

# YANG DU

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## EDUCATION

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<b>Master of Computer Science</b>	University of California, Davis	Sep. 2014 - Jun. 2016
<b>Bachelor of Computer Science</b>	Beihang University	Sep. 2009 - Jun. 2013

## SKILLS

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Data Structure, Operating Systems, Algorithm  
C/C++, Java, Hadoop, Spark, Python, Bash, SVN, Git, Linux, MySQL

## EXPERIENCE

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<b>Software Engineer</b>	Cablevision, San Francisco	Jun. – Aug. 2015
<ul style="list-style-type: none"><li>✧ Technologies explored: Hadoop, Spark, Kafka, Hive, HBase, Redshift</li><li>✧ Collect data and produce to Kafka server</li><li>✧ Consume data from Kafka and process using Spark</li><li>✧ Write processed data into AWS Redshift and MySQL</li><li>✧ Build data dashboard using Tableau</li></ul>		
<b>Teaching Assistant</b>	University of California, Davis	Sep. 2014 - Present
<ul style="list-style-type: none"><li>✧ Classes: Data Structure(ECS 60), Operating Systems(ECS 150);</li><li>✧ Lead discussions, hold office hours, grade homework and examination;</li></ul>		
<b>Research on Test Automation</b>	Beihang University	Jun. 2012 – Jun. 2013
<ul style="list-style-type: none"><li>✧ Developed in Qt/C++;</li><li>✧ Designed and implemented the test control system of an automated test software that supports editing of test cases, test report generation, and execution of test cases</li><li>✧ Improved the Event Flow Model for GUI testing to adapt to distributed software system</li><li>✧ implemented the automatic test case generation using the improved model, and integrated it into the test control system</li></ul>		
<b>Operating System Project</b>		Apr. – May. 2012
<ul style="list-style-type: none"><li>✧ Developed in C using Linux system calls</li><li>✧ Including miniature shell, scheduler and disk management(FAT32)</li></ul>		
<b>“The Harvester” Android Game</b>		Jan. 2012
<ul style="list-style-type: none"><li>✧ Developed in Java</li><li>✧ Implemented multi-threading to support touch while drawing moving objects</li></ul>		
<b>Pascal Compiler--Compiler Theory Project</b>		Nov. – Dec. 2011
<ul style="list-style-type: none"><li>✧ Developed from scratch in C</li><li>✧ Converted to pseudo machine code in one pass using recursive-descent analysis</li></ul>		

## AWARDS

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Outstanding Undergraduate, Beihang University	Jun. 2013
Merit Student of the School of Computer Science and Engineering, Beihang University	Dec. 2012
The Second Prize of National Software Design and Development Contest for Software Talents	Jul. 2011
The First Prize of National Olympiad in Informatics in China	Oct 2008