API GAME BILLING CALLBACK URL

- Callback URL is the API that receive transaction request from Wallet then process to add item/money for user to game database.
- This API is implemented on game server side.
- Format for input data and output data :
    - Method : POST
    - Input :
        - Json format
        {" txnid ":<txnid >,"userid":<userid>,"gameid":< gameid >,"serverid":<serverid >,"items":"<items >, "amount":< amount >,"apptxnid":"<apptxnid >,"addinfo":< addinfo >,"sig":<sig>}

No.	Name	Description
1	txnid	TransactionID generate by wallet system
2	userid	ID of user that will receive item ingame
3	gameid	ID of Game
4	serverid	ID of server group that user is playing
5	items	itemID of package that user want to buy
6	amount	Cost of package that user want to buy
7	apptxnid	transactionID of Apps, generated from game server when user request buy item. This is used for verifying transaction
8	addinfo	Additional information that game want to put .
9	sig	Signature is created by md5 all the information post to callback and the secret key.

- How to create sig :
Sig parameter is created by md5 all the information post to callback and the secret key. On game server side (callback URL side), the callback will build the sig with same method then compare with sig's value post from wallet server. If matching, the transaction will be processed.

```
// example code.  "." symbol is used to
concatenate paramaters.
$sig = md5($txnid  . $userid . $gameid .
$serverid . $items . $amount . $apptxnid .
$addinfo . $secret_key)
// secret_key  is the same key that is used in
SDK ( we send this key to partner  when
integration).
```

- Output data :
  - Json format :
  {" resultCode":< resultCode >," resultMessage":< resultMessage >}

Parameters			
1	resultCode	integer	Result of callback URL after process request: 1 - success 2 – Transaction Duplicate Other code different from 1 & 2 is marked as Transaction Failure
2	resultMessage	String	Description of result code.

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