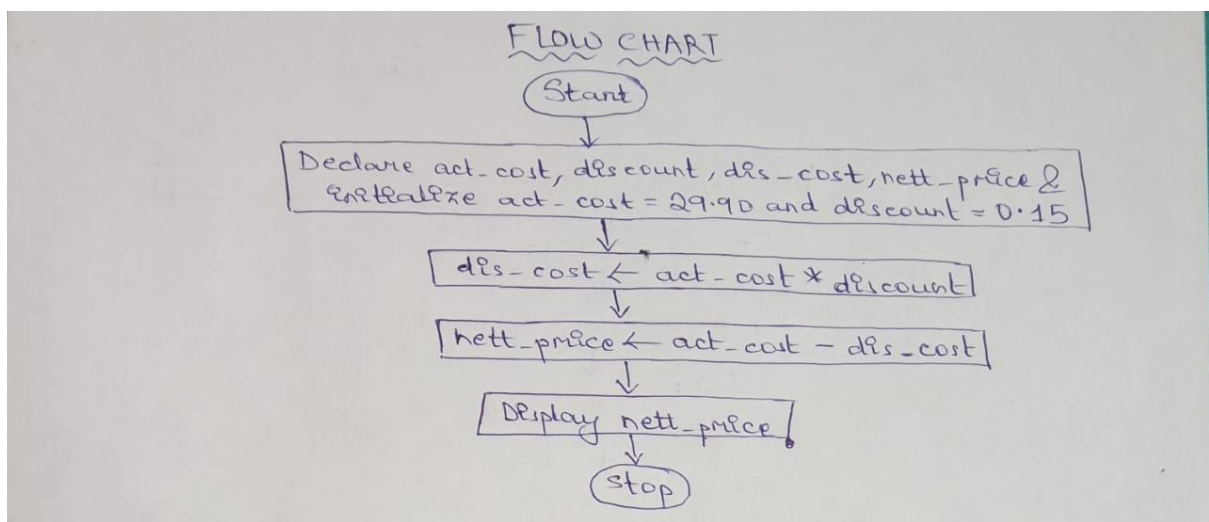
STEP 4: Add mark1 and mark2, then divide them by 2 and assign the value to avg.

$$\text{avg} \leftarrow (\text{mark1} + \text{mark2}) / 2$$

STEP 5: Display avg.

STEP 6: Stop.

FLOW CHART



2. Calculate the total fine charged by library for late-return books. The charge is 0.20 INR for 1day.

ALGORITHM

STEP 1: Start.

STEP 2: Declare variables t_fine, days_late, chr_per_day and initialize chr_per_day = 0.20 .

STEP 3: Read days_late.

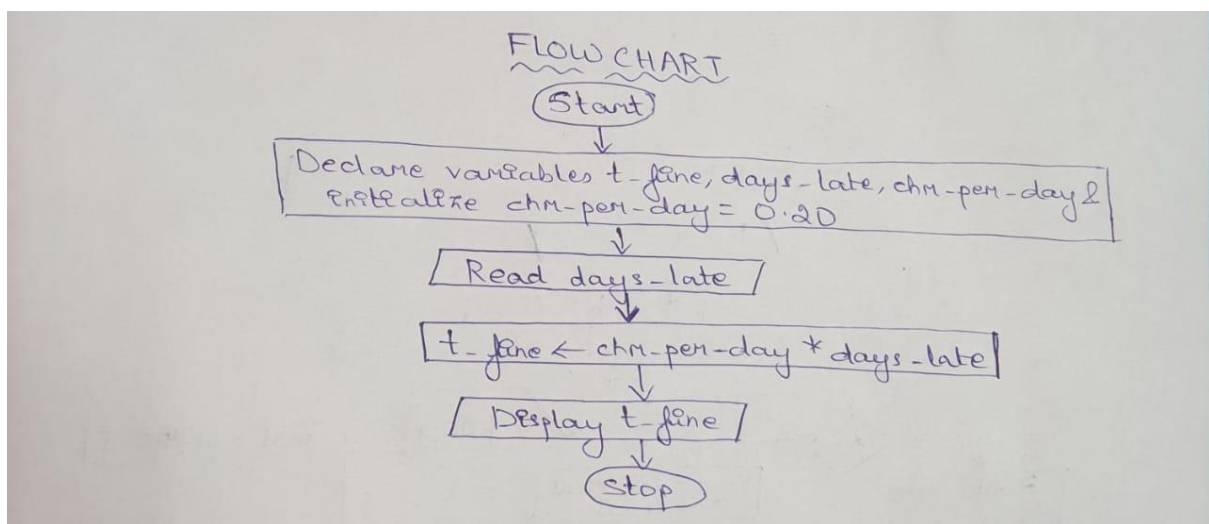
STEP 4: Multiply chr_per_day with days_late and assign it to t_fine.

$t_fine \leftarrow chr_per_day * days_late$

STEP 5: Display t_fine.

STEP 6: Stop.

FLOW CHART



3. You had bought a nice shirt which cost Rs.29.90 with 15% discount.
Count the nett price for the shirt.

ALGORITHM

STEP 1: Start.

STEP 2: Declare variables act_cost, discount, dis_cost, nett_price and initialize act_cost= 29.90 and dis= 0.15.

STEP 3: Multiply act_cost with dis and assign the value to dis_cost.

$\text{dis_cost} \leftarrow \text{act_cost} * \text{dis}$

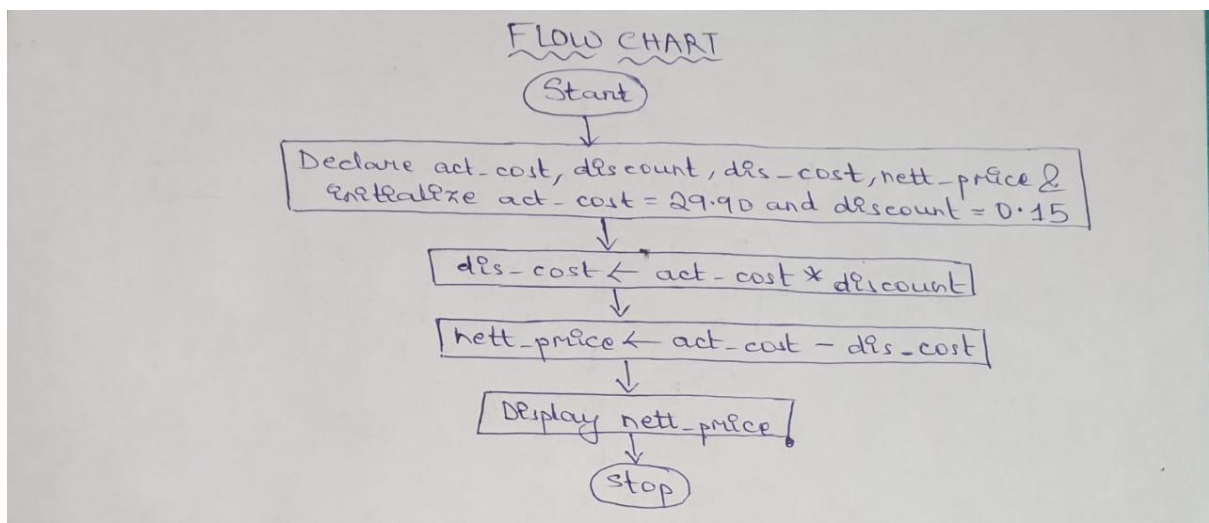
STEP 4: Subtract dis_cost from the act_cost and assign the value to nett_price.

$\text{nett_price} \leftarrow \text{act_cost} - \text{dis_cost}$

STEP 5: Display nett_price.

STEP 6: Stop.

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4. Find the smallest number among three different numbers.

ALGORITHM

STEP 1: Start.

STEP 2: Declare variables x, y and z.

STEP 3: Read x, y and z.

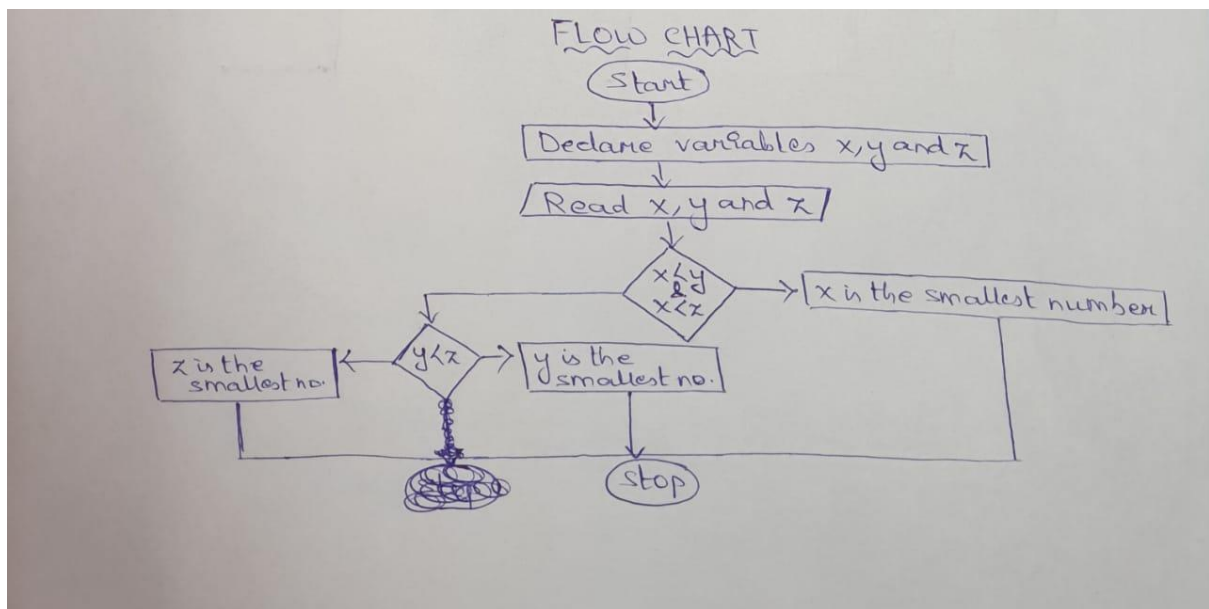
STEP 4: If $x < y$ and $x < z$, then x is the smallest number.

STEP 5: Else if $y < z$, then y is the smallest number.

STEP 6: Else z is the smallest number.

STEP 7: Stop.

FLOW CHART



5. Find the Roots of a quadratic equation $ax^2 + bx + c = 0$.

ALGORITHM

STEP 1: Start.

STEP 2: Declare variables a, b, c and d.

STEP 3: Read a, b and c.

STEP 4: Calculate d , i.e.

$$d \leftarrow b^2 - 4ac$$

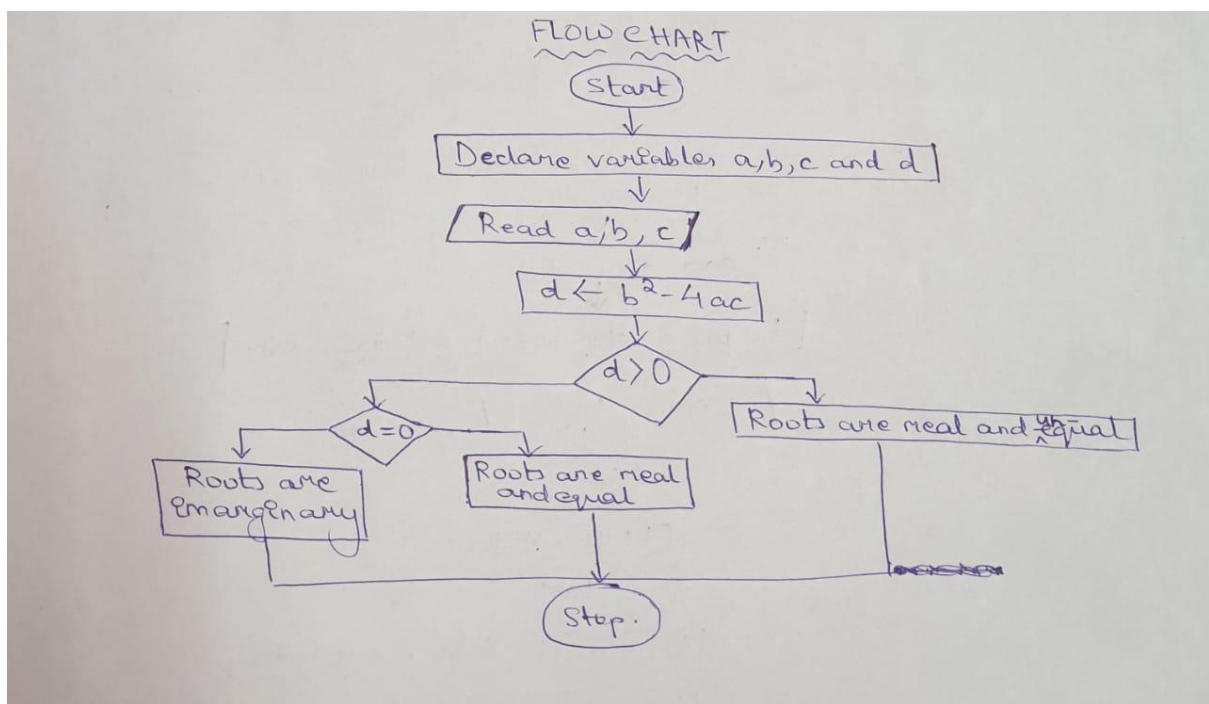
STEP 5: If $d > 0$, then roots are real and unequal.

STEP 7: Else if $d = 0$, then roots are real and equal.

STEP 8: Else roots are imaginary.

STEP 9: Stop.

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6. Find the factorial of a given number.

ALGORITHM

STEP 1: Start.

STEP 2: Declare variables num, fact and initialize fact = 1.

STEP 3: Read num.

STEP 4: $\text{fact} \leftarrow \text{fact} * \text{num}$

STEP 5: $\text{num} \leftarrow \text{num} - 1$

STEP 6: Repeat the above 2 steps until $\text{num} > \text{or} = 1$.

STEP 7: Display fact.

STEP 8: Stop.

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