

**Ex. No.: 5****Date:****DIFFIE-HELLMAN KEY EXCHANGE**

The simplest and the original implementation of the protocol uses the multiplicative group of integers modulo  $p$ , where  $p$  is prime, and  $g$  is a primitive root modulo  $p$ . Here is an example of the protocol, with non-secret values in blue, and secret values in **red**.

1. Alice and Bob agree to use a prime number  $p = 23$  and base  $g = 5$  (which is a primitive root modulo 23).
2. Alice chooses a secret integer  $a = 6$ , then sends Bob  $A = g^a \bmod p$ 
  - $A = 5^6 \bmod 23 = 8$
3. Bob chooses a secret integer  $b = 15$ , then sends Alice  $B = g^b \bmod p$ 
  - $B = 5^{15} \bmod 23 = 19$
4. Alice computes  $s = B^a \bmod p$ 
  - $s = 19^6 \bmod 23 = 2$
5. Bob computes  $s = A^b \bmod p$ 
  - $s = 8^{15} \bmod 23 = 2$
6. Alice and Bob now share a secret (the number 2).

**Aim:**

To implement Diffie-Hellman key exchange using C.

**Algorithm:**

1. Get a prime number  $q$  as input from the user.
2. Get a value  $x_a$  and  $x_b$  which is less than  $q$ .
3. Calculate primitive root  $\alpha$
4. For each user  $A$ , generate a key  $X_a < q$
5. Compute public key,  $\alpha^{\text{pow}(X_a)} \bmod q$
6. Each user computes  $Y_a$
7. Print the values of exchanged keys.

**Program Code:**

```
//This program uses fast exponentiation function power instead of pow library function
#include <stdio.h>
#include <math.h>
int power( int,unsigned int,int);
int main()
{
    int x,y,z,count,ai[20][20];
    int alpha,xa,xb,ya,yb,ka,kb,q;
    printf("\nEnter a Prime Number \"q\":");
    scanf("%d",&q);
    printf("\nEnter a No \"xa\" which is less than value of q:"); scanf("%d",&xa);
    printf("\nEnter a No \"xb\" which is less than value of q:");
    scanf("%d",&xb);
    printf("\nEnter alpha:");
```

```

scanf("%d",&alpha);
ya = power(alpha,xa,q);
yb = power(alpha,xb,q);
ka = power(yb,xa,q);
kb = power(ya,xb,q);
printf("\nya = %d \nyb = %d \nka = %d \nkb = %d \n",ya,yb,ka,kb);
if(ka == kb)
    printf("\nThe secret keys generated by User A and User B are same\n");
else
    printf("\nThe secret keys generated by User A and User B are not same\n");
return 0;
}

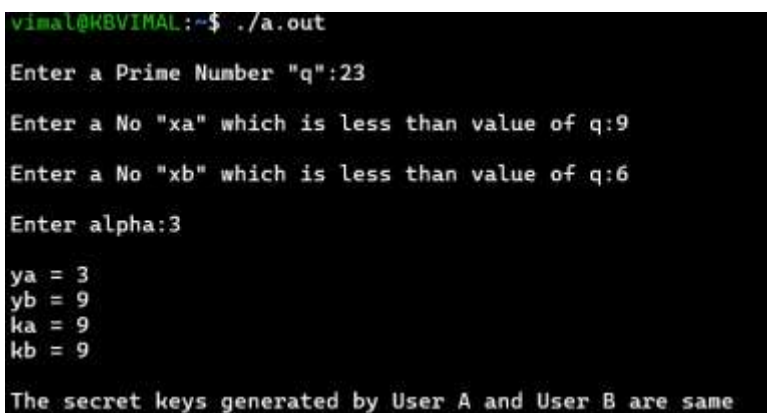
int power(int x, unsigned int y, int p)
{
    int res = 1;    // Initialize result

    x = x % p; // Update x if it is more than or equal to p

    while (y > 0)
    {
        // If y is odd, multiply x with
        // result if (y & 1)
        res = (res*x) % p;

        // y must be even now
        y = y>>1; // y = y/2
        x = (x*x) % p;
    }
    return res;
}

```

**Output:**


```

vimal@KBVIMAL:~$ ./a.out
Enter a Prime Number "q":23
Enter a No "xa" which is less than value of q:9
Enter a No "xb" which is less than value of q:6
Enter alpha:3
ya = 3
yb = 9
ka = 9
kb = 9
The secret keys generated by User A and User B are same

```

**Result:**