Roll no. 210701313

Ex. No.: 1 Date:

CAESAR CIPHER

Problem Statement:

Julius Caesar protected his confidential information by encrypting it using a cipher. Caesar's cipher shifts each letter by a number of letters. If the shift takes you past the end of the alphabet, just rotate back to the front of the alphabet. In the case of a rotation by 3, w, x, y, and z would map to z, a, b and c.

Original alphabet: abcdefghijklmnopqrstuvwxyz Alphabet rotated +3: defghijklmnopqrstuvwxyzabc

Aim:

To implement encryption and decryption in Caesar Cipher technique.

Algorithm:

- 1. Declare two arrays to store plaintext and ciphertext
- 2. Prompt the user to enter plaintext
- 3. Loop till the end-of line marker comes
- a. get one plaintext character & put the same in plaintext[] array and increment i
- b. apply caesar 3 key shift cipher on the character and store in ciphertext[] array and increment x.
- 4. Print the ciphertext

Program Code:

```
#include <stdio.h>
int main()
{
    char plaintext[100]={0}, ciphertext[100]={0};
    int c;
    printf("Plaintext:");
    while((c=getchar()) != '\n')
    {
        static int x=0, i=0;
        plaintext[i++]=(char)c;
        ciphertext[x++]=(char)(c+3);
    }
    printf("Cipher text:");
    printf("%s\n",ciphertext);
    return 0:
```

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}

Output:

vimal@KBVIMAL:~\$ python3 cns.py
Text : ATTACKATONCE
Shift : 4
Cipher: EXXEGOEXSRGI
vimal@KBVIMAL:~\$ |

Result: