


operator!=



```
graph LR; A[operator!=] --> B[SOCmnString::areEqual]
```

A diagram consisting of two rectangular boxes connected by a blue arrow. The left box is gray and contains the text 'operator!='. The right box is white with a black border and contains the text 'SOCmnString::areEqual'. A blue arrow points from the right side of the gray box to the left side of the white box.

SOCmnString::areEqual