



PHAM DUY DAT

Oct 14, 1989
 Male
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 Hanoi, Vietnam

OBJECTIVE

- Become an expert programmer. Build product information on mobile devicehelp to resolve problems social.
- Work in a professional, modern environment with many opportunities to learnnew technologies, work experience from those who go ahead, effort at work.

SKILLS

Javascript
React Native
Reactjs
Java
Nodejs
html/css
PHP

INTERESTS

- Soccer
- Game



EDUCATION

HANOI UNIVERSITY OF SCIENCE & TECHNOLOGY (HUST)

Major: Computer Science

GPA: 2.74/4

OCT 2007 - MAY 2012



WORK EXPERIENCE

KAVE GROUP

Teach Leader

APRIL 2020 - PRESENT

Main responsibilities:

- Build application, webs on React-Native, ReactJS for Booking Service, Fin-tech, News, E-commerce.
- Build backend system on PHP, Nodejs for Booking Service, E-commerce
- Delegating work and assignments to team members
- Checking that software and applications are updated
- Attend Sales Skill Course in the Company
- Guiding their team through technical issues and challenges

Achievements and skills gained:

- <https://play.google.com/store/apps/details?id=com.kave.customer>
- <https://play.google.com/store/apps/details?id=vn.fiin.android>

LUCI JSC

Frontend Leader

DEC 2017 - APRIL 2020

Main responsibilities:

- Build application, webs on React-Native, ReactJS for Smart Home, Smart City
- Delegating work and assignments to team members
- Checking that software and applications are updated
- Guiding their team through technical issues and challenges

Achievements and skills gained:

- <https://play.google.com/store/apps/details?id=com.lumilifev2>
- <https://play.google.com/store/apps/details?id=com.lumish>
- <https://play.google.com/store/apps/details?id=com.lucibuilding>

REDANTZ STUDIO GAME

Game Developer

JUN 2012 - DEC 2017

Main responsibilities:

- Make game on Android and IOS with AndEngine, cocos2d-x, Unity

Achievements and skills gained (some game available on store):

- <https://play.google.com/store/apps/details?id=com.redantz.game.zombieage2>
- <https://play.google.com/store/apps/details?id=com.redantz.game.zombie>
- <https://play.google.com/store/apps/details?id=com.redantz.game.ninja>
- <https://play.google.com/store/apps/details?id=com.redantz.game.zombie3>
- <https://play.google.com/store/apps/details?id=com.redantz.game.jump2>
- <https://play.google.com/store/apps/details?id=com.redantz.game.jump>

DIVMOB STUDIO GAME

Game Developer

APRIL 2011 - JUN 2012

Main responsibilities:

- Make game on Android and IOS with AndEngine, cocos2d-x, Unity



REFERENCES

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