

SOCmnString::setUTF8

```
graph LR; A[SOCmnString::setUTF8] --> B[SOCmnString::setCHAR]; B --> C[SOCmnString::setData];
```

The diagram is a horizontal flowchart with three rectangular boxes. The first box on the left is shaded gray and contains the text 'SOCmnString::setUTF8'. A blue arrow points from the right side of this box to the left side of the second box. The second box is white with a black border and contains the text 'SOCmnString::setCHAR'. Another blue arrow points from the right side of the second box to the left side of the third box. The third box is also white with a black border and contains the text 'SOCmnString::setData'.

SOCmnString::setCHAR

SOCmnString::setData