Duy H. Le

Houston, TX duylezero@gmail.com

Education

Texas A&M University

College Station, Texas

Dwight Look College of Engineering, B.S. Computer Science

2016 - 2019

Minor: Mathematics, Cybersecurity

GPA: 3.66

Expected Graduation: December 2019

Core Technical Skills

Languages: C++ * Java * C# * Python 3 * HTML * CSS * JavaScript * TypeScript * SQL **Tools/Technologies:** Angular/AngularJS * SQL Server * Microsoft Azure * ASP.NET * .NET CORE

Experience

Ethos GroupSoftware Developer Intern

Research Assistant

Irving, TX

June 2018 - Present

- Developed Full Stack web pages using Microsoft Entity Framework and .NET Core
- Used Syncfusion and Telerik libraries to automate car dealership report information
- Integrated Microsoft Azure Video Indexer to efficiently train sales representatives
- · Worked with SCRUM and Agile workflow
- Utilized RESTful API ideology

Research

Multi-Robotics Lab (Dr. Dylan Shell)

College Station, TX

August 2017 - June 2018

- Compared two BlackJack game policies with the goal on finding an optimal play
- Used importance sampling to reduce the sample probability field space down from 52!
- Explored how Bayesian inferencing can help make an informed posterior of skill

Leadership

Philippine Student Association

College Station, TX

President

August 2018 - Present

- Managed a team of 14 officers to coordiate social, philanthropic, sports, and dance events
- Worked with presidents from all major Texas colleges to organize Goodphil
- Gained valuable public speaking experience from hosting a state-wide talent show

Projects

- Java
 - Dungeon Crawler-like game with spritesheet parsing, sound integration, custom fonts
 - Custom Database Management system with ANTLR Grammar
- C#
 - Basic Unity3D game design and Blendr modeling and rigging
- C++
 - Custom memory allocator with OS overhead analysis
 - BASH shell rewrite using text parsing and C functionalities
- Python
 - Generate QR codes, download videos, parse Excel files
 - Recipe creator using a database of 10,000 recipies to generate new ones at TAMUHack
- Processing
 - Perlin noise terrain generation, Conway's Game of Life, Monte Carlo approximations