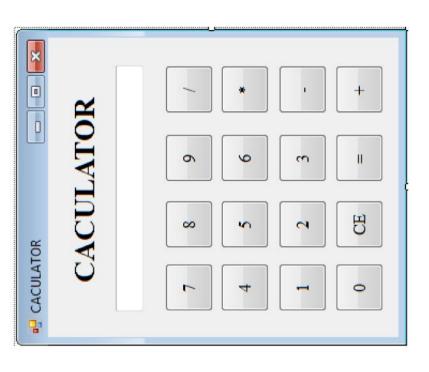
BỘ GIÁO DỰC VÀ ĐÀO TẠO ĐẠI HỘC DUY TÂN ---- ∞⊞α ----

## BÀI THỰC HÀNH PHÀN 3 WINDOWFORM

Lập Trình Winforms: VB.NET / C#.NET

GIẢNG VIÊN: PHẠM VĂN DƯỢC

**DÀ NẮNG 08/2014** 



```
public partial class Form1 : Form{
             System.Collections.Generic;
                             System.ComponentModel;
                                                                                                     using System.Windows.Forms;
                                                          System.Drawing;
                                                                                                                     namespace caculator{
                                           System.Data;
                                                                         System.Ling;
                                                                                       System. Text;
using System;
                                                                         using
                                                         using
               using
                             using
                                            using
                                                                                        using
```

## Phạm Văn Dược

```
~
```

```
private void button_1_Click(object sender, EventArgs e) {
    this.textBox.Text = this.textBox.Text + this.button 1.Text;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      private void button_3_Click(object sender, EventArgs e) {
    this.textBox.Text = this.textBox.Text + this.button_3.Text;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 private void button_4_Click(object sender, EventArgs e) {
    this.textBox.Text = this.textBox.Text + this.button_4.Text;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            private void button_5_Click(object sender, EventArgs e) {
    this.textBox.Text = this.textBox.Text + this.button 5.Text;
                                                                                                                                                                                                                                                                                                                                                                                                                                                         private void button_0 Click(object sender, EventArgs e) {
    this.textBox.Text = this.textBox.Text + this.button 0.Text;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           private void button_2_Click(object sender, EventArgs e) {
    this.textBox.Text = this.textBox.Text + this.button 2.Text;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              private void button_6_Click(object sender, EventArgs e) {
    this.textBox.Text = this.textBox.Text + this.button 6.Text;
                                                                                                                                                                                                                       private void button_7_Click(object sender, EventArgs e) {
   this.textBox.Text = this.textBox.Text + this.button_
                                                      InitializeComponent();
public Form1() {
```

```
private void button_8_Click(object sender, EventArgs e) {
    this.textBox.Text = this.textBox.Text + this.button_8.Text;
                                                                                                                                                                private void button_9 Click(object sender, EventArgs e) {
   this.textBox.Text = this.textBox.Text + this.button_9.Text;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   private void button_div_Click(object sender, EventArgs e) {
   if (sig == "") Number.A = double.Parse(this.textBox.Text);
   sig = "/";
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   if (sig == "") Number.A = double.Parse(this.textBox.Text);
sig = "*";
                                                                                                                                                                                                                                                                                                                                                                                                                                                             private void button_sum_Click(object sender, EventArgs e) {
   if (sig == "") Number.A = double.Parse(this.textBox.Text);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            private void button sub_Click(object sender, EventArgs e) {
   if (sig == "") Number.A = double.Parse(this.textBox.Text);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              private void button_mul_Click(object sender, EventArgs e) {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     this.textBox.Clear();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      this.textBox.Clear();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      this.textBox.Clear();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      this.textBox.Clear();
                                                                                                                                                                                                                                                                                                                                     So Number = new So(0,0);
                                                                                                                                                                                                                                                                                                                                                                        string sig = "";
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        sig = "+";
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            sig = "-";
```

```
V
```

```
MessageBoxButtons.OK, MessageBoxIcon.Error);
                                                                                                                                           MessageBox.Show("Division by zero !!!", "Invalid data",
                                                                                                                                                                                                                                                                                                                                     private void button_ce_Click(object sender, EventArgs e)
{
                                                                                                                   this.textBox.Text = "Invalid";
                                                                                                                                                                                         this.button_ce_Click(this, e);
                                                                      if (Number.B != 0) Number.Div();
                                                                                                                                                                                                                                                                                    this.textBox.Text = Number.C.ToString();
case "*": Number.Mul();
                                                                                                                                                                                                                                                                                                                                                                                                         Number.A = Number.B = 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                       this.textBox.Clear();
                         break;
                                                                                                                                                                                                                                      break;
                                              case "/":
                                                                                              else{
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         private double a;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                private double
                                                                                                                                                                                                                                                                                                                                                                                                                              sig = "";
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   class So{
```

private void button\_equa\_Click(object sender, EventArgs e) {
 Number.B = double.Parse(this.textBox.Text);

switch (sig) {
 case "+": Number.Sum();

case "-": Number.Sub();

break;

break;

```
V
```

```
public So(double a, double b) {
                                                              this.a = a; this.b = b;
                                                                                                                                               get { return this.a; }
set { this.a = value; }
                                                                                                                                                                                                                                                       get { return this.b; }
set { this.b = value; }
                                                                                                                                                                                                                                                                                                                                                                 get { return this.c; }
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        return c = a * b;
                                                                                                                                                                                                                                                                                                                                                                                                                                                    return c = a + b;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      return c = a - b;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            return c = a / b;
                                                                                                                                                                                                                                                                                                                                                                                                                              public double Sum() {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  public double Mul() {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    public double Div() {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               public double Sub() {
private double c;
                                                                                                                                                                                                                                   public double B{
                                                                                                                                                                                                                                                                                                                                          public double C{
                                                                                                                           public double A{
```

