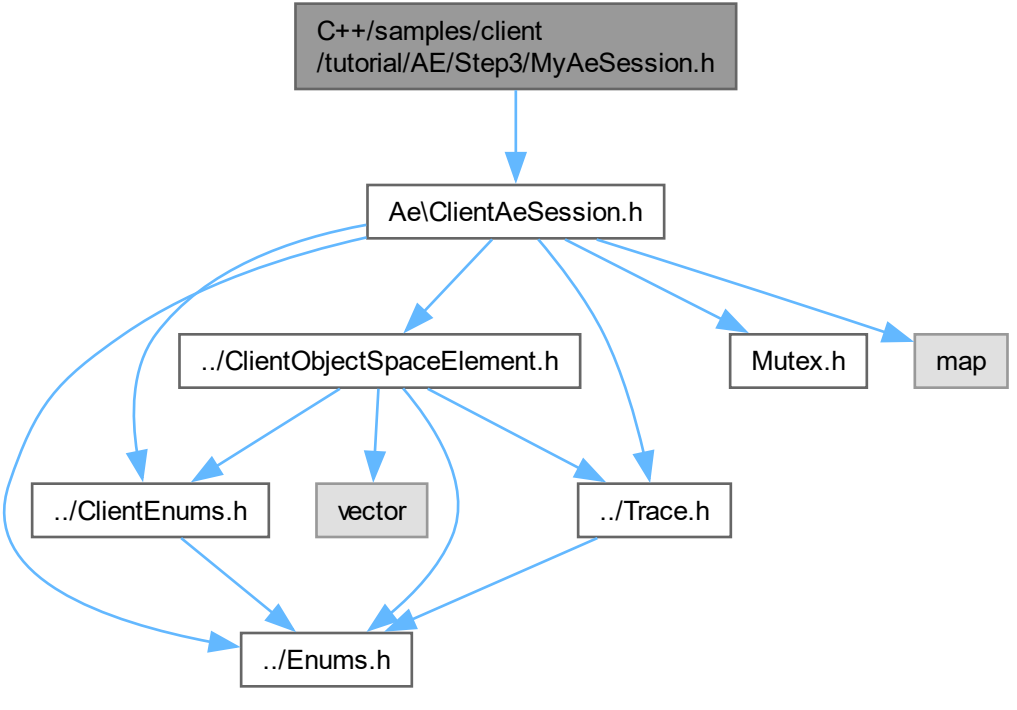
C++/samples/client
/tutorial/AE/Step3/MyAeSession.h
Ae\ClientAeSession.h
../ClientObjectSpaceElement.h
Mutex.h
map
../ClientEnums.h
vector
../Trace.h
../Enums.h