



## Lesson 12

# Android Intents

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Notes are based on:

Android Developers

<http://developer.android.com/index.html>

<http://code.google.com/android/reference/android/content/Intent.html>

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# Intents

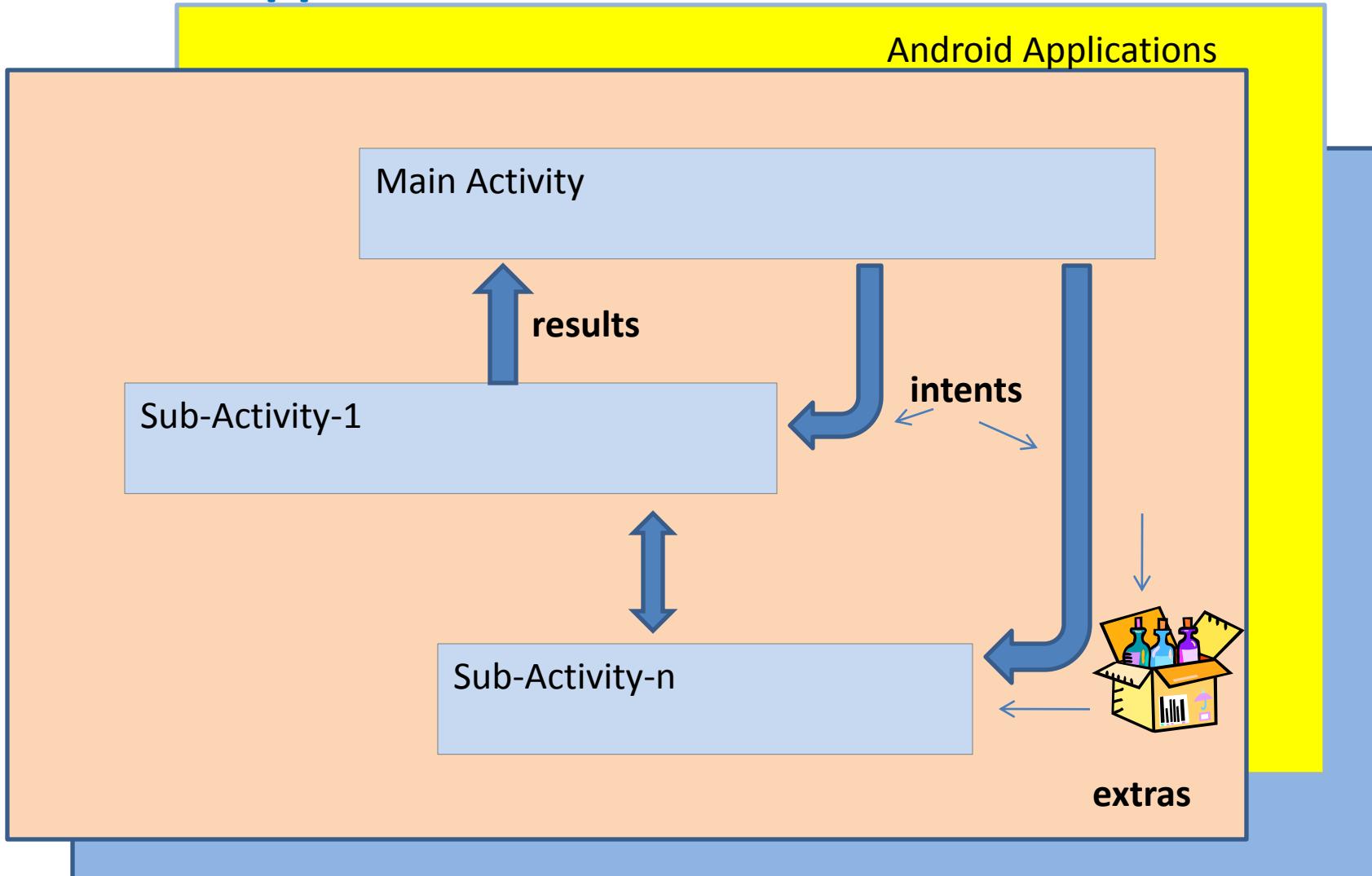
## Android Activities

An Android application could include any number of activities.

- An *activity* uses the `setContentView(...)` method to expose (usually) a single UI from which a number of actions could be performed.
- Activities are independent of each other; however they usually cooperate exchanging data and actions.
- Typically, one of the activities is designated as the first one (*main*) that should be presented to the user when the application is launched.
- Moving from one activity to another is accomplished by asking the current activity to execute an *intent*.
- Activities interact with each other in an **asynchronous** mode.

# Intents

## Android Applications & Activities



# Intents

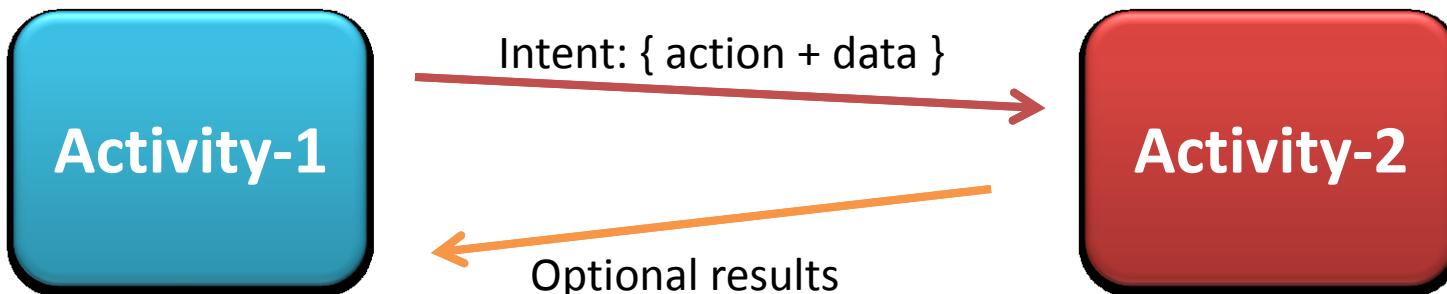
**Intents** are invoked using the following options

<code>startActivity (intent)</code>	launches an <i>Activity</i>
<code>sendBroadcast (intent)</code>	sends an intent to any interested <i>BroadcastReceiver</i> components
<code>startService(intent)</code> or <code>bindService(intent, ...)</code>	communicate with a background Service.

# Intents

The main arguments of an Intent are:

- 1. Action** The built-in action to be performed, such as **ACTION\_VIEW**, **ACTION\_EDIT**, **ACTION\_MAIN**, ... or *user-created-activity*
- 2. Data** The primary data to operate on, such as a phone number to be called (expressed as a **Uri**).



# Intents

Typically an intent is called as follows:

```
Intent myActivity = new Intent (action, data);  
startActivity (myActivity);
```

Primary data  
(as an URI)  
tel://  
http://  
sendto://

Built-in  
or  
user-created  
activity

# Intents

Examples of **action/data** pairs are:

**ACTION\_DIAL**

***tel:5551234***

Display the phone dialer with the given number filled in.

**ACTION\_VIEW**

***http://www.google.com***

Show Google page in a browser view.

**ACTION\_EDIT**

***content://contacts/people/2***

Edit information about the contact person whose identifier is "2".

**ACTION\_VIEW**

***content://contacts/people/2***

Used to start an activity to display contact person whose identifier is "2".

**ACTION\_VIEW**

***content://contacts/people/***

Display a list of people, which the user can browse through.

Selecting a particular person to view would result in a new intent

# Intents

## Sample of Built-in Standard Actions

List of standard actions that Intents can use for launching activities (usually through `startActivity(Intent)`).

<b>ACTION_MAIN</b>	ACTION_ANSWER
ACTION_VIEW	ACTION_INSERT
ACTION_ATTACH_DATA	ACTION_DELETE
<b>ACTION_EDIT</b>	ACTION_RUN
ACTION_PICK	ACTION_SYNC
ACTION_CHOOSER	ACTION_PICK_ACTIVITY
ACTION_GET_CONTENT	<b>ACTION_SEARCH</b>
ACTION_DIAL	<b>ACTION_WEB_SEARCH</b>
<b>ACTION_CALL</b>	ACTION_FACTORY_TEST
ACTION_SEND	
<b>ACTION_SENDTO</b>	

For a list of actions see:

<http://developer.android.com/reference/android/content/Intent.html>

# Intents

1. ACTION\_AIRPLANE\_MODE\_CHANGED
2. ACTION\_ALL\_APPS
3. ACTION\_ANSWER
4. ACTION\_ATTACH\_DATA
5. ACTION\_BATTERY\_CHANGED
6. ACTION\_BATTERY\_LOW
7. ACTION\_BATTERY\_OKAY
8. ACTION\_BOOT\_COMPLETED
9. ACTION\_BUG\_REPORT
10. ACTION\_CALL
11. ACTION\_CALL\_BUTTON
12. ACTION\_CAMERA\_BUTTON
13. ACTION\_CHOOSER
14. ACTION\_CLOSE\_SYSTEM\_DIALOGS
15. ACTION\_CONFIGURATION\_CHANGED
16. ACTION\_CREATE\_SHORTCUT
17. ACTION\_DATE\_CHANGED
18. ACTION\_DEFAULT
19. ACTION\_DELETE
20. ACTION\_DEVICE\_STORAGE\_LOW
21. ACTION\_DEVICE\_STORAGE\_OK
22. ACTION\_DIAL
23. ACTION\_DOCK\_EVENT
24. ACTION\_EDIT

# Intents

- |  |                                    |
|--|------------------------------------|
| 25. ACTION_EXTERNAL_APPLICATIONS_AVAILABLE   | 37. ACTION_MANAGE_PACKAGE_STORAGE  |
| 26. ACTION_EXTERNAL_APPLICATIONS_UNAVAILABLE | 38. ACTION_MEDIA_BAD_REMOVAL       |
| 27. ACTION_FACTORY_TEST                      | 39. ACTION_MEDIA_BUTTON            |
| 28. ACTION_GET_CONTENT                       | 40. ACTION_MEDIA_CHECKING          |
| 29. ACTION_GTALK_SERVICE_CONNECTED           | 41. ACTION_MEDIA_EJECT             |
| 30. ACTION_GTALK_SERVICE_DISCONNECTED        | 42. ACTION_MEDIA_MOUNTED           |
| 31. ACTION_HEADSET_PLUG                      | 43. ACTION_MEDIA_NOFS              |
| 32. ACTION_INPUT_METHOD_CHANGED              | 44. ACTION_MEDIA_REMOVED           |
| 33. ACTION_INSERT                            | 45. ACTION_MEDIA_SCANNER_FINISHED  |
| 34. ACTION_INSERT_OR_EDIT                    | 46. ACTION_MEDIA_SCANNER_SCAN_FILE |
| 35. ACTION_LOCALE_CHANGED                    | 47. ACTION_MEDIA_SCANNER_STARTED   |
| 36. ACTION_MAIN                              | 48. ACTION_MEDIA_SHARED            |

# Intents

- |                                 |                                |
|---------------------------------|--------------------------------|
| 49. ACTION_MEDIA_UNMOUNTABLE    | 61. ACTION_PASTE               |
| 50. ACTION_MEDIA_UNMOUNTED      | 62. ACTION_PICK                |
| 51. ACTION_MY_PACKAGE_REPLACED  | 63. ACTION_PICK_ACTIVITY       |
| 52. ACTION_NEW_OUTGOING_CALL    | 64. ACTION_POWER_CONNECTED     |
| 53. ACTION_PACKAGE_ADDED        | 65. ACTION_POWER_DISCONNECTED  |
| 54. ACTION_PACKAGE_CHANGED      | 66. ACTION_POWER_USAGE_SUMMARY |
| 55. ACTION_PACKAGE_DATA_CLEARED | 67. ACTION_PROVIDER_CHANGED    |
| 56. ACTION_PACKAGE_FIRST_LAUNCH | 68. ACTION_REBOOT              |
| 57. ACTION_PACKAGE_INSTALL      | 69. ACTION_RUN                 |
| 58. ACTION_PACKAGE_REMOVED      | 70. ACTION_SCREEN_OFF          |
| 59. ACTION_PACKAGE_REPLACED     | 71. ACTION_SCREEN_ON           |
| 60. ACTION_PACKAGE_RESTARTED    | 72. ACTION_SEARCH              |

# Intents

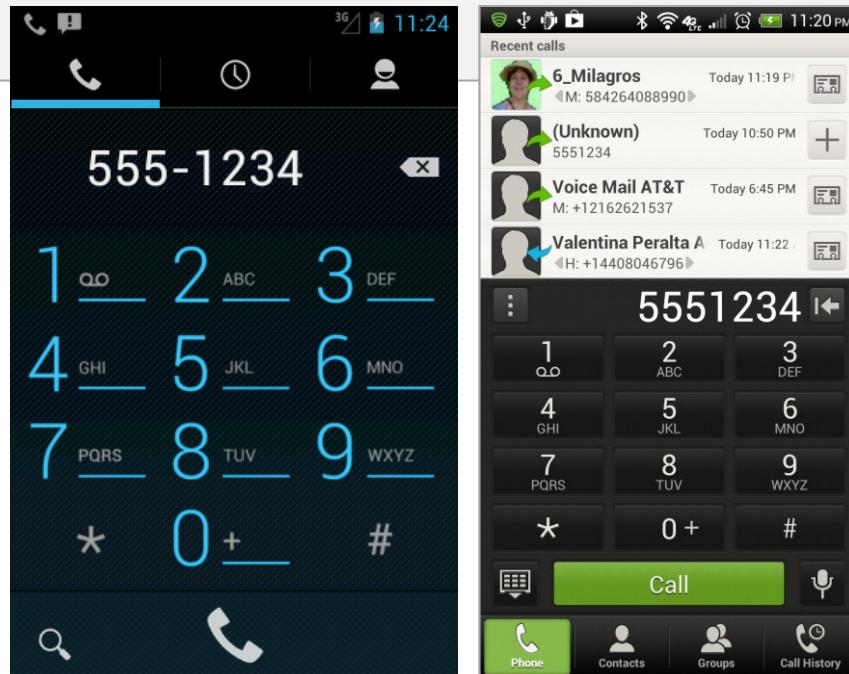
- 73. ACTION\_SEARCH\_LONG\_PRESS
- 74. ACTION\_SEND
- 75. ACTION\_SENDTO
- 76. ACTION\_SEND\_MULTIPLE
- 77. ACTION\_SET\_WALLPAPER
- 78. ACTION\_SHUTDOWN
- 79. ACTION\_SYNC
- 80. ACTION\_SYSTEM\_TUTORIAL
- 81. ACTION\_TIMEZONE\_CHANGED
- 82. ACTION\_TIME\_CHANGED
- 83. ACTION\_TIME\_TICK
- 84. ACTION\_UID\_REMOVED
- 85. ACTION\_UMS\_CONNECTED
- 86. ACTION\_UMS\_DISCONNECTED
- 87. ACTION\_USER\_PRESENT
- 88. ACTION\_VIEW
- 89. ACTION\_VOICE\_COMMAND
- 90. ACTION\_WALLPAPER\_CHANGED
- 91. ACTION\_WEB\_SEARCH

# Intents

## Example 1

**ACTION\_DIAL** Display the phone dialer with the given number filled in.

```
String myPhoneNumberUri = "tel:555-1234";
Intent myActivity2 = new Intent(Intent.ACTION_DIAL,
                                Uri.parse(myPhoneNumberUri));
startActivity(myActivity2);
```



Images captured from emulator and device respectively

## Intents - Secondary Attributes

In addition to the primary *action/data* attributes, there are **secondary attributes** that you can also include with an intent, such as: Category, Components, Type, and Extras.

### Type

Set an explicit **MIME** data type  
contacts/people  
images/pictures  
images/video  
audio/mp3

*MIME - Multipurpose Internet Mail Extensions*

### Extras

This is a Bundle of any additional information. Typical methods include:

```
bundle.putInt(key, value)  
bundle.getInt(key)
```

### Category

additional information about the action to execute



```
CATEGORY_ALTERNATIVE : String - Intent  
CATEGORY_APP_BROWSER : String - Intent  
CATEGORY_APP_CALCULATOR : String - Intent  
CATEGORY_APP_CALENDAR : String - Intent  
CATEGORY_APP_CONTACTS : String - Intent  
CATEGORY_APP_EMAIL : String - Intent  
CATEGORY_APP_GALLERY : String - Intent  
CATEGORY_APP_MAPS : String - Intent  
CATEGORY_APP_MARKET : String - Intent  
CATEGORY_APP_MESSAGING : String - Intent  
CATEGORY_APP_MUSIC : String - Intent  
CATEGORY_BROWSABLE : String - Intent  
CATEGORY_CAR_DOCK : String - Intent  
CATEGORY_CAR_MODE : String - Intent  
CATEGORY_DEFAULT : String - Intent  
CATEGORY_DESK_DOCK : String - Intent  
CATEGORY DEVELOPMENT_PREFERENCE : String - Intent  
CATEGORY_EMBED : String - Intent  
CATEGORY_FRAMEWORK_INSTRUMENTATION_TEST : String - Intent  
CATEGORY_HE_DESK_DOCK : String - Intent  
CATEGORY_HOME : String - Intent  
CATEGORY_INFO : String - Intent  
CATEGORY_LAUNCHER : String - Intent  
CATEGORY LE DESK_DOCK : String - Intent  
CATEGORY_MONKEY : String - Intent  
CATEGORY_OPENABLE : String - Intent  
CATEGORY_PREFERENCE : String - Intent  
CATEGORY_SAMPLE_CODE : String - Intent  
CATEGORY_SELECTED_ALTERNATIVE : String - Intent  
CATEGORY_TAB : String - Intent  
CATEGORY_TEST : String - Intent  
CATEGORY_UNIT_TEST : String - Intent
```

### Component

Explicit name of a component class to use for the intent (eg. "MyMethod1")

# Intents

## Example 2

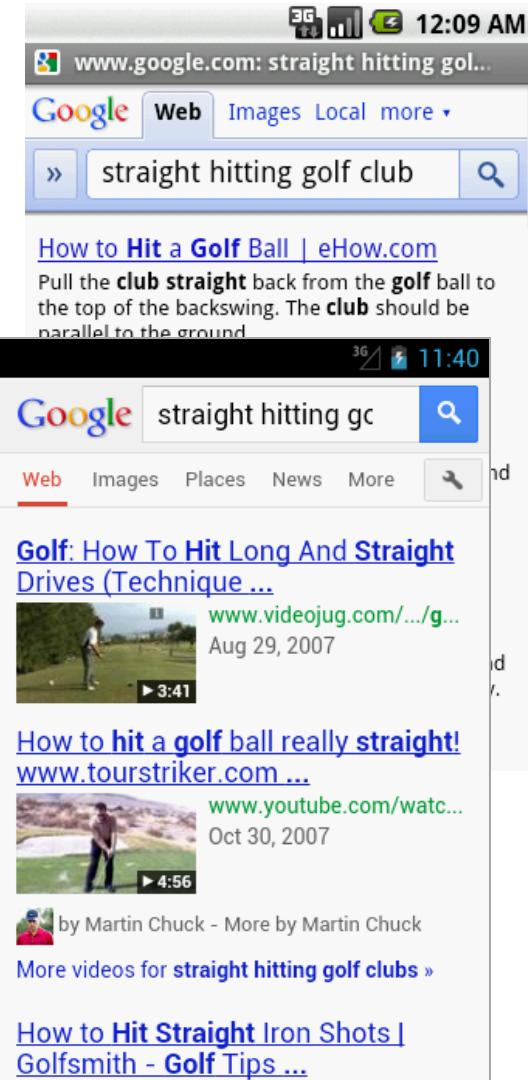
### Intents - Secondary Attributes

#### ACTION\_WEB\_SEARCH

Passing a string as an *Extra* argument for a Google Search. The string is a 'human' query with keywords.

**Goal:** searching for golf clubs

```
Intent intent = new Intent(  
        Intent.ACTION_WEB_SEARCH);  
  
intent.putExtra(SearchManager.QUERY,  
        "straight hitting golf clubs");  
  
startActivity(intent);
```



Secondary data

Apparently the Google answer is 'none'

# Intents

## Example 3

### Intents - Secondary Attributes

#### ACTION\_SENDTO

Preparing an SMS. The text is supplied as an **Extra** element. The intent expects such a value to be called "sms\_body"

```
Intent intent = new Intent(  
        Intent.ACTION_SENDTO,  
        Uri.parse("smsto:555-4321"));  
  
intent.putExtra("sms_body",  
        "are we playing golf next Sunday?");  
  
startActivity(intent);
```



# Intents

## Example 4

### Intents - Secondary Attributes

#### ACTION\_GET\_CONTENT

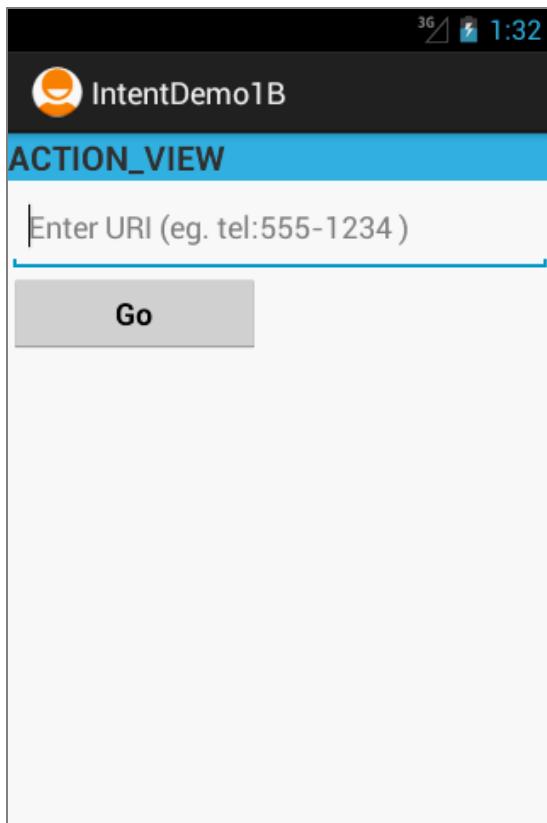
Displaying the *pictures* contained in the device's external storage. The content to be sought is determined by the MIME type given in `.setType(...)`

```
Intent intent = new Intent();  
  
intent.setType("image/pictures/*");  
intent.setAction(Intent.ACTION_GET_CONTENT);  
  
startActivity(intent);
```



# Intents

**Ex5. A Complete Example:**  
**IntentDemo1** displays an interface to accept a phone number and requests (built-in) Activity2 to make the call.



```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical" >

    <TextView
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:background="#FF33B5E5"
        android:text="ACTION_VIEW "
        android:textSize="20sp"
        android:textStyle="bold" />

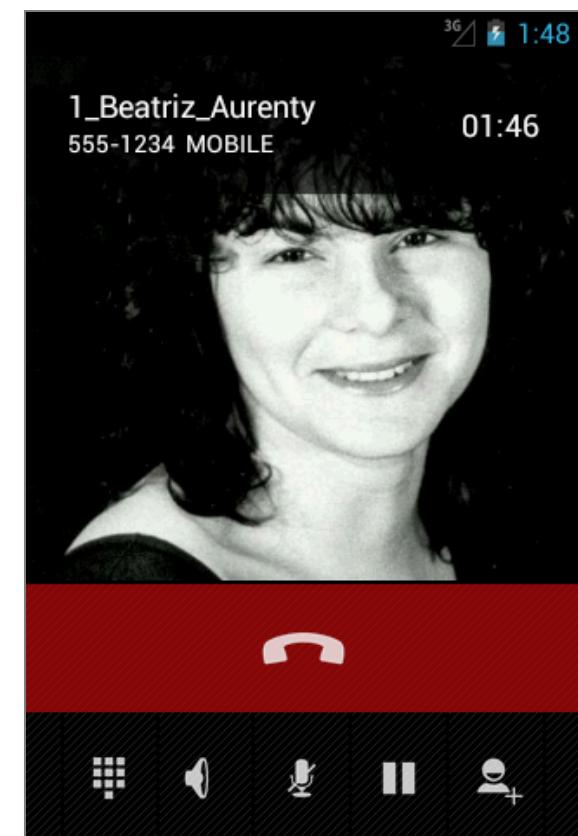
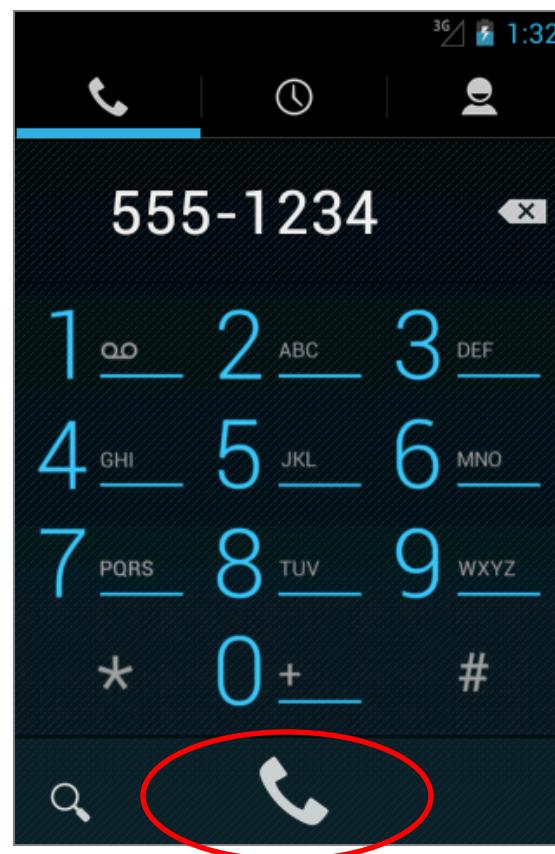
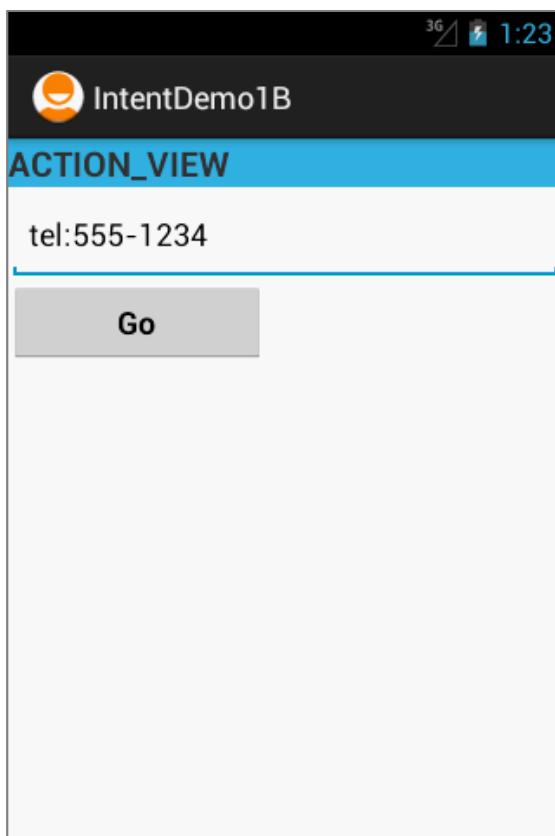
    <EditText
        android:id="@+id/txtUriString"
        android:layout_width="match_parent"
        android:layout_height="54dp"
        android:hint="Enter URI (eg. tel:555-1234 )"
        android:textSize="18sp" />

    <Button
        android:id="@+id/btnCallActivity2"
        android:layout_width="149dp"
        android:layout_height="wrap_content"
        android:text=" Go "
        android:textStyle="bold" />

</LinearLayout>
```

# Intents

**Ex5. A Complete Example:** IntentDemo1 displays an interface to accept a phone number and requests (built-in) Activity2 to make the call.



# Intents

**Ex5. A Complete Example:** IntentDemo1 displays an interface to accept a phone number and requests (built-in) Activity to make the call.

```
public class IntentDemo1B extends Activity {  
    EditText txtUriString;  
    Button btnCallActivity2;  
    Context context = getApplication();  
    @Override  
    public void onCreate(Bundle savedInstanceState) {  
        super.onCreate(savedInstanceState);  
        setContentView(R.layout.main);  
        try {  
            txtUriString = (EditText) findViewById(R.id.txtUriString);  
  
            btnCallActivity2 = (Button) findViewById(R.id.btnCallActivity2);  
  
            btnCallActivity2.setOnClickListener(new MyClickHandler());  
        } catch (Exception e) {  
            Toast.makeText(context, e.getMessage(), Toast.LENGTH_LONG).show();  
        }  
    } // onCreate
```

# Intents

**Ex5. A Complete Example:** IntentDemo1 displays an interface to accept a phone number and requests (built-in) Activity2 to make the call.



```
private class MyClickHandler implements OnClickListener {
    @Override
    public void onClick(View v) {
        try {

            String myData = txtUriString.getText().toString();

            Intent myActivity2 = new Intent(Intent.ACTION_DIAL,
                    Uri.parse(myData));
            startActivity(myActivity2);

        } catch (Exception e) {
            Toast.makeText(context, e.getMessage(), Toast.LENGTH_LONG).show();
        }
    } // onClick
} // ClickHandler
```

# Intents

**Ex5. A Complete Example:** IntentDemo1 displays an interface that accepts from the user a phone number and requests (built-in) Activity2 to make the call.

```
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    package="csu.matos.intentdemo1b"
    android:versionCode="1"
    android:versionName="1.0" >
    <uses-sdk
        android:minSdkVersion="8"
        android:targetSdkVersion="15" />
    <uses-permission android:name="android.permission.CALL_PHONE" />

    <application
        android:icon="@drawable/ic_launcher"
        android:label="@string/app_name"
        android:theme="@style/AppTheme" >
        <activity
            android:name=".IntentDemo1B"
            android:label="@string/title_activity_intent_demo1_b" >
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />

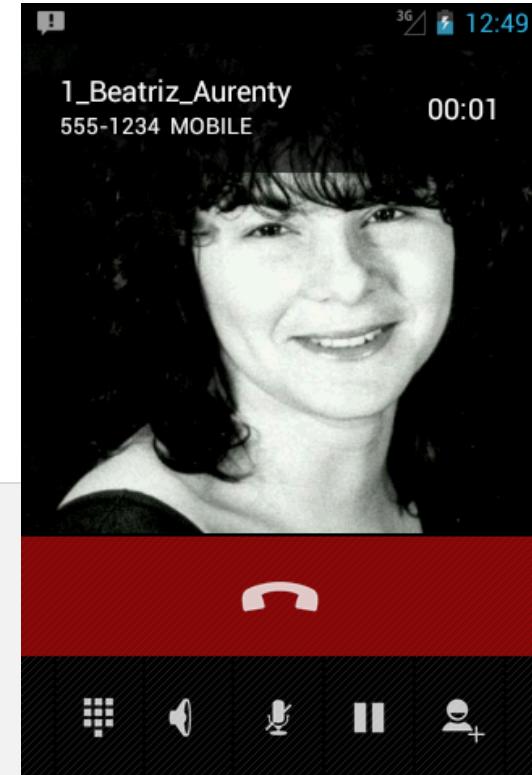
                <category android:name="android.intent.category.LAUNCHER" />
            </intent-filter>
        </activity>
    </application>
</manifest>
```

# Intents

## Example 6. ACTION\_CALL

Placing an immediate phone call

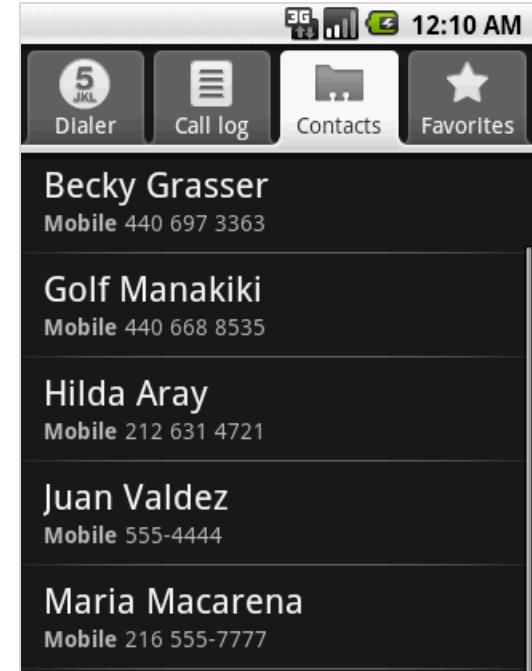
```
String myData = "tel:555-1234";  
  
Intent myActivity2 = new Intent(  
        Intent.ACTION_CALL,  
        Uri.parse(myData));  
  
startActivity(myActivity2);
```



Needs Permission:

```
<uses-permission android:name="android.permission.CALL_PHONE" />
```

# Intents



## Example 7. ACTION\_VIEW

Showing all Contacts stored in your device

```
String myData = "content://contacts/people/";  
  
Intent myActivity2 = new Intent(Intent.ACTION_VIEW,  
                                Uri.parse(myData));  
  
startActivity(myActivity2);
```

# Intents

## Example 8. ACTION\_EDIT

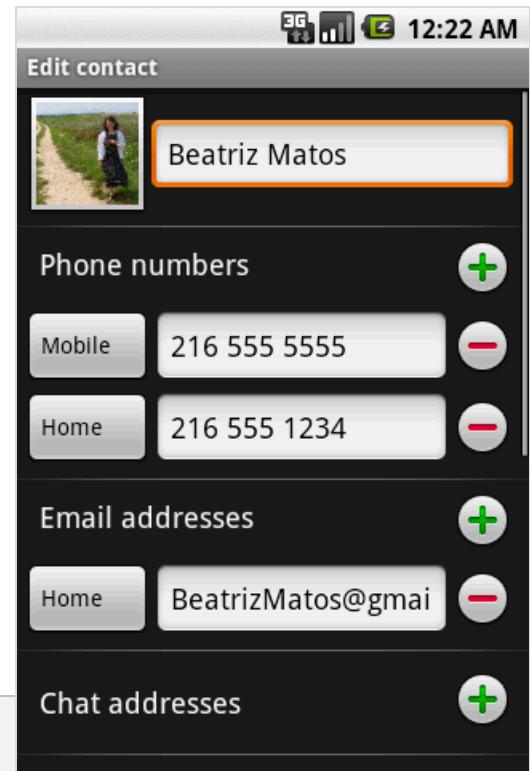
Selecting a particular person (ID 2) from the contact list for editing purposes. Later in this lesson we will learn how to obtain the ID of stored contacts (music tracks, pictures, etc).

```
startActivity(myActivity2);
```

```
String myData = ContactsContract.Contacts.CONTENT_URI + "/" + "2";
```

```
Intent myActivity2 = new Intent(Intent.ACTION_EDIT,  
                                Uri.parse(myData));
```

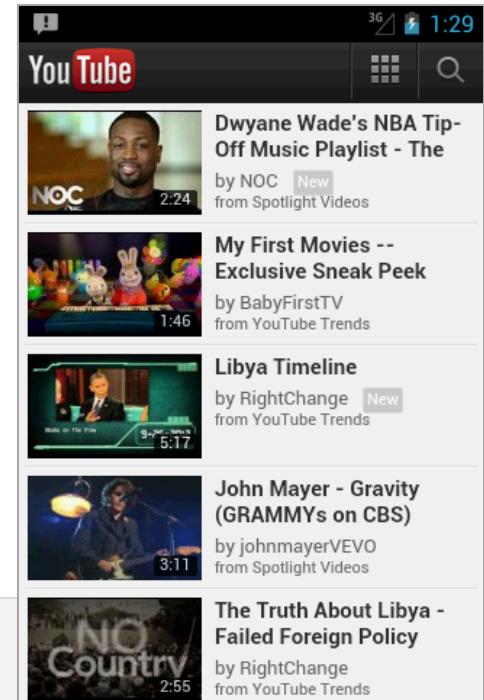
```
startActivity(myActivity2);
```



# Intents

## Example 9. ACTION\_VIEW

Viewing a web page. The user provides a valid URL pointing to the page.



```
String myUriString = "http://www.youtube.com";
```

```
Intent myActivity2 = new Intent(Intent.ACTION_VIEW,  
                                Uri.parse(myUriString));  
startActivity(myActivity2);
```

**Caution.** Add to the Manifest a request to use the Internet:

```
<uses-permission android:name="android.permission.INTERNET" />
```

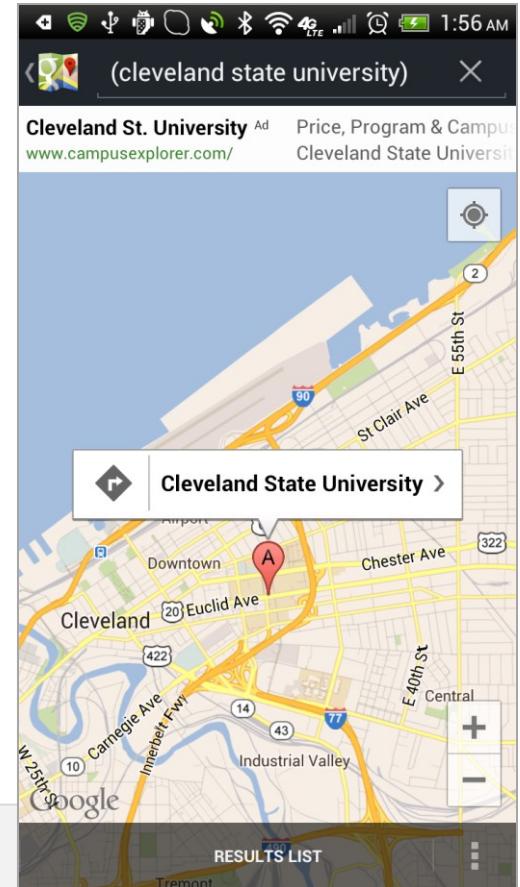
# Intents

## Example 10. ACTION\_VIEW

### Geo Mapping an Address / Place

Provide a GeoCode expression holding a street address (or place, such as 'golden gate ca' )

```
// (you may get multiple hits)
String thePlace = "Cleveland State University";
Intent intent = new Intent(android.content.Intent.ACTION_VIEW,
                            Uri.parse("geo:0,0?q=(" + thePlace + ")"));
startActivity(intent);
```



Modify the Manifest adding the following requests:

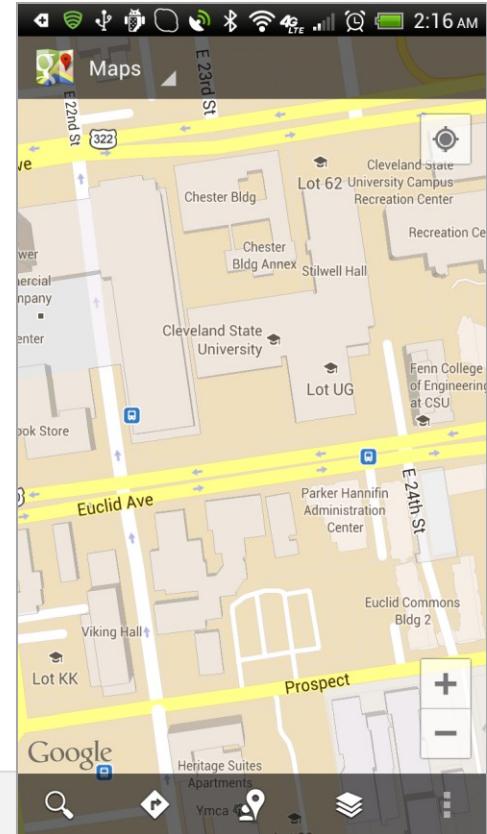
```
<uses-permission android:name="android.permission.ACCESS_COARSE_LOCATION" />
<uses-permission android:name="android.permission.INTERNET" />
```

# Intents

## Example 11. ACTION\_VIEW

### Geo Mapping Coordinates (latitude, longitude)

Provide a GeoCode holding latitude and longitude  
( also an additional zoom '**?z=xx**' with xx in range 1..23 )



```
// map is centered around given Lat, Long
String geoCode = "geo:41.5020952,-81.6789717?z=16";
Intent intent = new Intent(Intent.ACTION_VIEW,
                            Uri.parse(geoCode));
startActivity(intent);
```

Modify the Manifest adding the following requests:

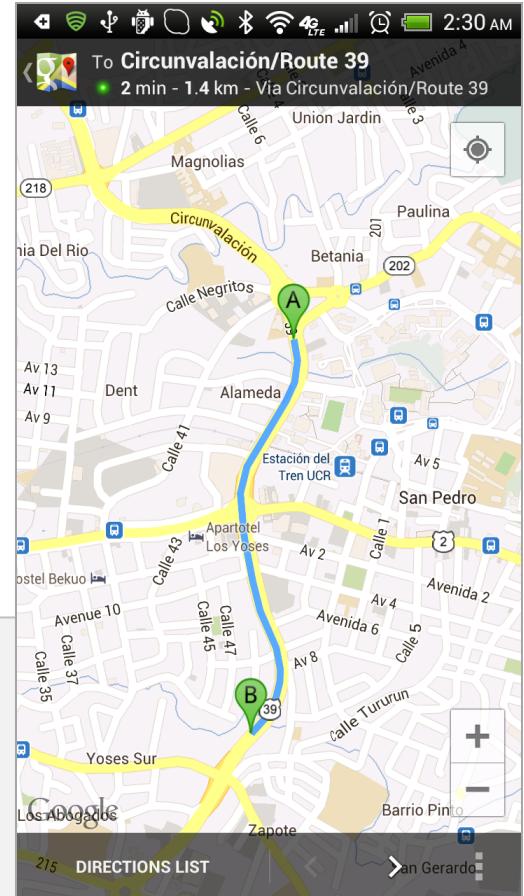
```
<uses-permission android:name="android.permission.ACCESS_COARSE_LOCATION" />
<uses-permission android:name="android.permission.INTERNET" />
```

# Intents

## Example 12. ACTION\_VIEW Getting driving directions

User provides GeoCodes (latitude,Longitude) for the starting and ending locations

```
Intent intent = new Intent(  
        android.content.Intent.ACTION_VIEW,  
        Uri.parse("http://maps.google.com/maps?"  
        + "saddr=9.938083,-84.054430&"  
        + "daddr=9.926392,-84.055964"));  
  
startActivity(intent);
```



# Intents

## Example 13. ACTION\_VIEW

### Geo Mapping - Google StreetView

GeoCode Uri structure:

google.streetview:cbll=*latitude,longitude*  
&cbp=1,yaw,,pitch,zoom&mz=*mapZoom*

Reference: <http://developer.android.com/guide/appendix/g-app-intents.html>

```
String geoCode = "google.streetview:  
    + "cbll=41.5020952,-81.6789717&"  
    + "cbp=1,270,,45,1&mz=7";  
Intent intent = new Intent(Intent.ACTION_VIEW,  
                           Uri.parse(geoCode));  
startActivity(intent);
```



Modify the Manifest adding the following requests:

```
<uses-permission android:name="android.permission.ACCESS_COARSE_LOCATION" />  
<uses-permission android:name="android.permission.INTERNET" />
```

# Intents

## Example 14.

### Action Launching the Music Player

Reference: <http://developer.android.com/guide/appendix/g-app-intents.html>

```
//launch music player
```

```
Intent myActivity2 =  
    new Intent("android.intent.action.MUSIC_PLAYER");
```

```
startActivity(myActivity2);
```



Note   
See Appendix A & B for a list of other "android.intent.action..." intents.

# Intents

## Example 15. **ACTION\_VIEW**

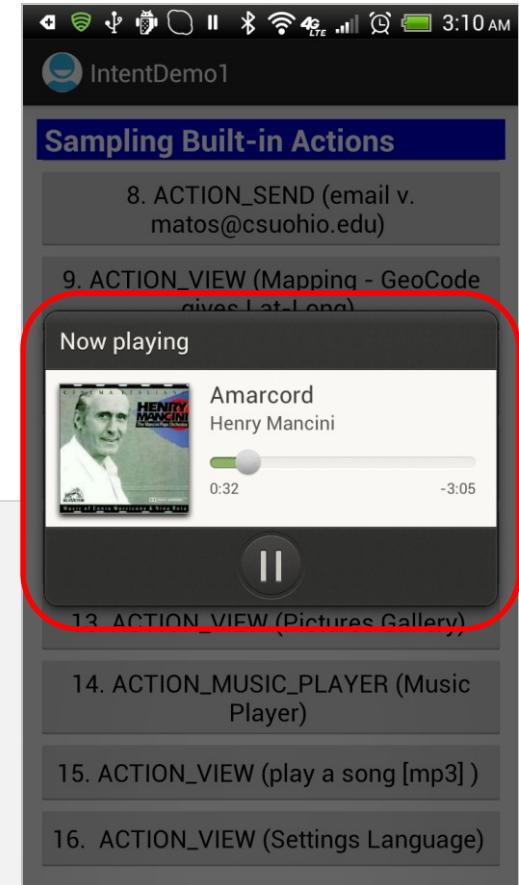
Playing a song stored in the SD card

Reference: <http://developer.android.com/guide/appendix/g-app-intents.html>

```
Intent myActivity2 = new Intent(  
                                Intent.ACTION_VIEW);  
Uri data = Uri.parse("file://" + Environment  
                                .getExternalStorageDirectory()  
                                .getAbsolutePath() + "/Music/Amarcord.mp3");  
  
myActivity2.setDataAndType(data, "audio/mp3");  
  
startActivity(myActivity2);
```

Add to Manifest:

```
<uses-permission android:name="android.permission.READ_EXTERNAL_STORAGE"/>
```



# Intents

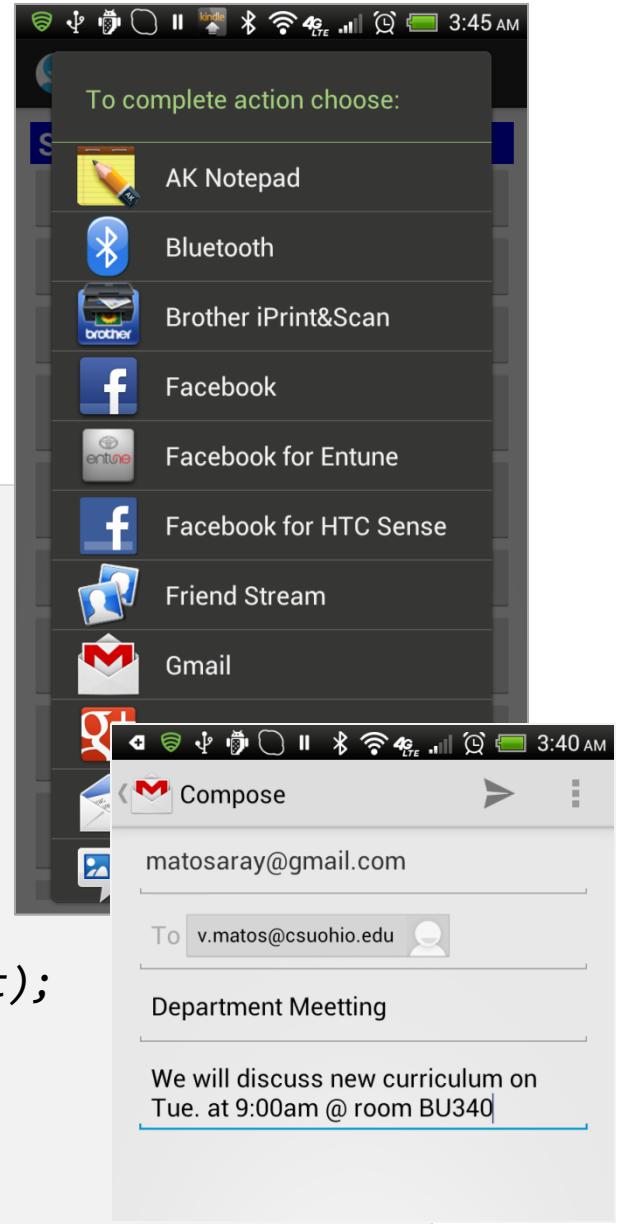
## Example 17. ACTION\_SENDTO

### Sending Email

Reference: <http://developer.android.com/guide/appendix/g-app-intents.html>

```
// send email
String emailSender = "chairman@csuohio.edu";
String emailSubject = "Department Meeting";
String emailText = "We will discuss new curriculum "
                  + "on Tue. at 9:00am @ room BU340";
String emailReceiverList[] = {"v.matos@csuohio.edu"};

Intent intent = new Intent(Intent.ACTION_SEND);
intent.setType("text/plain");
intent.putExtra(Intent.EXTRA_EMAIL, emailReceiverList);
intent.putExtra(Intent.EXTRA_SUBJECT, emailSubject);
intent.putExtra(Intent.EXTRA_TEXT, emailText);
startActivity(Intent.createChooser(intent,
        "To complete action choose:"));
```



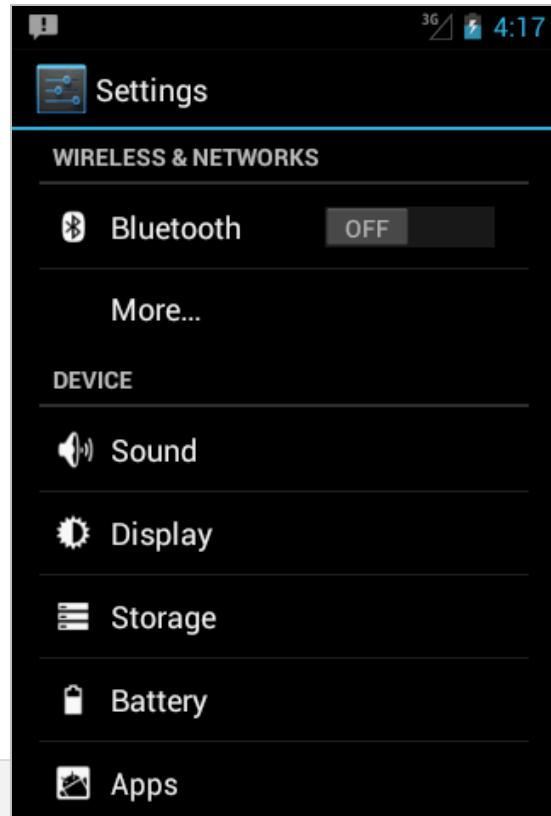
# Intents

## Example 18.

### Setting System

Accessing system setting's UI

Reference: <http://developer.android.com/reference/android/provider/Settings.html>



```
Intent intent = new Intent(  
        android.provider.Settings.ACTION_SETTINGS);  
  
startActivity(intent);
```

# Intents

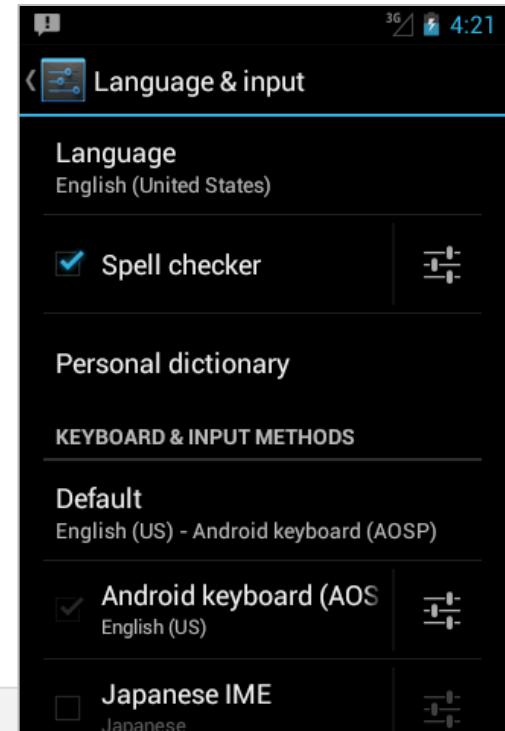
## Example 19.

### Setting System Locale: Language & Keyboard

Reference: <http://developer.android.com/reference/android/provider/Settings.html>

```
Intent intent = new Intent(Intent.ACTION_MAIN);
intent.setClassName("com.android.settings",
                    "com.android.settings.LanguageSettings");

startActivity(intent);
```



# Intents

## Starting Activities and Getting Results

The **startActivity(Intent)** method is used to start a new activity, which will be placed at the top of the activity stack. The caller however continues to execute in its own thread.

Sometimes you want to get a result back from the called sub-activity when it ends.



For example, you may start an activity that let the user pick a person from a list of contacts; when it ends, it returns the person that was selected.



# Intents

## Starting Activities and Getting Results

In order to get results back from the called activity we use the method

**startActivityForResult ( Intent, requestCodeID )**



Where *requestCodeID* is an arbitrary value you choose to identify the call (similar to a ‘nickname’ ).

The result sent by the sub-activity could be picked up through the listener-like asynchronous method

**onActivityResult ( requestCodeID, resultCode, Intent )**



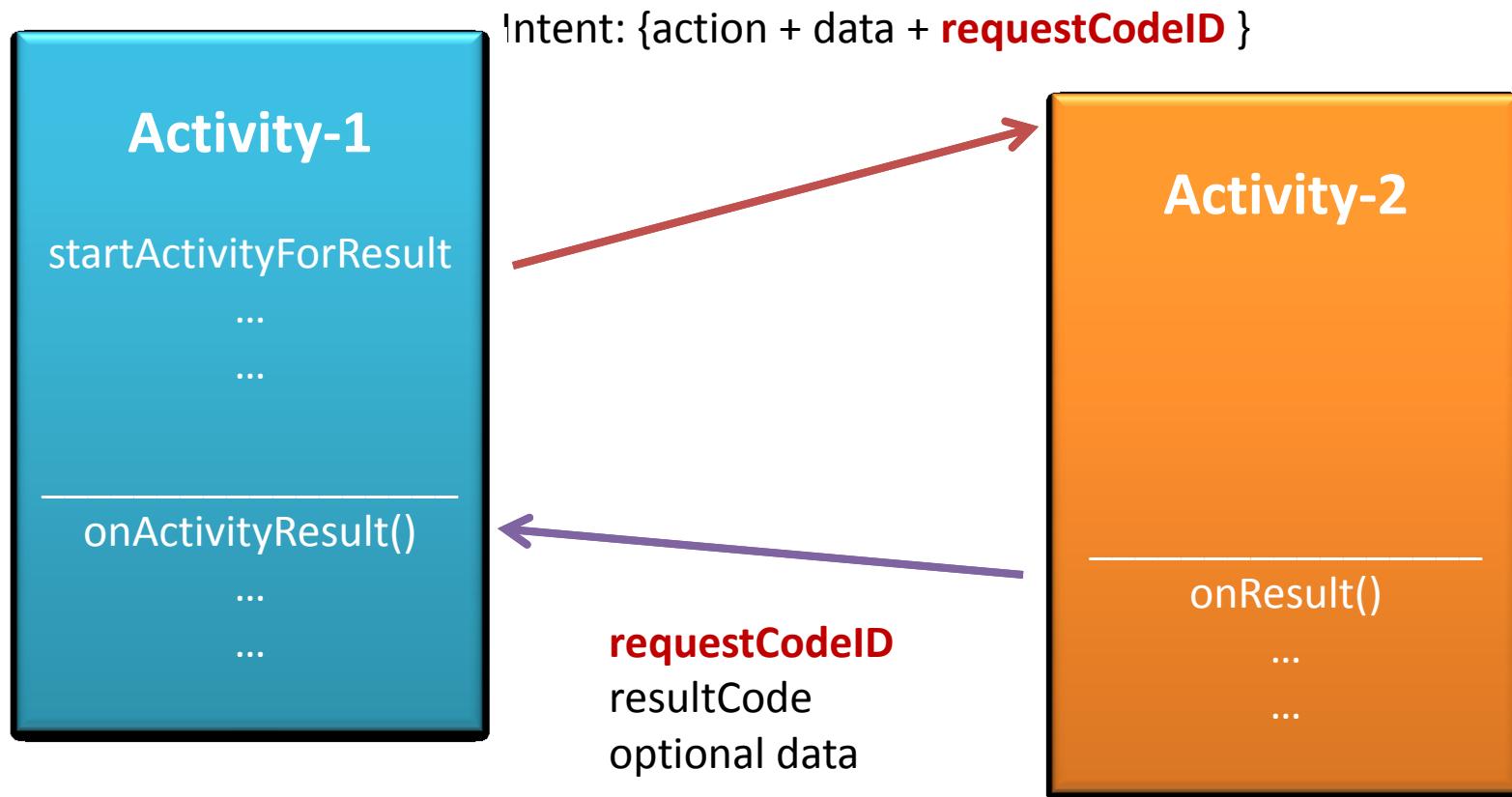
# Intents

## Starting Activities and Getting Results

- Before an invoked activity exits, it can call  `setResult(resultCode)` to return a termination signal back to its parent.
- It is convenient to supply a result code, which can be the standard results `Activity.RESULT_CANCELED`,  
`Activity.RESULT_OK`, or any custom values.
- All of this information can be captured back on the parent's `onActivityResult (int requestCodeID, int resultCode, Intent data)`
- If a child activity fails for any reason (such as crashing), the parent activity will receive a result with the code `RESULT_CANCELED`.

# Intents

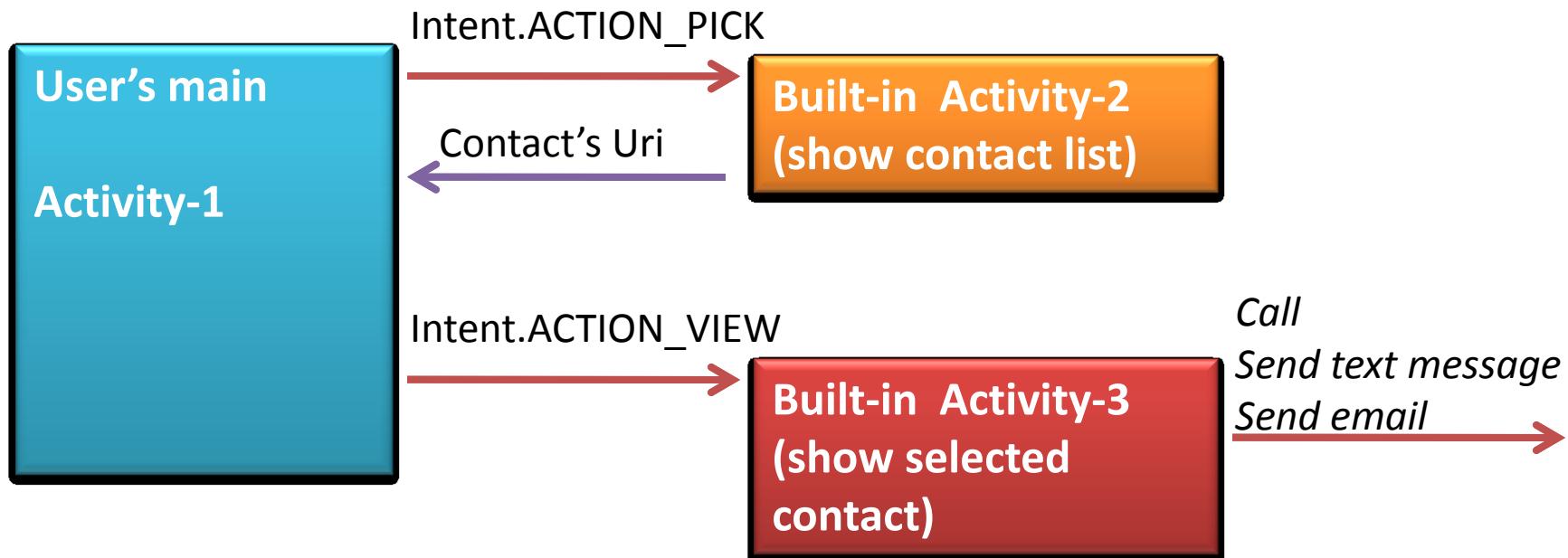
## Starting Activities and Getting Results



# Intents

**Example 20.** Let's play golf - Call for a tee-time.

1. Show all contacts and pick a particular one (*Intent.ACTION\_PICK*).
2. For a successful interaction the main-activity accepts the returned URI identifying the person we want to call (*content://contacts/people/n*).
3. ‘Nicely’ show the selected contact’s entry allowing calling, texting, emailing actions (*Intent.ACTION\_VIEW*).



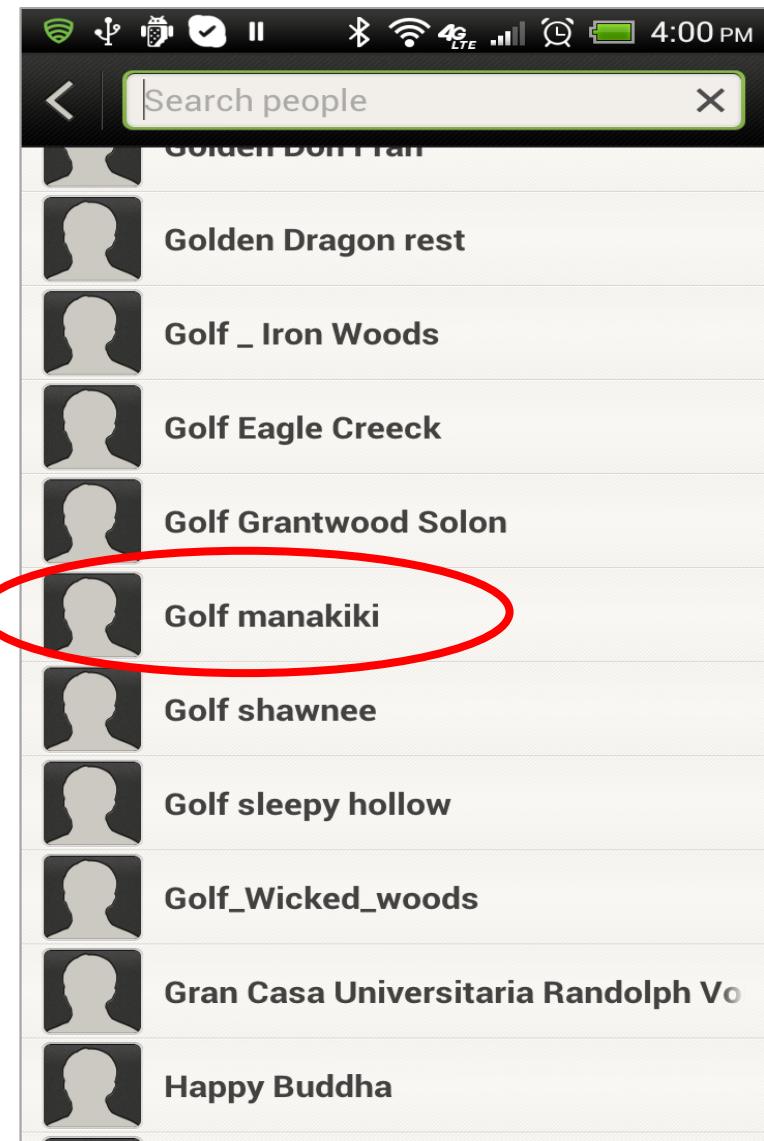
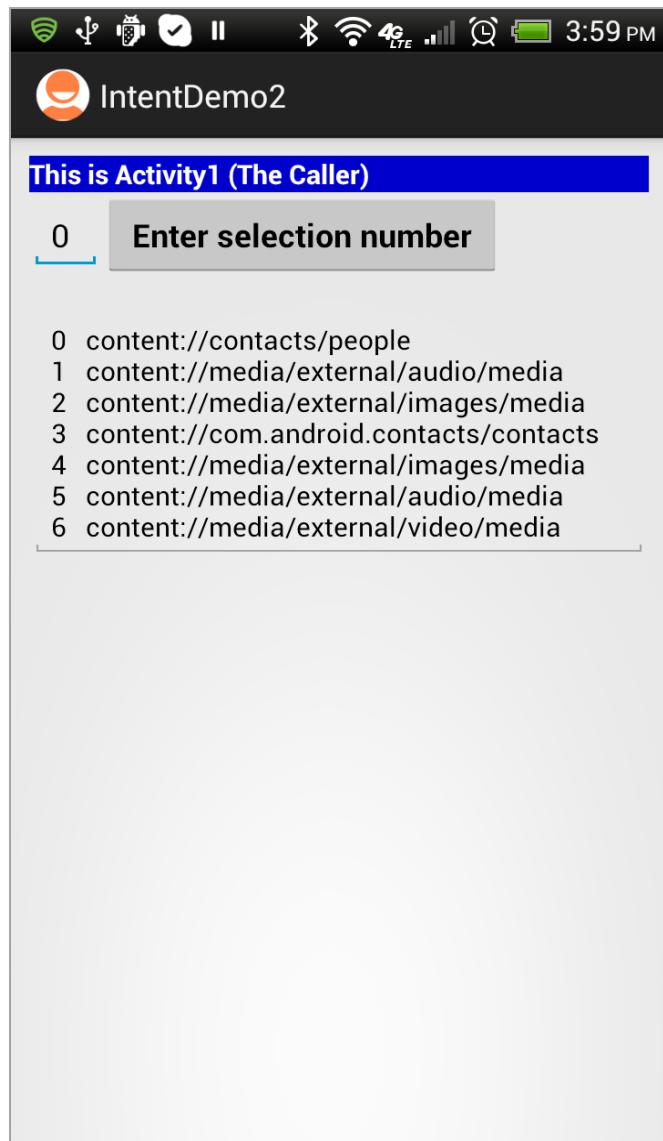
# Intents

Cont.

## Example 20.

Let's play golf

Call for a  
tee-time.

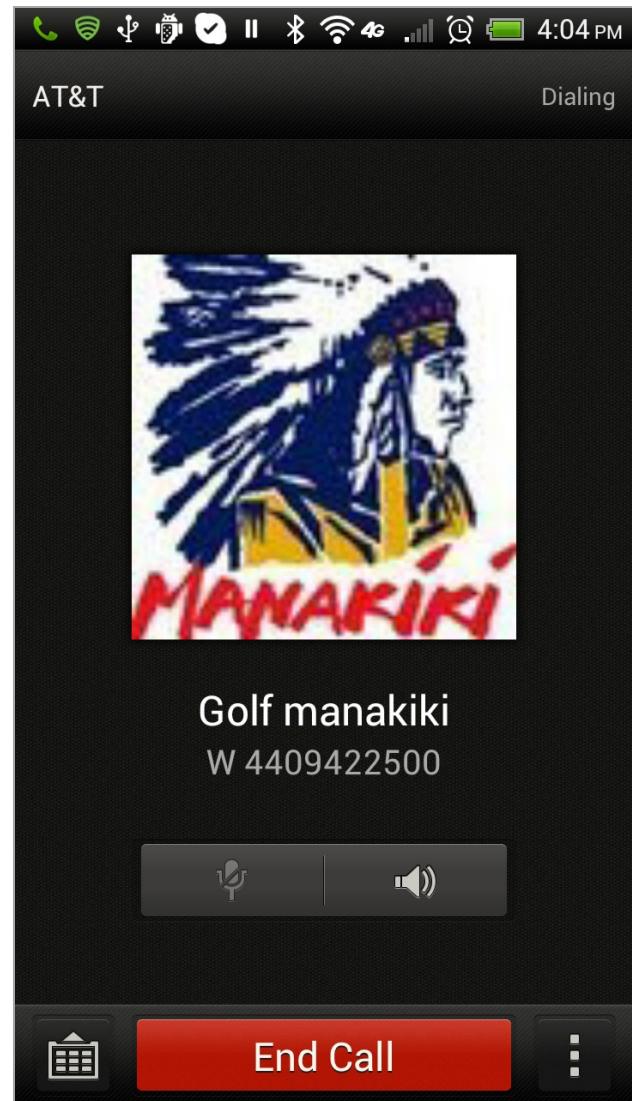
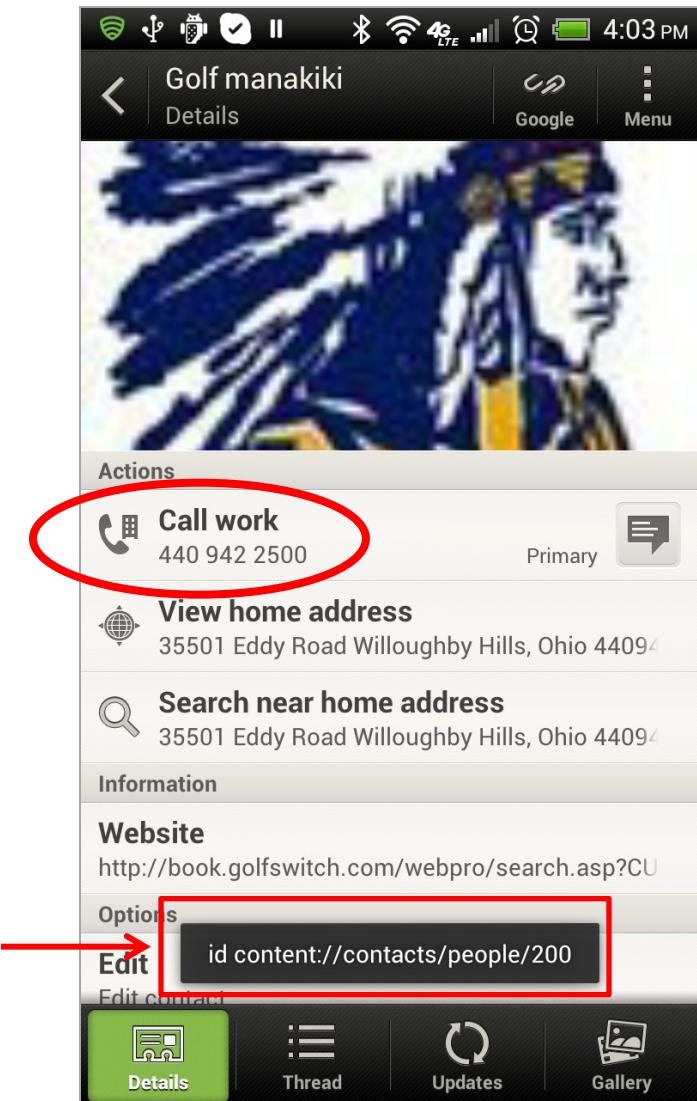


# Intents

## Example 20.

Let's play golf

*Call for a  
tee-time.*

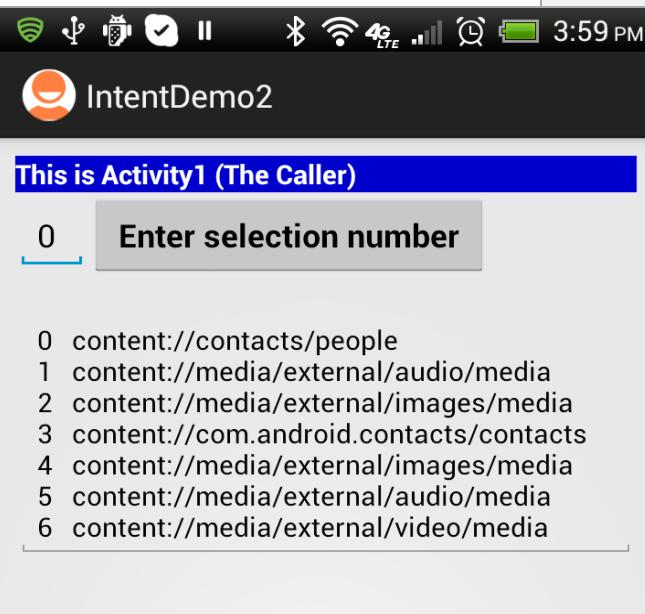


# Intents

## Example 20.

Calling a sub-activity,  
receiving results.

main.xml  
1 of 2



```
<?xml version="1.0" encoding="utf-8"?>
<ScrollView
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="wrap_content" >

    <LinearLayout
        android:layout_width="match_parent"
        android:layout_height="match_parent"
        android:orientation="vertical"
        android:padding="10dp" >

        <TextView
            android:id="@+id/txtMsg"
            android:layout_width="match_parent"
            android:layout_height="wrap_content"
            android:background="#ff0000cc"
            android:text="This is Activity1 (The Caller)"
            android:textColor="@android:color/primary_text_dark"
            android:textSize="15sp"
            android:textStyle="bold" />

        <LinearLayout
            android:layout_width="match_parent"
            android:layout_height="match_parent" >
```

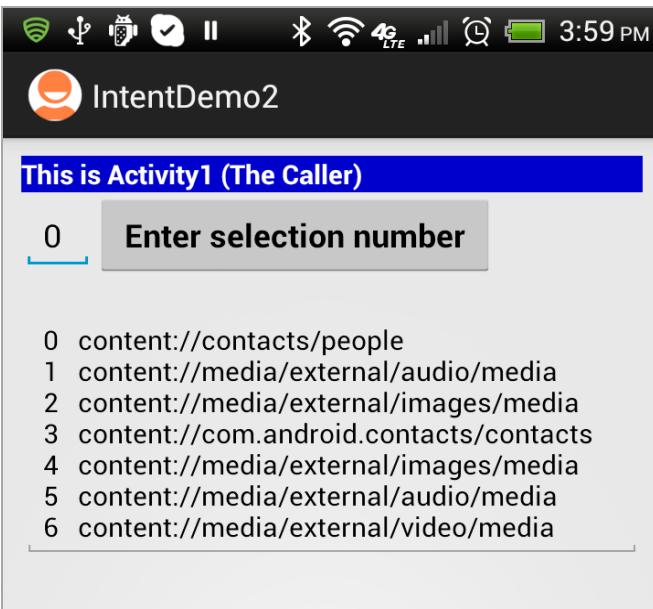
# Intents

## Example 20.

Calling a sub-activity,  
receiving results.

main.xml

1 of 2



```
<EditText  
    android:id="@+id/txtUriOption"  
    android:layout_width="40dp"  
    android:layout_height="wrap_content"  
    android:inputType="number"  
    android:text="0"  
    android:textSize="18sp" />  
  
<Button  
    android:id="@+id/btnOption"  
    android:layout_width="wrap_content"  
    android:layout_height="wrap_content"  
    android:text=" Enter selection number "  
    android:textStyle="bold" />  
</LinearLayout>  
  
<EditText  
    android:id="@+id/txtExamples"  
    android:layout_width="match_parent"  
    android:layout_height="wrap_content"  
    android:text=""  
    android:textSize="15dp" />  
  
</LinearLayout>  
</ScrollView>
```

# Intents

## Example 20.

Let's play golf - Call for a tee-time. Calling a sub-activity, receiving results.

```
public class IntentDemo2 extends Activity {  
    TextView txtMsg;  
    EditText txtUri;  
    EditText txtExample;  
    Button btnCallActivity2;  
  
    Uri[] uriProvider = {  
        Uri.parse("content://contacts/people"),  
        Uri.parse("content://media/external/audio/media"),  
        Uri.parse("content://media/external/images/media"),  
        android.provider.ContactsContract.Contacts.CONTENT_URI,  
        android.provider.MediaStore.Images.Media.EXTERNAL_CONTENT_URI,  
        android.provider.MediaStore.Audio.Media.EXTERNAL_CONTENT_URI,  
        android.provider.MediaStore.Video.Media.EXTERNAL_CONTENT_URI  
    };  
  
    @SuppressLint("NewApi")  
    @Override  
    public void onCreate(Bundle savedInstanceState) {  
        super.onCreate(savedInstanceState);  
        setContentView(R.layout.main);  
    }  
}
```

# Intents

## Example 20.

Let's play golf - Call for a tee-time. Calling a sub-activity, receiving results.

```
try {

    txtMsg = (TextView) findViewById(R.id.txtMsg);
    txtUri = (EditText) findViewById(R.id.txtUriOption);

    // show some examples of built-in content providers
    txtExample = (EditText) findViewById(R.id.txtExamples);
    for (int i=0; i<uriProvider.length; i++)
        txtExample.append( "\n" + i + " "
                           + uriProvider[i].toString());

    btnCallActivity2 = (Button) findViewById(R.id.btnOption);
    btnCallActivity2.setOnClickListener(new ClickHandler());

} catch (Exception e) {
    Toast.makeText(getApplicationContext(), e.getMessage(), Toast.LENGTH_LONG)
        .show();
}

}// onCreate
```

# Intents

## Example 20.

Let's play golf - Call for a tee-time. Calling a sub-activity, receiving results.

```
private class ClickHandler implements OnClickListener {  
    @Override  
    public void onClick(View v) {  
        try {  
            // start myActivity2. Tell it that my nickname is 222  
  
            int option = Integer.parseInt(txtUri.getText().toString());  
  
            Intent myActivity2 = new Intent( Intent.ACTION_PICK, ←  
                    uriProvider[option]);  
  
            startActivityForResult(myActivity2, 222); ←  
  
        } catch (Exception e) {  
            Toast.makeText( getBaseContext(), e.getMessage(),  
                    Toast.LENGTH_LONG).show();  
        }  
    } // onClick  
} // ClickHandler
```

# Intents

## Example 20.

Let's play golf - Call for a tee-time. Calling a sub-activity, receiving results.

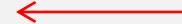
```
@Override  
protected void onActivityResult(int requestCode, int resultCode, Intent data) {  
    super.onActivityResult(requestCode, resultCode, data);  
    try {  
        // use requestCode to find out who is talking to us  
        switch (requestCode) {  
            case (222): {  
                // 222 is our friendly contact-picker activity  
                if (resultCode == Activity.RESULT_OK) {  
  
                    String returnedData = data.getDataString(); ←—————  
  
                    Toast.makeText(getApplicationContext(), "id " + returnedData, 1).show();  
  
                    // it will return an URI that looks like:  
                    // content://contacts/people/n  
                    // where n is the selected contact's ID  
                    txtMsg.setText(returnedData.toString());  
  
                    // show a 'nice' screen with the selected contact  
                    Toast.makeText( getApplication(), "Nice UI for\n" +  
                        returnedData, 1).show();  
                }  
            }  
        }  
    }  
}
```

# Intents

## Example 20.

Let's play golf - Call for a tee-time. Calling a sub-activity, receiving results.

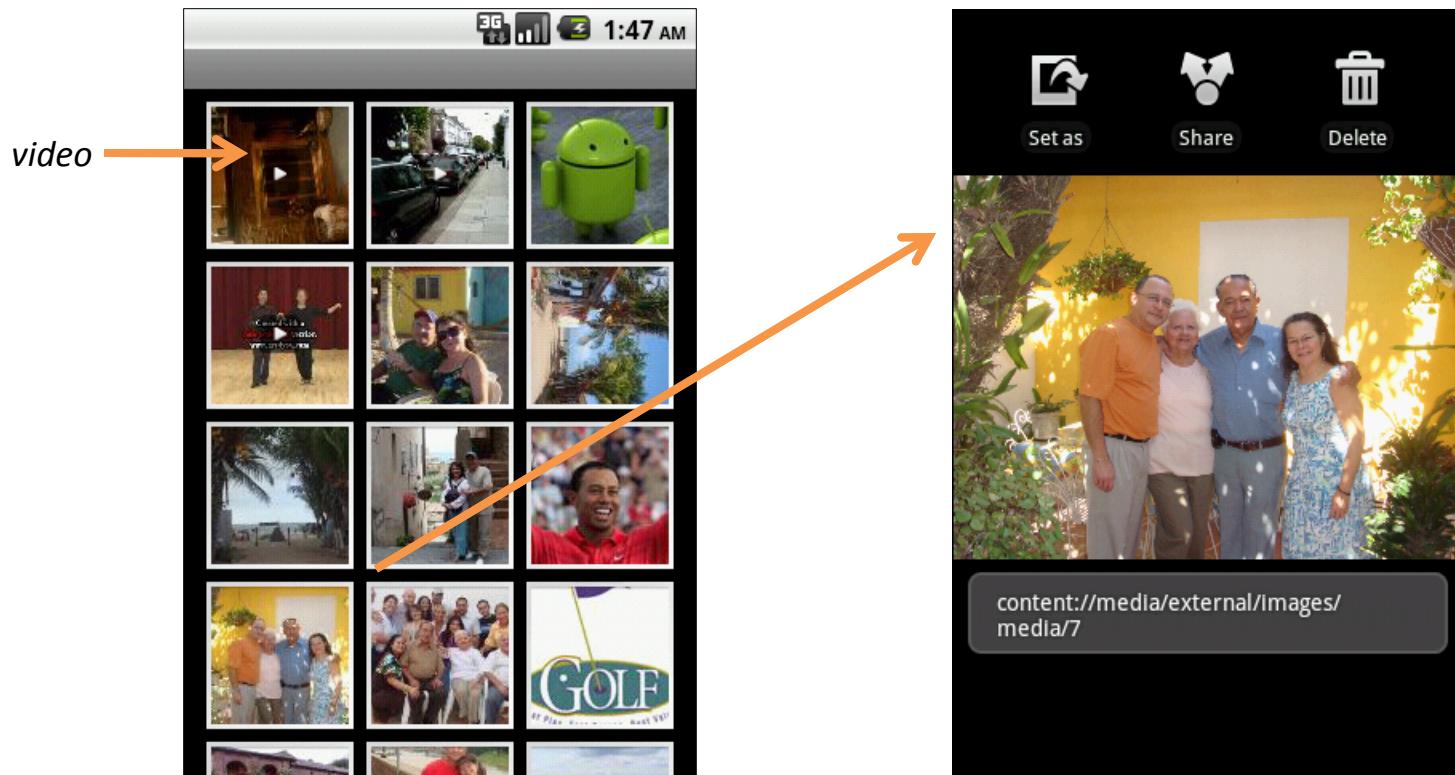
```
Intent myAct3 = new Intent( Intent.ACTION_VIEW,  
                           Uri.parse(returnedData) );  
startActivity(myAct3);  
  
} else {  
    // user pressed the BACK button to end called activity  
    txtMsg.setText("Selection CANCELLED " + requestCode + " "  
                  + resultCode);  
}  
break;  
}  
}// switch  
} catch (Exception e) {  
    Toast.makeText(getApplicationContext(), e.getMessage(), Toast.LENGTH_LONG)  
        .show();  
}  
}  
}// onActivityResult  
} // IntentDemo2
```



# Intents

**Example20.** Showing Pictures and Video - Calling a sub-activity, receiving results.

For this example we selected option *content://media/external/images/media*

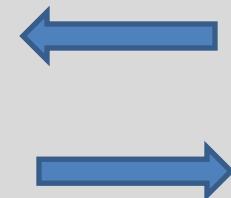


# Intents

## Android Bundles

- Android applications may include multiple inter-active activities.
- The Android **Bundle** container is a simple mechanism used to pass data between co-operating activities.
- A **Bundle** is a type-safe MAP collection of **<name, value>** pairs.
- There is a set of **putXXX** and **getXXX** methods to store and retrieve (single and array) values of primitive data types from/to the bundles. For example

```
Bundle myBundle = new Bundle();
myBundle.putDouble ("var1", 3.1415);
...
Double v1 = myBundle.getDouble("var1");
```



# Intents

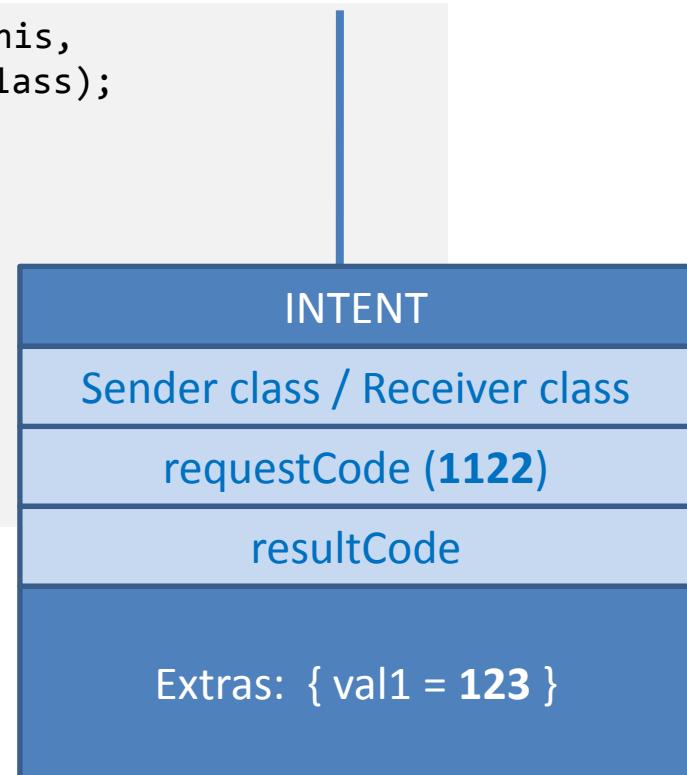
## Android Intents & Bundles

### Activity1: Sender



### Activity2: Receiver

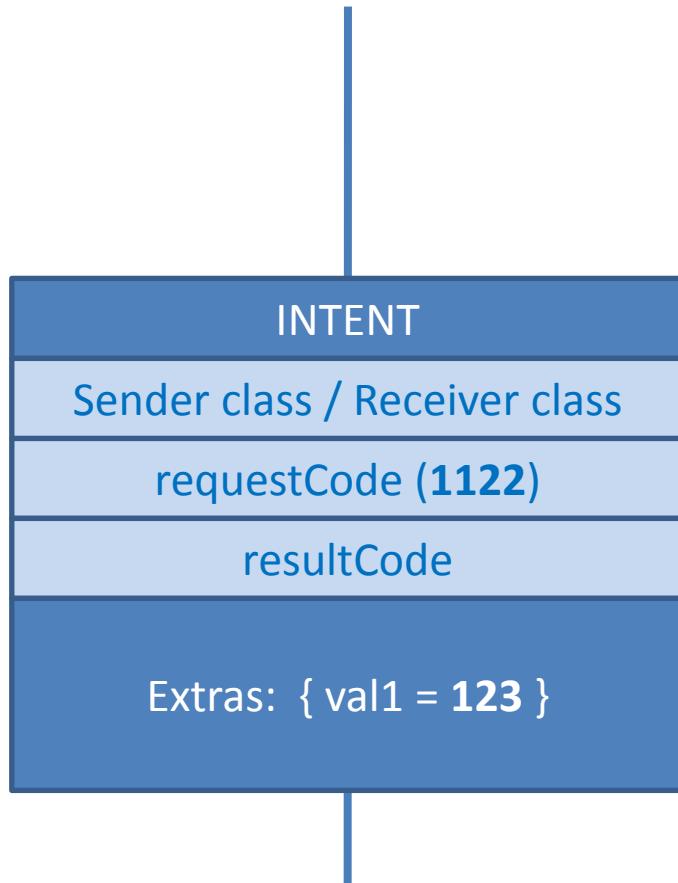
```
Intent myIntentA1A2 = new Intent (Activity1.this,  
                                Activity2.class);  
  
Bundle myBundle1 = new Bundle();  
  
myBundle1.putInt ("val1", 123);  
  
myIntentA1A2.putExtras(myBundle1);  
  
startActivityForResult(myIntentA1A2, 1122);
```



# Intents

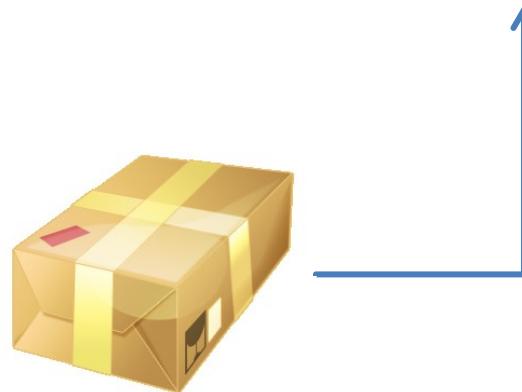
## Android Intents & Bundles

### Activity1: Sender



### Activity2: Receiver

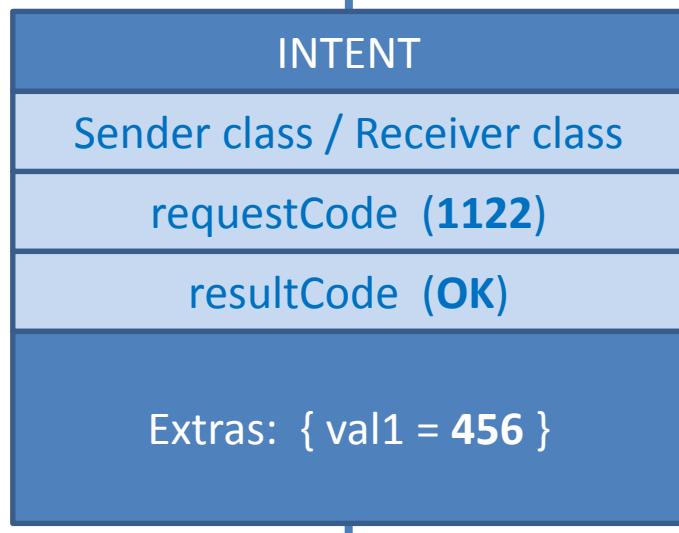
```
Intent myCallerIntent2 = getIntent();  
  
Bundle myBundle = myCallerIntent.getExtras();  
  
int val1 = myBundle.getInt("val1");
```



# Intents

## Android Intents & Bundles

Activity1: Sender



Activity2: Receiver

```
myBundle.putString("val1", 456 );
```

```
myCallerIntent.putExtras(myBundle);
```

```
setResult(Activity.RESULT_OK,  
myCallerIntent);
```



# Intents



## Android Bundles

Available at: <http://developer.android.com/reference/android/os/Bundle>

### Example of Public Methods

**void** [clear\(\)](#)

Removes all elements from the mapping of this Bundle.

**Object** [clone\(\)](#)

Clones the current Bundle.

**boolean** [containsKey\(String key\)](#)

Returns true if the given key is contained in the mapping of this Bundle.

**void** [putIntArray\(String key, int\[\] value\)](#)

Inserts an int array value into the mapping of this Bundle, replacing any existing value for the given key.

**void** [putString\(String key, String value\)](#)

Inserts a String value into the mapping of this Bundle, replacing any existing value for the given key.

**void** [putStringArray\(String key, String\[\] value\)](#)

Inserts a String array value into the mapping of this Bundle, replacing any existing value for the given key.

**void** [putStringArrayList\(String key, ArrayList<String> value\)](#)

Inserts an ArrayList value into the mapping of this Bundle, replacing any existing value for the given key.

**void** [remove\(String key\)](#)

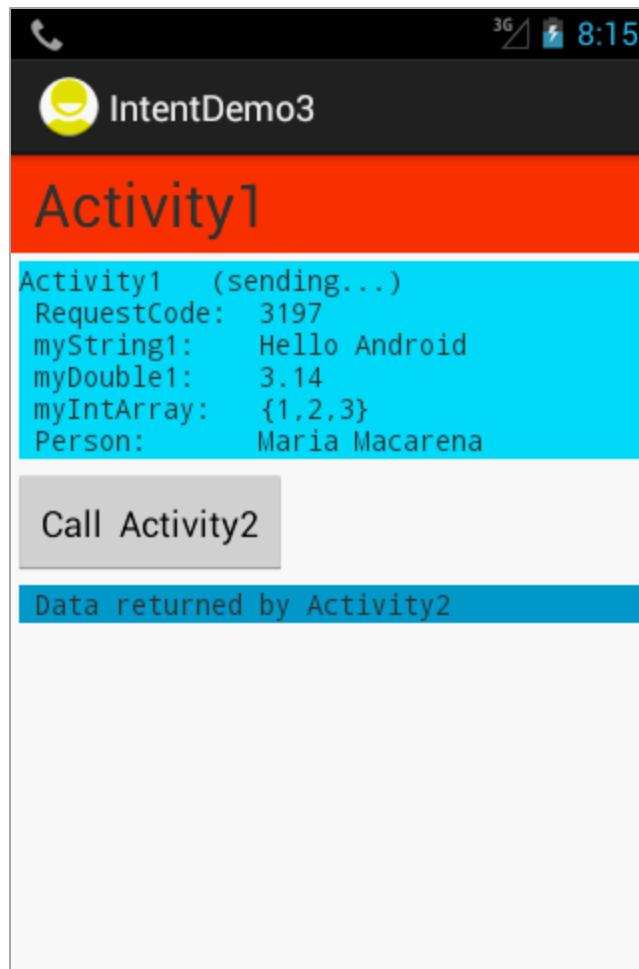
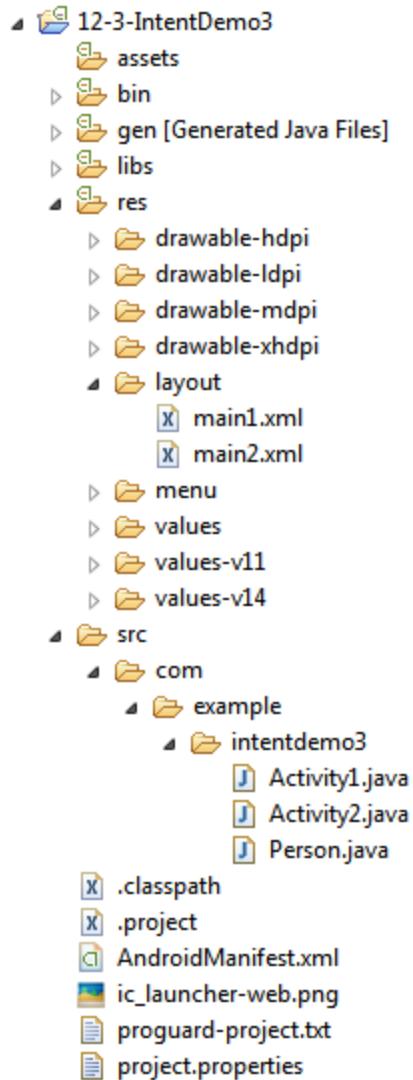
Removes any entry with the given key from the mapping of this Bundle.

**int** [size\(\)](#)

Returns the number of mappings contained in this Bundle.

# Intents

## Example 21. Exchanging data between two activities.

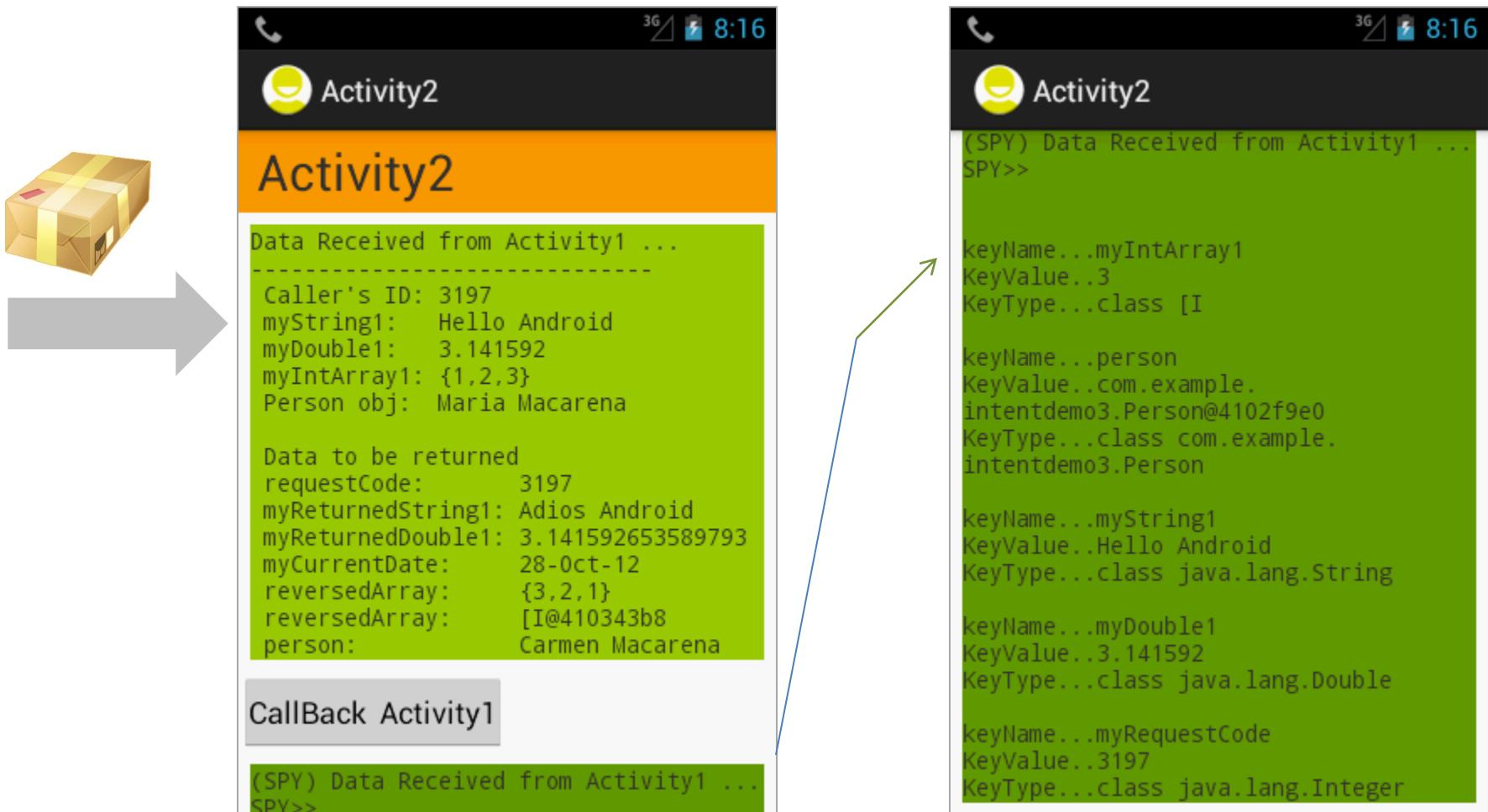


Send all of  
these items  
to **Activity2**  
and wait for  
...



# Intents

**Example 21.** Exchanging data between two activities.



Echo data received

Do local operations (reverse array, change Person's name, return PI and current date)

Explore Bundle to obtain:

keyName, keyValue, and  
keyType of each arriving item

# Intents

**Example 21.** Exchanging data between two activities.



Returned values  
sent back from  
**Activity2**



# Intents

## Example 21. Exchanging data between two activities – Layout: main1.xml

```
<?xml version="1.0" encoding="utf-8"?>
<ScrollView
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent" >

    <LinearLayout
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:orientation="vertical" >

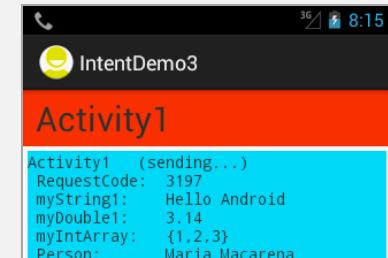
        <TextView
            android:layout_width="match_parent"
            android:layout_height="wrap_content"
            android:background="#ffff3300"
            android:padding="4sp"
            android:text=" Activity1 "
            android:textSize="30sp" />

        <TextView
            android:id="@+id/txtTop"
            android:layout_width="match_parent"
            android:layout_height="wrap_content"
            android:layout_margin="4dip"
            android:background=
                "@color/holo_blue_bright"
            android:text=
                "Data to be sent to SubActivity:"
            android:typeface="monospace" />

    </LinearLayout>
</ScrollView>
```

```
<Button
    android:id="@+id/btnCallActivity2"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:padding="15dp"
    android:text="Call Activity2" />

<TextView
    android:id="@+id/txtReturnedValues"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_margin="4dip"
    android:background="@color/holo_blue_dark"
    android:text=" Data returned by Activity2"
    android:typeface="monospace" />
```



# Intents

## Example 21. Exchanging data between two activities – Layout: main2.xml

```
<?xml version="1.0" encoding="utf-8"?>

<ScrollView
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent" >

    <LinearLayout
        android:layout_width="match_parent"
        android:layout_height="match_parent"
        android:orientation="vertical" >

        <TextView
            android:layout_width="match_parent"
            android:layout_height="wrap_content"
            android:background="#ffff9900"
            android:padding="4sp"
            android:text=" Activity2"
            android:textSize="30sp" />

        <TextView
            android:id="@+id/txtIncomingData"
            android:layout_width="match_parent"
            android:layout_height="wrap_content"
            android:layout_margin="7dip"
            android:background=
                "@color/holo_green_light"
            android:text=
                "Data Received from Activity1 ..."
            android:typeface="monospace" />
    
```

```
<Button
    android:id="@+id	btnCallBackActivity1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:padding="6sp"
    android:text="CallBack Activity1" />

<TextView
    android:id="@+id/spyBox"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_margin="7dip"
    android:background="@color/holo_green_dark"
    android:text=
        "(SPY) Data Received from Activity1 ..."
    android:typeface="monospace" />

```

```
</LinearLayout>
```

```
</ScrollView>
```

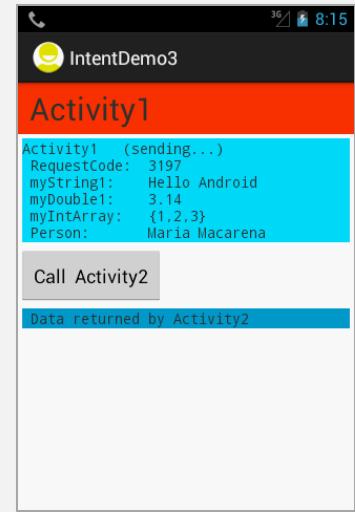


# Intents

## Example 21. Exchanging data between two activities – Activity1

1/5

```
public class Activity1 extends Activity {  
    TextView txtTop;  
    TextView txtReturnedValues;  
    Button btnCallActivity2;  
    // arbitrary interprocess communication ID (just a nickname!)  
    private final int IPC_ID = (int) (10001 * Math.random());  
  
    @Override  
    public void onCreate(Bundle savedInstanceState) {  
        super.onCreate(savedInstanceState);  
        try {  
            setContentView(R.layout.main1);  
            txtTop = (TextView) findViewById(R.id.txtTop);  
            txtReturnedValues = (TextView) findViewById(R.id.txtReturnedValues);  
            btnCallActivity2 = (Button) findViewById(R.id.btnCallActivity2);  
            btnCallActivity2.setOnClickListener(new Clicker1());  
            // for demonstration purposes- show in top textBox  
            txtTop.setText("Activity1 (sending...) "  
                + "\n RequestCode: " + IPC_ID  
                + "\n myString1: Hello Android"  
                + "\n myDouble1: 3.14 "  
                + "\n myIntArray: {1,2,3} "  
                + "\n Person: Maria Macarena");  
        } catch (Exception e) {  
            Toast.makeText(getApplicationContext(), e.getMessage(), Toast.LENGTH_LONG).show();  
        }  
    } // onCreate
```



# Intents

## Example 21. Exchanging data between two activities – Activity1

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```
private class Clicker1 implements OnClickListener {
    public void onClick(View v) {
        try {
            // create an Intent to talk to Activity2
            Intent myIntentA1A2 = new Intent(Activity1.this, Activity2.class);

            // prepare a Bundle and add the data pieces to be sent
            Bundle myData = new Bundle();
            myData.putInt("myrequestCode", IPC_ID);
            myData.putString("myString1", "Hello Android");
            myData.putDouble("myDouble1", 3.141592);
            int [] myLittleArray = { 1, 2, 3 };
            myData.putIntArray("myIntArray1", myLittleArray);

            // creating an object and passing it into the bundle
            Person p1 = new Person("Maria", "Macarena");
            myData.putSerializable("person", p1);

            // bind the Bundle and the Intent that talks to Activity2
            myIntentA1A2.putExtras(myData);

            // call Activity2 and wait for results
            startActivityForResult(myIntentA1A2, IPC_ID);

        } catch (Exception e) {
            Toast.makeText(getApplicationContext(), e.getMessage(), Toast.LENGTH_LONG).show();
        }
    }
}
```



# Intents

## Example 21. Exchanging data between two activities – Activity1

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```
@Override  
protected void onActivityResult(int requestCode, int resultCode, Intent data) {  
    super.onActivityResult(requestCode, resultCode, data);  
    try {  
        // check that these results are for me  
        if (IPC_ID == requestCode) {  
  
            // Activity2 is over - see what happened  
            if (resultCode == Activity.RESULT_OK) {  
  
                // good - we have some data sent back from Activity2  
                Bundle myReturnedData = data.getExtras();  
                String myReturnedString1 = myReturnedData  
                    .getString("myReturnedString1");  
                Double myReturnedDouble1 = myReturnedData  
                    .getDouble("myReturnedDouble1");  
                String myReturnedDate = myReturnedData  
                    .getString("myCurrentDate");  
                Person myReturnedPerson = (Person) myReturnedData  
                    .getSerializable("person");  
  
                int[] myReturnedReversedArray = myReturnedData  
                    .getIntArray("myReversedArray");
```



# Intents

## Example 21. Exchanging data between two activities – Activity1

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```
// display in the bottom label
txtReturnedValues.setText(
    "\n requestCode:      " + requestCode
    + "\n resultCode:      " + resultCode
    + "\n returnedString1: " + myReturnedString1
    + "\n returnedDouble:   " + Double.toString(myReturnedDouble1)
    + "\n returnedString2: " + myReturnedDate
    + "\n returnedPerson:   " + myReturnedPerson.getFullName()
    + "\n returnedArray:    "
    + Activity1.myConvertArray2String(myReturnedReversedArray));
} else {
    // user pressed the BACK button
    txtTop.setText("Selection CANCELLED!");
}
}

} catch (Exception e) {
    Toast.makeText(getApplicationContext(), e.getMessage(), Toast.LENGTH_LONG)
        .show();
} // try
} // onActivityResult
```



# Intents

## Example 21. Exchanging data between two activities – Activity1

5/5

```
static String myConvertArray2String(int[] intArray) {  
  
    if (intArray == null)  
        return "NULL";  
  
    String array2Str = "{" + Integer.toString(intArray[0]);  
  
    for (int i=1; i<intArray.length; i++) {  
  
        array2Str = array2Str + "," + Integer.toString(intArray[i]);  
    }  
    return array2Str + "}";  
}  
  
}// AndroIntent1
```

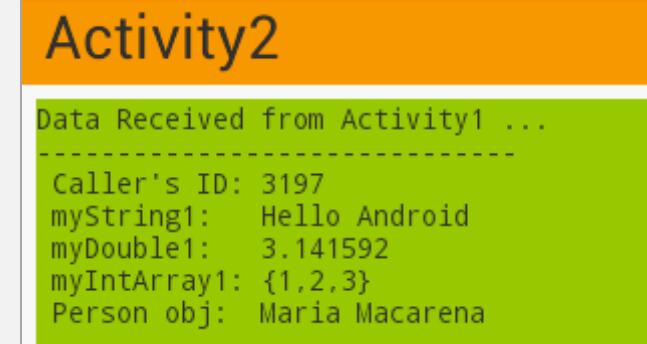


# Intents

## Example 21. Exchanging data between two activities – Activity2

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```
public class Activity2 extends Activity {  
    TextView txtIncomingData;  
    TextView spyBox;  
    Button btnCallActivity1;  
  
    @Override  
    public void onCreate(Bundle savedInstanceState) {  
        super.onCreate(savedInstanceState);  
        setContentView(R.layout.main2);  
        //bind UI variables to Java code  
        txtIncomingData = (TextView)findViewById(R.id.txtIncomingData);  
        spyBox = (TextView)findViewById(R.id.spyBox);  
        btnCallActivity1 = (Button)findViewById(R.id.btnCallActivity1);  
        btnCallActivity1.setOnClickListener(new Clicker1());  
  
        // create a local Intent handler - we have been called!  
        Intent myCallerIntentHandler = getIntent();  
  
        // grab the data package with all the pieces sent to us  
        Bundle myBundle = myCallerIntentHandler.getExtras();  
  
        // extract the individual data parts from the bundle  
        // observe you know the individual keyNames  
        int paramInt = myBundle.getInt("myrequestCode");  
        String paramString = myBundle.getString("myString1");  
        double paramDouble = myBundle.getDouble("myDouble1");  
        int[] paramArray = myBundle.getIntArray("myIntArray1");  
        Person paramPerson = (Person) myBundle.getSerializable("person");  
        String personName = paramPerson.getFullName();  
    }  
}
```



# Intents

## Example 21. Exchanging data between two activities – Activity2

2/6

```
//for debugging purposes - show arriving data
txtIncomingData.append("\n----- "
+ "\n Caller's ID: " + paramInt
+ "\n myString1: " + paramString
+ "\n myDouble1: " + Double.toString(paramDouble)
+ "\n myIntArray1: " + Activity1.myConvertArray2String(paramArray)
+ "\n Person obj: " + paramPerson.getFullName()
);

// next method assumes you do not know the data-items keyNames
String spyData = extractDataFromBundle( myBundle );
spyBox.append(spyData);

// ++++++
// do here something with the extracted data. For example,
// reverse the values stored in the incoming integer array

//int[] intReversedArray = myIntReverseArray( paramArray );
int[] intReversedArray = myIntReverseArray( paramArray );
String strReversedArray = Activity1.myConvertArray2String(intReversedArray);
myBundle.putIntArray("myReversedArray", intReversedArray);

// change the person's firstName
paramPerson.setFirstName("Carmen" );
myBundle.putSerializable("person", paramPerson);
```



# Intents

## **Example 21. Exchanging data between two activities – Activity2**

3/6

# Intents

## Example 21. Exchanging data between two activities – Activity2

4/6

```
private class Clicker1 implements OnClickListener {  
    public void onClick(View v) {  
        //clear Activity2 screen so Activity1 could be seen  
        finish();  
    } //onClick  
} //Clicker1  
  
// ///////////////////////////////  
private int[] myIntReverseArray( int[] theArray ) {  
    int n = theArray.length;  
  
    int[] reversedArray = new int[n];  
    for (int i=0; i< theArray.length; i++ ) {  
        reversedArray[i] = theArray[n - i -1];  
    }  
    return reversedArray;  
}
```



# Intents

## Example 21. Exchanging data between two activities – Activity2

5/6

```
// ++++++  
private String extractDataFromBundle(Bundle myBundle) {  
    // ++++++  
    // What if I don't know the key names?  
    // what types are in the bundle?. This fragment shows  
    // how to use bundle methods to extract its data.  
    // SOME ANDROID TYPES INCLUDE:  
    // class [I (array integers)  
    // class [J (array long)  
    // class [D (array doubles)  
    // class [F (array floats)  
    // class java.lang.xxx (where xxx= Integer, Double, ...)  
    // ++++++  
    // Remember, the Bundle is a set of <keyName, keyValue> pairs  
    String spy = "\nSPY>>\n";
```

```
Set<String> myKeyNames = myBundle.keySet(); //get all keyNames
```

```
for (String keyName : myKeyNames){
```

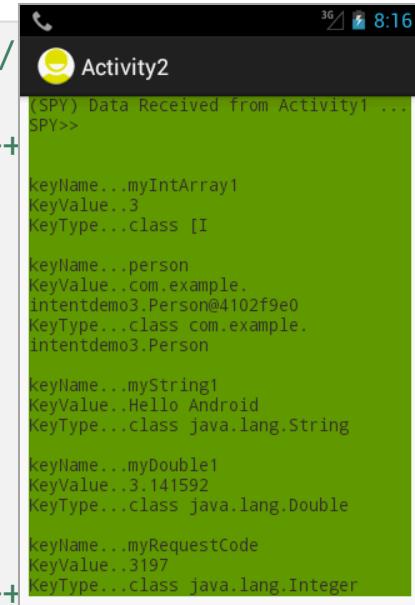
```
    Serializable keyValue = myBundle.getSerializable(keyName);
```

```
    String keyType = keyValue.getClass().toString();
```

```
    if (keyType.equals("class java.lang.Integer")){
```

```
        keyValue = Integer.parseInt(keyValue.toString());
```

```
}
```



# Intents

## Example 21. Exchanging data between two activities – Activity2

6/6

```
else if (keyType.equals("class java.lang.Double")){
    keyValue = Double.parseDouble(keyValue.toString());
}
else if (keyType.equals("class java.lang.Float")){
    keyValue = Float.parseFloat(keyValue.toString());
}
else if (keyType.equals("class [I")){
    int[] arrint = myBundle.getIntArray(keyName);
    int n = arrint.length;
    keyValue = arrint[n-1]; // show only the last!
}
else {
    keyValue = (String)keyValue.toString();
}
spy += "\n\nkeyName..." + keyName
+ "\nKeyValue.." + keyValue
+ "\nKeyType..." + keyType ;
}

return spy;

}//extractDataFromBundle

}//Activity2
```



# Intents

## Example 21. Exchanging data between two activities – Activity2

6/6

```
public class Person implements Serializable {  
  
    private static final long serialVersionUID = 1L;  
    private String firstName;  
    private String lastName;  
  
    public Person(String firstName, String lastName) {  
        super();  
        this.firstName = firstName;  
        this.lastName = lastName;  
    }  
  
    public String getFullName() {  
        return firstName + " " + lastName;  
    }  
  
    public void setFirstName(String firstName) {  
        this.firstName = firstName;  
    }  
}
```

# Intents

## Example 21. Exchanging data between two activities – Manifest

```
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    package="com.example.intentdemo3"
    android:versionCode="1"
    android:versionName="1.0" >

    <uses-sdk
        android:minSdkVersion="14"
        android:targetSdkVersion="15" />
    <application
        android:icon="@drawable/ic_launcher"
        android:label="@string/app_name"
        android:theme="@style/AppTheme" >
        <activity
            android:name=".Activity1"
            android:label="IntentDemo3" >
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />
                <category android:name="android.intent.category.LAUNCHER" />
            </intent-filter>
        </activity>
        <activity
            android:name=".Activity2"
            android:label="Activity2" >
        </activity>
    </application>
</manifest>
```

# Intents

# Questions ?

# Intents

## Appendix A. Built-In Intents 1/4

A list of built-in actions is in the file [.../android-sdk/platforms/platform-xx/data](#)

android.app.action.ADD\_DEVICE\_ADMIN

android.app.action.SET\_NEW\_PASSWORD

android.app.action.START\_ENCRYPTION

android.bluetooth.adapter.action.REQUEST\_DISCOVERABLE

android.bluetooth.adapter.action.REQUEST\_ENABLE

android.intent.action.ALL\_APPS

android.intent.action.ANSWER

android.intent.action.APP\_ERROR

android.intent.action.ASSIST

android.intent.action.ATTACH\_DATA

android.intent.action.BUG\_REPORT

android.intent.action.CALL

android.intent.action.CALL\_BUTTON

android.intent.action.CHOOSER

android.intent.action.CREATE\_LIVE\_FOLDER

android.intent.action.CREATE\_SHORTCUT

android.intent.action.DELETE

android.intent.action.DIAL

android.intent.action.EDIT

android.intent.action.EVENT\_Reminder

android.intent.action.GET\_CONTENT

# Intents

## Appendix A. Built-In Intents 2/4

A list of built-in actions is in the file [.../android-sdk/platforms/platform-xx/data](#)

```
android.intent.action.INSERT  
android.intent.action.INSERT_OR_EDIT  
android.intent.action.INSTALL_PACKAGE  
android.intent.action.MAIN  
android.intent.action.MANAGE_NETWORK_USAGE  
android.intent.action.MEDIA_SEARCH  
android.intent.action.MUSIC_PLAYER  
android.intent.action.PASTE  
android.intent.action.PICK  
android.intent.action.PICK_ACTIVITY  
android.intent.action.POWER_USAGE_SUMMARY  
android.intent.action.RINGTONE_PICKER  
android.intent.action.RUN  
android.intent.action.SEARCH  
android.intent.action.SEARCH_LONG_PRESS  
android.intent.action.SEND  
android.intent.action.SENDTO  
android.intent.action.SEND_MULTIPLE  
android.intent.action.SET_ALARM  
android.intent.action.SET_WALLPAPER  
android.intent.action.SYNC  
android.intent.action.SYSTEM_TUTORIAL
```

# Intents

## Appendix A. Built-In Intents 3/4

A list of built-in actions is in the file [.../android-sdk/platforms/platform-xx/data](#)

android.intent.action.UNINSTALL\_PACKAGE

android.intent.action.VIEW

android.intent.action.VOICE\_COMMAND

android.intent.action.WEB\_SEARCH

android.media.action.DISPLAY\_AUDIO\_EFFECT\_CONTROL\_PANEL

android.net.wifi.PICK\_WIFI\_NETWORK

android.nfc.action.NDEF\_DISCOVERED

android.nfc.action.TAG\_DISCOVERED

android.nfc.action.TECH\_DISCOVERED

android.provider.calendar.action.HANDLE\_CUSTOM\_EVENT

android.search.action.SEARCH\_SETTINGS

android.settings.ACCESSIBILITY\_SETTINGS

android.settings.ADD\_ACCOUNT\_SETTINGS

android.settings.AIRPLANE\_MODE\_SETTINGS

android.settings.APN\_SETTINGS

android.settings.APPLICATION\_DETAILS\_SETTINGS

android.settings.APPLICATION\_DEVELOPMENT\_SETTINGS

android.settings.APPLICATION\_SETTINGS

android.settings.BLUETOOTH\_SETTINGS

# Intents

## Appendix A. Built-In Intents 4/4

A list of built-in actions is in the file [.../android-sdk/platforms/platform-xx/data](#)

android.settings.DATE_SETTINGS	android.settings.WIFI_IP_SETTINGS
android.settings.DEVICE_INFO_SETTINGS	android.settings.WIFI_SETTINGS
android.settings.DISPLAY_SETTINGS	android.settings.WIRELESS_SETTINGS
android.settings.INPUT_METHOD_SETTINGS	
android.settings.INPUT_METHOD_SUBTYPE_SETTINGS	android.speech.tts.engine.CHECK_TTS_DATA
android.settings.INTERNAL_STORAGE_SETTINGS	android.speech.tts.engine.INSTALL_TTS_DATA
android.settings.LOCALE_SETTINGS	
android.settings.LOCATION_SOURCE_SETTINGS	
android.settings.MANAGE_ALL_APPLICATIONS_SETTINGS	
android.settings.MANAGE_APPLICATIONS_SETTINGS	
android.settings.MEMORY_CARD_SETTINGS	
android.settings.NETWORK_OPERATOR_SETTINGS	
android.settings.NFCSHARING_SETTINGS	
android.settings.NFC_SETTINGS	
android.settings.PRIVACY_SETTINGS	
android.settings.QUICK_LAUNCH_SETTINGS	
android.settings.SECURITY_SETTINGS	
android.settings.SETTINGS	
android.settings.SOUND_SETTINGS	
android.settings SYNC_SETTINGS	
android.settings.USER_DICTIONARY_SETTINGS	

# Intents

## Appendix B. Built-In Broadcast Intents 1/6

A list of built-in actions is in the file [.../android-sdk/platforms/platform-xx/data](#)

android.app.action.ACTION\_PASSWORD\_CHANGED

android.app.action.ACTION\_PASSWORD\_EXPIRING

android.app.action.ACTION\_PASSWORD\_FAILED

android.app.action.ACTION\_PASSWORD\_SUCCEEDED

android.app.action.DEVICE\_ADMIN\_DISABLED

android.app.action.DEVICE\_ADMIN\_DISABLE\_REQUESTED

android.app.action.DEVICE\_ADMIN\_ENABLED

android.bluetooth.a2dp.profile.action.CONNECTION\_STATE\_CHANGED

android.bluetooth.a2dp.profile.action.PLAYING\_STATE\_CHANGED

android.bluetooth.adapter.action.CONNECTION\_STATE\_CHANGED

android.bluetooth.adapter.action.DISCOVERY\_FINISHED

android.bluetooth.adapter.action.DISCOVERY\_STARTED

android.bluetooth.adapter.action.LOCAL\_NAME\_CHANGED

android.bluetooth.adapter.action.SCAN\_MODE\_CHANGED

android.bluetooth.adapter.action.STATE\_CHANGED

android.bluetooth.device.action.ACL\_CONNECTED

android.bluetooth.device.action.ACL\_DISCONNECTED

android.bluetooth.device.action.ACL\_DISCONNECT\_REQUESTED

android.bluetooth.device.action.BOND\_STATE\_CHANGED

android.bluetooth.device.action.CLASS\_CHANGED

android.bluetooth.device.action.FOUND

# Intents

## Appendix B. Built-In Broadcast Intents 2/6

A list of built-in actions is in the file [.../android-sdk/platforms/platform-xx/data](#)

```
android.bluetooth.device.action.NAME_CHANGED  
android.bluetooth.device.action.UUID  
android.bluetooth.devicepicker.action.DEVICE_SELECTED  
android.bluetooth.devicepicker.action.LAUNCH  
android.bluetooth.headset.action.VENDOR_SPECIFIC_HEADSET_EVENT  
android.bluetooth.headset.profile.action.AUDIO_STATE_CHANGED  
android.bluetooth.headset.profile.action.CONNECTION_STATE_CHANGED  
android.bluetooth.input.profile.action.CONNECTION_STATE_CHANGED  
android.bluetooth.pan.profile.action.CONNECTION_STATE_CHANGED  
  
android.hardware.action.NEW_PICTURE  
android.hardware.action.NEW_VIDEO  
android.hardware.input.action.QUERY_KEYBOARD_LAYOUTS  
  
android.intent.action.ACTION_POWER_CONNECTED  
android.intent.action.ACTION_POWER_DISCONNECTED  
android.intent.action.ACTION_SHUTDOWN  
android.intent.action.AIRPLANE_MODE  
android.intent.action.BATTERY_CHANGED  
android.intent.action.BATTERY_LOW  
android.intent.action.BATTERY_OKAY  
android.intent.action.BOOT_COMPLETED  
android.intent.action.CAMERA_BUTTON  
android.intent.action.CONFIGURATION_CHANGED
```

# Intents

## Appendix B. Built-In Broadcast Intents 3/6

A list of built-in actions is in the file [.../android-sdk/platforms/platform-xx/data](#)

```
android.intent.action.DATA_SMS_RECEIVED  
android.intent.action.DATE_CHANGED  
android.intent.action.DEVICE_STORAGE_LOW  
android.intent.action.DEVICE_STORAGE_OK  
android.intent.action DOCK_EVENT  
android.intent.action.EXTERNAL_APPLICATIONS_AVAILABLE  
android.intent.action.EXTERNAL_APPLICATIONS_UNAVAILABLE  
android.intent.action.FETCH_VOICEMAIL  
android.intent.action.GTALK_CONNECTED  
android.intent.action.GTALK_DISCONNECTED  
android.intent.action.HEADSET_PLUG  
android.intent.action.INPUT_METHOD_CHANGED  
android.intent.action.LOCALE_CHANGED  
android.intent.action.MANAGE_PACKAGE_STORAGE  
android.intent.action.MEDIA_BAD_REMOVAL  
android.intent.action.MEDIA_BUTTON  
android.intent.action.MEDIA_CHECKING  
android.intent.action.MEDIA_EJECT  
android.intent.action.MEDIA_MOUNTED  
android.intent.action.MEDIA_NOFS  
android.intent.action.MEDIA_REMOVED  
android.intent.action.MEDIA_SCANNER_FINISHED
```

# Intents

## Appendix B. Built-In Broadcast Intents 4/6

A list of built-in actions is in the file [.../android-sdk/platforms/platform-xx/data](#)

```
android.intent.action.MEDIA_SCANNER_SCAN_FILE  
android.intent.action.MEDIA_SCANNER_STARTED  
android.intent.action.MEDIA_SHARED  
android.intent.action.MEDIA_UNMOUNTABLE  
android.intent.action.MEDIA_UNMOUNTED  
android.intent.action.MY_PACKAGE_REPLACED  
android.intent.action.NEW_OUTGOING_CALL  
android.intent.action.NEW_VOICEMAIL  
android.intent.action.PACKAGE_ADDED  
android.intent.action.PACKAGE_CHANGED  
android.intent.action.PACKAGE_DATA_CLEARED  
android.intent.action.PACKAGE_FIRST_LAUNCH  
android.intent.action.PACKAGE_FULLY_REMOVED  
android.intent.action.PACKAGE_INSTALL  
android.intent.action.PACKAGE_NEEDS_VERIFICATION  
android.intent.action.PACKAGE_REMOVED  
android.intent.action.PACKAGE_REPLACE  
android.intent.action.PACKAGE_RESTARTED  
android.intent.action.PHONE_STATE  
android.intent.action.PROVIDER_CHANGED  
android.intent.action.PROXY_CHANGE  
android.intent.action.REBOOT
```

# Intents

## Appendix B. Built-In Broadcast Intents 5/6

A list of built-in actions is in the file [.../android-sdk/platforms/platform-xx/data](#)

android.intent.action.SCREEN\_OFF  
android.intent.action.SCREEN\_ON  
android.intent.action.TIMEZONE\_CHANGED  
android.intent.action.TIME\_SET  
android.intent.action.TIME\_TICK  
android.intent.action.UID\_REMOVED  
android.intent.action.USER\_PRESENT  
android.intent.action.WALLPAPER\_CHANGED

android.media.ACTION\_SCO\_AUDIO\_STATE\_UPDATED  
android.mediaAUDIO\_BECOMING\_NOISY  
android.media.RINGER\_MODE\_CHANGED  
android.media.SCO\_AUDIO\_STATE\_CHANGED  
android.media.VIBRATE\_SETTING\_CHANGED  
android.media.action.CLOSE\_AUDIO\_EFFECT\_CONTROL\_SESSION  
android.media.action.OPEN\_AUDIO\_EFFECT\_CONTROL\_SESSION

android.net.conn.BACKGROUND\_DATA\_SETTING\_CHANGED  
android.net.nsd.STATE\_CHANGED

# Intents

## Appendix B. Built-In Broadcast Intents 6/6

A list of built-in actions is in the file [.../android-sdk/platforms/platform-xx/data](#)

android.net.wifi.NETWORK\_IDS\_CHANGED  
android.net.wifi.RSSI\_CHANGED  
android.net.wifi.SCAN\_RESULTS  
android.net.wifi.STATE\_CHANGE  
android.net.wifi.WIFI\_STATE\_CHANGED  
android.net.wifi.p2p.CONNECTION\_STATE\_CHANGE  
android.net.wifi.p2p.DISCOVERY\_STATE\_CHANGE  
android.net.wifi.p2p.PEERS\_CHANGED  
android.net.wifi.p2p.STATE\_CHANGED  
android.net.wifi.p2p.THIS\_DEVICE\_CHANGED  
android.net.wifi.suplicant.CONNECTION\_CHANGE  
android.net.wifi.suplicant.STATE\_CHANGE  
android.provider.Telephony.SIM\_FULL  
android.provider.Telephony.SMS\_CB\_RECEIVED  
android.provider.Telephony.SMS\_EMERGENCY\_CB\_RECEIVED  
android.provider.Telephony.SMS\_RECEIVED  
android.provider.Telephony.SMS\_REJECTED  
android.provider.Telephony.SMS\_SERVICE\_CATEGORY\_PROGRAM\_DATA\_RECEIVED  
android.provider.Telephony.WAP\_PUSH\_RECEIVED  
android.speech.tts.TTS\_QUEUE\_PROCESSING\_COMPLETED  
android.speech.tts.engine.TTS\_DATA\_INSTALLED