

SOCmnList::setDirty

```
graph LR; A[SOCmnList::setDirty] --> B[SOCmnListHeader::setDirty]; B --> C[SOCmnListHeader::isList];
```

The diagram illustrates a sequence of three method calls. The first call, 'SOCmnList::setDirty', is highlighted with a grey background. A blue arrow points from this box to the second box, 'SOCmnListHeader::setDirty'. Another blue arrow points from the second box to the third box, 'SOCmnListHeader::isList'.

SOCmnListHeader::setDirty

SOCmnListHeader::isList