Identity

Name: **Docter Drax Plunkett**
Title: **Baron of San Marino**
Religion: **Creach**

Player Information

Player: **dvberkel**
Campaign:
Created On: **Apr 21, 2013**

229 Points

Attributes:	114
Advantages:	115
Disadvantages:	-105
Quirks:	-5
Skills:	96
Spells:	0
Race:	0
Earned:	14

Description

Race: **Human**	Height: **6' 1"**	Hair: **Blond, Straight, Curly**
Gender **Male**	Weight: **135 lb**	Eyes: **Violet**
Age: **21**	Size: **+0**	Skin: **Light Brown**
Birthday: **June 13**	TL: **4**	Hand: **Right**

Attributes

Strength (ST):	**8**
Dexterity (DX):	**10**
Intelligence (IQ):	**16**
Health (HT):	**10**
Will:	**18**
Fright Check:	**18**
Basic Speed:	**5**
Basic Move:	**5**
Perception	**16**
Vision:	**16**
Hearing:	**16**
Taste & Smell:	**16**
Touch:	**16**

thr: **1d-3** sw: **1d-2**

Encumbrance, Move & Dodge

Level	Max Load	Move	Dodge
None (0)	13 lb	5	10
Light (1)	26 lb	4	9
• Medium (2)	39 lb	3	8
Heavy (3)	78 lb	2	7
X-Heavy (4)	130 lb	1	6

Lifting & Moving Things

Basic Lift:	13 lb
One-Handed Lift:	26 lb
Two-Handed Lift:	104 lb
Shove & Knock Over:	156 lb
Running Shove & Knock Over:	312 lb
Carry On Back:	195 lb
Shift Slightly:	650 lb

Hit Location

Roll	Where	-	DR
-	Eye	-9	0
3-4	Skull	-7	2
5	Face	-5	0
6-7	R. Leg	-2	0
8	R. Arm	-2	0
9-10	Torso	0	2
11	Groin	-3	2
12	L. Arm	-2	0
13-14	L. Leg	-2	0
15	Hand	-4	0
16	Foot	-4	0
17-18	Neck	-5	0
-	Vitals	-3	2

Fatigue/Hit Points

Current FP:	
Basic FP:	**10**
Tired:	3
Collapse:	0
Unconscious	-10
Current HP:	
Basic HP:	**10**
Reeling:	3
Collapse:	0
Check #1:	-10
Check #2:	-20
Check #3:	-30
Check #4:	-40
Dead:	-50

Advantages & Disadvantages

	Pts	Ref
▽ **Advantages**	**115**	
Appearance	4	B21
Attractive, +4.		
Charisma 3	15	B41
+1/level to Influence rolls		
Empathy	15	B51
Fashion Sense	5	B21
Fit	5	B55
+1 to all HT rolls to stay conscious, avoid death, resist disease, resist poison; recover FP at twice the normal rate (but not FP spent for spells or psi powers)		
Language: Uhmbrisch	2	B24
Native, -4; Spoken (Native), +3; Written (Native), +3.		
Language: Dooor	6	B24
Spoken (Native), +3; Written (Native), +3.		
Language: Perquec	6	B24
Spoken (Native), +3; Written (Native), +3.		
Lightning Calculator	2	B66
Rapier Wit	5	B79
Status 2	10	B28
Baron of San Marino		
Talent (Business Acumen) 2	20	B90
Wealth	10	B25
Comfortable (Starting wealth is 2x average), +10.		
Clerical Investment	5	B43
Creach		
Rank 1	5	B29
Creach		
▽ **Disadvantages**	**-105**	
Callous	-5	B125
Compulsive Gambling	-10	B128
CR: 6 (Rarely).		

Skills

	SL	RSL	Pts	Ref
Accounting	16	IQ+0	1	B174
Acting	18	IQ+2	8	B174
Administration	17	IQ+1	1	B174
Animal Handling (Alpaca)	15	IQ-1	1	B175
Astronomy/TL4	15	IQ-1	2	B179
Body Language	16	Per+0	2	B181
Captivate	17	Will-1	2	B191
Carousing	13	HT+3	4	B183
Detect Lies	17	Per+1	1	B187
Diagnosis/TL4	14	IQ-2	1	B187
Diplomacy	14	IQ-2	1	B187
Economics	16	IQ+0	1	B189
Enthrallment	17	Will-1	2	B191
Fast-Talk	17	IQ+1	4	B195
Finance	16	IQ+0	1	B195
Fortune-Telling (Astrology)	21	IQ+5	1	B196
Fortune-Telling (Palmistry)	21	IQ+5	1	B196
Fortune-Telling (Tarot)	21	IQ+5	1	B196
Gambling	18	IQ+2	2	B197
Hypnotism	17	IQ+1	8	B201
Interrogation	15	IQ-1	1	B202
Literature	14	IQ-2	1	B205
Market Analysis	16	IQ+0	1	B207
Mathematics/TL4 (Applied)	14	IQ-2	1	B207
Merchant	17	IQ+1	1	B209
Naturalist/TL4	14	IQ-2	1	B211
Navigation/TL4 (Star)	16	IQ+0	2	B211
Persuade	16	Will-2	1	B191
Pharmacy/TL4 (Herbal)	14	IQ-2	1	B213
Physician/TL4	15	IQ-1	2	B213
Physiology/TL4 (Human)	14	IQ-2	1	B213
Poetry	15	IQ-1	1	B214
Poisons/TL4	14	IQ-2	1	B214

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Advantages & Disadvantages	Pts	Ref
Delusion	-10	B130
Major: Thinks he is Messiah (Reaction -2), -10.		
Greed	-15	B137
CR: 12 (Quite Often).		
Intolerance (Species)	-5	B140
Scope: Common, -5.		
Jealousy	-10	B140
Lecherousness	-15	B142
CR: 12 (Quite Often).		
Overconfidence	-5	B148
CR: 12 (Quite Often).		
Selfish	-5	B153
CR: 12 (Quite Often).		
Squeamish	-10	B156
CR: 12 (Quite Often).		
Compulsive Behavior	-15	B128
CR: 9 (Fairly Often).		
Leave foreign object in patient after surgery		
▽ **Quirks**	-5	
HeisenQuirk	-1	
HeisenQuirk	-1	
Proud of titles	-1	
Always announce yourself with full title		
Imaginative	-1	B164
Mixes languages to look interesting	-1	

Skills	SL	RSL	Pts	Ref
Propaganda/TL4	17	IQ+1	1	B216
Psychology	14	IQ-2	1	B216
Public Speaking	18	IQ+2	1	B216
Savoir-Faire (High Society)	16	IQ+0	1	B218
Sex Appeal	12	HT+2	4	B219
Shield (Shield)	12	DX+2	4	B220
Shortsword	12	DX+2	8	B209
Sleight of Hand	11	DX+1	8	B221
Suggest	17	Will-1	2	B191
Surgery/TL4	14	IQ-2	2	B223
Sway Emotions	16	Will-2	1	B192
Theology (Creach)	14	IQ-2	1	B226
Writing	15	IQ-1	1	B228
Games (card)	16	IQ+0	1	B197

Melee Weapons	Usage	Lvl	Parry	Block	Damage	Reach	ST
Medium Shield		12	No	11	1d-3 cr	1	0
Natural	Kick	8	No		1d-3 cr	C,1	
Natural	Kick w/Boots	8	No		1d-2 cr	C,1	
Natural	Punch	10	10		1d-4 cr	C	
Shortsword	Swung	12	11	No	1d-2 cut	1	8
Shortsword	Thrust	12	11	No	1d-3 imp	1	8

Equipment (27 lb; $1,290)	?	#	$	W	$	W	Ref
Medium Shield	E	1	60	15 lb	60	15 lb	B287
Shortsword	E	1	400	2 lb	400	2 lb	B273
▽ **Doctors bag**	-	1	500	2 lb	500	2 lb	
Stethoscoop	E	1	0	0 lb	0	0 lb	
Reflex hammer	E	1	0	0 lb	0	0 lb	
Surgical knife	E	1	0	0 lb	0	0 lb	
Bandages	E	1	0	0 lb	0	0 lb	
Ointments	E	1	0	0 lb	0	0 lb	
▽ **Backpack, Small**	-	1	60	3 lb	230	5.45 lb	B288
▽ **Purse, Small**	-	1	10	0.2 lb	10	0.2 lb	B288
▽ **Wineskin**	-	1	10	0.25 lb	10	1.25 lb	B288
Water, 1 pint	-	1	0	1 lb	0	1 lb	
Tarot Cards	-	1	0	0 lb	0	0 lb	
Star map	-	1	50	0 lb	50	0 lb	
Sextant	-	1	100	1 lb	100	1 lb	
Cards	-	5	0	0 lb	0	0 lb	
Leather Armor	E	1	100	10 lb	100	10 lb	B283

Notes

Fit: +1 applies also to Carousing and Sex Appeal
Sextant: +1 to navigation (stars)
Star Map: +1 to navigation (stars)
Doctors bag: +1 to Physician, +1 to Surgery

Enthrallment (B191)
Public Speacking

on critical success: +1 to Enthrallment roll
on success: Quick Contest of Enthrallment v.s. Will
on failure: penalty equal to margin of failure
on critical failure: Enthrallment fails automatically

Drax Plunkett was born in a nameless village in a long forgotten country. There was nothing peculiar about the boy besides that he was very likable. It was not uncommon for him to be given things just because he was so charming. Drax learned early on in his live how to manipulate people.

While a visiting Disciple of the church of Creach traveled through Drax's town she witnessed the boys raw talent and took him as an apprentice. Soon he surpassed his tutors and soon the Church had a huge following. It was then that Drax's other talents became apparent: that of running a prosperous business.

With growing influence of the Church of Creach came the influential people. High officials, legislators, even kings, all wanted to known what their future had in store for them. Drax while in rank was a lower disicple, often was granted the important task.

Because of this Senetor Alexander Dalius Mishra requested that Drax would join his house for the occasionel counseling. In this period Drax perfected his skills while gaining influence within the senate. Be prospecting various important chamberlaine he learne how to be a practicing phycisian. As payment Drax requested that a small peninsula was made an enclave named San Marino and gained an accompanying title Baron of San Marino for the services for the Queen.

With his new found title he is able to travel alot easier spreading the gospell of The church of the prosporous planets, thereby gaining enourmous influential gain.

Dooor Expressions:
il est tout au sujet du flux - It is all about the Flux
Ah bon - I see
A la limite - in pinch
a mon avus - in my opinion
au contraire - on the contratry
au faut - by the way
bien entendu - obviously
bien sur
Bon debarras - good riddance
ca marche - ok it works
ca m'est egal - its all the same to me
ca ne fait rien - never mind, it does not matter
ce n'est pas grave
en effet - indeed that's right
entre chien et loup - at dusk
et patatie et patata - and so on and so forth
je n'en reviens pas - I can not believe it
je n'y peux rien - there is nothing I can do about it
je n'y suis pour rien - its got nothing to do with me.
je t'aime - i love you
n'importe quoi - whatever
on ne sait jamais - you never know
par contre - on the other hand
par exemple - for example
pas mal - not bad

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