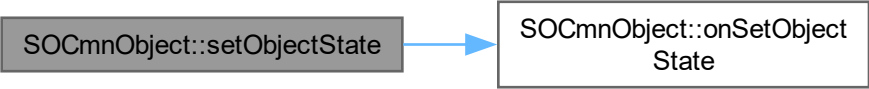


SOCmnObject::setObjectState



```
graph LR; A[SOCmnObject::setObjectState] --> B[SOCmnObject::onSetObjectState]
```

The diagram consists of two rectangular boxes connected by a blue arrow. The left box is shaded gray and contains the text 'SOCmnObject::setObjectState'. The right box is white with a black border and contains the text 'SOCmnObject::onSetObjectState' on two lines. A blue arrow points from the right side of the left box to the left side of the right box.

SOCmnObject::onSetObject  
State