

SODmCObjectView::onUpdStopObj

```
graph LR; A[SODmCObjectView::onUpdStopObj] --> B[SODmCObjectView::getSelectedObject]; A --> C[SOCmnPointer::isNotNull];
```

The diagram illustrates a call sequence starting from a method in a class. A gray box on the left represents the caller, `SODmCObjectView::onUpdStopObj`. Two blue arrows originate from its right side, pointing to two separate white boxes on the right. The top arrow points to `SODmCObjectView::getSelectedObject`, and the bottom arrow points to `SOCmnPointer::isNotNull`. All boxes have a thin black border.

SODmCObjectView::getSelected
Object

SOCmnPointer::isNotNull