DAVID FU

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LANGUAGES

PROFESSIONAL EXPERIENCE

Sept – Dec 2015

SOFTWARE DEVELOPER | UKEN GAMES

- Used C# and Unity to build club and GUI features for Kings of Pool's beta launch
- Worked on C# adapter scripts to interface Unity with native mobile keyboards
- Wrote and merged 130 Unity and Rails pull requests over 15 weeks
- Used internal frameworks to locally record user activity for analytic purposes

WEB DEVELOPER | KIK INTERACTIVE

Jan - Apr 2015

- Implemented client push notifications for Kik Points using web sockets
- Designed and implemented the user invite feature for Kik Points
- Automated UI testing using Selenium, WebDriver, and PhantomJS
- Added dashboard data visualization for Kik smiley sale and usage popularity
- Wrote server Python code to process user reports

QUALITY CONTROL ANALYST | 141, INC.

May - Aug 2014

Performed smoke and regression tests across many client environments

PROJECTS

PERSONAL WEBSITE

- Responsive, mobile-friendly static website built using Node, webpack and SASS
- Data stored entirely in JSON and rendered using React components

ACRODOG | LUDUM DARE 34

Dec 2015

- Created a desktop game in 2 days using Lua that placed 5th among 1232 entries
- Received 1,200+ downloads along with notable media and YouTube coverage

CARDBOARD TRANSLATE | HACK THE NORTH

- Cardboard AR experience that translate text in real-time using Google Translate
- Used Tesseract OCR to process images of foreign written text

KEYTAR | ENGHACK

June 2015

- Chrome extension that uses a physical guitar to type on a virtual keyboard
- 2nd place winner at EngHack, Spring 2015 term

MATCH 3 KIK HACKATHON

Feb 2015

- Developed an online game where players compete to quickly match patterns
- Used Socket.IO for live game communication and Kik API for authentication
- 1st place winner at the 2015 Kik Hackathon

JavaScript

C#

Java

C, C++

Lua

HTML, CSS

Ruby

Python

TOOLS & FRAMEWORKS

Node.js, npm

React

SASS

Socket.IO

Rails

jQuery Unity 3D

Love2D

libGDX, Box2D

Git, GitHub

Bash

INTERESTS

Hackathons Indie game dev Digital illustration Piano, guitar Composing music