

We measure skills from video games. Play with potential.

Meet the Team



Julio G.

CS Major



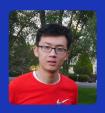
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Jared D.

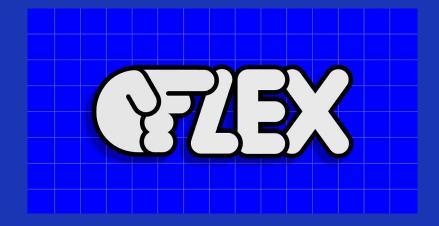
CS Major



Daunte M.

CS Major

FLEX DATA INC.



Models to understand and predict human behaviour from how people play. Using gaming for marketing, recruitment, the military, and game development

 Offer unique talent assessments for any job applicants that play video games.

Business Problem

What's the Point?



- Lots of gaming data goes unused
- Video games are often seen as a waste of time, and important skills that are developed through video games are often unappreciated
- Use Cases:
 - Higher Education
 - Recruitment
 - Military Talent
 - Game development

High-Level Scope

- Design a new LLM to predict how "perceptive" a user is based on their Steam profile data
- Create a "mega model" that combines all current prediction models into one overall synopsis of the user's personality
- Create a Discord bot that allows users to interact with Flex from within their own Discord servers



Project Timeline

SEP-DEC 2024

Perception Model

Develop a new predictive model to assess "perception" using already existing data prep and training resources

JAN-MAR 2025

Mega Model

Develop a "mega model" that combines all 20 predictive models into one cohesive assessment of a user's personality

MAR-APR 2025

Discord Bot

Develop a Discord Bot from scratch that allows users to interact with Flex from the comfort of their own Discord server.

Tools and Methodologies

Tools:

- GitHub
 - Projects
 - Issues
 - Version control
 - Documentation
- Discord
 - Main communication
- Postman
 - API testing

Methodologies:

- Scrum
 - Weekly Sprints
- Github Projects





Communication Plan

Team Communication:

- Weekly Team Meetings
 - o Zoom
- Discord
 - Multiple Channels
- Group Chat
 - Urgent messages

Sponsor Communication:

- Monthly Sponsor Meetings
 - Zoom
- Discord
 - Dedicated Q-A Channel
- Whatsapp
 - Faster communication
 - Lives in the UK



Risks and Mitigation plan

- Data Quality: Clean and normalize Steam data.
- Team Availability: Use consistent communication tools like Discord.
- Scalability: Adopt scalable designs and conduct load tests.
- **Technical Integration**: Collaborate closely, and provide detailed API documentation.
- **Scope Creep**: Use a ticketing system for feature requests and milestones.



Technologies Used

Data Preprocessing

Pickle

Model Training

Keras

Storage **Digital** Ocean

Service Hosting

Render

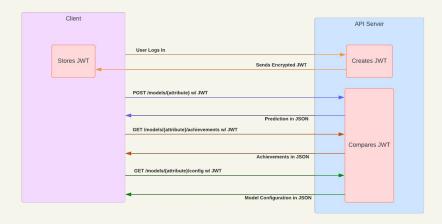
Current Status

Deploying Model

- Perception Prediction Model
- Shipping to Staging in RenderDebugging
- Then Shipping to Production

Adding Authentication

- Integrating JWT into model's API
- Solving token storage problemDebugging
- Ship to production environment



Thank You!