Database Overview

Bui Duy Tan

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Database: fun

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Notes:

- 1. Column and table descriptions are estimates based on examination of the database, not descriptions from the data sources.
- 2. PK, FK and references notes are descriptions of assumed data relationships, not database constraints.

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Table: card_rank

Columns (2)

	Name	Туре	Comment
1	rank	string	PK, name of card
2	value	tinyint	

Sample

	rank	value
1	Ace	NULL
2	2	2
3	3	3
4	4	4
5	5	5
6	6	6
7	7	7
8	8	8
9	9	9
10	10	10
11	Jack	10
12	Queen	10
13	King	10

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Table: card_suit

Columns (2)

	Name	Туре	Comment
1	suit	string	PK, suits of cards
2	color	string	black or red

Sample

	suit	color
1	Clubs	Black
2	Diamonds	Red
3	Hearts	Red
4	Spades	Black

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Table: games

Columns (8)

	Name	Туре	Comment
1	id	int	PK
2	name	string	name of games, relates to inventory.game
3	inventor	string	name of inventors
4	year	string	year games invented
5	min_age	tinyint	
6	min_players	tinyint	
7	max_players	tinyint	
8	list_price	decimal(5,2)	unknown units (? US dollar ?)

Sample

	id	name	inventor	year	min_age	min_players	max_players	list_price
1	1	Monopoly	Elizabeth Magie	1903	8	2	6	19.99
2	2	Scrabble	Alfred Mosher Butts	1938	8	2	4	17.99
3	3	Clue	Anthony E. Pratt	1944	8	2	6	9.99
4	4	Candy	Eleanor Abbott	1948	3	2	4	7.99
		Land						
5	5	Risk	Albert Lamorisse	1957	10	2	5	29.99

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Table: inventory

Columns (5)

	Name	Туре	Comment
1	shop	string	Name of the shop
2	game	string	Name of the game
3	qty	int	Quantity of the game
4	aisle	tinyint	
5	price	decimal(5,2)	unknown units (? US dollar ?)

Sample

	Shop	game	qty	aisle	price
1	Dicey	Monopoly	7	3	17.99
2	Dicey	Clue	3	NULL	9.99
3	Board 'Em	Monopoly	11	2	25.00
4	Board 'Em	Candy Land	4	2	NULL
5	Board 'Em	Risk	3	1	35.00

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