Report Lab 05: GUI Programming

1. Swing components

```
package hust.soict.swing;
  import java.awt.event.ActionListener;
public class AWTAccumulator extends Frame {
      private TextField tfInput;
      private TextField tfOutput;
      private int sum = 0;
      public AWTAccumulator() {
           setLayout(new GridLayout(rows:2, cols:2, hgap:5, vgap:5)); // Sử dụng GridLayout: 2 hàng, 2 cột, khoảng cách 5px
          add(new Label(text:"Enter a number: "));
tfInput = new TextField(columns:10); // O nhập
           add(tfInput);
           tfInput.addActionListener(new TFInputListener()); // Gắn sự kiện cho ở nhập
           add(new Label(text:"Accumulated sum: "));
tfOutput = new TextField(columns:10); // Õ hién thị tổng
           tfOutput.setEditable(b:false); // Chi doc
           add(tfOutput);
           setTitle(title:"AWT Accumulator"); // Đặt tiêu để
           setSize(width: 350, height: 120); // Đặt kích thước cửa số
           setVisible(b:true); // Hiến thị giao diện
           // Đóng cửa số khi nhấn nút Close
           addWindowListener(new java.awt.event.WindowAdapter() {
               public void windowClosing(java.awt.event.WindowEvent windowEvent) {
                   System.exit(status:0);
           public void actionPerformed(ActionEvent evt) {
                   int number = Integer.parseInt(tfInput.getText());
                   sum += number; // Cong don vao tong
tfInput.setText(t:""); // Xoa o nhap
                   tfOutput.setText(String.valueOf(sum)); // Hiến thị tổng
               } catch (NumberFormatException e) {
                   System.err.println(x:"Invalid input. Please enter a valid number.");
      Run|Debug
public static void main(String[] args) {
           new AWTAccumulator(); // Tạo giao diện
```

```
package hust.soict.swing;
 import java.awt.*;
 import java.awt.event.ActionListener;
 import javax.swing.*;
public class SwingAccumulator extends JFrame {
     private JTextField inputField;
      private JTextField sumField;
      private int sum = 0;
      public SwingAccumulator() {
         setTitle(title:"Swing Accumulator");
          setSize(width:400, height:150);
          setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
          setLayout(new GridLayout(rows:2, cols:2, hgap:5, vgap:5));
          add(new JLabel(text:"Enter a number: "));
          inputField = new JTextField();
          add(inputField);
          add(new JLabel(text:"Accumulated sum: "));
          sumField = new JTextField(text:"0");
          sumField.setEditable(b:false);
          add(sumField);
          inputField.addActionListener(new ActionListener() {
              public void actionPerformed(ActionEvent e) {
                     int number = Integer.parseInt(inputField.getText());
                     sum += number;
                     sumField.setText(String.valueOf(sum));
                     inputField.setText(t:"");
                  } catch (NumberFormatException ex) {
                     JOptionPane.showMessageDialog(SwingAccumulator.this, message: "Please enter a valid number!",
                        title: "Invalid Input", JOptionPane.ERROR_MESSAGE);
          setVisible(b:true);
      Run|Debug
public static void main(String[] args) {
         SwingUtilities.invokeLater(() -> new SwingAccumulator());
```

2. Organizing Swing components with Layout Managers

```
package hust.soict.swing;
   import javax.swing.*;
public class NumberGrid extends JFrame {
       private JTextField tfDisplay;
       private JButton[] btnNumbers;
       private JButton btnDelete, btnReset;
       public NumberGrid() {
           setTitle(title:"Number Grid");
setSize(width:300, height:400);
           setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
           setLayout(new BorderLayout());
           tfDisplay = new JTextField();
           tfDisplay.setEditable(b:false);
           tfDisplay.setHorizontalAlignment(JTextField.RIGHT);
           add(tfDisplay, BorderLayout.NORTH);
           JPanel panelButtons = new JPanel();
           panelButtons.setLayout(new GridLayout(rows:4, cols:3));
           btnNumbers = new JButton[10];
            for (int i = 0; i < 10; i++) {
               btnNumbers[i] = new JButton(String.valueOf(i));
                panelButtons.add(btnNumbers[i]);
                btnNumbers[i].addActionListener(new ButtonListener());
           btnDelete = new JButton(text:"DEL");
           btnReset = new JButton(text:"C");
           panelButtons.add(btnDelete);
           panelButtons.add(btnReset);
           btnDelete.addActionListener(new ButtonListener());
           btnReset.addActionListener(new ButtonListener());
           add(panelButtons, BorderLayout.CENTER);
            setVisible(b:true);
           @Override
           public void actionPerformed(ActionEvent e) {
               JButton source = (JButton) e.getSource();
                if (source == btnDelete) {
                    String currentText = tfDisplay.getText();
                    if (!currentText.isEmpty()) {
                        tfDisplay.setText(currentText.substring(beginIndex:0, currentText.length() - 1));
                } else if (source == btnReset) {
                    tfDisplay.setText(t:"");
                    tfDisplay.setText(tfDisplay.getText() + source.getText());
       Run|Debuq
public static void main(String[] args) {
           new NumberGrid();
```

3. JavaFX API

```
package hust.soict.javafx;
3 v import javafx.application.Application;
    import javafx.fxml.FXMLLoader;
    import javafx.scene.Parent;
    import javafx.scene.Scene;
    import javafx.stage.Stage;
9 ∨ public class Painter extends Application {
        @Override
        public void start(Stage stage) throws Exception {
            Parent root = FXMLLoader.load(getClass().getResource(name:"Painter.fxml"));
            Scene scene = new Scene(root);
            stage.setTitle("Painter");
            stage.setScene(scene);
            stage.show();
        public static void main(String[] args) {
            launch(args);
```

```
1
                package hust.soict.javafx;

∃ ∨ import javafx.fxml.FXML;

                import javafx.scene.layout.Pane;
                import javafx.scene.input.MouseEvent;
                import javafx.scene.paint.Color;
                import javafx.scene.shape.Circle;
                import javafx.event.ActionEvent;
10 ∨ public class PainterController {
                             private Pane drawingAreaPane;
                            @FXML
                             void clearButtonPressed(ActionEvent event) {
                                          drawingAreaPane.getChildren().clear();
                            @FXML
                             void drawingAreaMouseDragged(MouseEvent event) {
                                          Circle newCircle = new Circle(event.getX(), event.getY(), 4, Color.BLACK);
                                          drawingAreaPane.getChildren().add(newCircle);
      <?xml version="1.0" encoding="UTF-8"?>
       <?import javafx.geometry.Insets?>
        <?import javafx.scene.layout.VBox?>
       <BorderPane fx:controller="hust.soict.javafx.PainterController" maxHeight="-Infinity" maxHight="-Infinity" minHeight="-Infinity" minHight="-Infinity" m
                    <BorderPane minHeight="-Infinity" minWidth="-Infinity" prefHeight="480.0" prefWidth="640.0" BorderPane.alignment="CENTER">
                              <Pane fx:id="drawingAreaPane" onMouseDragged="#drawingAreaMouseDragged" prefHeight="200.0" prefWidth="200.0" style="-fx-background-</pre>
                    <VBox fx:id="toolMenu" maxHeight="1.7976931348623157E308" spacing="8.0" BorderPane.alignment="CENTER">
                              <Insets right="8.0" />
                               <Button maxWidth="1.7976931348623157E308" mnemonicParsing="false" onAction="#clearButtonPressed" text="Clear">
```

```
StoreScreen.java U X
AIMSProject > src > hust > soict > dsai > aims > screen > 👤 StoreScreen.java > ધ Stor
       package hust.soict.dsai.aims.screen;
 3 \rightarrow import hust.soict.dsai.aims.cart.Cart;
       import hust.soict.dsai.aims.media.Book;
       import hust.soict.dsai.aims.media.CompactDisc;
       import hust.soict.dsai.aims.media.DigitalVideoDisc;
       import hust.soict.dsai.aims.store.Store;
       import javax.swing.*;
       import java.awt.*;
       @SuppressWarnings("unused")
       public class StoreScreen extends JFrame {
           private Store store;
           private Cart cart;
           public StoreScreen(Store store, Cart cart) {
               this.store = store;
               this.cart = cart;
19
               setTitle(title:"Store");
               setSize(width:1024, height:768);
               setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
               setLayout(new BorderLayout());
               add(createNorth(), BorderLayout.NORTH);
               add(createCenter(), BorderLayout.CENTER);
               setVisible(b:true);
           private JPanel createNorth() {
               JPanel north = new JPanel();
               north.setLayout(new BoxLayout(north, BoxLayout.Y_AXIS));
               north.add(createMenuBar());
               north.add(createHeader());
               return north;
           private JMenuBar createMenuBar() {
               JMenuBar menuBar = new JMenuBar();
               JMenu optionsMenu = new JMenu(s:"Options");
               JMenu smUpdateStore = new JMenu(s:"Update Store");
               JMenuItem addBookItem = new JMenuItem(text:"Add Book");
               addBookItem.addActionListener(e -> {
                   new AddBookToStoreScreen(store, this);
               smUpdateStore.add(addBookItem);
```

```
JMenuItem addCDItem = new JMenuItem(text:"Add CD");
    addCDItem.addActionListener(e -> {
       new AddCDToStoreScreen(store, this);
    smUpdateStore.add(addCDItem);
    JMenuItem addDVDItem = new JMenuItem(text:"Add DVD");
    addDVDItem.addActionListener(e -> {
       new AddDVDToStoreScreen(store, this);
    smUpdateStore.add(addDVDItem);
   optionsMenu.add(smUpdateStore);
    JMenuItem viewCartItem = new JMenuItem(text:"View Cart");
   viewCartItem.addActionListener(e -> {
       new CartScreen(cart);
   optionsMenu.add(viewCartItem);
   menuBar.add(optionsMenu);
    return menuBar;
private JPanel createHeader() {
    JPanel header = new JPanel();
   header.setLayout(new BoxLayout(header, BoxLayout.X_AXIS));
    JLabel title = new JLabel(text:"Welcome to AIMS Store");
   title.setFont(new Font(title.getFont().getName(), Font.PLAIN, size:24));
   title.setAlignmentX(CENTER_ALIGNMENT);
   header.add(Box.createRigidArea(new Dimension(width:10, height:10)));
    header.add(title);
   header.add(Box.createRigidArea(new Dimension(width:10, height:10)));
    return header;
private JPanel createCenter() {
    JPanel center = new JPanel();
    center.setLayout(new GridLayout(rows:3, cols:3, hgap:10, vgap:10)); // Lưới 3x3 cho các mặt hàng
    store.getItemsInStore().forEach(media -> {
        MediaStore cell = new MediaStore(media, cart);
        center add(cell).
```

```
MediaStore cell = new MediaStore(media, cart);

mediaStore cell = new MediaStore(media, cart);

mediaStore cell = new MediaStore(media, cart);

center.add(cell);

public void refreshCenterPanel() {
    getContentPane().removeAll();
    add(createNorth(), BorderLayout.NORTH);
    add(createCenter(), BorderLayout.CENTER);
    revalidate();
    repaint();

public static void main(String[] args) {
    Store store = new Store();
    Cart cart = new Cart();

new StoreScreen(store, cart);
}
```

```
package hust.soict.dsai.aims.screen;
import javafx.fxml.FXML;
import javafx.scene.control.TableView;
import javafx.scene.control.TextField;
import javafx.scene.control.Alert;
import javafx.scene.control.Button;
import javafx.scene.control.RadioButton;
import javafx.scene.control.Tab;
import javafx.scene.control.TableColumn;
import javafx.scene.control.Label;
import hust soict dsai aims media Media;
import hust.soict.dsai.aims.media.Playable;
import hust.soict.dsai.aims.cart.Cart;
import hust.soict.dsai.aims.exception.PlayerException;
import javafx.beans.value.ChangeListener;
import javafx beans value ObservableValue;
import javafx.collections.FXCollections;
import javafx.collections.ObservableList;
import javafx.collections.transformation.FilteredList;
import javafx.event.ActionEvent;
import javafx.scene.control.cell.PropertyValueFactory;
@SuppressWarnings("unused")
public class CartScreenController {
    private Cart cart;
    @FXML
   private TextField tfFilter;
    private RadioButton radioBtnFilterId;
   @FXML
   private RadioButton radioBtnFilterTitle;
   @FXML
   private TableView<Media> tblMedia;
    @FXML
    private TableColumn<Media, String> colMediaTitle;
   @FXML
    private TableColumn<Media, String> colMediacategory;
    @FXML
    private TableColumn<Media, Float> colMediaCost;
```

```
@FXML
private Button btnPlay;
private Button btnRemove;
@FXML
public CartScreenController(Cart cart) {
   this.cart = cart;
@FXML
private void initialize() {
    colMediaTitle.setCellValueFactory(new PropertyValueFactory<>(property:"title"));
    colMediacategory.setCellValueFactory(new PropertyValueFactory<>(property:"category"));
   colMediaCost.setCellValueFactory(new PropertyValueFactory<>(property:"cost"));
    btnPlay.setVisible(false);
    btnRemove.setVisible(false);
    ObservableList<Media> mediaList = FXCollections.observableArrayList(cart.getItemsOrdered());
    FilteredList<Media> filteredList = new FilteredList<>(mediaList);
    tblMedia.setItems(filteredList);
    updateTotalCost();
    tbl{\tt Media.getSelectionModel().selectedItemProperty().addListener((observable, oldValue, newValue) } \rightarrow \{ (observable, oldValue, newValue) \} \} 
        if (newValue != null)
            updateButtonBar(newValue);
    tfFilter.textProperty().addListener((observable, oldValue, newValue) -> {
   filteredList.setPredicate(media -> {
            if (newValue == null || newValue.isEmpty())
             String lowerCaseFilter = newValue.toLowerCase();
             if (radioBtnFilterId.isSelected()) {
                 return String.valueOf(media.getId()).contains(lowerCaseFilter);
             } else if (radioBtnFilterTitle.isSelected()) {
                 return media.getTitle().toLowerCase().contains(lowerCaseFilter);
```

```
return media.getTitle().toLowerCase().contains(lowerCaseFilter);
private void updateButtonBar(Media media) {
   btnRemove.setVisible(true);
   if (media instanceof Playable) {
       btnPlay.setVisible(true);
    } else {
       btnPlay.setVisible(false);
void btnRemovePressed(ActionEvent event) {
   Media media = tblMedia.getSelectionModel().getSelectedItem();
   if (media != null) {
       cart.removeMedia(media);
        showAlert(Alert.AlertType.INFORMATION, title: "Remove Media", "Removed: " + media.getTitle());
       ObservableList<Media> updatedList = FXCollections.observableArrayList(cart.getItemsOrdered());
        tblMedia.setItems(updatedList);
        updateTotalCost();
void btnPlaceOrderPressed(ActionEvent event) {
   System.out.println(x:"Order placed successfully");
   cart.getItemsOrdered().clear();
   tblMedia.getItems().clear();
   updateTotalCost();
private void updateTotalCost() {
   lblTotalCost.setText(String.format(format:"Total: %.2f $", cart.totalCost()));
```

```
Ĭ
           @FXML
            void btnPlayPressed(ActionEvent event) throws PlayerException {
146
               Media media = tblMedia.getSelectionModel().getSelectedItem();
147
                if (media != null) {
148
                    if (media instanceof Playable) {
149
                       String message = "Now playing: " + media.getTitle();
                        showAlert(Alert.AlertType.INFORMATION, title:"Play Media", message);
                        ((Playable) media).play();
           private void showAlert(Alert.AlertType alertType, String title, String message) {
               Alert alert = new Alert(alertType);
159
               alert.setTitle(title);
160
               alert.setHeaderText(headerText:null);
               alert.setContentText(message);
                alert.showAndWait();
```

```
CartScreen.java U X
AIMSProject > src > hust > soict > dsai > aims > screen > ■ CartScreen.java > ...
       import hust.soict.dsai.aims.cart.*;
       import hust.soict.dsai.aims.media.*;
       import javax.swing.JFrame;
       import javafx.embed.swing.JFXPanel;
       import javax.swing.*;
       @SuppressWarnings("unused")
public class CartScreen extends JFrame {
          private Cart cart;
           public CartScreen(Cart cart) {
              this.cart = cart;
               JFXPanel fxPanel = new JFXPanel();
               this.add(fxPanel);
               this.setTitle(title:"Cart");
               this.setVisible(b:true);
               Platform.runLater(new Runnable() {
                  @Override
                           FXMLLoader loader = new FXMLLoader(getClass().getResource(name:"cart.fxml"));
                           CartScreenController controller = new CartScreenController(cart);
                           loader.setController(controller);
                           Parent root = loader.load(); // nap root node từ FXML
                           fxPanel.setScene(new Scene(root));
                       } catch (IOException e) {
                           e.printStackTrace();
49
```

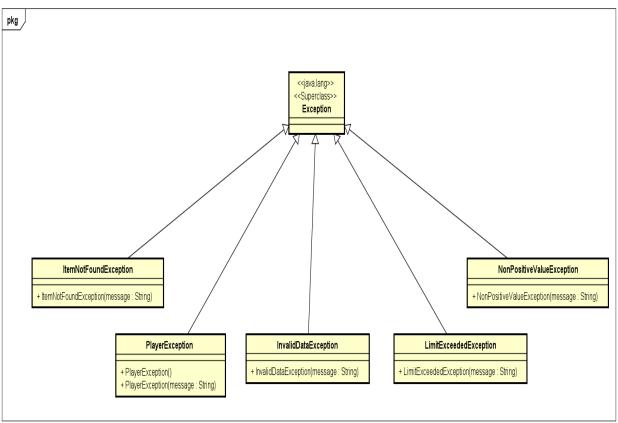
```
import hust.soict.dsai.aims.media.Book;
import hust.soict.dsai.aims.store.Store;
        @SuppressWarnings("unused")
public class AddBookToStoreScreen extends AddItemToStoreScreen {
            public AddBookToStoreScreen(Store store, StoreScreen storeScreen) {
                 super(store, storeScreen);
setTitle(title:"Add Book to Store");
            @Override
            @Override
protected void addItemToStore() {
    try {
        String title = tfTitle.getText();
        String category = tfCategory.getText();
        float cost = Float.parseFloat(tfCost.getText());
}
                  Book book = new Book(title, category, cost);
store.addMedia(book); // Có thể ném ngoại lệ
                   JOptionPane.showMessageDialog(this, message:"Book added to store successfully!");
storeScreen.refreshCenterPanel();
dispose();
                | catch (NumberFormatException e) {
| JOptionPane.showMessageDialog(this, message:"Invalid cost value!", title:"Error", JOptionPane.ERROR_MESSAGE);
} catch (Exception e) {
                      JOptionPane.showMessageDialog(this, message:"Failed to add book to store!", title:"Error", JOptionPane.ERROR_MESSAGE);
                   × 💆 AddCDToStoreScreen.java U 🗴
AIMSProject > src > hust > soict > dsai > aims > screen > !! AddCDToStoreScreen.java > % AddCDToStoreScreen
         import javax.swing.*;
import java.awt.*;
         @SuppressWarnings("unused")
public class AddCDToStoreScreen extends AddItemToStoreScreen {
               public AddCDToStoreScreen(Store store, StoreScreen storeScreen) {
                    super(store, storeScreen);
                    setTitle(title:"Add CD to Store");
               @Override
               protected void addItemToStore() {
                         String title = tfTitle.getText();
                        String category = tfCategory.getText();
float cost = Float.parseFloat(tfCost.getText());
String artist = JOptionPane.showInputDialog(this, message:"Enter artist:");
                            CompactDisc cd = new CompactDisc(title, category, cost, artist, length:0, director:"Unknown");
                              store.addMedia(cd);
                               JOptionPane.showMessageDialog(this, message:"CD added to store successfully!");
                              JOptionPane.showMessageDialog(this, "Error: " + e.getMessage(), title:"Error", JOptionPane.ERROR_MESSAGE);
                         storeScreen.refreshCenterPanel();
                          JOptionPane.showMessageDialog(this, message: "Invalid cost value!", title: "Error", JOptionPane.ERROR_MESSAGE);
```

```
AIMSProject > src > hust > soict > dsai > aims > screen > 星 MediaStore.java > ધ MediaStore
          import hust.soict.dsai.aims.cart.Cart;
import hust.soict.dsai.aims.exception.*;
              @SuppressWarnings("unused"
private final Media media;
               @SuppressWarnings("unused")
private final Cart cart; // Thêm giỏ hàng
               @SuppressWarnings("unused")
public MediaStore(Media media, Cart cart) { // Nhận thêm Cart
                   this.media = media;
                   // Tạo nhân hiến thị tiêu đē
JLabel title = new JLabel(media.getTitle());
title.setFont(new Font(title.getFont().getName(), Font.PLAIN, size:16));
title.setAlignmentX(CENTER_ALIGNMENT);
                    // Tgo nhān hiến thị giá
JLabel cost = new JLabel(String.format(format:"%.2f $", media.getCost()));
cost.setAlignmentX(CENTER_ALIGNMENT);
                     // Tạo nút chức năng
JPanel buttonPanel = new JPanel();
                   buttonPanel.setLayout(new FlowLayout(FlowLayout.CENTER));
                    JButton btnAddToCart = new JButton(text:"Add to cart");
btnAddToCart.addActionListener(e -> {
                         try {
| cart.addMedia(media); // Thêm vào giỏ hàng
                             JOptionPane.showMessageDialog(this, media.getTitle() + " added to cart.");
new CartScreen(cart); // Mô màn hình giỏ hàng
                         } catch (LimitExceededException ex) {
    JOptionPane.showMessageDialog(this, "Cannot add more items: " + ex.getMessage(), title:"Error",
49
                       if (media instanceof hust.soict.dsai.aims.media.Playable) {
                            JButton btnPlay = new JButton(text:"Play");
btnPlay.addActionListener(e -> JOptionPane.showMessageDialog(this, "Playing " + media.getTitle()));
                            buttonPanel.add(btnPlay);
                      this.add(Box.createVerticalGlue());
                      this.add(title);
                       this.add(cost);
                      this.add(buttonPanel);
                       this.add(Box.createVerticalGlue());
```

```
■ Store.java M ×
AIMSProject > src > hust > soict > dsai > aims > store > 星 Store.java > ધ Store > 🖯 removeMedia(Media)
       package hust.soict.dsai.aims.store;
      import hust.soict.dsai.aims.media.Media;
 5
       import java.util.ArrayList;
 6
          private ArrayList<Media> itemsInStore = new ArrayList<>();
          public void addMedia(Media media) {
              itemsInStore.add(media);
14
15
          public void removeMedia(Media media) {
              itemsInStore.remove(media);
          public ArrayList<Media> getItemsInStore() {
             return itemsInStore;
```

```
AIMSProject > src > hust > soict > dsai > aims > ■ Aims.java > ♦ Aims > ♦ main(String[])
       package hust soict dsai.aims:
       import hust.soict.dsai.aims.media.*;
import hust.soict.dsai.aims.exception.PlayerException;
       import javax.swing.*;
import java.util.ArrayList;
           public static void main(String[] args) {
// Thêm DigitalVideoDisc với độ đài không hợp lệ
DigitalVideoDisc dvd2 = new DigitalVideoDisc(title:"Faulty DVO", category:"Drama", director:"Unknown Director", length:0, cost:14.99f);
                  // Thêm CompactDisc (giả sử độ dài hợp lệ)

CompactDisc cd = new CompactDisc(title: "Top Hits", category: "Music", cost:12.99f, artist: "Various Artists", length:50, director: "Music Director");
                   mediaList.add(cd);
                    System.err.println("Error creating media: " + e.getMessage());
               // Gọi play() cho từng Media và xử lý ngoại lệ for (Media media : mediaList) {
                   if (media instanceof Playable) {
                       ((Playable) media).play(); // Goi phương thức play()
} catch (PlayerException e) {
   System.err.ppinth("Exception occurred while playing media: " + e.getMessage());
   e.printStackTrace();
                            System.out.println("Media " + media.getTitle() + " is not playable.");
```



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