

# DUY ANH **NGUYEN**

Software Engineer

#### PROFILE

Animal lover && climate tech enthusiast

#### CONTACT



Site Portfolio



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Willing to relocate

#### EDUCATION

University of California, San Diego (UCSD)

**B.S.** Computer Science June, 2023

## SKILLS

- Java, JDBC
- C/C++
- OpenGL
- · Computer Graphics, Computer Animation
- Python
- Android
- CI/CD
- HTML/CSS/JavaScript/React
- SQL/MySQL/PostgreSQL
- Testing (unit, integration, e2e)
- Behavior Driven Development (BDD)

## **EXPERIENCES**

## North Island Credit Union - Summer 2022 Internship

- Performed SQL commands to contribute to System Design
- Created automated Selenium tests using Java
- Created a Jenkins job to execute unit tests in a CI/CD pipeline
- Standardized template to document new user stories to test new features/RBAC user flows
- · Managed tasks through agile sprints using Jira

## **Android Mobile Application**

- Worked in a team of six to develop a social application to find friends taking the same classes using an Agile sprint process and BDD.
- · Developed Object-Oriented to
- Performed CRUD queries against Android SQLite Database
- Tested with Espresso and JUnit.
- Designed and implemented frontend views

## Computer Graphics and Animation (C++and OpenGL)

- · Applied scene graph and matrix stack to build a scene and performed perpixel shading computation (Phong shading) with light source on objects
- · Wrote a program that loaded a keyframe animation from an .anim file and played it back on a skinned character. The program is also able to load any .skel, .skin, and .anim file
- Wrote a program simulating a piece of cloth made from particles, springdampers, and triangular surfaces, including the effects of uniform gravity, spring elasticity, damping, aerodynamic drag, and simple ground plane collisions.
- Implemented ImGUI to the program that allows user to interact.

## **Web Development:**

- Built persona diagrams and wireframes to develop, test, and deploy a personal portfolio using HTML5, CSS3, and user centered thinking
- Created accessible, responsive, and functional UI to allow users from any device to have the same perfect **UX**
- Designed and developed custom dialogs using variety of DOM methods in JavaScript to create CRUD features
- Utilized GitHub and Netlify to host the site.

# **PROJECTS**

## **DNA Application**

- Computed the distance between pairs of DNA sequence, transmission clusters using C++
- Designed graph with weighted nodes and identified connected components based on a threshold

#### Life of Cells

 Created a modified version of Game of Life using Java. Each cell embodied different traits and behaviors that were capture through interfaces and polymorphism.

#### **Maze Solver**

· Identified the shortest path out of a maze on a weighted and unweighted board using Java